

DYLAN BOYD



SENIOR SOFTWARE ENGINEER

CHARACTER



PASSION FOR UI/UX
ATTENTION TO DETAIL
OPEN TO LEARNING
WELCOMING TO CHALLENGES
CREATIVE AND INNOVATIVE

TECH. EXPERIENCE



REACT & TYPESCRIPT
MOBILE-FIRST DESIGN (LESS/SASS)
AZURE (CLOUD & ON-PREM)
ASP.NET / C#
SQL SERVER / MYSQL
OCTOPUS



CURRICULUM VITAE

I currently work as a Senior Software Engineer and Agile Team Facilitator (ATF) in the Cloud Enablement Platform for ASB. My role primarily involves helping manage the squad backlog, working with CI/CD pipelines, and improving front-end and back-end components of the API Platform.

I find satisfaction in learning new skills and in teaching and guiding others. I enjoy completing projects and helping clients realise a real-world benefit from the application of software. I like new challenges and being exposed to new technologies.

I pay attention to detail in anything I am tasked to complete, and I believe in working towards creating products that have a positive effect on real users. This has contributed to great success in web projects (WebStorm / Visual Studio), video projects (Premiere Pro / Final Cut Pro), and document design (Illustrator / InDesign, including this document).



EXPERIENCE

SENIOR SOFTWARE ENGINEER APR 2019 - PRESENT

ASB My role as a software engineer within the API Enablers Squad involves both front-end and back-end work, requiring comprehensive understanding of how components interact and affect internal API customers. Part of maintaining the platform involves improving the current AngularJS API Portal, and I am currently the sole author of the upcoming React API Portal.

SOFTWARE ENGINEER/BUSINESS ANALYST NOV 2013 - APR 2019

OLYMPIC SOFTWARE Contribute to, and guide the direction of services offered by Olympic Software. Manage interns in the development of in-house product management software. Design and build innovative products allowing for data extraction from PDFs pipelined to other applications. Successfully work as a team member to develop the DX2 digital document exchange platform, allowing for integration of independent ERPs across the Internet.

VIDEO EDITOR AND DIRECTOR APR 2012 - OCT 2014

PINEHURST SCHOOL Shot, coordinated, and compiled valedictory media for Pinehurst, both for individual students and groups of people. Photos and videos were all shot with my own equipment, and arrangements/styles were of my own design. Coordinated with staff to organise student schedules during shoots.



EDUCATION

BACHELOR OF ENGINEERING (HONS) 2020

THE UNIVERSITY OF AUCKLAND I started my engineering degree by specialising in Computer Systems, then proceeding to change to Software in 2013. I engaged in full-time work for Olympic Software from 2014 to 2016, and recommenced my Software Engineering degree in 2016.

CAMBRIDGE A-LEVELS 2005 - 2011

PINEHURST SCHOOL I was a prefect and house captain at Pinehurst, as well as being awarded for my achievements in photography and high UCAS points upon completion of year 13. Additionally, I was heavily involved in technical assistance school-wide, and more specifically with operation and management of lighting, sound, and PC equipment.



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